

C Programming

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Loops - Introduction :

- Control statements used for repeating a set of instructions number of times is called as “LOOP”.
- Loops help us to execute a statement /block of statements a certain number of times.
- Loops can be categorized as :
 - 1) Entry Controlled Loops
 - 1) While Loop
 - 2) For Loop
 - 2) Exit Controlled Loops
 - 1) Do – While Loop
- Every loop has
 - Initialization statement
 - Terminating condition
 - Modification statement(Increment/Decrement)
 - Body of loop
- The variable that is used for terminating condition is referred as “loop/control variable”.



Entry Controlled Loops :

- Checks the condition at an entry level(at the beginning).
- Execution Flow :
 - 1) The control Variable is initialized first.
 - 2) The variable is evaluated with the condition.
 - 3) If the condition is false, the loop is terminated, else
 - 4) If true, the loop body is executed and the variable is updated(incremented/decremented).
 - 5) Steps 2 and 4 are repeated until condition is false.
- Types of Entry controlled Loops:
 - 1) While Loop
 - 2) For Loop



While Loop :

Syntax :

- Control variable initialization
- While (condition) // (control statement)
{
 // Loop Body
 control variable increment/decrement
}
- Execution control enters the block ONLY if CONDITION IS TRUE.



For Loop :

Syntax :

- For(variable initialization; condition; modification)
{
 loop Body;
}
- Execution control enters the block ONLY if CONDITION IS TRUE.



Exit Controlled Loop :

- Checks the condition at an exit level(at the end).
- Loop body executes at least once irrespective of the condition being true or false.
- Execution Flow :
 - 1) The control variable is initialized first.
 - 2) The loop body is executed. The variable gets updated(incremented/decremented).
 - 3) The variable is evaluated with the condition.
 - 4) If condition is false loop gets terminated else
 - 5) Steps 2 and 3 are repeated till the condition is false.
- Type of Exit Controlled Loop
 - 1) Do – while Loop



Do – While Loop

Syntax :

- Variable initialization

Do

{

 loop Body;

 variable modification

} while (condition);

- Loop executes at least once irrespective of the condition.



Example :

while

```
int num = 5;
while (num <= 3)
{
    printf("Inside Loop ");
}
```

In this case, the control DOES NOT enter the loop as the condition is false at the entry level

Do-while

```
int num = 5;
do
{
    printf("inside Loop");
}while(num<=3);
```

In this case, the control goes inside the loop at least once as the condition is checked at the exit.



Infinite loop :

- If loop condition is always true, program never terminates.
- `while(1) {`
 ...
 }
- `for(; ;) {`
 ...
 }
- `do {`
 ...
} `while(1);`



Jump statements : break , continue :

- Break :
 - Used to early exit from loop, or to exit an infinite loop
 - Takes control out of current loop and continues execution of statements after the loop.
 - Statements after break are skipped.
 - break is used with loop/switch case.
 - In case of nested loops, break affects current loop only (not outer).
- Continue :
 - Used to continue next iteration of the loop.
 - Statements after continue are skipped (for current iteration).
 - Continue is used only with loops.
 - In case of nested loops, continue affects current loop only (not outer).



Jump statements : return , goto :

- Return :
 - Can be used inside function.
 - Helps to move execution control forcefully back to calling function.
- goto :
 - Jumps to statement label, must be within same function as the goto.
 - Statement label is an identifier followed by a colon (:)
 - Unstructured control statement
 - Used rarely (less readable)
 - Advised to use only for forward jump
 - Best use is to exit from deeply nested loops.
 - Syntax:
 - goto label_name;
.....
.....
label_name: C-statements



Thank You

