

# 6090: Security of Computer and Embedded Systems

## Week 7: Cryptographic Foundations Part 2

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# This Week's Outline

- Hash Functions
- Asymmetric (Public-key) Encryption

# Cryptographic Hashes: Requirements

- “Hash” Motivation: Create a data “fingerprint”

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- “Hash” Motivation: Create a data “fingerprint”
- A hash function  $h(x)$  (in the general sense) has the properties
  - Compression
    - $h$  maps an input  $x$  of an arbitrary bit length to an output  $h(x)$  of fixed bit length  $n$
  - Polynomial time computable
    - There exists a Turing machine  $M$  and a polynomial  $p(n)$ , such that  $M$  computes the function, and such that  $M$  runs in time  $\leq p(n)$  for all inputs of length  $n$

# Cryptographic Hashes: Requirements

- Example (longitudinal redundancy check):
  - Given  $m$  blocks of  $n$ -bit input  $b_1, \dots, b_m$ , form the  $n$ -bit checksum  $c$  from the bitwise XOR of every block, i.e., (for  $1 \leq i \leq n$ )

$$c_i = b_{i1} \oplus b_{i2} \oplus \dots \oplus b_{im}$$

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- Cryptographic techniques can be seen as a refinement of checksum techniques **to handle an active forger**

# Cryptographic Hashes: Requirements

- $h(x)$  is a cryptographic hash function if it is additionally
  - One-way (or pre-image resistant)
    - Given  $y$ , it is hard to compute an  $x$  where  $h(x) = y$

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    - 2nd-preimage resistance (weak collision resistance)
      - It is computationally infeasible to find a second input that has the same output as any specified input, i.e., given  $x$  to find an  $x' \neq x$  such that  $h(x') \neq h(x)$



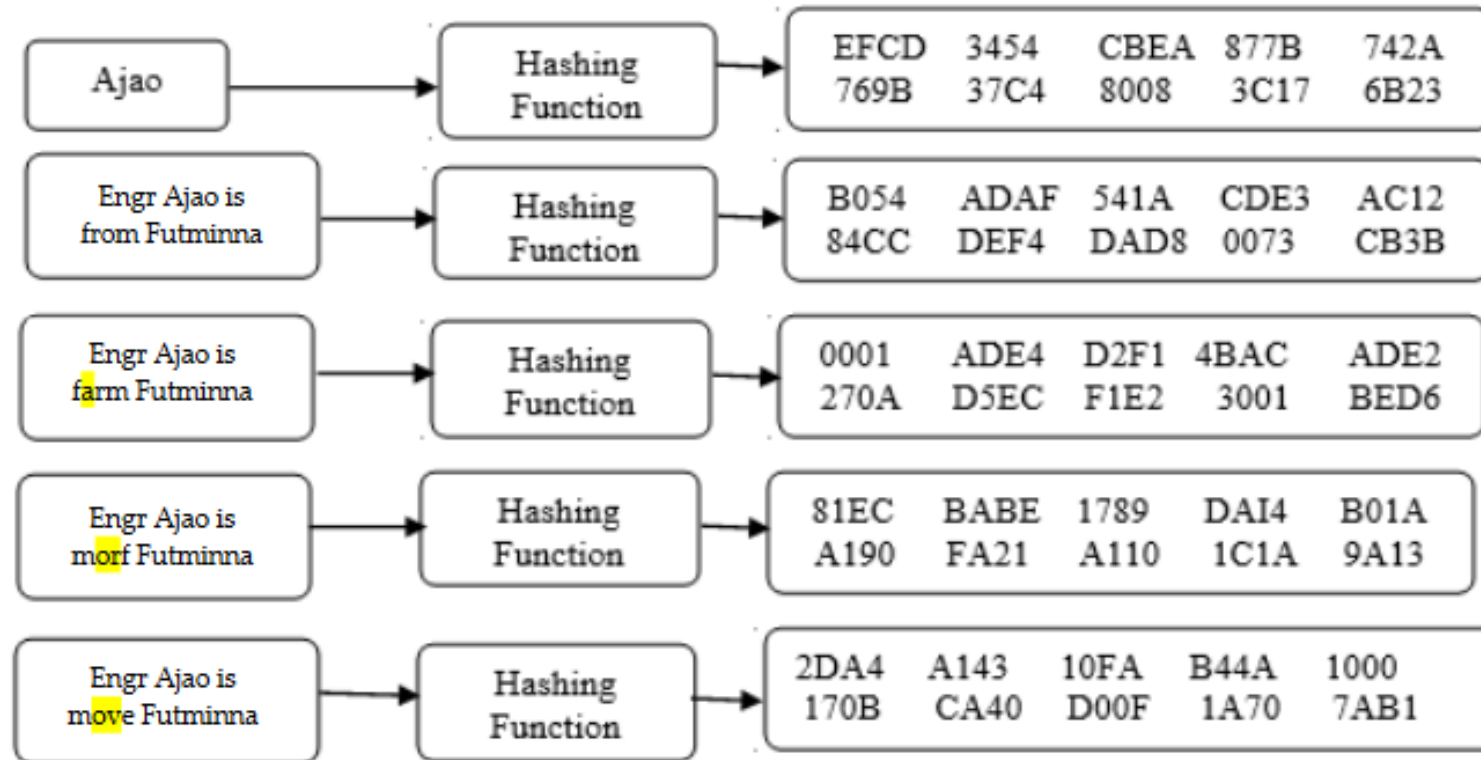
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    - Collision resistance (implies 2nd-preimage resistance – strong collision resistance)
      - It is difficult to find two distinct inputs  $x, x'$  where  $h(x') \neq h(x)$
      - If there is any, such a pair is called cryptographic hash collision
      - It requires a hash value at least twice as long as that required for pre-image resistance; otherwise collisions may be found by a birthday attack (we'll see that later in "Attacks" lecture)
      - Collision resistance implies second pre-image resistance but does not imply pre-image resistance
      - A hash-function which is only second pre-image resistant is considered insecure and is therefore not recommended for real applications

