

MAI Deep Learning

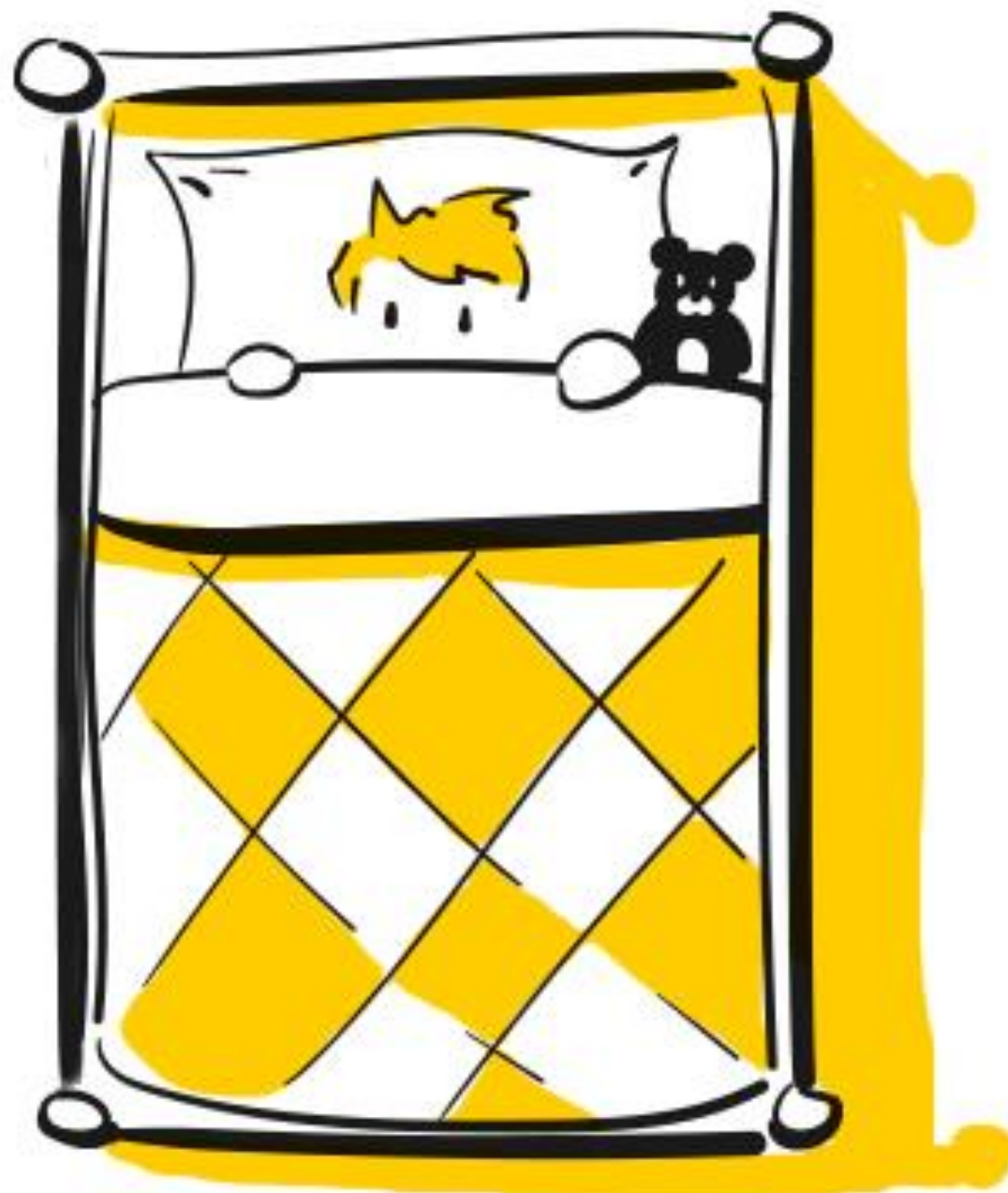
Embeddings

Armand Vilalta



Embeddings

The idea



Embeddings

The idea

- To firmly place something in a surrounding mass or environment
- To make something an integral part of a larger whole.

