

1. Good Evening
  2. Lecture begins at 9:05
  3. Topic — Backlog of DBMS
- 

## AGENDA

1. CTE ✓
  2. Recursive CTE ✓
  3. Deadlocks ✓
  4. Compound Indexes.
  5. Builtin Fns
  6. Order of execution of clause in ✓ SELECT
  7. Doubts on Views
- 1. Stored Proc ✓
  - 2. UDFs ✓
  - 3. Full-text Search
  - 4. DataTypes
  - 5. Compound Indexes
  - 6. Builtin Fns.
  - 7. Doubt on Views
-

## CTE : Common Table Expression.

1. Procedural stuff
2. Step by Step.

Products

id	name	qty
<u>1</u>	A	<u>20</u>
<u>2</u>	B	<u>30</u>
<u>3</u>	C	<u>10</u>
<u>4</u>	D	<u>50</u>
<u>5</u>	E	<u>60</u>

Order - Items

order..id	pid	qty
1	<u>2</u>	<u>2</u>
1	<u>3</u>	<u>5</u>
1	<u>4</u>	<u>10</u>
2	<u>1</u>	<u>5</u>
2	<u>4</u>	<u>15</u>
3	<u>2</u>	<u>2</u>
3	<u>1</u>	<u>4</u>

pid	name	qty
1	A	11
2	B	28
3	C	3
4	D	25
5	E	60

1. ✓ Find products that are ordered (JOIN)
2. ✓ GROUP BY → to find for every product the qty that has been ordered.
3. qty - qordered.

cte1 =

```
SELECT p.product_id, IFNULL(o.qty, 0) AS qty
FROM products p
LEFT JOIN order_items o
ON p.product_id = o.product_id
```

pid	qty
1	5
1	4
2	2
3	5
3	2
4	10
4	15
5	0

pid	qty
1	9
2	2
3	7
4	25
5	0

2. cte2 =

```
SELECT pid, SUM(qty) AS qty
FROM cte1
GROUP BY pid;
```

3. cte3 =

```
SELECT p.id, (p.price - cte2.qty) AS qty
FROM products p
JOIN cte2 ON p.id = cte2.pid
```

pid	qty
1	11
2	28
...	...
5	60

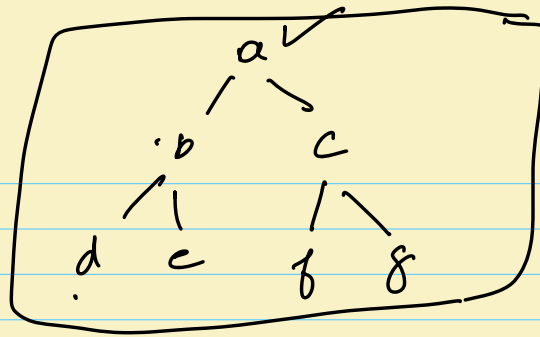
SO in FROM clause is called a derived table.

CTE compares with derived table, but can be prepared sequentially.

---

## Recursive CTE

1. Fibonacci
2. Employees.



Employees (e)

id	name	mto
1	a	null
2	<del>b</del>	1
3	<del>c</del>	1
4	<del>d</del>	2
5	<del>e</del>	2
6	<del>f</del>	3
7	<del>g</del>	3

m		
1	a	null
2	b	1
3	c	1
4	d	2
5	e	2
6	f	3
7	g	3

<u>emp_name</u>	<u>m_name</u>
a	null
b	a
c	a
d	b
e	b
f	c
g	c

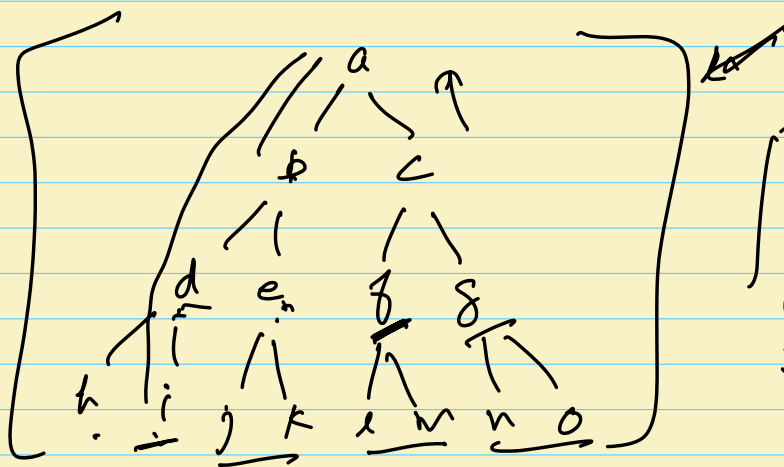
  

e	f.t.tp
a	a
b	b → a
c	c → a
d	d → b → a
e	e → b → a
f	f → c → a
g	g → c → a

```

SELECT e.n, m.n
FROM employees e
LEFT JOIN employees m
ON e.rto = m.id

