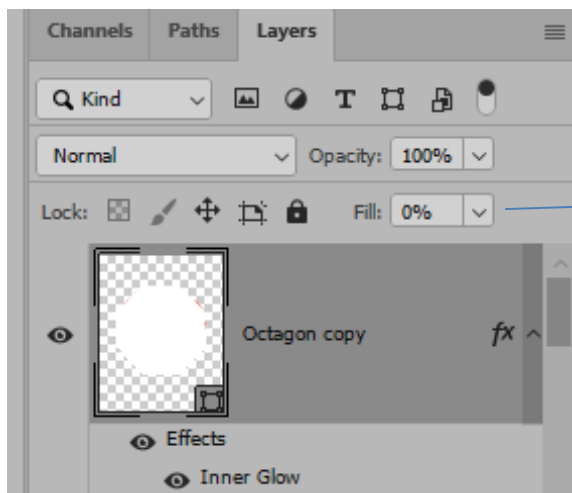
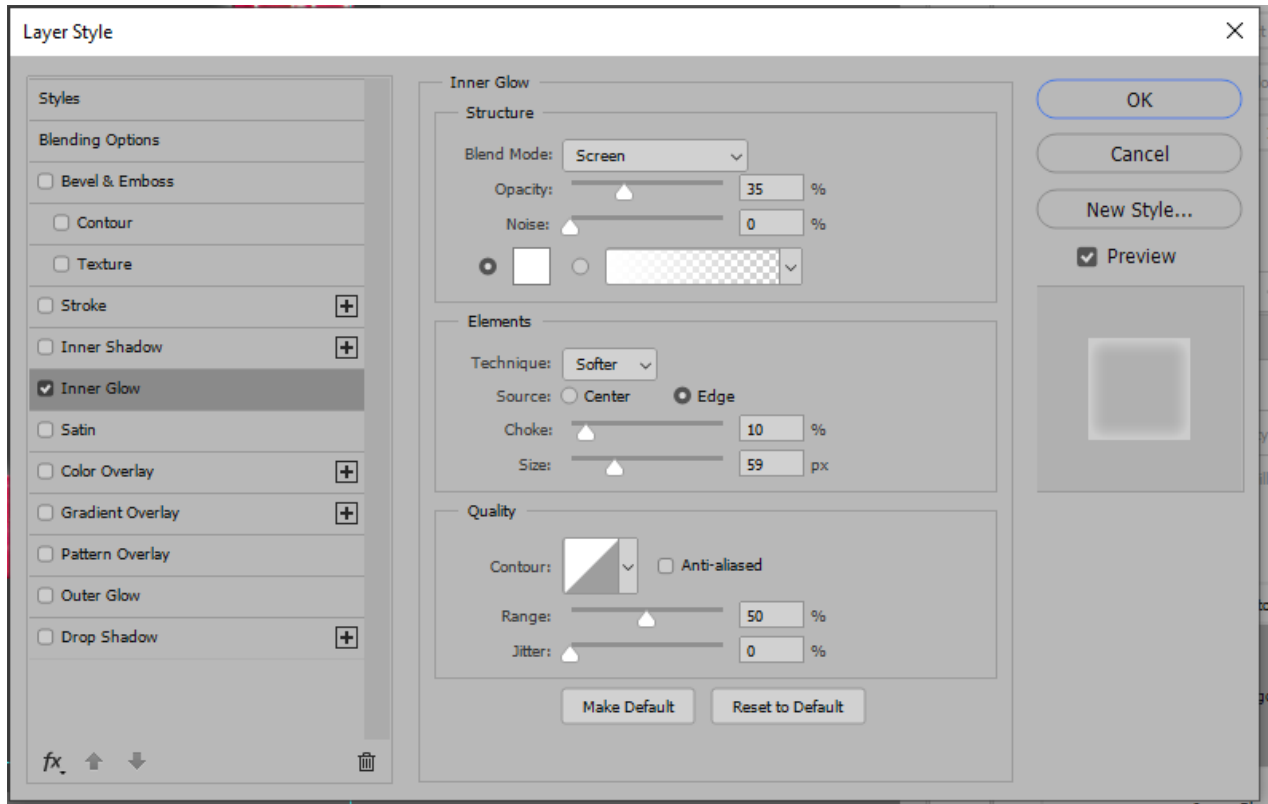


Extra Notes for Frame Tool Video

Inner Glow settings used on Shape Layer in Frame Tool Video.



