### ICP Presentation 2

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Presentation Link:

 $\underline{https://github.com/Affancharolia/WebDevCourse/blob/main/ICP\%20Presentation\%202/ICP\%202/ICP\%2$ 

Presentation%202.pptx

Github link:

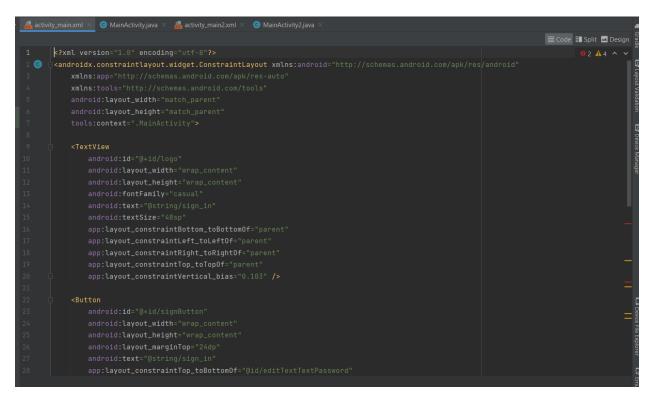
https://github.com/Affancharolia/WebDevCourse/tree/main/ICP%20Presentation%202

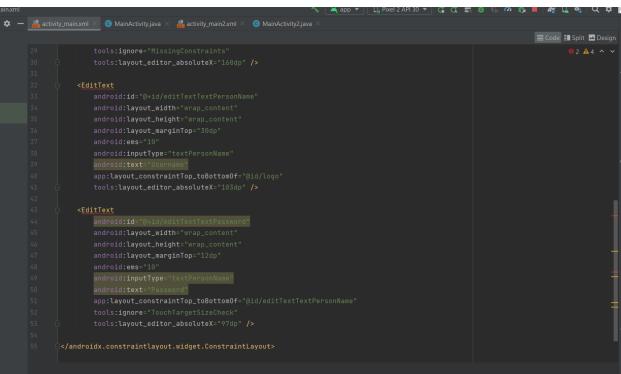
# ICP 8

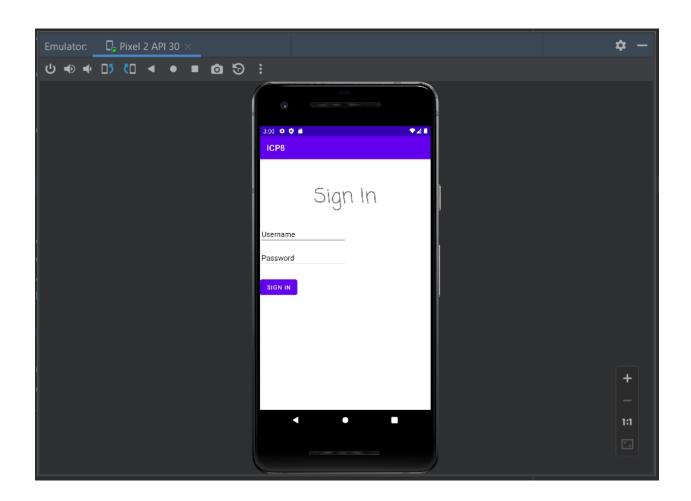
Aim: The goal of this ICP is to create a mobile application, which has the login page and when the user enters login and password as user, they get to the welcome page and when they click on the logout button, they get back to the log in page.

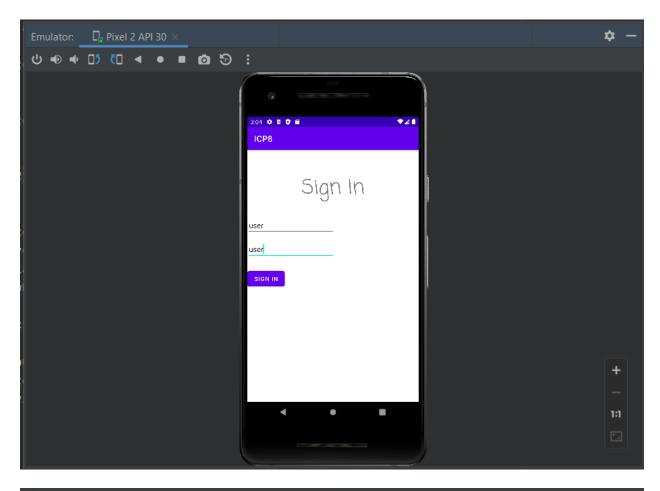
#### Explanation:

