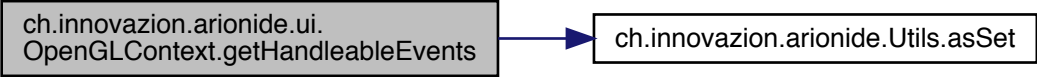


ch.innovazion.arionide.ui.
OpenGLContext.getHandleableEvents



```
graph LR; A["ch.innovazion.arionide.ui.  
OpenGLContext.getHandleableEvents"] --> B["ch.innovazion.arionide.Utils.asSet"]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'ch.innovazion.arionide.ui. OpenGLContext.getHandleableEvents'. The right box is white with a black border and contains the text 'ch.innovazion.arionide.Utils.asSet'. A blue arrow points from the right side of the left box to the left side of the right box.

ch.innovazion.arionide.Utils.asSet