CMS.633/833

Digital Humanities: Topics, Techniques, and Technologies

Spring 2016, Wednesdays, 7 – 10 pm, Room: 16-676

#### Instructor:

Kurt Fendt, Room 16-635, office hours W 4-5 PM or by appointment, email: fendt@mit.edu

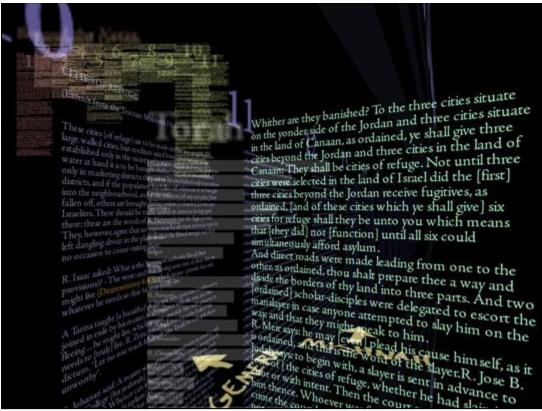
TA:

Andy Stuhl, email: akstuhl@mit.edu

Website: http://cms633.github.io

Stellar Site: https://stellar.mit.edu/S/course/CMS/sp15/CMS.633/

Annotation Studio: <a href="http://mit.annotationstudio.org">http://mit.annotationstudio.org</a>



David Small's Talmud Project

## **Course description**

Examines theory and practice of using computational methods in the emerging field of digital humanities. Develops an understanding of key digital humanities concepts such as data representation, digital archives, information visualization, and user interaction through the study of contemporary research in conjunction with working on real-world projects for scholarly, educational, and public needs. Students create prototypes, write design papers, and conduct user studies. Some programming and design experience is helpful but not required. Students taking graduate version complete additional assignments.

#### **Format and Requirements**

This class will consist of reading discussions, demonstrations of tools and techniques, and hands-on project work time. Occasionally, we will hear from guest speakers who work in museums, libraries, and research settings. Students are expected to participate in class discussions on readings. Additionally, students will be asked to annotate readings using the tool Annotation Studio (http://mit.annotationstudio.org). Small teams will be formed to work on a range of smaller projects throughout the semester. The final project will be selected before spring break and will have to be completed by the end of the term.

Grades will be based on the following criteria:

- Final project (40%), including a design paper and a prototype
- Short projects (20%)
- Presentations and project updates (15%)
- Class participation (15%)
- Annotation Studio (10%)

Class attendance is required. Unexcused absences result in a lower grade. There will be no final exam in the class.

Avoid *plagiarizing*. **Plagiarism** is the use of another's intellectual work without acknowledgment. Full acknowledgment for all information obtained from sources outside the classroom must be clearly stated in all written work submitted. All ideas, arguments, and direct phrasings taken from someone else's work must be identified and properly footnoted. Use quotation marks to identify all sources of wording that are not yours. Identify sources of ideas with appropriate footnoting. Plagiarism receives an F in the subject, the instructor is required to forward the case to the Committee on Discipline. See <a href="http://cmsw.mit.edu/writing-and-communication-center/avoiding-plagiarism/">http://cmsw.mit.edu/writing-and-communication-center/avoiding-plagiarism/</a> for more information.

The WCC at MIT (Writing and Communication Center) offers *free* one-on-one professional advice from lecturers (who all have advanced degrees and who are all are published writers) about all types of academic, creative, and professional writing and about all aspects of oral presentations (including practicing your presentations). We help you think your way more deeply into your topic, no matter what department or discipline you are in. The WCC is located in Kendall Square (E39-115, 55 Hayward Street—the same building that houses Rebecca's Café). To register with our online scheduler and to make appointments, go to <a href="https://mit.mywconline.com/">https://mit.mywconline.com/</a>. To access the WCC's many pages of advice about writing and oral presentations, go to <a href="http://cmsw.mit.edu/writing-and-communication-center/">http://cmsw.mit.edu/writing-and-communication-center/</a>. The Center's core hours are Monday-Friday, 9:00 a.m.-6:00 p.m.; evening hours vary by semester—check the online scheduler for up-to-date hours.

