

# MEAN

# GOALS

**Have Fun**

**Make Stuff**

**Learn**

**Feel Good**



# What the heck is the MEAN stack?

A combination of JavaScript -based technologies /frameworks that are used to create web applications.

Previously the LAMP stack was very popular (Linux, Apache, MySQL, PHP/Python/Perl).

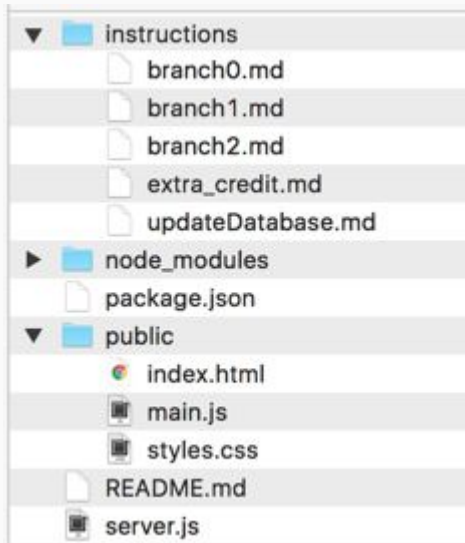
The MEAN stack is all written in a single language (JS) and is used for building single-paged applications.

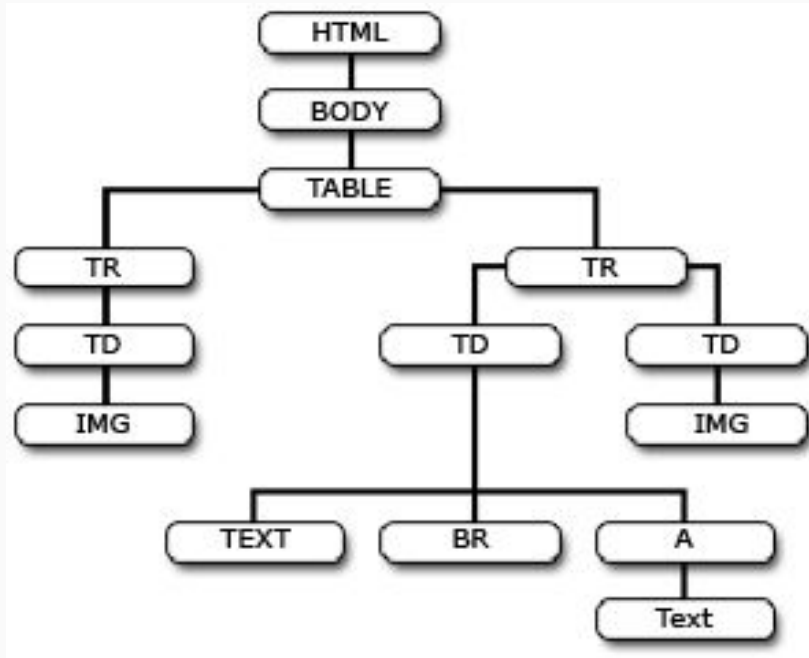
# Let's build a house!

HOUSE	WEB PAGE
Foundation, Walls, Windows, Roof	HTML Elements: <body>, <h1>, <div>, <p>
All walls are painted red, Eastern-facing windows have purple trim	CSS rules: body { color: red } p { color: purple } .eastern { text-align: center }
Light switch Thermostat	Javascript: When user flicks light switch, turn on lights When thermostat timer ends, turn off heat

# Folder structure

- public <!-- holds our front-end files -->
- main.js <!-- Angular code -->
- index.html <!-- main HTML view -->
- styles.css <!-- CSS stylesheet -->
- package.json <!-- npm configuration file -->
- server.js <!-- Backend Node file - contains database config -->
- instructions <!-- Step by Step guide to building this application-->





## Animals

### Birds

- Parrot

- Sparrow

### Mammals

- Humans

- Cows

### Fish

- Salmon

### Reptiles

- Snake

- Lizard

## Plants

### Trees

- Mango

- Banyan

- Redwood

### Shrubs

- Cactus

- Congress

# JSFiddle

The HTML, CSS, and JS file all reference each other to create the web page.

```
<body>
  <h1> This is a header</h1>
  <p>
    This is a paragraph.
  </p>
  <input type="text" id="input1"
/>
  <button id="button1">
    Pop-up
  </button>
</body>
```

```
body {
  color: blue
}

h1 {
  color: red
}

p {
  color: green
}
```

```
document.getElementById("button1").onclick = function() {
  alert( document.getElementById("input1").value );
};
```



# Javascript is run in the browser

Javascript is mainly run in the browser - directly in Chrome, Safari, Firefox, and even Internet Explorer. To see this for yourself - open up your browser's console and paste in the following code:

```
function bark(name){  
  return name + " says woof";  
}
```

```
function moo(name){  
  return name + " says moo"  
}
```

You can invoke a function by calling it with parentheses like so:

```
bark("sparky"); // returns "sparky says woof"
```