# Cryptographic Hashes: Summary

- A “cryptographic” hash function must be deterministic
  - Same message always results in the same hash
- Quick to compute the hash value for any given message
- Infeasible to generate a message yielding a given hash value
  - Reversing the hash value generation process
- Infeasible to find two different messages with the same hash value
- A small change to a message should change the hash value extensively so that a new hash value appears uncorrelated with the old hash value (avalanche effect)

# Cryptographic Hashes: Avalanche Effect

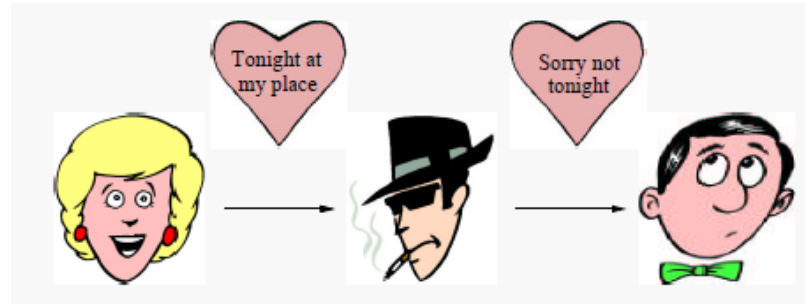


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- Uses: Information-security applications
  - Digital signatures
  - Message authentication codes (MACs)
  - Other forms of authentication
- Hash value also called message digest or Modification Detection Code (MDC)

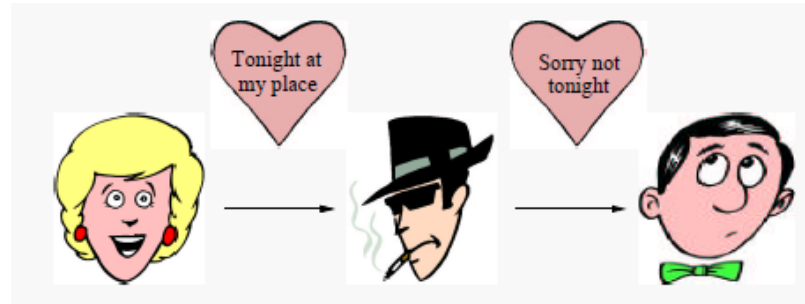
# Application: Message Integrity

- *Message or data integrity* is the property that data has not been altered in an unauthorized manner since the time it was created, transmitted, or stored by an authorized source