## HyperStudio at MIT

This class is offered by members of MIT's HyperStudio – Center for Digital Humanities, one of the research groups within Comparative Media Studies/Writing. HyperStudio explores the potential of new media technologies for the enhancement of education and research in the humanities. HyperStudio's work focuses on questions about the integration of technology into humanities curricula within the broader context of scholarly inquiry and educational practice. HyperStudio conceptualizes, develops, and deploys innovative media applications in close collaboration with scholars, educators, students, and developers.

# Class schedule (preliminary)

Date	Topic	Readings/Assignments
February 3 February 10	Introduction to Digital Humanities Sample DH projects In-class exercise  Humanities data: The Comédie-Française Registers Project From written records to humanities data	Readings:  (Note: readings are typically on Stellar)  • Read "A Short Guide to the Digital_Humanities  (p.121-125) in Digital_Humanities  • Read articles (tbc) from LIST exhibition guide  • Complete Google Form explaining your motivations and ambitions for the class  Assignment:  • Group project: scam/spam project  Readings:  • Read Digital_Humanities, chapter 2 (p. 29-42).  Graduate students: please read p.29-60.
	Guest speaker: Prof. Jeff Ravel, MIT History Student presentations: scam/spam project; highlights of in-class exercise	
February 17	List Gallery Trip Meet 'spam' artists (Media Lab) Introduction of the Comédie-Français API	Readings:  • danah boyd and Kate Crawford, "Six Provocations for Big Data"  • Lev Manovich, The Language of New Media, "The Database," pp. 218-233  Assignment:  • CFRP API project
February 24	Theories of data and databases Student presentations: CFRP API update Work with CFRP data	Readings:  • Museum creation readings tbc
March 2	Curation: From museum curation to digital curation Guest speaker: Kristen Gresh, Photography Curator, Museum of Fine Arts, Boston	Readings:  • Johanna Drucker, "Humanities  Approaches to Graphical Display"  • Daniel Rosenberg and Anthony Grafton,  Cartographies of Time, Chapter 1: "Time in Print"  • Edward Tufte, Envisioning Information, "Color and Information"

Date	Topic	Readings/Assignments
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March 9	Data visualization II (time mapping)	Assignment:
	Introduction of Chronos tool	Create visualization based on US-Iran data set
	Final project pitches	
March 16	Presentation of data	Readings:
	visualization assignments	• Lev Manovich, "The Poetics of Augmented Space"
	Form groups for final project	Jane Alexander, Jake Barton, and Caroline Goeser,
		"Transforming the Art Museum Experience: Gallery
		One," http://bit.ly/1iqN2nE
		Assignments:
		Explore interaction between technology
		and public spaces
March 23	SPRING BREAK - NO CLASS	
March 30	Augmented space and design process	Readings:
	Final Project Pitches	
	<b>Guest speaker:</b> Halsey Burgund, Artist and Mobile Developer	
	(TBD)	
April 6	Archiving the Web	Readings:
		• Jill Lepore, "Can the Web be Archived?",
	Guest Speaker:	New Yorker, 26 January 2015
	Josh Cowls	Niels Brugger, "Web History and the
		Web as a Historical Source", 2012
April 13	Digital humanities debates,	Readings:
	frontiers, and future	• Stanley Fish, "Mind Your P's and B's: The Digital Humanities and Interpretation," Opinionator, New
	Final project in-class work time	York Times Online, 23 January 2012
		Assignment:
		Final Project: Draft of paper prototype
April 20	Digital Sound Studies	Assignment:
r	Guest Speaker:	Final Project: Draft of digital prototype
	Andy Stuhl: Digital Sound	
	Studies & Sound Projects	
Date	Topic	Readings/Assignments
April 27	Final project in-class work time	Assignment:
		Written summary of project progress (in
		Annotation Studio)
May 4	Final project in-class work time	Assignment:
		Draft of final paper
May 11	Final presentations	Assignment:
		Final project and Design Document