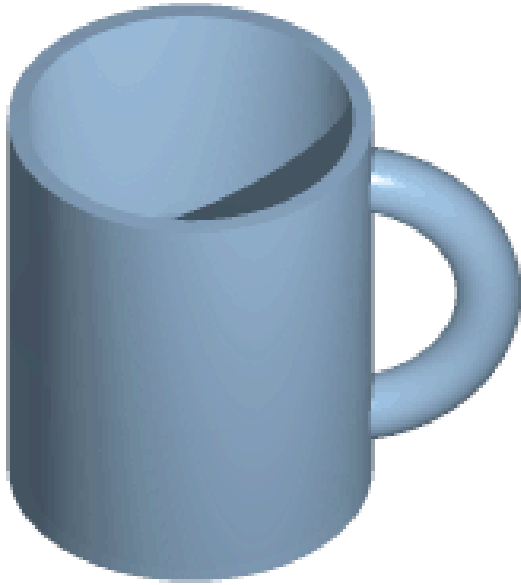
Embeddings

The maths

- In general topology, an embedding is a homeomorphism onto its image.
- More explicitly, an injective continuous map $f: X \rightarrow Y$ between topological spaces X and Y is a **topological embedding** if f yields a **homeomorphism** between X and $f(X)$.

Embeddings

The maths



- **Homeomorphism** is a continuous function between topological spaces that has a continuous inverse function.
 - f is a bijection (one-to-one and onto)
 - f is continuous
 - The inverse function f^{-1} is continuous

Embeddings

The maths

Examples of homeomorphism:

- The open interval (a, b) for any $a < b$ is homeomorphic to \mathbb{R}

$$f(x) = \frac{1}{a-x} + \frac{1}{b-x}$$

Embeddings

The maths

Disc to square mapping:

$$x = \begin{cases} \operatorname{sgn}(u)\sqrt{u^2 + v^2} & \text{when } u^2 \geq v^2 \\ \operatorname{sgn}(v) \frac{u}{v}\sqrt{u^2 + v^2} & \text{when } u^2 < v^2 \end{cases}$$

$$y = \begin{cases} \operatorname{sgn}(u) \frac{v}{u}\sqrt{u^2 + v^2} & \text{when } u^2 \geq v^2 \\ \operatorname{sgn}(v) \sqrt{u^2 + v^2} & \text{when } u^2 < v^2 \end{cases}$$

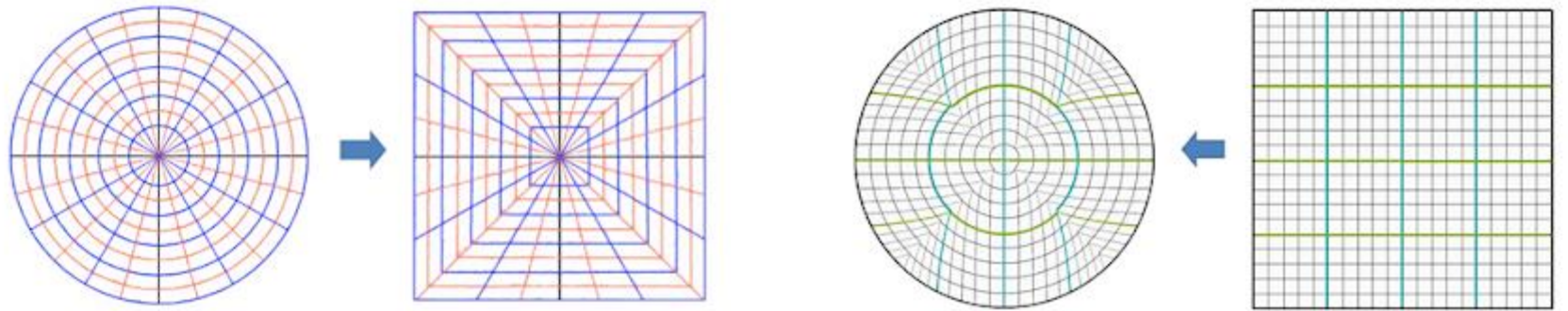
Examples of homeomorphism:

- The open interval (a, b) for any $a < b$ is homeomorphic to \mathbb{R}
- The unit 2-disc D^2 and the unit square in \mathbb{R}^2

Square to disc mapping:

$$u = \begin{cases} \operatorname{sgn}(x) \frac{x^2}{\sqrt{x^2 + y^2}} & \text{when } x^2 \geq y^2 \\ \operatorname{sgn}(y) \frac{xy}{\sqrt{x^2 + y^2}} & \text{when } x^2 < y^2 \end{cases}$$

$$v = \begin{cases} \operatorname{sgn}(x) \frac{xy}{\sqrt{x^2 + y^2}} & \text{when } x^2 \geq y^2 \\ \operatorname{sgn}(y) \frac{y^2}{\sqrt{x^2 + y^2}} & \text{when } x^2 < y^2 \end{cases}$$



