

# Aradhanadevi Jadeja

[LinkedIn](#) [CodeChef](#) [Sketchfab](#)  
[LeetCode](#) [GitHub](#)

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## Academic Credentials

### Bachelor of Technology, Computer Engineering

Marwadi University-Rajkot: CGPA: 8.41

HSC - St. Francis High School - Percentile: 50%

SSC - St. Francis High School - Percentile: 86%

## Internships

### Internship:

Python

EDU Net Foundation

17th Jan 2024 to 5th Feb 2024

I did a 4-week internship at Edunet Foundation from 17th January to 5th February 2024, in Emerging Technologies (AI & Cloud) with the use of IBM Cloud Platform. As a part of the internship, I worked on a data analysis project in Python. I chose the lunar eclipse dataset to perform data cleaning, analysis, and visualization to identify patterns in eclipse types and durations.

UI-UX:

Sukhsangam

27th Feb 2025 to ongoing

As a design intern, I design web pages for an event planning site, with a majority of their events being wedding-related. I design each web page separately, making sure it is both user-friendly and aesthetically pleasing in a manner that caters to clients' and guests' needs.

## Project Work

### Mern Project:

3D model Gallery

[click here](#)

Agriculture Portal

[click here](#)

Tourism Website

[click here](#)

### Android Projects:

Horoscope

[click here](#)

Weather api app

[click here](#)

### Figma:

Portfolio:

[click here](#)

(For animation and graphic design):

### Blender:

Red Planet Close-Up:

[click here](#)

## Certifications

### Blender:

Learn the Foundations of Blender

June, 2023

Blender 3 Essential Training

August, 2023

### Python:

Python for Beginners: Learn Python from Scratch

August 19, 2023

[Python Data Structures and Algorithms](#)

July 2023

[Python Automation and Testing](#)

July 2023

### Android Development:

Android Developer Course – Android Fundamental

August 28, 2024

### Tableau:

Analytics using Tableau

February 17, 2024

### Other Certifications:

[Click here](#)

## Interest / Hobbies

Animation, Game development, App development Web Development, Chess

## Career Objective

I am a skilled UI/UX designer and digital illustrator with a strong background in backend programming. Keen on building seamless user experience and interactive animations, I specialize in intuitive interface design, 2D animations, and 3D modelling with software like Figma and Blender. Equipped with an eye for detail and a flair for visual storytelling, I create concepts come to life in appealing designs and flowing animations.

In addition to my design skills, I offer technical experience as a backend developer proficient in JavaScript, Node.js, and Python. My emphasis on scalability, efficiency, and fintech innovation allows me to balance functionality and aesthetics. I work well in team-based, high-paced settings where I can help contribute to the visual and structural components of digital products.

I'm looking for chances where I can blend my UI/UX and animation experience with backend development to design innovative, user-driven solutions that not only function well—but also look and feel well.

Technical Skills

- 3D Modeling and Animation: Blender (Grease Pencil, Cycles, Eevee)
- 2D Illustration and Animation: Grease Pencil in Blender
- UI/UX Design: Figma
- Video Editing and Compositing: DaVinci Resolve
- Prototyping and Wireframing: Figma
- Web Design Basics
- Proficient in JavaScript, Node.js, Python
- Database (SQL, MySQL), REST APIs, Mongo DB

## Soft Skills

- Problem Solving
- Team Work
- Creativity and Innovation
- Attention to Detail

## Extra-curricular Activities

- Made several Animation in blender
- Concept Art,
- Exploring Animation Techniques (Currently using grease pencil)