

Sr No	A-C	D - P	R - Z
1	alignas (since C++11)	decltype (since C++11)	reflexpr (reflection TS)
2	alignof (since C++11)	default (1)	register (2)
3	and	delete (1)	reinterpret_cast
4	and_eq	do	requires (since C++20)
5	asm	double	return
6	atomic_cancel (TM TS)	dynamic_cast	short
7	atomic_commit (TM TS)	else	signed
8	atomic_noexcept (TM TS)	enum	sizeof (1)
9	auto (1)	explicit	static
10	bitand	export (1) (3)	static_assert (since C++11)
11	bitor	extern (1)	static_cast
12	bool	false	struct (1)
13	break	float	switch
14	case	for	synchronized (TM TS)
15	catch	friend	template
16	char	goto	this
17	char8_t (since C++20)	if	thread_local (since C++11)
18	char16_t (since C++11)	inline (1)	throw
19	char32_t (since C++11)	int	true
20	class (1)	long	try
21	compl	mutable (1)	typedef
22	concept (since C++20)	namespace	typeid
23	const	new	typename
24	constexpr (since C++20)	noexcept (since C++11)	union
25	constexpr (since C++11)	not	unsigned
26	constexpr (since C++20)	not_eq	using (1)
27	const_cast	nullptr (since C++11)	virtual
28	continue	operator	void
29	co_await (since C++20)	or	volatile
30	co_return (since C++20)	or_eq	wchar_t
31	co_yield (since C++20)	private	while
32		protected	xor
33		public	xor_eq