

Software Usability Scale (Positive)

Project/Release/Study: Plant.io version 1	Date:
Participant:	

Instructions

Based on your experience *today*, check the box that reflects your immediate response to each statement. Don't think too long about each statement. Make sure you respond to every statement. If you don't know how to respond, simply check box "3".

		Strongly disagree 1	2	3	4	Strongly agree 5
1	I think that I would like to use this application again.					
2	I found the application to be simple.					
3	I thought the application was easy to use.					
4	I think that I could use the application without the support of a technical person.					
5	I found the various functions in the application were well integrated.					
6	I thought there was a lot of consistency in the application.					
7	I would imagine that most people would learn to use the application very quickly.					
8	I found the application interface to be attractive.					
9	The application has a clean and simple presentation.					
10	I could use the application without having to learn anything new.					

Comments

Please provide any comments you have about this application:



Software Usability Scale (Positive)

References

- Brooke, J. (1996). SUS: A 'quick and dirty' usability scale. In P. W. Jordan, B. Thomas, B. A. Weerdmeester, & I. L. McClelland (Eds.) *Usability Evaluation in Industry* (pp. 189--194). Taylor & Francis: London.
 - o SUS: A Quick and Dirty Usability Scale (Word Document)
- Brooke, J. (2013). SUS: a retrospective. Journal of Usability Studies, v.8 n.2, p.29-40
 - o SUS: A Retrospective (PDF)
- Sauro, J., & Lewis, J. R. (2011). When designing usability questionnaires, does it hurt to be positive? In *Proceedings of CHI 2011* (pp. 2215-2223). Vancouver, Canada: ACM.
 - o http://www.measuringu.com/papers/sauro-lewisCHI2011.pdf
- Sauro, J., & Lewis, J. R. (2012). *Quantifying the user experience: Practical statistics for user research.* Burlington, MA: Morgan-Kaufmann.