Embeddings

The maths

Examples of homeomorphism:

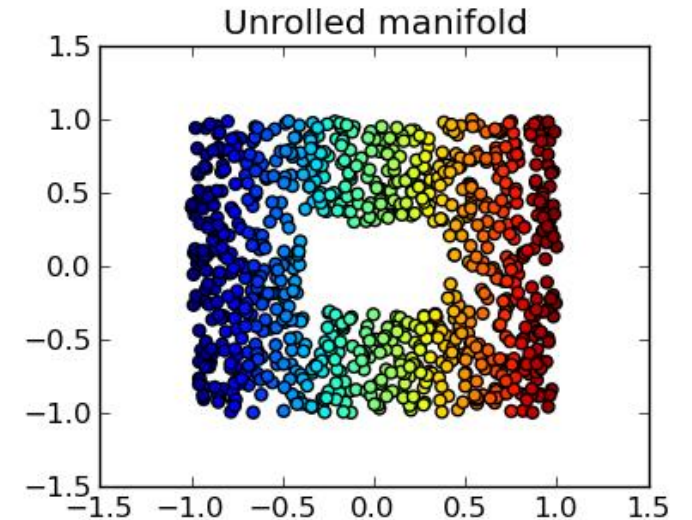
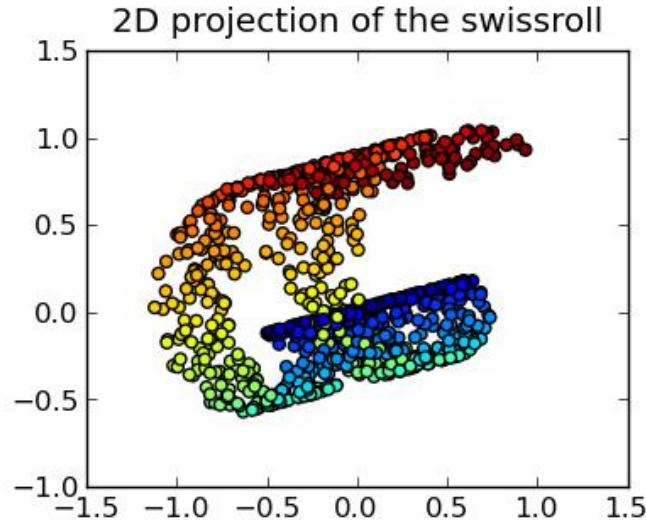
- The open interval (a, b) for any $a < b$ is homeomorphic to \mathbb{R}
- The unit 2-disc D^2 and the unit square in \mathbb{R}^2

Examples of NOT homeomorphism:

- \mathbb{R}^m and \mathbb{R}^n are not homeomorphic for $m \neq n$
- The Euclidean real line is not homeomorphic to the unit circle as a subspace of \mathbb{R}^2 (line is not compact, circle is)

Embeddings

The maths
The manifold hypothesis



The **manifold hypothesis** is that **natural data** forms **lower-dimensional manifolds** in its embedding space.

