
```
1 def main(): ...
2
3
4 def recommend(game):
5     print("You might like", game)
6
7
8 main()
```

```
1 def main():
2     difficulty = input("Difficult or Casual? ")
3     players = input("Multiplayer or Single-player? ")
4
5     if difficulty == "Difficult":
6         if players == "Multiplayer":
7             recommend("Poker")
8         else:
9             recommend("Klondike")
10    else:
11        if players == "Multiplayer":
12            recommend("Hearts")
13        else:
14            recommend("Clock")
15
16
17 def recommend(game):
18     print("You might like", game)
19
20
21 main()
```

```
1  def main():
2      difficulty = input("Difficult or Casual? ")
3      players = input("Multiplayer or Single-player? ")
4
5      if difficulty == "Difficult":
6          if players == "Multiplayer":
7              recommend("Poker")
8          elif players == "Single-player":
9              recommend("Klondike")
10         else:
11             print("Enter a valid number of players")
12     elif difficulty == "Casual":
13         if players == "Multiplayer":
14             recommend("Hearts")
15         elif players == "Single-player":
16             recommend("Clock")
17         else:
18             print("Enter a valid number of players")
19     else:
20         print("Enter a valid difficulty")
21
22
23 def recommend(game):
24     print("You might like", game)
25
26
27 main()
```