Ghulam Ishaq Khan Institute of Engineering Sciences and Technology Department of Computer Science

Course Information

Course Code: CS 351L

Course Title: Artificial Intelligence Lab **Instructor:** Mr. Usama Arshad, PhD CS

Program: BS Cybersecurity

Semester: 5th

Reference for Lab Resources:

[CS 351L - AI Lab GitHub Repository]

(https://github.com/usamajanjua9/CS-351L---AI-Lab-)

Lab Task Details

Lab Task: 03

Lab Title: Introduction to Constraint Satisfaction Problems (CSP)

Assigned Date: 18th September 2024

Submission Deadline: 25th September 2024

Task Type: Individual

Submission Instructions

- Make a public repository on GitHub with following name:
 CS 351L AI Lab GitHub Repository_Your_reg_no.
- Submit each completed lab task on repository and share the link to my email with screenshots of output.
 - usama.arshad@giki.edu.pk
- File Naming Convention: [YourName]_CS351L_Lab02.ipynb

Late Submissions: Will incur a deduction of marks unless approved in advance by the instructor.

Task Overview

In this lab, you are provided with a graph coloring problem, implemented using backtracking with two heuristic options: **Minimum Remaining Values (MRV)** and **Degree Heuristic**.

Your task is to come up with a **new scenario** based on real-world graph coloring applications, such as:

- **Scheduling problems** (e.g., exam scheduling where rooms and time slots need to be assigned without conflicts).
- **Map coloring** (e.g., coloring regions of a map where no two adjacent regions can have the same color).
- **Resource allocation** (e.g., allocating limited resources like CPU tasks).

Steps to Follow:

- 1. **Choose a real-world scenario**: Select a scenario where graph coloring can be applied. For example:
 - You may choose a university timetable scheduling scenario where no two exams should be in the same time slot for students in common.
 - Alternatively, consider map coloring where neighboring countries should have different colors.

2. **Modify the Code**:

- Adapt the provided code to fit your chosen scenario. You cannot create a new codebase from scratch but must modify the existing code accordingly.
- o Add relevant data (nodes and edges) to represent your chosen scenario.
- Modify any visualization aspects to fit your scenario better (e.g., change labels to represent rooms, countries, etc.).

3. Visualize each step:

- Ensure the step-by-step visualization is properly shown.
- The graph coloring process must be displayed for each iteration with clear visuals.

4. **Documentation**:

- o Document your scenario clearly in the comments at the top of your script.
- Provide explanations of any modifications made to the code, along with explanations of why those changes were necessary.

Requirements:

- **Modular Code**: Ensure your code is well-structured and modular. Each function should serve a clear purpose, with no unnecessary duplication.
- **Clear Output**: Include print statements to display the current step of the algorithm, along with color assignments and conflict checking.

• **Heuristic Choice**: Clearly indicate whether you're using MRV, Degree Heuristic, or sequential assignment. Ensure your reasoning behind the chosen heuristic is explained in your code comments.

Example:

You could transform the original random graph into an **exam scheduling problem**. The graph nodes would represent **courses**, and the edges between them would represent **students enrolled in both courses**. Each color represents a **time slot**, and your goal is to assign courses to different time slots so that no two conflicting courses (connected by an edge) are assigned the same time slot.

python
Copy code
Example: A new scenario for graph coloring applied to exam scheduling

Evaluation Criteria:

- 1. **Creativity of Scenario**: Does your scenario effectively demonstrate graph coloring in a real-world situation?
- 2. **Code Modifications**: Are your code modifications meaningful and well-implemented?
- 3. **Visualization**: Is the graph coloring process clearly visualized step by step?
- 4. **Comments & Explanation**: Are your comments and explanations clear and insightful?
- 5. **Modularity**: Is your code modular and well-structured?

to err is human