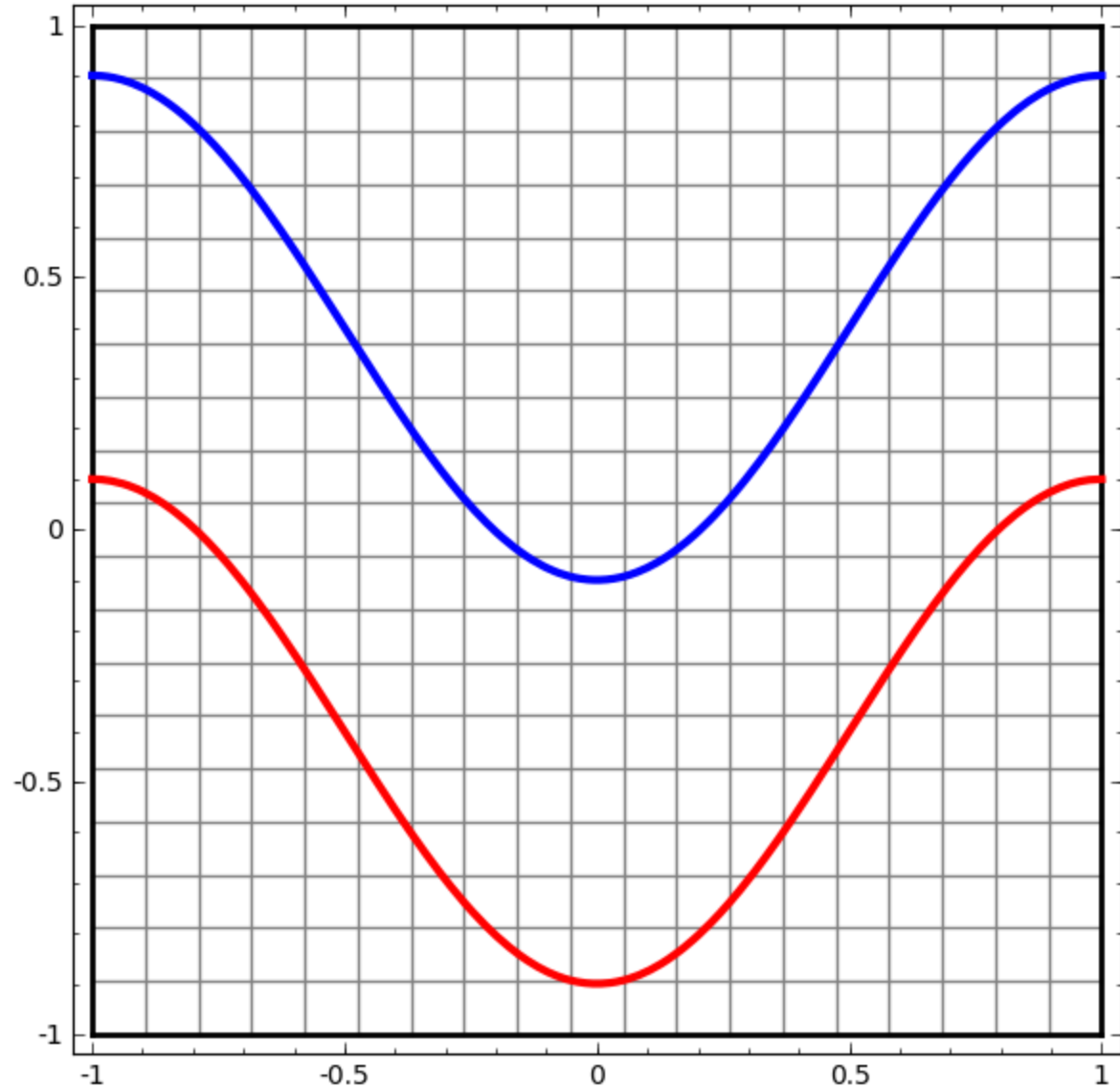
There are both theoretical and experimental reasons to believe this to be true.

If you believe this, then the task of a **classification** algorithm is fundamentally to **separate a bunch of tangled manifolds**.