We create the MainActivity.java file to create a view. We create variables and link them to the fields using the id they are being assigned. When the fields are entered and submitted, the strings are matched with the string user and when matched, the toast function displays the title "you are entered the right way". We then go to the next view using the intent function or if the value is incorrect, we display "value is not correct".



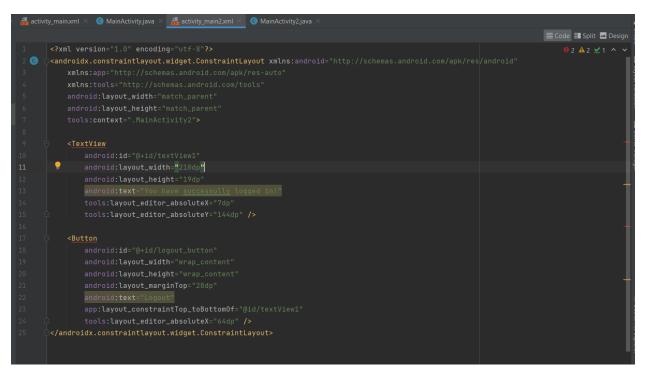


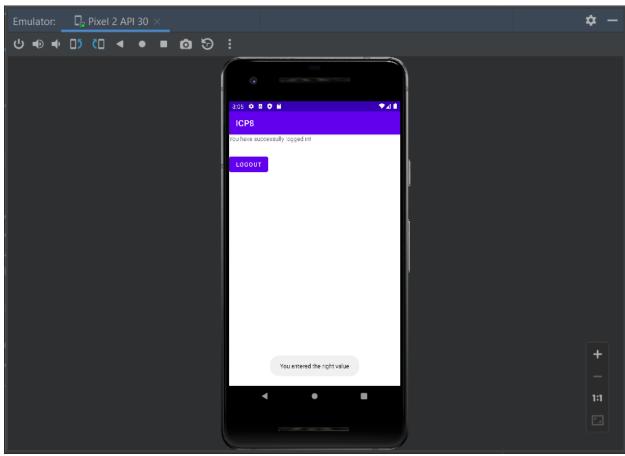


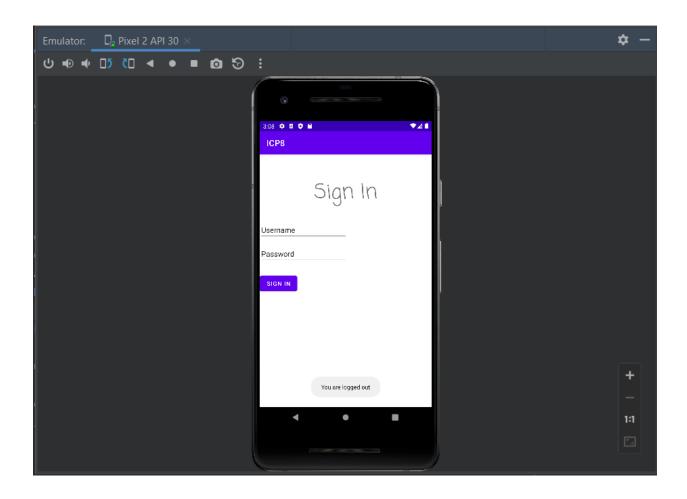


```
| Second Content and content a
```

When we get to the welcome page, it displays the string and the logout button. On clicking the logout button we get to the login page again, along with the displayed "You are logged out" string.