```



1	a	null
2	b	1
3	c	1
4	d	2
5	e	2

en	path-to-top
a	<u>a</u>
b	<u>b-a</u>
c	<u>c-a</u>
d	<u>d-b-a</u>
e	<u>e-b-a</u>
f	<u>f-c-a</u>
g	<u>g-c-a</u>
h	<u>h-d-b-a</u>
i	<u>i-d-b-a</u>
j	<u>j-e-b-a</u>

k	k-e-b-a
l	l f c a
m	m f c a
n	n g c a
o	o g c a

Break

10:48 — 10:53

## DEADLOCKS

1. ✓ What? : DBMS is a situation in which
2. ✓ How are they created? DBMS can't process next instruction.
3. [ How are they solved?

## SERIALIZABLE

T1 = current Tran

→ SELECT \*  
FROM Accounts  
WHERE name = 'xxx'  
FOR UPDATE;

→ Select \*  
FROM Accounts  
WHERE name = 'yyy'  
FOR UPDATE;

## SERIALIZABLE

T2 = my Tran

→  
'yyy'

→  
'xxx'

xxx<sup>T1</sup>  
yyy<sup>T2</sup>

T1 will block at 3 [T1 wants yyy but T2 has it]

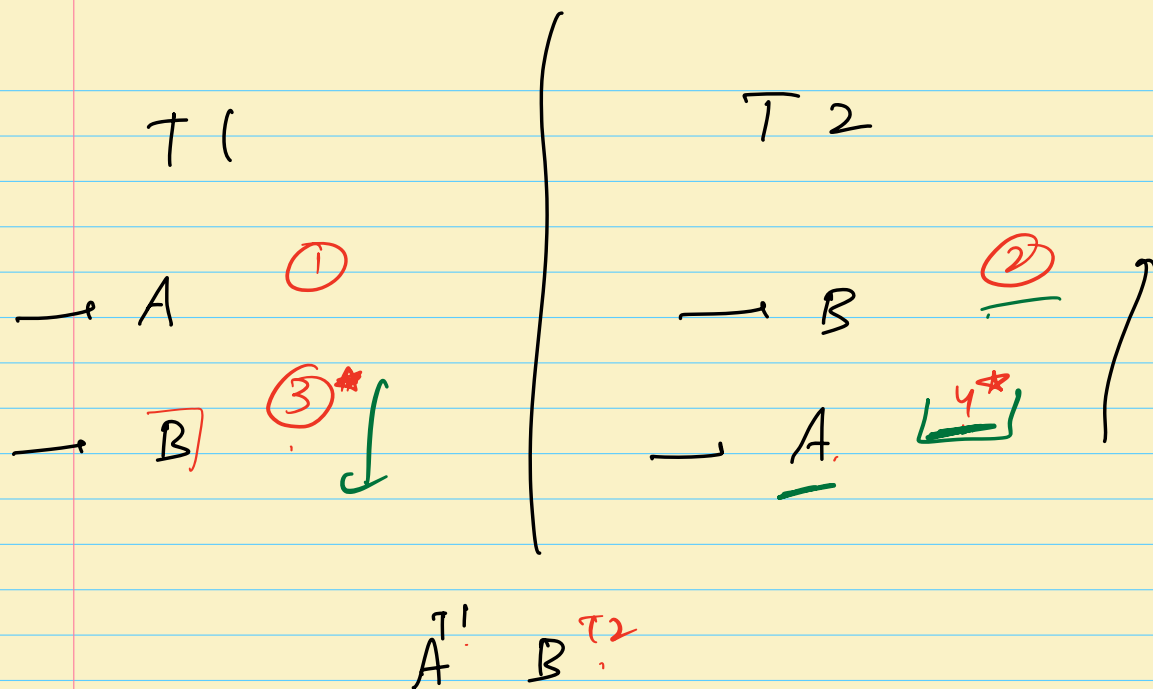
T2 will block at 4 [T2 wants xxx but T1 has it]

A B

T1 (A) wants B

T2 (B) wants A





How is it resolved?

T2 will rollback, T1 will proceed.

ORDER OF EXECUTION

OF VARIOUS CLAUSES IN SELECT

Appearance  
in query

SELECT

FROM

WHERE

GROUP BY

HAVING

ORDER BY

LIMIT

Order of Execution

FROM & JOINS

WHERE →

GROUP BY

HAVING →

SELECT,

ORDER BY,

LIMIT