Course Profile					
Course Code:	AU-212	Course Title:	Computer Programming & Applications		
Credit Hour: 3 (2+1)		Contact Hour:	3+3		
Course Teacher N	lame:				
Semester:		Fall 2018			
		Course Cont	nnt		

Introduction to Computer: What is computer? Parts, Hardware, Software, data and people. Differences between super, mainframe, personal computers and work stations. Operating system types and comparison of current operating systems. Introduction to database and knowledge of the fundamental concepts of DBMS and its application in different areas, storage, manipulation and retrieval of data. Introduction to parallel processing as well as clusters.

Data Processing and Networking: Transforming data into information, how computers represent and process data, Number System. Networking basics, types of networks, network topologies, networking protocols and network media.

Computer Application in Engineering: Introduction to Computer Aided Engineering (CAE). Effective use of CAE to solve real world engineering problems, including plotting, model building and mathematical tools. Awareness of dedicated software used in different engineering applications.

**Introduction to Programming Environment**: Introduction to Computer Languages, Difference between high, low and machine level language, Compiler and interpreter, Steps to prepare a program, pseudo code, and flow chart.

Variables & Data types: Concept of variables, constants and data types. Different data types used in programming language such as integer, float, character, string etc.

Operators and Expressions: Arithmetic, Unary, Relational and Logical operators, Assignment and Conditional operator.

Loops: For loop, while loop, do while loop.

**Decisions**: If statements, else-if construct, switch statement, break and continue statement.

Functions or Procedures: Defining and accessing a function, passing arguments and returning values to functions, more than one function, external variables and pre-processor directives.

Arrays & Strings: Defining Arrays, referring to individual elements of an array, passing arrays to a function, multidimensional arrays. String, string constants and variables, String I/O functions: gets () and puts (), String functions, Array of strings.

## **Course Objectives**

To develop proficiency in writing down program using C- language and ability to use application program for general purpose engineering calculations.

## **Relevant Program Learning Outcomes (PLO)**

The course is designed to achieve dominantly the following PLOs:

1	Engineering Knowledge:			$\checkmark$	7	Environment and Sustainability:		ainability:			
2	Problem Analysis:				8	Ethics	Ethics:				
3	B Design/Development of Solutions:				9	Indivi	Individual and Team Work:				
4 Investigation:					10	Communication:					
5	Mc	odern Tool Usage:			$\checkmark$	11	Projec	Project Management:			
6 The Engineer and Society:					12	Lifelong Learning:					
			Co	urse Learn	ning	Outc	omes (	(CL	<del>)</del>		
CLO #	#		(	CLO				Γ	Oomain	Taxonomy Level	PLO
On com	ıple	etion of the course,	the stud	dent will be	able 1	to:		•			1
CLO-1	architecture, networks, database and operating Cognitive 2 systems.						1				
CLO-2	CLO-2 WRITE pseudo code and a flow chart for a given problem.						3	5			
CLO-3	LO-3 WRITE a computer program using C Language.					С	ognitive	3	5		
CLO-4	O-4 USE application software to perform engineering calculations.				ng	С	ognitive	3	5		
				A	ssess	men	t				
		Assessment: appropriate assessr	nent m	ethod:							
	wit	vith single correct  MCQ with multiple									
Practic	cun	1		Peer Ass	Peer Assessment				Self-Assessment		
Class l	beh	avior   Seminar Presentation   Wri			Written Te	ests	$\checkmark$				
Quiz	uiz Mention (any other )										
		required for course p performance crit					ences of	f the a	above chose	en assessment	methods
End As											
Object	tive	Type		Essay Ty	ype				Structured		
Short (	Qu	estions	V	Long Qu	estio	ns		$\checkmark$	Concept Q	uestions	$\checkmark$
☐ Mention (any other )											
<b>Note:</b> It is required for course teacher to maintain the evidences of the above chosen assessment methods and develop performance criteria and rubrics if required.											
Performance Criteria											
	A	assessment Type			Marks				Schedule (Week No.)		

Mid-term Sessional test	50% of total Sessional marks	Week No. 10	
Quiz / Written Test	50 % of total Sessional marks	Week Nos. 01 to 15	
Practical Sessional	20	Week Nos. 01 to 15	
Practical Viva Voce	30	17	
Final Examination	60	18	

**Note:** It is required for course teacher to clearly indicate your performance criteria at the start of the academic session. Teachers are encouraged to establish performance criteria for the attainment of their course.

## **Evaluation and CQI**

Exam Map for MCQ – Sessional Test				
	Topic 1	Total		
Remembering	4	4%		
Understanding	5	5%		
Applying	1	1%		
Analyzing				
Evaluating				
Creating				
Total	10	10 (100 %)		

**Note:** It is required for a course teacher to maintain the Exam Map for evaluating the Blooms taxonomy implementation. It is also required to maintain if any other evaluation has been made in the course.

Books					
Text Book:	Waite Group's Turbo C Programming for the PC (The Waite Group), Robert Lafore,				
	Rev Sub edition				
Reference Book:	1. Let Us C. Author: Yashavant Kanetkar Publisher: BPB Publications,2012				
	2. Computer Science – A breadth first approach with C. Author: Paul Nagin				
	Publisher: John Wiley & Sons				
	3. Peter Norton, Peter Norton's Introduction to Computers, 6th Edition, McGraw-Hill Publications, December 2004s				