Conclusion: We were able to create a login page which took in the inputs and when successful credentials were entered it took us to the welcome page with correct message being displayed on success and error. Further, on clicking the logout button we were able to go back to the login page with correct message being displayed.

## ICP 9

Aim: The goal of this ICP is to create a pizza ordering mobile application which will allow the user to make some selection of their choice and they will be able to see their order summary and place the order which will get sent to them by mail.

#### Explanation:

Creating a linear layout, will a scroller, so that all the items will get arranged linearly.

```
| Activity_marker| | MainActivityjava | MainActivit
```

Taking input for username and email address.

```
| Code | Spill | Code | Code | Code | Spill | Code | Code
```

Selecting the size of pizza

Select the crust of the pizza according to your choice.

Selecting the topping. Since it is a checkbox, you can select multiple options.

```
android:textColor="@android:color/holo_blue_dark"
android:textSize="l6sp" />

<CheckBox
android:layout_width="wrap_content"
android:layout_meighte="wrap_content"
android:layout_meighte="l6sp"
android:layout_meighte="l6sp"
android:text="pineapple
android:text="pineapple
android:textColor="@android:color/holo_blue_dark"
android:textSize="l6sp" />

<CheckBox
android:layout_meighte="wrap_content"
android:layout_meighte="wrap_content"
android:layout_meighte="wrap_content"
android:layout_meighte="wrap_content"
android:layout_meighte="wrap_content"
android:textSize="l6sp" />

<CheckBox
android:textColor="@android:color/holo_blue_dark"
android:textSize="l6sp" />

<CheckBox
android:textSize="l6sp" />

<CheckBox
android:layout_width="wrap_content"
android:layout_width="wrap_content"
android:layout_width="wrap_content"
android:layout_width="wrap_content"
android:layout_width="wrap_content"
android:layout_width="wrap_content"
android:layout_width="wrap_content"
android:layout_width="wrap_content"
android:layout_width="wrap_content"
```

The user can select the quantity of pizza they want to order. They can increase or decrease the

quantity using the buttons.

```
android:ld="@+ld/chicken"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_marginBottom="l6sp"
android:buttonfint="#788899"
android:paddingLeft="24dp"
android:textColor="@android:color/holo_blue_dark"
android:textColor="@android:color/holo_blue_dark"
android:textSize="l6sp" />

<TextView
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:textStyle="bold" />

<LinearLayout
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:layout_height="wrap_content"
android:orientation="horizontal"
android:paddingLeft="l8dp"
android:paddingRight="18dp"

<Button

style="@style/Widget.AppCompat.Button.Colored"
android:layout_height="#8dp"
```

The user has two options to select. Either he can view the order summary or submit the order and receive the confirmation in the mail.

```
android:layout_marginRight="8dp"
android:layout_marginRight="8dp"
android:onClick="decrement"
android:id="@+id/tv_quantity"
android:id="@+id/tv_quantity"
android:layout_midth="wrap_content"
android:layout_marginRight="8dp"
android:layout_marginRight="8dp"
android:layout_width="48dp"
android:layout_width="48dp"
android:layout_width="48dp"
android:layout_height="48dp"
android:layout_height="48dp"
android:layout_height="48dp"
android:layout_width="48dp"
android:layout_width="48dp"
android:layout_width="58dp"
android:layout_width="match_parent"
android:layout_height="58dp"
android:layout_height="58dp"
android:layout_height="58dp"
android:layout_height="58dp"
android:layout_width="match_parent"
android:layout_width="match_parent"
android:layout_width="wrap_content"
```

Assigning all the variables based on their configuration, like buttons, checkbox and radio button.

```
public class MainActivity extends AppCompatActivity {
    private static final String MAIN_ACTIVITY_TA8 = "MainActivity";

    EditText userNameView;
    EditText userNameView;
    CheckBox cheese;
    CheckBox chicken;
    CheckBox chicken;
    CheckBox pineapple;
    Button OrderBot;
    final int PIZZA_PRICE = 10;
    final int CHESSE_PRICE = 3;
    final int CHESSE_PRICE = 2;
    final int CHICKEN_PRICE = 5;
    final int PINEAPPLE_PRICE = 1;
    String size;
    String size;
    String crust;
    int quantity = 1;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super_onCreate(savedInstanceState);
        setContentView(R.layout.activity_nain);
        userEmailView = findViewById(R.id.email);

    userEmailView = findViewById(R.id.email);
```

When order button is clicked, the send mail is function is called.