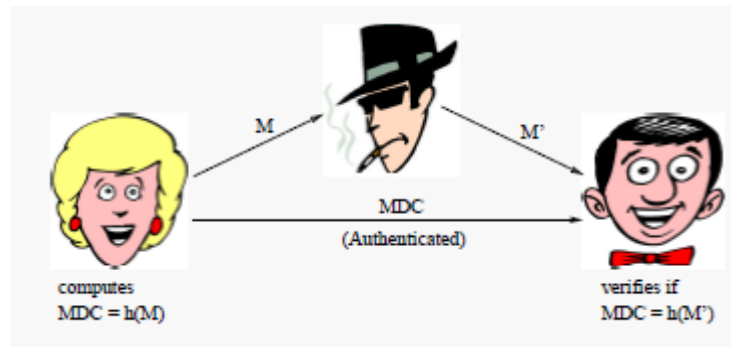


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- Message integrity: MDC provides checkable fingerprint
  - Requires 2nd-preimage resistance and authenticated MDC
  - Typical application: Signed hashes



# Application: Password Files

- For password  $p$ , store  $h(p)$  in password file
- Requires mainly only pre-image resistance. Why?
- Often combined with *salt*  $s$ , i.e., store pair  $(s, h(s, p))$

# Constructing a Cryptographic Hash Function

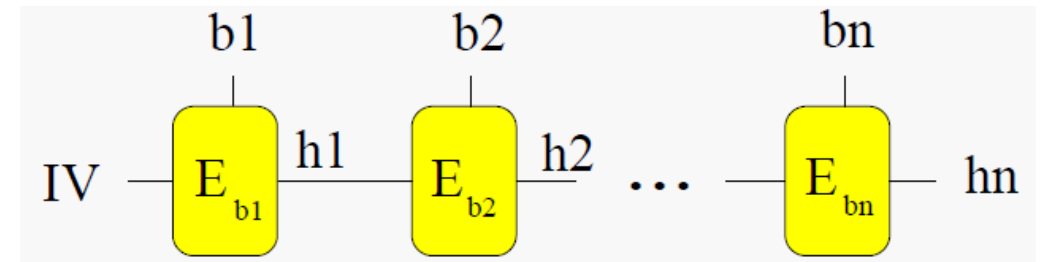
- Block chaining techniques can be used (Rabin 1978)

- Divide message  $M$  into fixed size blocks  $b_1, \dots, b_n$
- Use symmetric encryption algorithm, e.g., DES

$$h_0 = IV(\text{initial value})$$

$$h_i = E_{b_i}(h_{i-1})$$

- Similar to Cipher Block Chaining (CBC), but no secret key



- Modern algorithms (e.g., SHA-1/2/3, MD4, MD5, ...) are much more complex and use specially designed functions

- A number of collision results has shaken confidence in their properties
- Modern applications based on hashes still “appear” safe, e.g., no preimage attacks yet (except SHA-1)



# Asymmetric (Public-key) Encryption

- What is it?
  - What is the basis?

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- What is it?
  - What is the basis?
- Before this...

# Background: One-way Functions

- A function  $f: X \rightarrow Y$  is a *one-way function*, if
  - $f$  is “easy” to compute for all  $x \in X$
  - $f^{-1}$  is “difficult” to compute
- Example
  - Problem of *modular cube roots* (check the references, internet, etc. to understand this)
    - Select primes  $p = 48611$  and  $q = 53993$
    - Let  $n = pq = 2624653723$  and  $X = \{1, 2, \dots, n - 1\}$
    - Define  $f(x) = x^3 \bmod n$  where  $f: X \rightarrow N$
    - Compute  $f(2489991) = 2489991^3 \bmod 2624653723 = 1981394214 \rightarrow$  (somehow) **Easy!**
    - Invert  $f$  (which is  $f^{-1}$ ): Means finding “ $x$ ”, which is cubed and went through a modulo operation (and we only have the remainder of this operation)  $\rightarrow$  **Difficult!**

