Eileen Jiang

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Education:

Bachelor of Computer Science at Carnegie Mellon University - Pittsburgh, PA | May 2017

Minor: Human-Computer Interaction | QPA: 3.02/4.00

Relevant Courses:

15-418: Parallel Computer Architecture & Programming 10-601: Intro to Machine Learning

15-411: Compiler Design 05-391: Designing Human-Centered Software

15-210: Parallel and Sequential Data Structures & Algorithms 15-451: Algorithm Design and Analysis

Technologies: Python, C/C++, Java, OCaml / Standard ML, HTML/CSS		
Experience:		
Facebook Inc. – Software Engineering Internship	 Worked at MPK Facebook on Real Time Infrastructure Improved push notification performance for Messenger and FB Technologies Used: Java, Hack 	Summer 2016
Parallel SAT Solver For 15-418: Parallel Comp Arch	 Created an efficient k-SAT solver based off the DPLL algorithm Parallelized and optimized binary decision tree to achieve a 4-5x speedup Technologies Used: C++ 	Spring 2016
CO Compiler For 15-411: Compiler Design	 Designed and implemented an optimizing compiler from C0 to x86-64 Assembly, optionally targeting the LLVM backend Technologies Used: OCaml, ocamlyacc 	Fall 2015
Cloud Raxak – Software Engineering Internship	 Worked at a cloud security startup to develop a management console that flagged keys and VMs in a Redis database that didn't adhere to a specific model Created an editor that allowed users to create personalized security profiles with rules and custom parameters for each rule Technologies Used: Python, AWS, Gunicorn, Redis 	Summer 2015
Teaching Assistant for School of Computer Science	 Courses taught: 15-110: Principles of Computing 15-122: Principles of Imperative Computation 15-112: Fundamentals of Programming and Computer Science Introduced programming and computer science concepts to 1600+ students through office hours, recitations, grading, group sessions, and one-on-one help 	Spring 2014- present
PennApps X Hackathon	 Created BeatStreet, a music synthesizer that coordinates with the user's body to produce beats, specifically detecting different patterns in the user's feet, arms, and 	Sept 2014

• Utilizes the Myo API, Arduinos, pressure sensors, and accelerometers

• Technologies Used: Myo, C++

hands