OnCrustSelected function is used to manage the radiobutton for crust selection.

```
public void onCrustSelected(View view){
    boolean checked = ((RadioButton) view).isChecked();

// Check which radio button was clicked
switch(view.getId()) {
    case R.id.originalPan:
        if (checked)
            crust = "Original Pan Pizza";
            break;
    case R.id.handmadePan:
        if (checked)
            crust = "Handmade Pan";
            break;
    case R.id.thinWCrispy:
        if (checked)
            crust = "Thin'N Crispy";
        break;
    }
}

public void sendEmail() {

// read user input
String userName = userNameView.getText().toString();
    // read user email
String userEmail = userEmailView.getText().toString();
    String[] userEmails = userEmail.split([regex] = "");

// check if pineapple is selected
boolean hasPineapple = pineapple.isChecked();
```

The send email function takes all the ingredients and create the message string using order summary message function and calculates the total amount of the bill and sends the mail to the user using the email id given by the user and self-generated subject.

```
boolean hasPineapple = pineapple.isChecked();

// check if cheese is selected

boolean hasCheese = cheese.isChecked();

// check if mushroom is selected

boolean hasCheese = chicken.isChecked();

// check if fushroom is selected

boolean hasChicken = chicken.isChecked();

// calculate and store the total price

float totalPrice = calculatePrice(hasCheese, hasMushrooms, hasChicken, hasPineapple);

// create and store the order summary details

String orderSummaryMessage = createOrderSummary(userName, hasCheese, hasMushrooms, hasChicken, hasPineapple, totalPrice)

Intent emailIntent = new Intent(Intent.ACTION_SEND);

Log.i( 'Mag: "send email", 'mags: "");

emailIntent.setTope('twx/plain');

emailIntent.setTope('twx/plain');

emailIntent.putExtra(Intent.EXTRA_EMAIL, userEmails);

emailIntent.putExtra(Intent.EXTRA_EMAIL);

startActivity(Intent.createChooser(emailIntent, userEmail client"));

finish();

} catch (android.content.ActivityNotFoundException ex) {

    Toast.makeText( comest MainActivity.this, lext "There is no email client installed.", Toast.LENGTH_SHORT).show();

}
```

Submit order calculates the price for the pizza.

```
public void subsitOrder(View view) {

String userName = userNameView.getText().toString();

boolean hasPineapple = pineapple.isChecked();

boolean hasChecke = cheese.isChecked();

boolean hasChicken = chicken.isChecked();

float totalPrice = calculatePrice(hasCheese, hasMushrooms, hasChicken, hasPineapple);

String orderSummaryMessage = createOrderSummary(userName, hasCheese, hasMushrooms, hasChicken, hasPineapple, totalPrice);

Intent redirect = new Intent( packageContext HainActivity.this, OrderActivity.class);
redirect.putExtra(named "MESSAGE", orderSummaryMessage);

MainActivity.this.startActivity(redirect);
}

private String boolToString(boolean bool) {
    return bool ? (getString(R.string.yes)) : (getString(R.string.no));
}

// Order Summary Details
private String createOrderSummary(String userName, boolean hasCheese, boolean hasMushrooms, boolean hasChicken, boolean hasPineapple) + "\n" +
    getString(R.string.order_details) + "\n" +
    getString(R.string.order_details) + "\n" +
    getString(R.string.order_glenapple, boolToString(hasPineapple)) + "\n" +
    getString(R.string.order_glenapple, boolToString(hasPineapple)) + "\n" +
    getString(R.string.order_summary_cheese, boolToString(hasPineapple)) + "\n" +
    getString(R.string.order_summary_cheese, boolToString(hasPineapple)) + "\n" +
```

```
String manayMessage = getString(R.string.order_summary_name, userName) + ",\n" +
    getString(R.string.order_details) + "\n" +
    getString(R.string.order_summary_netaepple, boolToString(hasPineapple)) + "\n" +
    getString(R.string.order_summary_netaepple, boolToString(hasPineapple)) + "\n" +
    getString(R.string.order_summary_netaepple, boolToString(hasRushrooms)) + "\n" +
    getString(R.string.order_summary_netaepple) + "\n" +
    getString(R.string.order_summary_netaepple) + "\n" +
    getString(R.string.order_summary_total_price, price) + "\n" +
    getString(R.strin
```