# Background: Trapdoor One-way Function

- A *trapdoor one-way function* is a one-way function
  - Given extra information (the *trapdoor* information), it is feasible to find an  $x \in X$  where  $f(x) = y$
- Example
  - Computing modular cube roots (introduced in the previous slide) is easy when  $p$  and  $q$  are known
    - Basic number theory

# Asymmetric (Public-key) Encryption

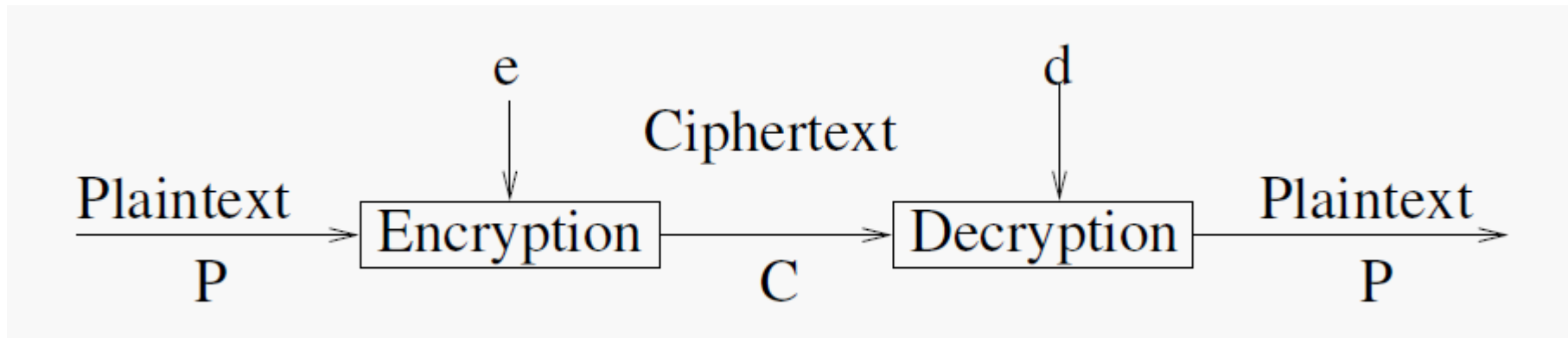
- Some example algorithms
  - RSA (Rivest-Shamir-Adleman)
    - Very famous, widely-deployed
    - Based on difficulty of factoring large numbers
  - Elliptic Curve Cryptography
    - Famous alternative, “lightweight”
    - Based on the algebraic structure of elliptic curves over finite fields (finding shortest vector)
  - NTRUEncrypt
    - Based on the difficulty of factoring certain polynomials in a truncated polynomial ring into a quotient of two polynomials having very small coefficients
  - Post-quantum Public Key Algorithms
    - Based on lattice distance problem
    - Code-based
    - Isogeny-based