Set Fill to 0% and place on top of frame Layer to see Layer Style fx.

Types of Graphics that can be Placed > Linked and later Embedded in Frames with Current Photoshop CC Version:

Photoshop EPS (*.EPS)
Photoshop DCS 1.0 (*.EPS)
Photoshop DCS 2.0 (*.EPS)
EPS TIFF Preview (*.EPS)
Generic EPS (*.EPS;*.AI3;*.AI4;*.AI5;*.AI6;*.AI7;*.AI8;*.PS;*.AI;*.EPSF;*.EPSP)
GIF (*.GIF)
IFF Format (*.IFF;*.TDI)
IGES (*.IGS;*.IGES)
JPEG (*.JPG;*.JPEG;*.JPE)
JPEG 2000 (*.JPF;*.JPX;*.JP2;*.J2C;*.J2K;*.JPC)
JPEG Stereo (*.JPS)
Multi-Picture Format (*.MPO)
OpenEXR (*.EXR)
PCX (*.PCX)
Photoshop PDF (*.PDF;*.PDP)
Photoshop Raw (*.RAW)
PICT File (*.PCT;*.PICT)
Pixar (*.PXR)
PNG (*.PNG;*.PNG)
Portable Bit Map (*.PBM;*.PGM;*.PPM;*.PNM;*.PFM;*.PAM)
PRC (*.PRC)
Radiance (*.HDR;*.RGBE;*.XYZE)
Scitex CT (*.SCT)
SVG (*.SVG;*.SVGZ)
Targa (*.TGA;*.VDA;*.ICB;*.VST)
TIFF (*.TIF;*.TIFF)
U3D (*.U3D)
Video (*.264;*.3GP;*.3GPP;*.AVC;*.AVI;*.F4V;*.FLV;*.M4V;*.MOV;*.MP4;*.MPE;*.MPEG;*.MPG;*.MTS;*.MXF;*.R3D;*.TS;*.VOB;*.WM;*.WMV)
Wireless Bitmap (*.WBM;*.WBMP)

Once an Embedded layer is converted to a Frames it will be a .psb embedded smart object.

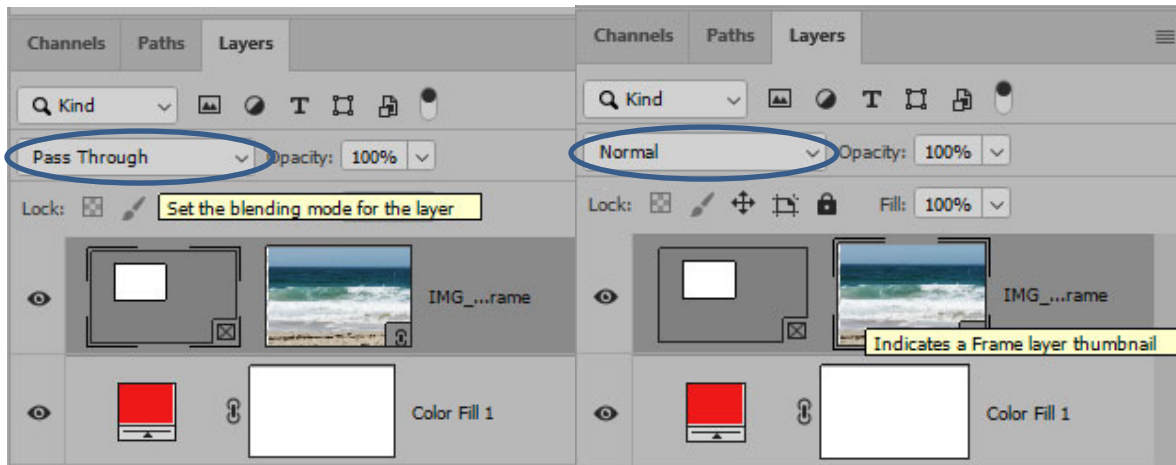
Advanced Frame Layer Topics

(See file in Projects Folder: FrameTool_blendmode_filter_mask.psd)