Increment and decrement function is used to increase or decrease the quantity of pizza.

```
if (hasPineapple) {
    basePrice += PINEAPPLE_PRICE;
}
}
return quantity * basePrice;
}

/**

* This method displays the given quantity value on the screen.

*/

private void display(int number) {
    TextView quantityTextView = (TextView) findViewById(R.id.tv_quantity);
    quantityTextView.setText( + number);
}

/**

* This method increments the quantity of coffee cups by one

* * * * This method increments the quantity of coffee cups by one

* * * * @garam view on passes the view that we are working with to the method

*/

public void increment(View view) {
    if (quantity = quantity + 1;
        display(quantity);
} else {
        Log.i( lag "HainActivity", lag "Please select less than one hundred pizza");
        Context context = getApplicationContext();
        String lowerlimitToast = getString(R.string.too_much_coffee);
    int duration = Toast.LENGT;
    Toast toast = Toast.makeText(context, lowerlimitToast, duration);
```

```
Log.1( leg. mainactivity, mag. Presase select tess than one numbred pizza );
Context context = getApplicationContext();
String lowerLimitToast = getString(R.string.too_much_coffee);
int duration = Toast.LENGTH_SHORT;
Toast toast = Toast.makeText(context, lowerLimitToast, duration);
toast.show();
neturn;
}

public void decrement(View view) {
    if (quantity > 1) {
        quantity = quantity - 1;
        display(quantity);
} else {
        Log.1( leg: "MainActivity", msg: "Please select atleast one pizza");
        Context context = getApplicationContext();
        String upperLimitToast = getString(R.string.too_little_coffee);
        int duration = Toast.LENGTH_SHORT;
        Toast toast = Toast.makeText(context, upperLimitToast, duration);
        toast.show();
        return;
}
```

This is the new activity page which shows the order summary and a button to go back to the

main page.

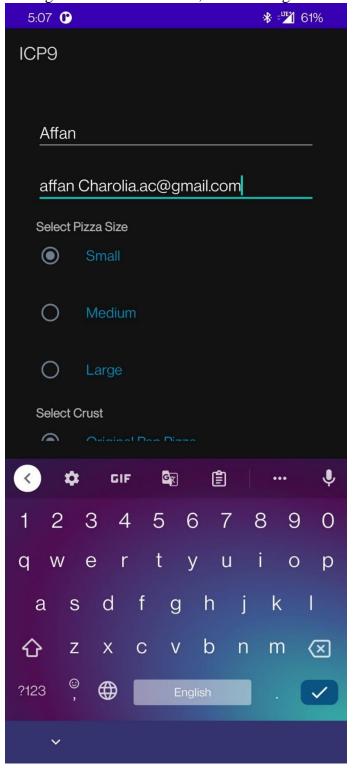
```
<?xml version="1.0" encoding="utf-8"?>
                                                                         A4 × 2 ^
<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.ar</pre>
android:layout_width="match_parent"
android:layout_height="match_parent"
<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="74dp"
    android:textSize="25sp"
    android:textStyle="bold"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.497"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="15dp"
```