Embeddings

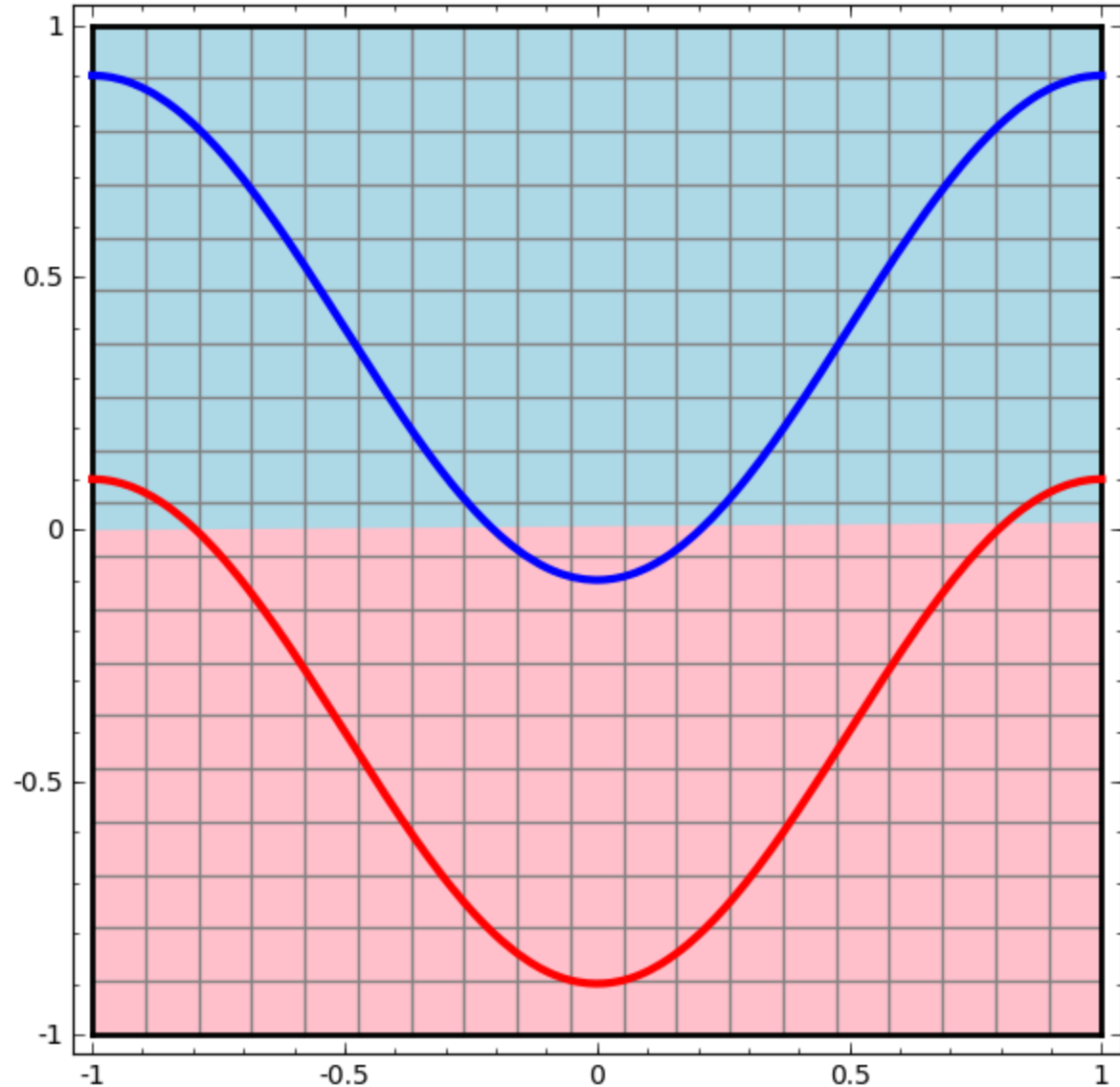
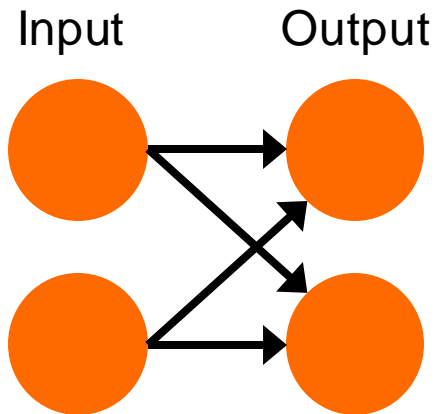
The maths
The neural networks