# Asymmetric (Public-key) Encryption

- What is it?
  - It is based on difficulty of certain (mathematical) problems

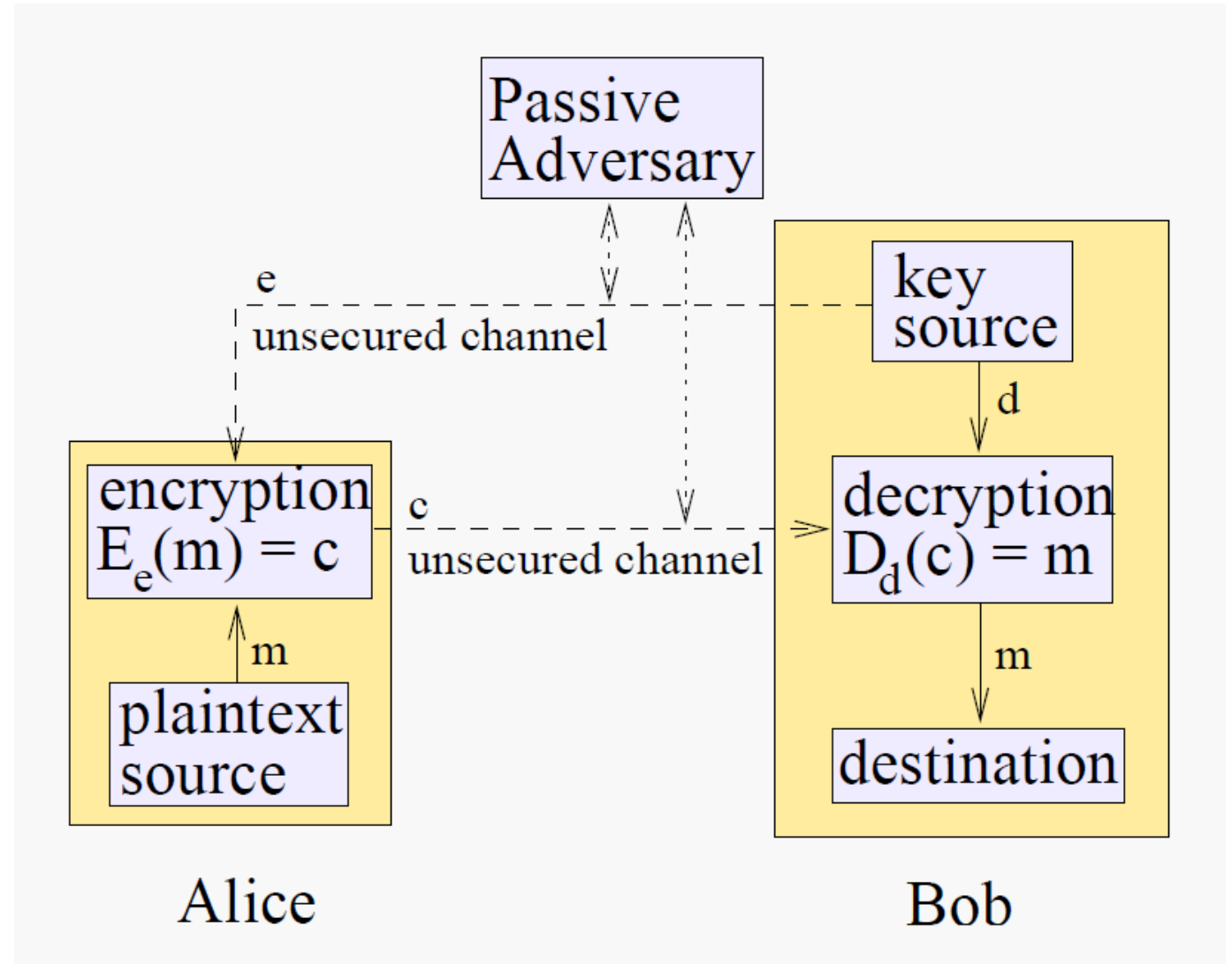
# Asymmetric (Public-key) Encryption

- Public-key cryptography is based on two keys:  $e$  and  $d$ 
  - Scheme is designed so that, given a pair  $(E_e, D_d)$ ,
    - Knowing  $E_e$ , it is infeasible
    - Given  $c \in C$  to find an  $m \in M$  where  $E_e(m) = c$
  - This implies it is infeasible to determine  $d$  from  $e$
  - $E_e$  constitutes a trapdoor one-way function with trapdoor  $d$
- Public key  $e$  can be public information



# Asymmetric (Public-key) Encryption

- When Alice can determine the *message authenticity* of  $e$ , public-key cryptography provides her a *confidential* channel to Bob





# Asymmetric (Public-key) Encryption

- Published after 1976 challenge by Diffie and Hellman
- RSA named after inventors: Rivest, Shamir, Adleman, 1978
- Security comes from difficulty of factoring large numbers
  - Keys are functions of a pairs of large ( $\geq 100$  digits) prime numbers
- Most popular public-key algorithm
- Used in many applications, e.g., PGP, PEM, SSL, ...
- Requires some basic number theory to appreciate

# Number Theory: Prime Numbers

- Numbers

$$N = \{0, 1, 2, \dots\}$$

$$Z = \{0, 1, -1, \dots\}$$

$$\text{Primes} = \{2, 3, 5, 7, \dots\}$$

- Every  $n \in N$  has a unique set of prime factors

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- Every  $n \in N$  has a unique set of prime factors
  - $60 = 2^2 \times 3 \times 5$
- Multiplying numbers is easy, factoring numbers appears hard
  - We cannot factor most numbers with more than 1024 bits

