

7 May 2018. Primal-Dual Approx. Algorithms & Randomized Approx. Algorithms

LP relaxation of Vertex Cover:

$$\begin{aligned} & \text{minimize} && \sum_{v \in V} w_v x_v \\ & \text{subject to} && x_u + x_v \geq 1 \quad \forall e = (u, v) \in E \\ & && 0 \leq x_v \leq 1 \quad \forall v \in V \end{aligned}$$

Whenever we have a vector $(y_e)_{e \in E}$ that satisfies $y_e \geq 0 \quad \forall e$

$$\sum_{e \ni v} y_e \leq w_v \quad \forall v$$

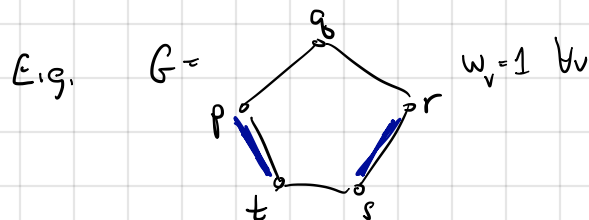
then every solution \vec{x} of the vertex cover LP must satisfy

$$\sum_v w_v x_v \geq \sum_e y_e$$

Dual LP of vertex cover:

$$\begin{aligned} & \text{maximize} && \sum_{e \in E} y_e \\ & \text{subject to} && \sum_{e \ni v} y_e \leq w_v \quad \forall v \in V \\ & && y_e \geq 0 \quad \forall e \in E \end{aligned}$$

Primal-dual algorithm searches simultaneously for dual solution \vec{y} and vertex cover vector \vec{x} such that

$$\sum_{v \in V} w_v x_v \leq 2 \sum_{e \in E} y_e \leq 2 \cdot \text{OPT}_{VC}$$


$$\text{minimize} \quad x_p + x_q + x_r + x_s + x_t$$

st.

$$\begin{aligned} & x_p + x_q \geq 1 \\ & x_q + x_r \geq 1 \\ & x_r + x_s \geq 1 \\ & x_s + x_t \geq 1 \\ & x_t + x_p \geq 1 \\ & 0 \leq x_v \leq 1 \quad \forall v \end{aligned}$$

Sum

$$x_p + x_r + x_s + x_t \geq 2$$

$$\therefore x_p + x_q + x_r + x_s + x_t \geq 2$$

General case of this form of reasoning:

Multiply the constraint $x_u + x_v \geq 1$ by a coefficient $y_{uv} \geq 0$ on both sides.

Sum up over all edges:

$$\sum_{e=(u,v)} (y_e x_u + y_e x_v) \geq \sum_{e=(u,v)} y_e$$

Let $Y(v) := \sum_{\text{edges } e \text{ incident to } v} y_e$

$$\sum_{v \in V} Y(v) x_v \geq \sum_{e \in E} y_e$$

$$w_v \geq Y(v) = \sum_{e \ni v} y_e \quad \forall v$$

Algorithm. Keep track of the following: $y_e :=$ dual var. for edge e

Theme of algorithm. "Increase y variables greedily.
Let the x variables come along for the ride."

$Y(v) :=$ sum of dual vars of all edges incident to v .

$$x_v := \begin{cases} 1 & \text{if } v \text{ is in vertex cover} \\ 0 & \text{if not} \end{cases}$$

Initialize $y_e = 0 \ \forall e, Y(v) = 0 \ \forall v,$
 $x_v = 0 \ \forall v.$

$$\begin{aligned} \text{Recall} \quad & \max \sum_{e \in E} y_e \\ \text{s.t.} \quad & \sum_{e \ni v} y_e \leq w_v \ \forall v \\ & y_e \geq 0 \ \forall e \end{aligned}$$

While \exists edge $e=(u,v)$ s.t. $x_u + x_v = 0$

 // increase y_e as much as possible.

$$\text{Let } \delta := \min \{w_v - Y(v), w_u - Y(u)\}$$

$$y_e = \delta$$

$$Y(u) = Y(u) + \delta; \quad Y(v) = Y(v) + \delta$$

$$x_u = \begin{cases} 1 & \text{if } Y(u) = w_u \\ 0 & \text{if not} \end{cases}; \quad x_v = \begin{cases} 1 & \text{if } Y(v) = w_v \\ 0 & \text{if not} \end{cases}$$

endwhile

output $S := \{v \mid x_v = 1\}.$

Analysis. $O(m)$ running time.

At termination \vec{y} satisfies $\{\sum_{e \ni v} y_e \leq w_v \ \forall v, \ y_e \geq 0 \ \forall e\}$
because it was initialized satisfying these, and no
single loop iteration can lead to a constraint violation.

The set S is a vertex cover because otherwise the while-loop wouldn't finish.

Approximation guarantee: the invariant $\sum_{v \in V} Y(v) = 2 \sum_{e \in E} y_e$ holds throughout.
(Both sides increase by 2δ during one loop iteration.)

$$\text{Weight}(S) = \sum_{v \in S} w_v = \sum_{v \in S} Y(v) \leq \sum_{v \in V} Y(v) = 2 \sum_{e \in E} y_e \leq 2 \cdot \text{OPT}$$

The algorithm never solves a linear program, but you'd have a hard time inventing it without knowing about the linear program.

Randomized 2-approximation alg for vertex cover

$S = \emptyset$

while \exists an uncovered edge $e = (u, v)$

| pick one of u or v at random (equal probability)
insert into S

endwhile

output S

Theorem. IF G has a vertex cover of cardinality k then the algorithm above outputs a random set whose expected cardinality is $\leq 2k$.

Proof. Let $S_t :=$ set S after t iterations.

Let $S^* :=$ any vertex cover of size k .

Claim. $\mathbb{E}|S_t \cap S^*| \geq \mathbb{E}|S_t \setminus S^*|$.

Proof. Induction on t . $t=0 \Rightarrow$ trivial.

$t > 0$. Consider edge $e = (u, v)$ that was active in iteration t . If $u \in S^*, v \notin S^*$ or $u \notin S^*, v \in S^*$ expected change in LHS = expected change in RHS. IF $u, v \in S^*$ then expected change in LHS = +1, expected change in RHS = 0.

After m iterations $S_m = S$. S_0

$$\begin{aligned} \mathbb{E}|S| - \mathbb{E}|S_m| &= \mathbb{E}|S_m \cap S^*| - \mathbb{E}|S_m \setminus S^*| \\ &\leq 2 \cdot \mathbb{E}|S_m \cap S^*| \leq 2 \cdot |S^*|. \quad \text{QED.} \end{aligned}$$

Extends to weighted vertex cover: pick u or v at random with probabilities

$$\Pr(u) = \frac{w_v}{w_u + w_v}$$

$$\Pr(v) = \frac{w_u}{w_u + w_v}.$$