<http://colah.github.io/posts/2014-03-NN-Manifolds-Topology/>



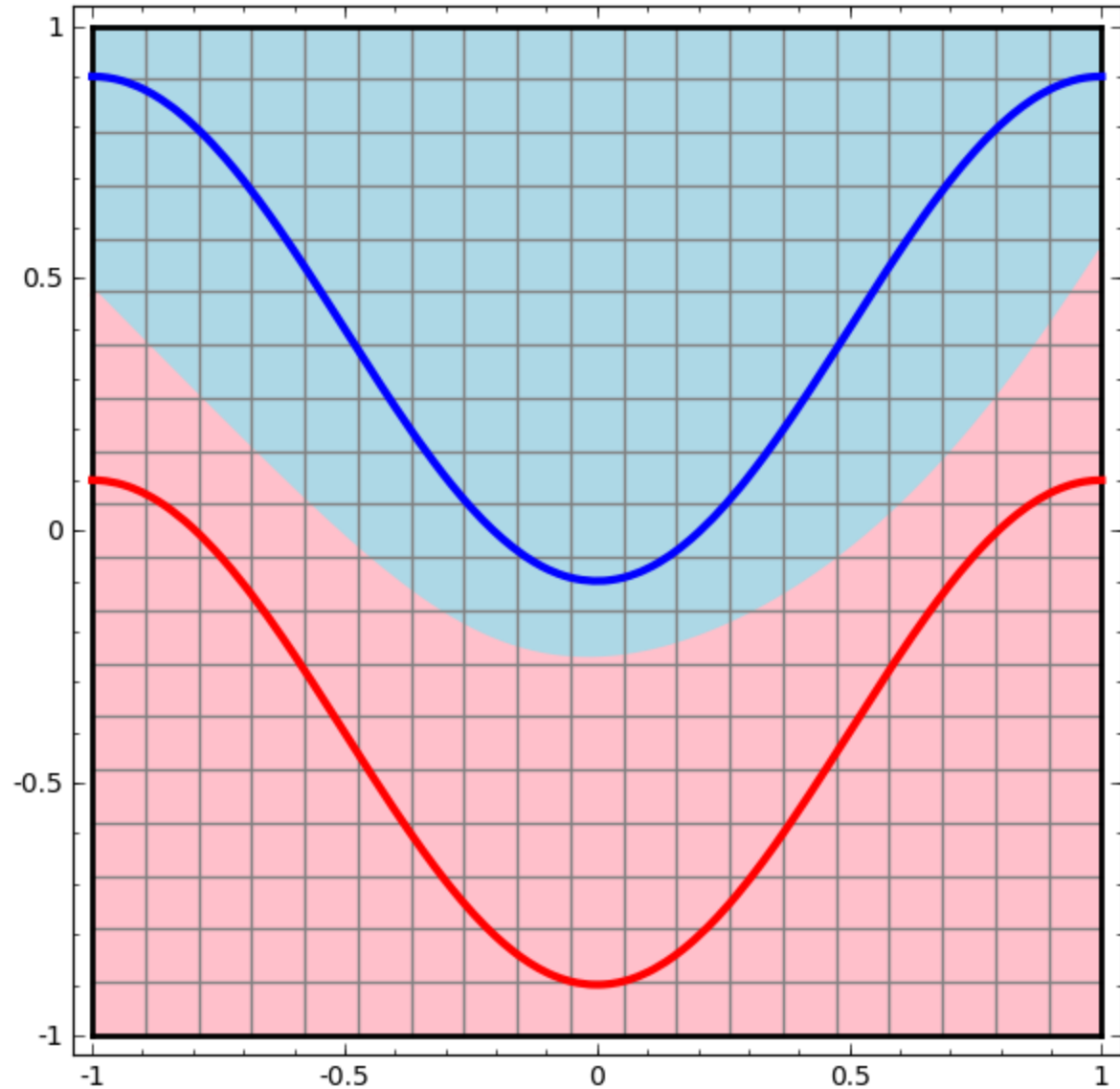
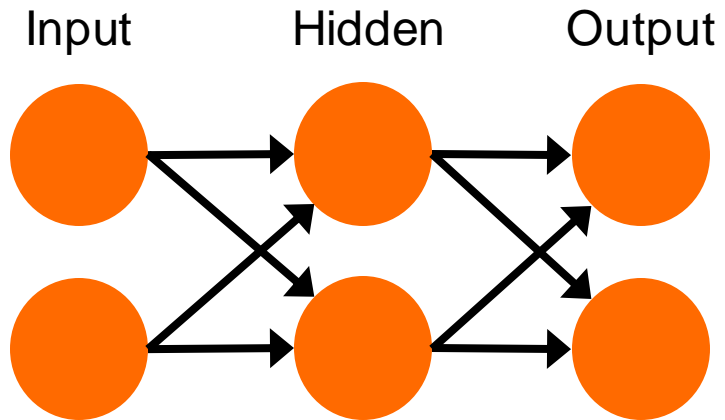
Embeddings

