

Design pattern:

- ☐ Creational Patterns
 - ☐ Abstract Factory ✓
 - ☐ Builder
 - ☐ Factory Method ✓
 - ☐ Object Pool
 - ☐ Prototype
 - ☐ Singleton ***
- ☐ Structural Patterns
 - ☐ Adapter ***
 - ☐ Bridge ✓ ***
 - ☐ Composite ✓
 - ☐ Decorator
 - ☐ Facade ***
 - ☐ Flyweight
 - ☐ Private Class Data
 - ☐ Proxy ✓
- ☐ Behavioral Patterns
 - ☐ Chain of responsibility ✓
 - ☐ Command ✓
 - ☐ Interpreter
 - ☐ Iterator
 - ☐ Mediator
 - ☐ Memento
 - ☐ Null Object
 - ☐ Observer ✓ ***
 - ☐ State ✓
 - ☐ Strategy ***
 - ☐ Template method
 - ☐ Visitor ✓

<https://sites.google.com/site/redmahbub/design-pattern>

Chapters



Intro

0:00



Singleton Pattern

2:14



Facade Pattern

3:51



Bridge/Adapter Pattern

5:48



Strategy Pattern

8:02



Observer Pattern

9:48