Adding different Layer Blending Modes to Frame Layers

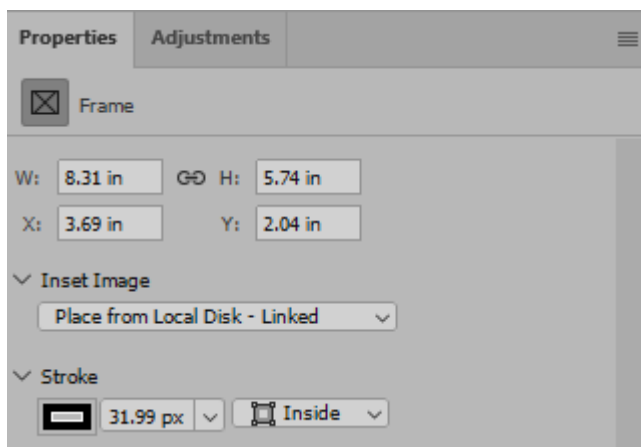
This video did not touch on any information regarding Layer Blend Modes though they were present in the Layers panel on the Frame Layer during the video. Here is some clarification on why there are two different Blend modes in a Frames Layer and how to work with them correctly.

When a frame is created, the default Blending mode of the Frame Thumbnail is **Pass Through**. While the Image Thumbnail in the Frame Layer is set to **Normal**. I am showing you this on a red Color fill Layer background.



You can change the bending mode of either separately, but by doing so you may get slightly different results.

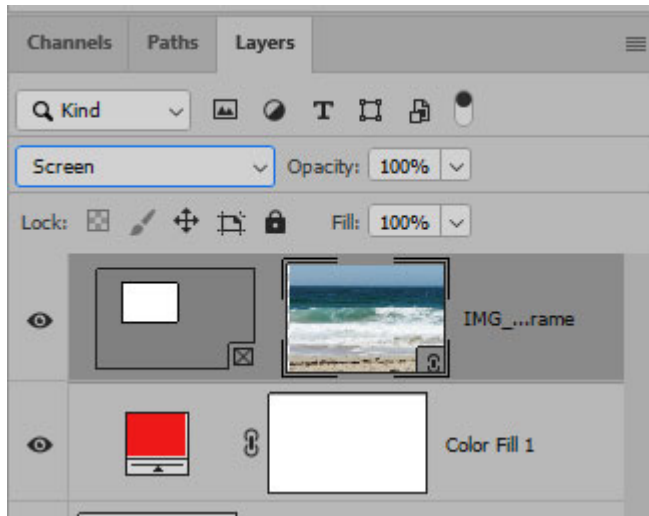
For example, in the Properties Panel the properties of the Frame Thumbnail are:



Notice I have put a large stroke of black so you see the frame outline.

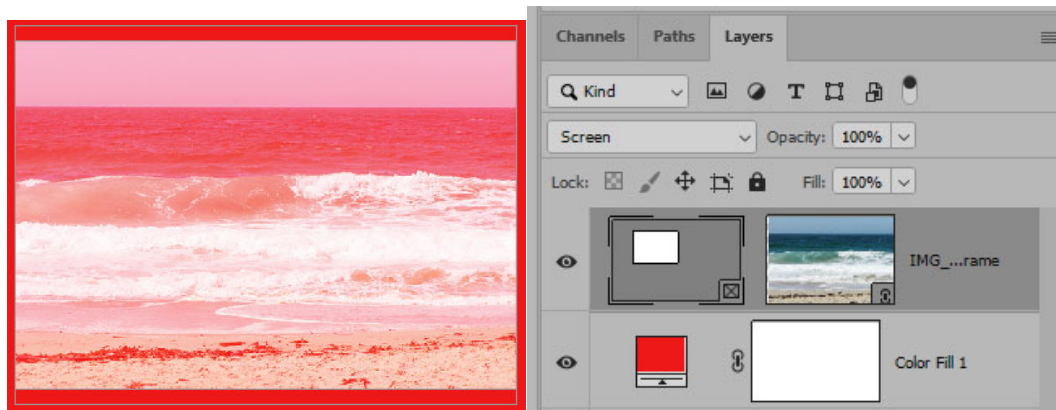
Leave the Frame Thumbnail at Pass Through. But change the Linked or Embedded Smart Image in the Frame Layer from **Normal** to the Blending Mode of **Screen**.





