



Scenario Tag Cross-Reference

This table lists the major commands and the tags that may appear within them.

Date	Reason For Changes	Version
4/19/2007	Initial release documenting aprilSchema	4.0.0
4/26/2007	Minor type fixed	4.0.1

Scenario

ScenarioName
Description

Playfield

MapFileName
IconLibrary
UtmZone
VerticalScale
HorizontalScale

LandRegion

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Vertex

ActiveRegion

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Vertex
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End
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SensorsBlocked
IsVisible
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Name
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DecisionMaker

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Member

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Name
Attribute

Cone

Spread
Extent
Direction
Level
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TimeToAttack

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TimeToAttack>
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FuelDepletionState
Stealable
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ComboVulnerability

Contribution

Capability
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Emitter

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Level
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LaunchDuration
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Attribute
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Variance
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Kind
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Subplatform

Kind

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Docked

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Child

Location
InitialState

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Parameter
Setting

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INDEX OF SCENARIO TAGS

May appear in the scenario on the left and the command or tag that contains them on the right. Thus “Action” appears in both the “Special_Completion_Event” command and in the “Excluded” grouping that is part of some other commands.

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Zone	Region