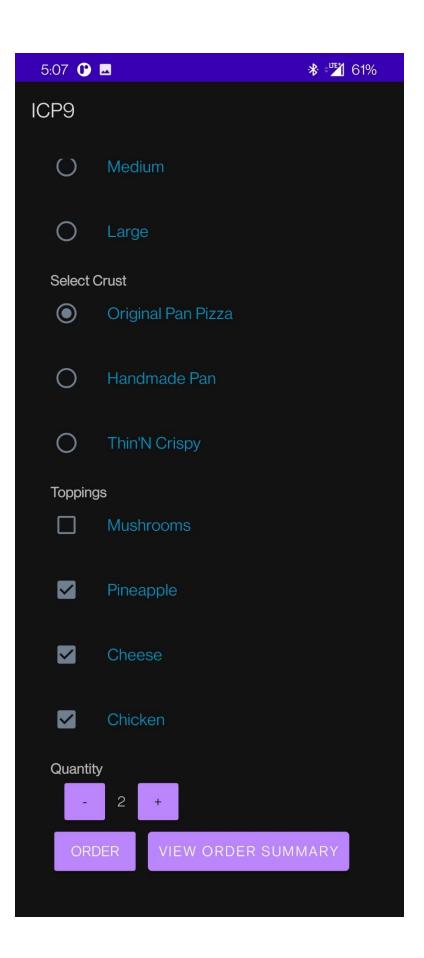
```
android:layout_height="wrap_content"
                                                                        A 4 🦠
    android:layout_marginTop="15dp"
    android:textSize="20sp"
    android:textStyle="italic"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/Ordertxt" />
<Button
    android:id="@+id/BackToOrder"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="32dp"
    android:padding="15dp"
    android:onClick="onClick"
    android:textColor="#FFFFFF"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.181"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/Details" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

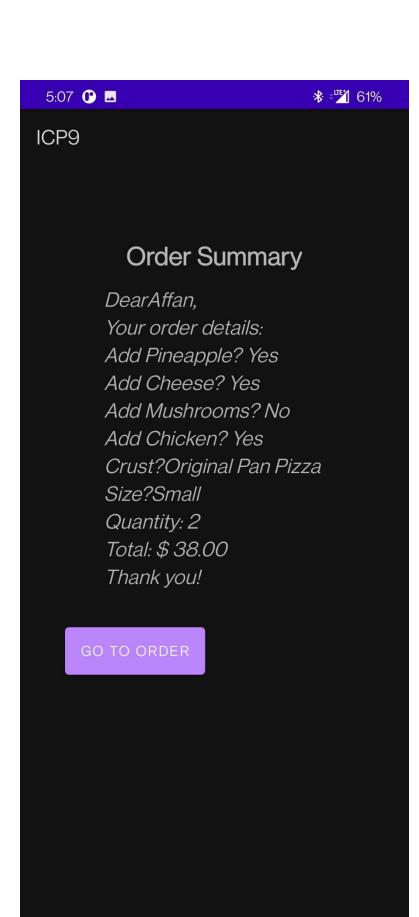
This page displays the order summary and on clicking the go to the order button, goes back to the main page.

```
package com.example.icp9;
        import androidx.appcompat.app.AppCompatActivity;
        import android.os.Bundle;
        import android.view.View;
        import android.widget.TextView;
public class OrderActivity extends AppCompatActivity {
   TextView Details;
   @Override
   protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_order);
       Details = (TextView)findViewById(R.id.Details);
        Details.setText(getIntent().getStringExtra( name: "MESSAGE"));
    public void onClick(View view) {
        finish();
```

Adding the name and email id, and selecting the choice of pizza you want to have.







The order is send to the user using the gmail account. 5:08 🕑 🗔 **※** ■ 61% Compose aqduscharolia016@gmail.com From Affan Charolia Pizza Delivery Details Dear Affan, Your order details: Add Pineapple? Yes Add Cheese? Yes Add Mushrooms? No Add Chicken? Yes Crust?Original Pan Pizza Size?Small Quantity: 2 Total: \$38.00 Thank you!

Conclusion: We were able to create pizza ordering application where you can select the things you need on it and the quantity of pizza. Then the selections were displayed on the summary page along with the cost. The order placed is then sent to the user by email.