TikTakToe MAX

Feature Testing

Game testing: Multiplayer testing with multiple clients

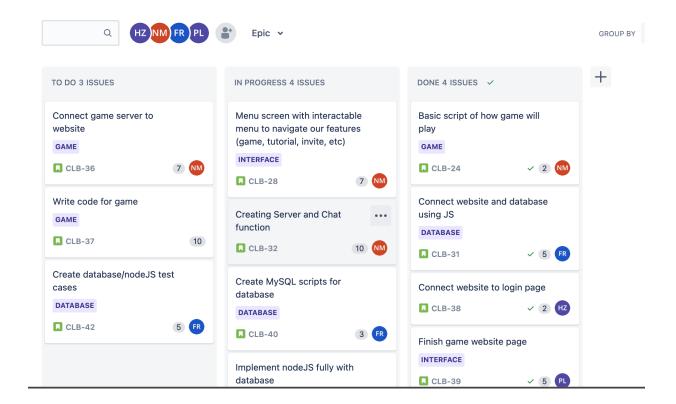
 Integration Testing: Check if the box is marked correctly. If territories are captured correctly based on game rules. If game win conditions reset and give points to the winner.

Login and Identification: Unique identifiers for each player and room #

- Integration Testing: Player is able to login, with correct verification and player info. Database Testing:
 - Unit testing: INSERT query input should match column datatype
 - Integration testing: nodeJS should correctly output SQL query results to the correct location

Individual Contributions:

Github - https://github.com/CU-CSCI-3308-Fall-2021/CSCI-3308-Fall21-013-02
Jira - https://csci-3308-fall21-013-02.atlassian.net/jira/software/projects/CLB/boards/1/backlog



Nicholas Mason -

Completed: Architecture plan, layout of project, application description, key features, adding

user stories/sprints to Jira, working chatbox, basic "multiplayer" features

In progress: Game and Interface design, game server

Latest commit:

https://github.com/CU-CSCI-3308-Fall-2021/CSCI-3308-Fall21-013-02/tree/189474fa6ae7b5274a938d67cb8837c424bcda36

Peter Lee -

Completed: Development methods, Use case diagram, HTML vs SQL(i.e front end or backend), wireframe, adding user stories to Jira, creating home page

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In progress: game page website

Freddy Rodriguez - Completed: Vision statement, communication/meeting plan, adding user stories/sprints to Jira, postgres database/schema/scripts, database design, nodeJS file connecting to database, creating postgres database on Heroku with remote access In progress: Updating database based on new game features, implementing nodeJS further, working on writing test cases

Latest commit:

https://github.com/CU-CSCI-3308-Fall-2021/CSCI-3308-Fall21-013-02/tree/fca2f12464410067e 5819f172f9984cd59e3c817

Henock Zemenfes -

Completed: Changed website to accommodate our new idea. So the website will allow for login and registration for users trying to play tic tac toe. As well as changing the template to the new game.

In progress: Fixing the get started button on the home page to start the game, working on writing test cases

Latest commit:

https://github.com/CU-CSCI-3308-Fall-2021/CSCI-3308-Fall21-013-02/tree/46d41786491b2ef1 93e19c075f68640838831971