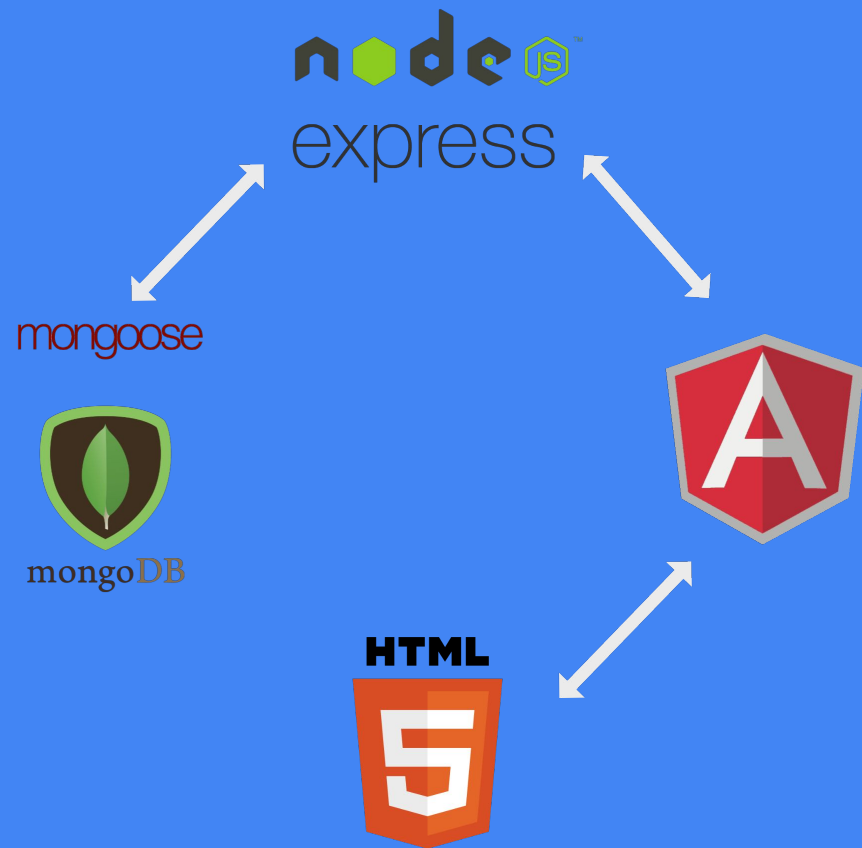
```
moo("bessie"); // returns "bessie says woof"
```

# Javascript can also be used for servers

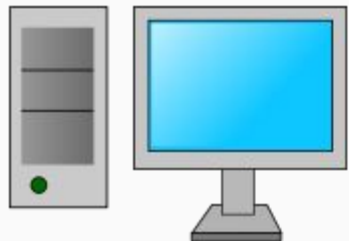
- Listens for requests and handles them
- Serves up static files like HTML, CSS
- Connects to databases
- Can be used to gather data from other web pages

# MEAN

MongoDB  
Express  
Angular  
Node



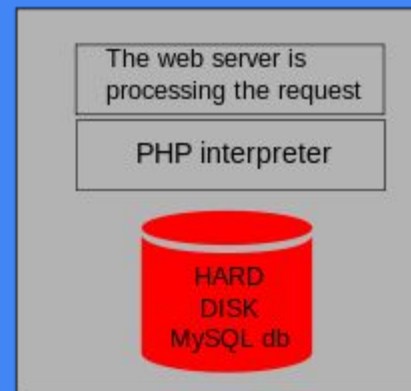
Local Computer  
<http://www.example.com/login.php>



Internet



Web server



.....>  
page in html  
.....>

# Javascript Objects

Objects are collections of properties.

You can define an object by using the “object literal notation” like this:

```
var myObject = {name: "Mary" };
```

Properties are set on objects using bracket or dot notation like this:

```
myObject.name = "Tom"; //over-writes the name property on myObject
```

```
myObject['age'] = 56; // sets the age property on myObject
```

# Object Methods

You can store functions on objects like this:

```
myObject.printName = function() {  
    console.log(this.name);  
}
```

The **this** keyword refers to the object that is calling the function. In this case, it refers to myObject.

```
myObject.printName( ); // prints TOM
```

# Loops

You can iterate through a collection's values and act on them:

```
var myLuckyNumbers = [4, 8, 15, 16, 23, 42];  
  
var double = function(number) { return number * 2; };  
  
for (var i=0; i < myLuckyNumbers.length; i++) {  
    console.log(double(myLuckyNumbers[i]));  
}
```

# Diving into Node's event loop

Many traditional web-serving technologies handle requests by creating a new thread using up RAM.

Node is single-threaded, and uses an event loop (a queue of tasks) run in order. A node server can handle thousands of requests simultaneously, as it processes them in a [non-blocking i/o manner](#).



# JSON

JSON is an acronym for “JavaScript Object Notation” which has become a widely-used format for storing and transmitting data.

This is a JSON string:

```
var myDog = ' { "name" : "Marley", "breed" : "Bichon-Poodle", "age" : 77 } ' ;
```

We take this JSON string and turn it into a Javascript Object by invoking the `JSON.parse` function:

```
JSON.parse(myDog);
```

We can convert objects into JSON by invoking the `JSON.stringify()` function:

```
JSON.stringify(otherDog);
```

# Non-relational Databases

Relational Vs Non-Relational (SQL vs no-SQL)

[Non-relational databases](#) are sometimes schema-less, may be structured like a graph, store data as [JSON objects](#).

MongoDB stores objects in the database in a key: value JSON format

<http://www.jsoneditoronline.org/>

**Autodesk Contacts:**

John Choi - [John.choi@autodesk.com](mailto:John.choi@autodesk.com)

Yu Pu - [yu.pu@autodesk.com](mailto:yu.pu@autodesk.com)

Joy Zhao - [gingin.zhao@autodesk.com](mailto:gingin.zhao@autodesk.com)

**Instructors**

Chris Bassano - [chris.bassano@reactorcore.com](mailto:chris.bassano@reactorcore.com) - [github.com/christo4b](https://github.com/christo4b)

Jake Pace - [jake.pace@hackreactor.com](mailto:jake.pace@hackreactor.com) - [github.com/jakeyrob](https://github.com/jakeyrob)

**Course Materials:**

[github.com/christo4b/mean\\_adsk](https://github.com/christo4b/mean_adsk)