* Greatest of three number in c.
* /\*Greatest of Three number\*/
* #include <stdio.h>
* *int* main(){
* *int* a,b,c;
* printf("Enter Your First Num: ");
* scanf("%d",&a);
* printf("Enter Your Second Num: ");
* scanf("%d",&b);
* printf("Enter Your Third Num: ");
* scanf("%d",&c);
* if (a>b){
* if(a>c){
* printf("%d is Greatest",a);
* }else{
* printf("%d is Greatest",c);
* }
* }else{
* if(b>c){
* printf("%d is Greatest",b);
* }else{
* printf("%d is Greatest",c);
* }
* }
* }
* Lowest of three number in c.
* /\*Greatest of Three number\*/
* #include <stdio.h>
* *int* main(){
* *int* a,b,c;
* printf("Enter Your First Num: ");
* scanf("%d",&a);
* printf("Enter Your Second Num: ");
* scanf("%d",&b);
* printf("Enter Your Third Num: ");
* scanf("%d",&c);
* if (a<b){
* if(a<c){
* printf("%d is Lowest",a);
* }else{
* printf("%d is Lowest",c);
* }
* }else{
* if(b<c){
* printf("%d is Lowest",b);
* }else{
* printf("%d is Lowest",c);
* }
* }
* }
* Area of triangle in c.
* #include <stdio.h>
* *int* triangle(){
* *float* height = 15.5;
* *float* width = 20.2;
* *float* area = 0.5 \* width \* height;
* printf("\nArea is %.2f",area);
* }
* Equation in c.
* #include <stdio.h>
* *int* main(){
* *int* a, b, c , d;
* printf("Enter Your number a: ");
* scanf("%d", &a);
* printf("Enter Your number b: ");
* scanf("%d", &b);
* printf("Enter Your number c: ");
* scanf("%d", &c);
* printf("Enter Your number d: ");
* scanf("%d", &d);
* *int* output = (a\*b) + (c^2) + 2\*d;
* printf("The solution is : %d",output);
* }