

ch.innovazion.arionide.ui.render.
GLBounds.putNE

```
graph LR; A[ch.innovazion.arionide.ui.render.  
GLBounds.putNE] --> B[ch.innovazion.arionide.ui.render.  
GLBounds.putX2]; A --> C[ch.innovazion.arionide.ui.render.  
GLBounds.putY1];
```

ch.innovazion.arionide.ui.render.
GLBounds.putX2

ch.innovazion.arionide.ui.render.
GLBounds.putY1