# Number Theory: Division/Remainder/Modulo

- *Divisors*:  $a \neq 0$  divides  $b$  (written  $a|b$ ) if  $\exists m. ma = b$ 
  - Examples:  $3|6$ ,  $3 \nmid 7$ ,  $3 \nmid 10$
- $\forall a, n. \exists q, r. a = q \times n + r$  where  $0 \leq r < n$ 
  - Here  $r$  is the *remainder*, and we write  $a \bmod n = r$
  - Examples:

$6 = 2 \times 3 + 0$	$\rightarrow 6 \bmod 3 = 0$
$7 = 2 \times 3 + 1$	$\rightarrow 7 \bmod 3 = 1$
$10 = 3 \times 3 + 1$	$\rightarrow 10 \bmod 3 = 1$
- $a, b \in \mathbb{Z}$  are *congruent modulo  $n$* , if  $a \bmod n = b \bmod n$ 
  - We write this as  $a \equiv b \pmod{n}$
  - Example:  $7 \equiv 10 \pmod{3}$

# Number Theory: GCD

- For  $a, b \in N$ ,  $\gcd(a, b)$  denotes *greatest common divisor*
  - Example:  $60 = 2^2 \times 3 \times 5$ ,  $14 = 2 \times 7$ ,  $\gcd(60, 14) = 2$
- $a, b \in N$  are *relatively prime* if  $\gcd(a, b) = 1$
- GCD can be computed quickly using Euclid's algorithm
  - Examples:

$$\gcd(60, 14) : 60 = 4 \times 14 + 4$$

$$\gcd(14, 4) : 14 = 3 \times 4 + 2$$

$$\gcd(4, 2) : 4 = 2 \times 2 + 0$$

- With extended version, one can compute  $x, y \in Z$  where
$$\gcd(a, b) = xa + yb$$

$$\text{Here } 2 = 14 - 3 \times 4 = 14 - 3(60 - 4 \times 14) = -3 \times 60 + 13 \times 14$$

# Number Theory: Inverse

- Suppose that  $a, b \in \mathbb{Z}$  are relatively prime. There is a  $c \in \mathbb{Z}$  satisfying  $bc \bmod a = 1$ , i.e., we can compute  $b^{-1} \bmod a$
- Proof:
  - From extended Euclidean Algorithm, exists  $x, y \in \mathbb{Z}$  where
$$1 = ax + by$$
  - Now consider the two sides modulo  $a$ . Since  $a|ax$ , we have  $by \bmod a = 1$
  - Assertion follows with  $c := y$
- Example:  $4^{-1} \bmod 7$ 
  - From Euclidean Algorithm:  $1 = 7 \times (-1) + 4 \times 2$
  - Hence solution  $c$  is 2
  - Check:  $4 \times 2 \bmod 7 = 1$

# RSA Algorithms

- Generate a public/private key pair
  - Generate two large distinct primes  $p$  and  $q$
  - Compute  $n = pq$  and  $\Phi = (p - 1)(q - 1)$
  - Select an  $e$ ,  $1 < e < \Phi$ , relatively prime to  $\Phi$
  - Compute the unique integer  $d$ ,  $1 < d < \Phi$  where  $ed \bmod \Phi = 1$
  - Return public key  $(n, e)$  and private key  $d$
- Encryption with key  $(n, e)$ 
  - Represent the message as an integer  $m \in \{0, \dots, n - 1\}$
  - Compute  $c = m^e \bmod n$
- Decryption with key  $d$ 
  - Compute  $m = c^d \bmod n$



