

Interview Date: 10/19/2021 1:37pm-1:45pm

What features are completed?

- Chat box for communication between users
- Database
- Home page
- Login and signup page

What worked during the demo?

Chat box, home page, login page, sign-up page, database

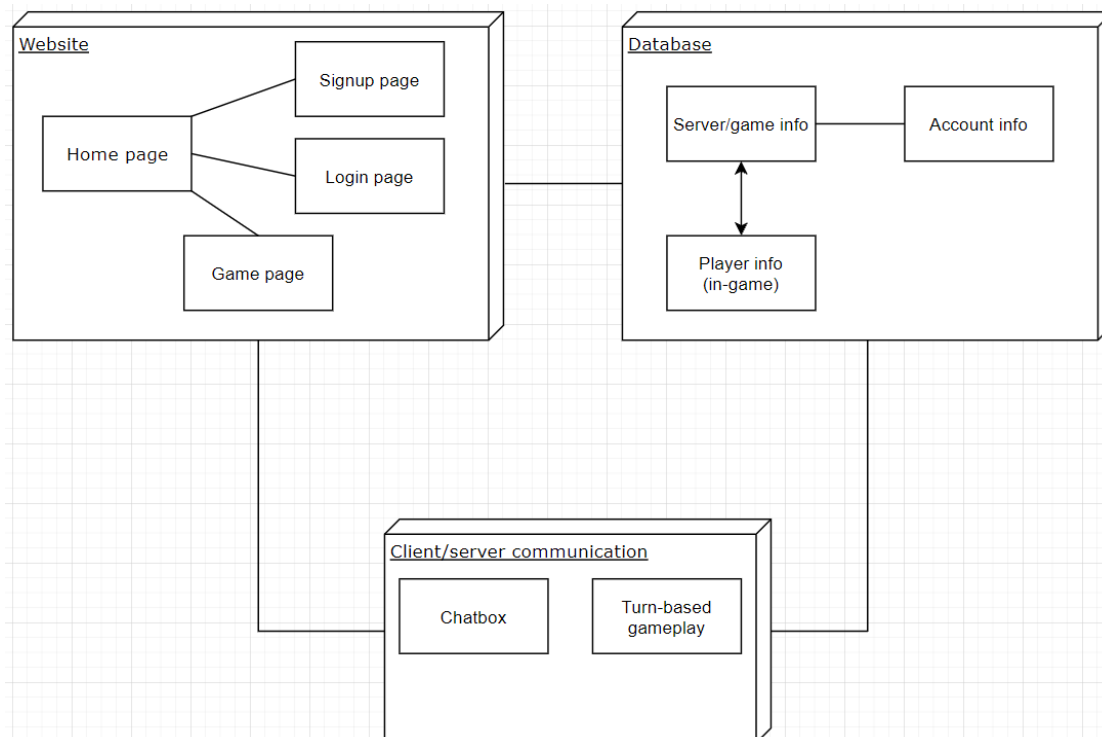
What issues were faced either during the development/during the demo of the project?

No integration developed yet between the different elements of our game.

What were the suggestions offered by the TA?

We need to work on integrating everything from the front-end with back-end files, and we also need to begin coding the actual game itself.

Architectural Diagram:



Individual Contributions:

Github - <https://github.com/CU-CSCI-3308-Fall-2021/CSCI-3308-Fall21-013-02>

Jira - <https://csci-3308-fall21-013-02.atlassian.net/jira/software/projects/CLB/boards/1/backlog>

Nicholas Mason -

Completed: Architecture plan, layout of project, application description, key features, adding user stories/sprints to Jira, working chatbox, basic “multiplayer” features

In progress: Game and Interface design

Jawad Aleid -

In progress: Game and Interface design, Main Menu Design Idea

Completed: Login & Sign Up Webpages, Clock/Timer Display, Hoverboard Dropdown Implementation

Peter Lee -

Completed: Development methods, Use case diagram, HTML vs SQL(i.e front end or backend), wireframe, adding user stories to Jira, creating home page

In progress: Game design, integrating home page with login/signup pages

Freddy Rodriguez -

Completed: Vision statement, communication/meeting plan, adding user stories/sprints to Jira, MySQL database, architectural diagram

In progress: Updating database as needed, integrating database with website

Henock Zemenfes -

Completed: adding user stories to Jira, creating game’s home page

In progress: Connecting home page with login/signup page, connecting home page with client/server