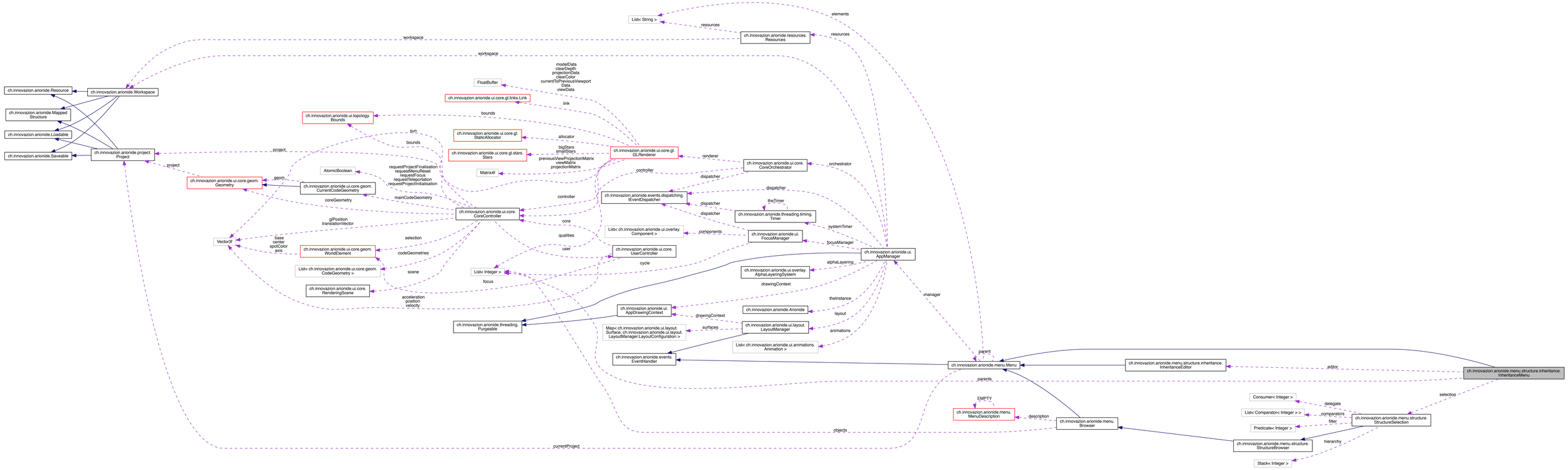
ch.innovazion.arionide.Resource
ch.innovazion.arionide.Workspace
ch.innovazion.arionide.Mapped Structure
ch.innovazion.arionide.Loadable
ch.innovazion.arionide.Saveable
ch.innovazion.arionide.project. Project
project
project
workspace
workspace
List< String >
resources
ch.innovazion.arionide.resources. Resources
resources
elements
modelData
clearDepth
projectionData
clearColor
currentToPreviousViewport Data
viewData
FloatBuffer
ch.innovazion.arionide.ui.core.gl.links.Link
link
ch.innovazion.arionide.ui.topology. Bounds
bounds
sun
bounds
ch.innovazion.arionide.ui.core.gl. StaticAllocator
allocator
ch.innovazion.arionide.ui.core.gl.stars. Stars
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smallStars
previousViewProjectionMatrix
viewMatrix
projectionMatrix
Matrix4f
ch.innovazion.arionide.ui.core.gl. GLRenderer
renderer
ch.innovazion.arionide.ui.core. CoreOrchestrator
orchestrator
controller
dispatcher
ch.innovazion.arionide.events.dispatching. IEventDispatcher
dispatcher
dispatcher
theTimer
ch.innovazion.arionide.threading.timing. Timer
dispatcher
systemTimer
ch.innovazion.arionide.ui.core.geom. Geometry
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AtomicBoolean
requestProjectFinalisation
requestMenuReset
requestFocus
requestTeleportation
requestProjectInitialisation
ch.innovazion.arionide.ui.core.geom. CurrentCodeGeometry
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mainCodeGeometry
coreGeometry
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ch.innovazion.arionide.ui.core. CoreController
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user
cycle
glPosition
translationVector
Vector3f
base
center
spotColor
axis
selection
ch.innovazion.arionide.ui.core.geom. WorldElement
codeGeometries
List< ch.innovazion.arionide.ui.core.geom. CodeGeometry >
scene
ch.innovazion.arionide.ui.core. RenderingScene
List< Integer >
focus
acceleration
position
velocity
ch.innovazion.arionide.threading. Purgeable
List< ch.innovazion.arionide.ui.overlay. Component >
components
ch.innovazion.arionide.ui.core. UserController
ch.innovazion.arionide.ui. FocusManager
focusManager
ch.innovazion.arionide.ui. AppManager
alphaLayering
ch.innovazion.arionide.ui.overlay. AlphaLayeringSystem
drawingContext
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theInstance
ch.innovazion.arionide.ui. AppDrawingContext
ch.innovazion.arionide.Arionide
drawingContext
layout
Map< ch.innovazion.arionide.ui.layout. Surface, ch.innovazion.arionide.ui.layout. LayoutManager.LayoutConfiguration >
surfaces
ch.innovazion.arionide.ui.layout. LayoutManager
animations
List< ch.innovazion.arionide.ui.animations. Animation >
ch.innovazion.arionide.events. EventHandler
parent
ch.innovazion.arionide.menu.Menu
ch.innovazion.arionide.menu.structure.inheritance. InheritanceEditor
editor
ch.innovazion.arionide.menu.structure.inheritance. InheritanceMenu
parents
EMPTY
ch.innovazion.arionide.menu. MenuDescription
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ch.innovazion.arionide.menu. Browser
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currentProject
Consumer< Integer >
delegate
List< Comparator< Integer > >
comparators
filter
Predicate< Integer >
selection
ch.innovazion.arionide.menu.structure. StructureSelection
ch.innovazion.arionide.menu.structure. StructureBrowser
hierarchy
Stack< Integer >