# An RSA Example

- Let  $p = 47$  and  $q = 71$ , then  $n = pq = 3337$
- Encryption key  $e$  must have no factors in common with  
$$\Phi = (p - 1)(q - 1) = 46 * 70 = 3220$$
- Choose  $e = 79$  (randomly,  $1 < e < \Phi$ , relatively prime to  $\Phi$ )
- Compute the unique integer  $d = 79^{-1} \bmod 3220 = 1019$
- Publish  $e$  and  $n$ , keep private key  $d$  secret, discard  $p$  and  $q$
- Break message  $m$  into small blocks, e.g.,  $m = 688\ 232\ 687\ 966\ 668$
- Compute  $c = m^e \bmod n$  blockwise. E.g.,  $c_1 = 688^{79} \bmod 3337 = 1570$
- To decrypt: Compute  $m_1 = 1570^{1019} \bmod 3337 = 688$

# RSA Security

- Computation of secret key  $d$  given  $(n, e)$ 
  - As difficult as factorization
  - If we can factor  $n = pq$ , then we can compute  $\Phi = (p - 1)(q - 1)$ , hence  $d \equiv e^{-1} \bmod \Phi$
- No known polynomial time algorithm
  - But given progress in factoring,  $n$  should have at least 1024 bits
- Computation of  $m$ , given  $c$ , and  $(n, e)$ 
  - Computation of  $e^{\text{th}}$  root
  - Unclear (= no proof) whether it is necessary to compute  $d$ , i.e., to factorize  $n$
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  - Or, quantum computers!

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  - Or, quantum computers!
- What does this say about our modern IT (security) infrastructures?

# Note:

## Symmetric and Asymmetric Encryption

- Note on actual implementations
  - Usually symmetric encryption is computational less complex (i.e., faster)
  - Real-world systems often based on
    - Asymmetric keys-pair as long-term key
    - Symmetric session key
    - Long-term key is used for encrypting session key

# Recommendations: Symmetric and Asymmetric Encryption

- Recommendations
  - Check: <https://www.keylength.com/en/4/>
  - Most up-to-date

Date	Security Strength	Symmetric Algorithms	Factoring Modulus	Discrete Key	Logarithm Group	Elliptic Curve	Hash (A)	Hash (B)
Legacy <sup>(1)</sup>	80	2TDEA	1024	160	1024	160	SHA-1 <sup>(2)</sup>	
2019 - 2030	112	(3TDEA) <sup>(3)</sup> AES-128	2048	224	2048	224	SHA-224 SHA-512/224 SHA3-224	
2019 - 2030 & beyond	128	AES-128	3072	256	3072	256	SHA-256 SHA-512/256 SHA3-256	SHA-1 KMAC128
2019 - 2030 & beyond	192	AES-192	7680	384	7680	384	SHA-384 SHA3-384	SHA-224 SHA-512/224 SHA3-224
2019 - 2030 & beyond	256	AES-256	15360	512	15360	512	SHA-512 SHA3-512	SHA-256 SHA-512/256 SHA-384 SHA-512 SHA3-256 SHA3-384 SHA3-512 KMAC256

# Recommendations:

## Symmetric and Asymmetric Encryption

- Symmetric
  - 56 bits are breakable by brute force, e.g., against DES
  - NIST: Triple DES (with 112) and AES with at least 128 bits considered secure until 2013 (actually even longer)
  - BSI: AES with at least 128 bits considered secure until 2021 (even longer)
  - Usually 256-bit AES is recommended
- Asymmetric
  - 1024-bit RSA keys considered equivalent to 80-bit symmetric keys
  - NIST: 2048 RSA considered secure until 2030
  - BSI: 3072 RSA considered secure until 2021 (even longer)
  - Elliptic-curve cryptography appears secure with shorter keys, e.g., 256-bits
  - Assuming no relevant math or technical breakthroughs

# Reading List

- Ross J. Anderson. Security Engineering: A Guide to Building Dependable Distributed Systems. John Wiley & Sons, Inc., New York, NY, USA, 1st edition, 2001.
  - The complete book is available at: <http://www.cl.cam.ac.uk/~rja14/book.html>
- Alfred J. Menezes, Scott A. Vanstone, and Paul C. Van Oorschot. Handbook of Applied Cryptography. CRC Press, Inc., Boca Raton, FL, USA, 5th edition, 2001.
  - The complete book is available at: <http://cacr.uwaterloo.ca/hac/>
- Bruce Schneier. Applied Cryptography. John Wiley & Sons, Inc., 2nd edition, 1996.

# Thanks for your attention!

- Any questions or remarks?