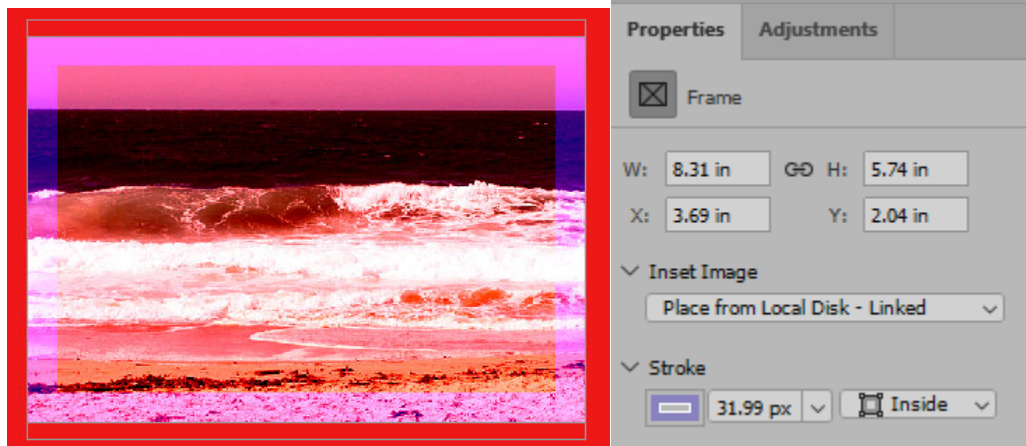
Notice that this step does not cause the Frame Thumbnail to change to the Blending Mode of **Screen** only the Image Thumbnail in the Layer.

To change the Frame as well, select the Frame Thumbnail on the Layer and change it from **Pass Through** to **Screen**. Notice that now the stroke will disappear as well.

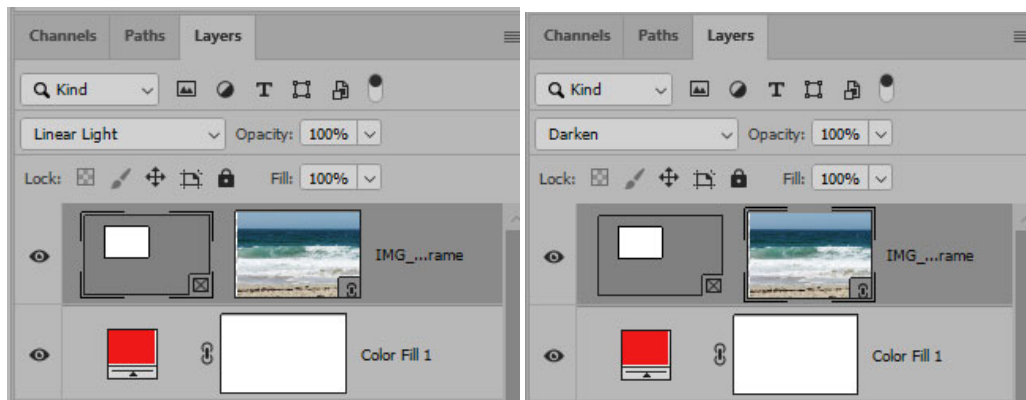


You have two blending options on one Layer. However, the Frame Thumbnail ultimately controls how the image Thumbnail will blend, even if it is set to another Blending Mode.

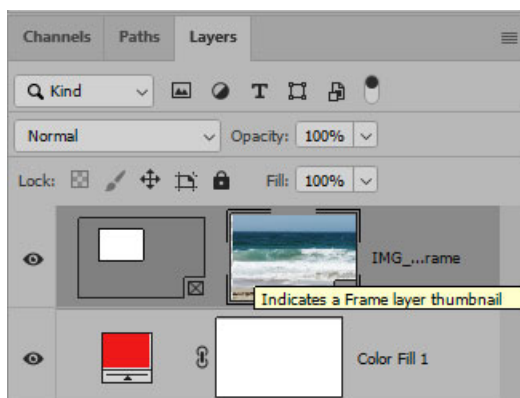
Here another example, this time I change the stroke to a light purple so that you can see a bit if the frame blending over the image:



The Frame Thumbnail is set to Blending Mode of **Linear Light** and the Image Thumbnail is set to **Darken**.



