

```
1  def main():
2      difficulty = input("Difficult or Casual? ")
3      players = input("Multiplayer or Single-player? ")
4
5      if difficulty == "Difficult":
6          if players == "Multiplayer":
7              recommend("Poker")
8          elif players == "Single-player":
9              recommend("Klondike")
10         else:
11             print("Enter a valid number of players")
12     elif difficulty == "Casual":
13         if players == "Multiplayer":
14             recommend("Hearts")
15         elif players == "Single-player":
16             recommend("Clock")
17         else:
18             print("Enter a valid number of players")
19     else:
20         print("Enter a valid difficulty")
21
22
23 def recommend(game):
24     print("You might like", game)
25
26
27 main()
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1  def main():
2      difficulty = input("Difficult or Casual? ")
3      if not (difficulty == "Difficult" or difficulty == "Casual"):
4          print("Enter a valid difficulty")
5          return
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8      if not (players == "Multiplayer" or players == "Single-player"):
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