

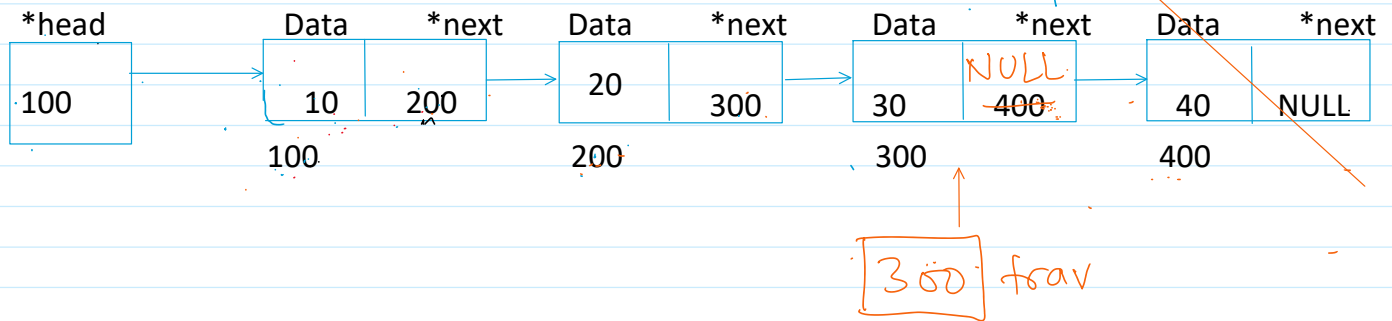
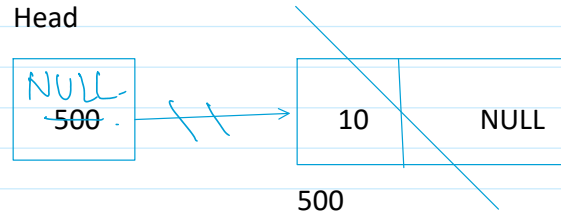
Delete Last Node

15 April 2024 20:04

① If list is empty -> printf(List is empty)

2) If list contains only 1 node

```
if (head->next == NULL)
{
    free(head);
    head = NULL;
}
```



① Traverse till 2nd last node.

struct node *trav = head;

```
(trav->next->next != NULL)
{
    trav = trav->next;
}
```

② free the last node using the trav pointer var

```
free(trav->next);
trav->next = NULL;
```