MUHAMMAD AQBIL FAZA RACHMAN

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An informatics student with a special interest in software engineering, I have a solid understanding of the basic concepts and principles in software development. I have studied various programming languages, algorithms, data structures and software development methodologies.

I have good skills in managing time, setting priorities, and working independently or in a team. I am also committed to continuing to develop my social, leadership and communication skills. I believe that education is the foundation for achieving my life goals, and I am ready to face challenges and grow as a better individual through my educational journey.

Experiences & Projects

Smile Grafika - **Surabaya, Jawa Timur**   Oct 2018 - Mar 2019
Finishing - Internship
Smile Graphic is a company engaged in the field of Digital Printing Advertising Offset which is located in the Rungkut sub-district, Surabaya City, East Java Province.
- Operate the laminating machine
- Operate a banner seaming machine
- Operate a spiral binding machine

UX Journey Project - **Malang, Jawa Timur**   Mar 2023 - Jun 2023
Designer
UX Journey is a process used in user experience (UX) design to understand and describe a user's interaction with a product or service from start to finish.
- Designing solutions based on an understanding of the user experience on an airline ticket booking application
- Designing solutions based on an understanding of the user experience on train ticket booking applications.
- Designing solutions based on an understanding of the user experience in foreign language learning applications for children
- Designing solutions based on an understanding of the user experience in health monitoring applications for the elderly
- Designing solutions based on an understanding of the user experience in mental health monitoring applications

Software Project Management - **Malang, Jawa Timur**   Mar 2023 - Jun 2023
Planner
Software project management is a discipline focused on planning, organizing and controlling all aspects of software development.
- Defining SDLC (Systems Development Life Cycle)
- Calculating the estimated cost of the project
- Develop WBS (Work Breakdown Structure)
- Manage workflow on jira software
- Make documentation on confluence software

Education Level

Universitas Muhammadiyah Malang - **Malang, Jawa Timur**   Oct 2020 -
Sarjana 1 (S1) in Informatika

SMK Negeri 1 Lamongan - **Lamongan, Jawa Timur**   Jun 2017 - May 2020
Sekolah Menengah Kejuruan (SMK) in Multimedia

Skills, Achievements & Other Experience

- **Soft Skills**: Adaptable, Teamwork, Problem Solving, Time Management, Curiosity, Fast Learner, Detail Oriented
- **Hard Skills** ⊘: Figma, Photoshop, Java, Python, Html, Css, Java Script
- **Modules Taken**:
- **null** ⊘: Belajar Dasar-Dasar DevOps
- ⊘: Memulai Pemrograman Dengan Java
- ⊘: Belajar Dasar Pemrograman JavaScript
- ⊘: Cloud Practitioner Essentials (Belajar Dasar AWS Cloud)
- ⊘: Belajar Membuat Aplikasi Back-End untuk Pemula