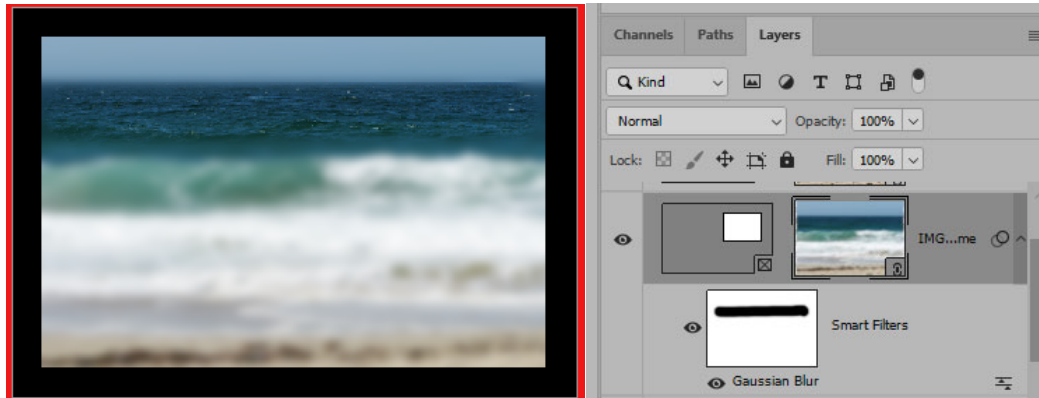
However, even if I change the Blending mode of the Image Thumbnail on the layer back to **Normal** it will not make a difference because the Frame Thumbnail in the Frame Layer controls the blend of both. Set the Frame Thumbnail back to **Pass Through** if you want only the image to be effected by the Blending Mode.



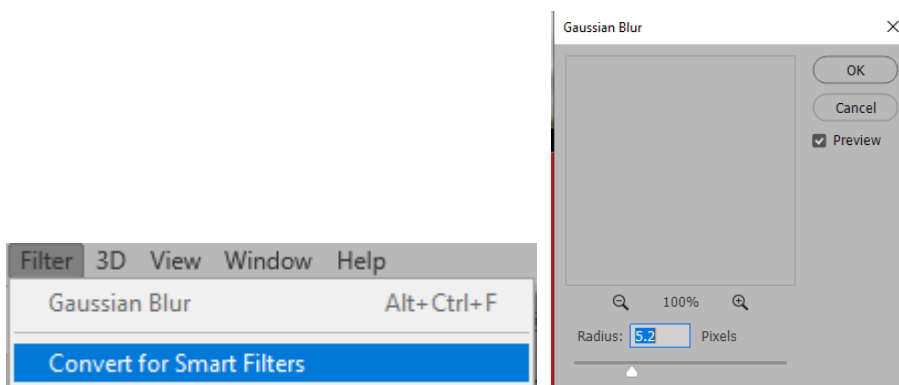
Just remember that you cannot round the stroke of the Frame as a Layer Style fx as that styles are better left to Shapes on top of frames, using Shapes with Vector Masks or when you Layer > Create Clipping Masks for an underlying layer.

Using Smart Filters with Frame Layers

Only the Linked or Embedded Smart Object image thumbnail can have a Smart Filter applied to it. You can make adjustments to the Mask of that Smart Filter, but this does not effect the frame thumbnail or its outline. Here is an example of using Gaussian Blur and then erasing part of it on the mask.



Keep in mind that you may have to watch the preview of your file rather than rely on the filter's dialog box preview as that area may be gray and not give accurate information.



Using Layer Masks with Frame Layers

As mentioned in the video, while a frame thumbnail itself is not a mask layer in the fact that you cannot use a brush or eraser on it to effect the image, Yes, you can have a layer mask on Frame Layer, but again that will only erase or reveal on the Linked or Embedded Smart Object image thumbnail and not the frame Thumbnail. You cannot have a Vector Mask, since you have the Frame Thumbnail in use.

