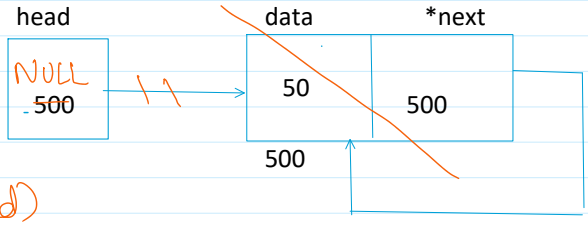
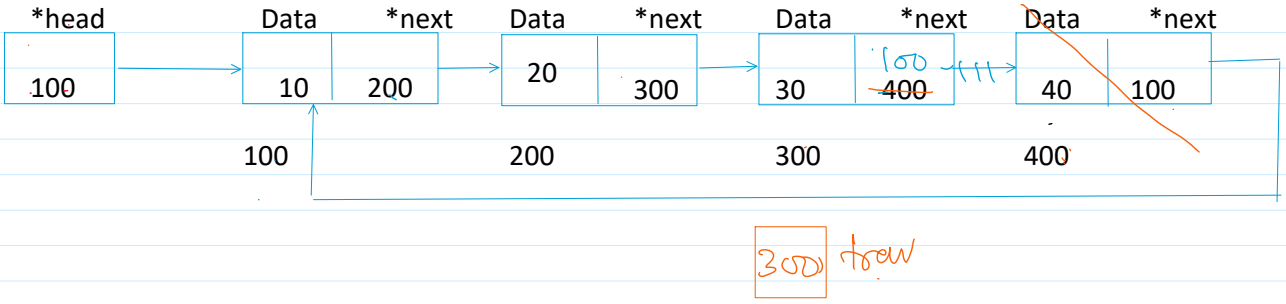
16 April 2024 14:59

① If list is Empty.

② If list contains 1 node.




```
If(head->next==head)
{ free(head); head=NULL; }
```



300 trav

1) Traverse till the 2nd last node.

```
Struct node *trav = head;
while(trav->next->next!=head)
{
    trav = trav->next;
}.
```

2) free the last node.

```
free(trav->next);
```

3) update the next pointer of the new last node to point to 1st node.

```
trav->next = head;
```