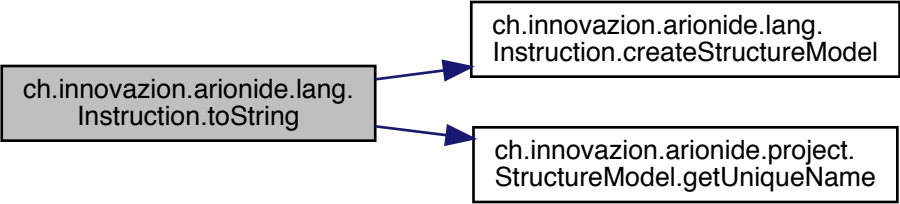


ch.innovazion.arionide.lang.  
Instruction.toString



```
graph LR; A[ch.innovazion.arionide.lang.  
Instruction.toString] --> B[ch.innovazion.arionide.lang.  
Instruction.createStructureModel]; A --> C[ch.innovazion.arionide.project.  
StructureModel.getUniqueName];
```

The diagram illustrates a call to the `toString` method of the `Instruction` class. The source object is `ch.innovazion.arionide.lang.Instruction`. This call results in two subsequent actions or references: one to `ch.innovazion.arionide.lang.Instruction.createStructureModel` and another to `ch.innovazion.arionide.project.StructureModel.getUniqueName`.

ch.innovazion.arionide.lang.  
Instruction.createStructureModel

ch.innovazion.arionide.project.  
StructureModel.getUniqueName