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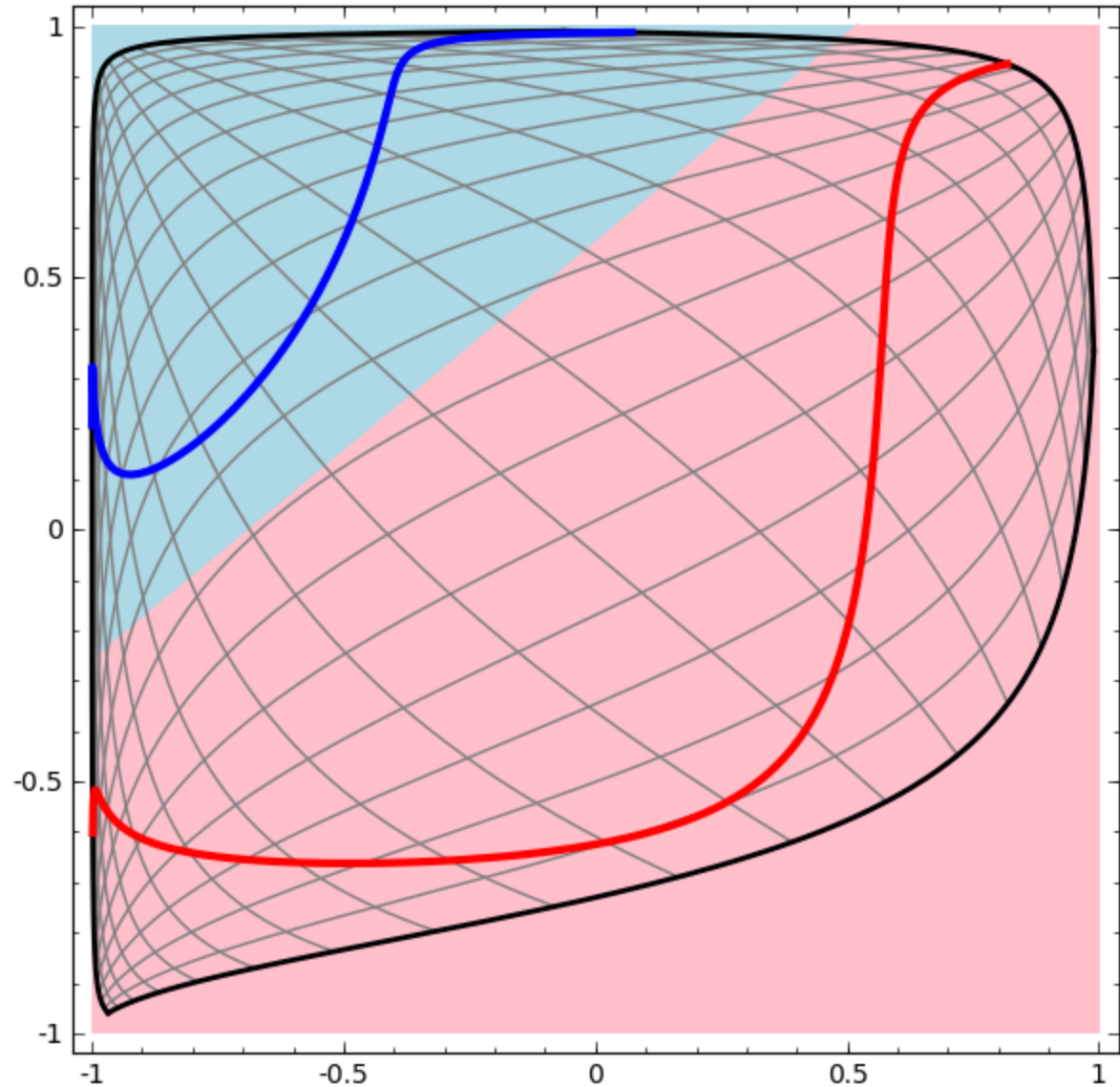
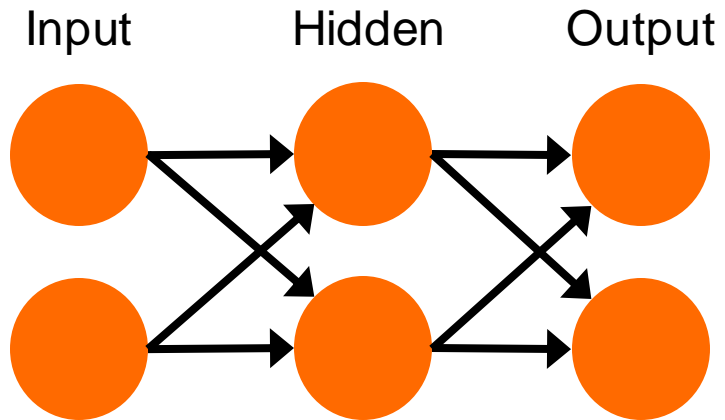
Embeddings

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Embeddings

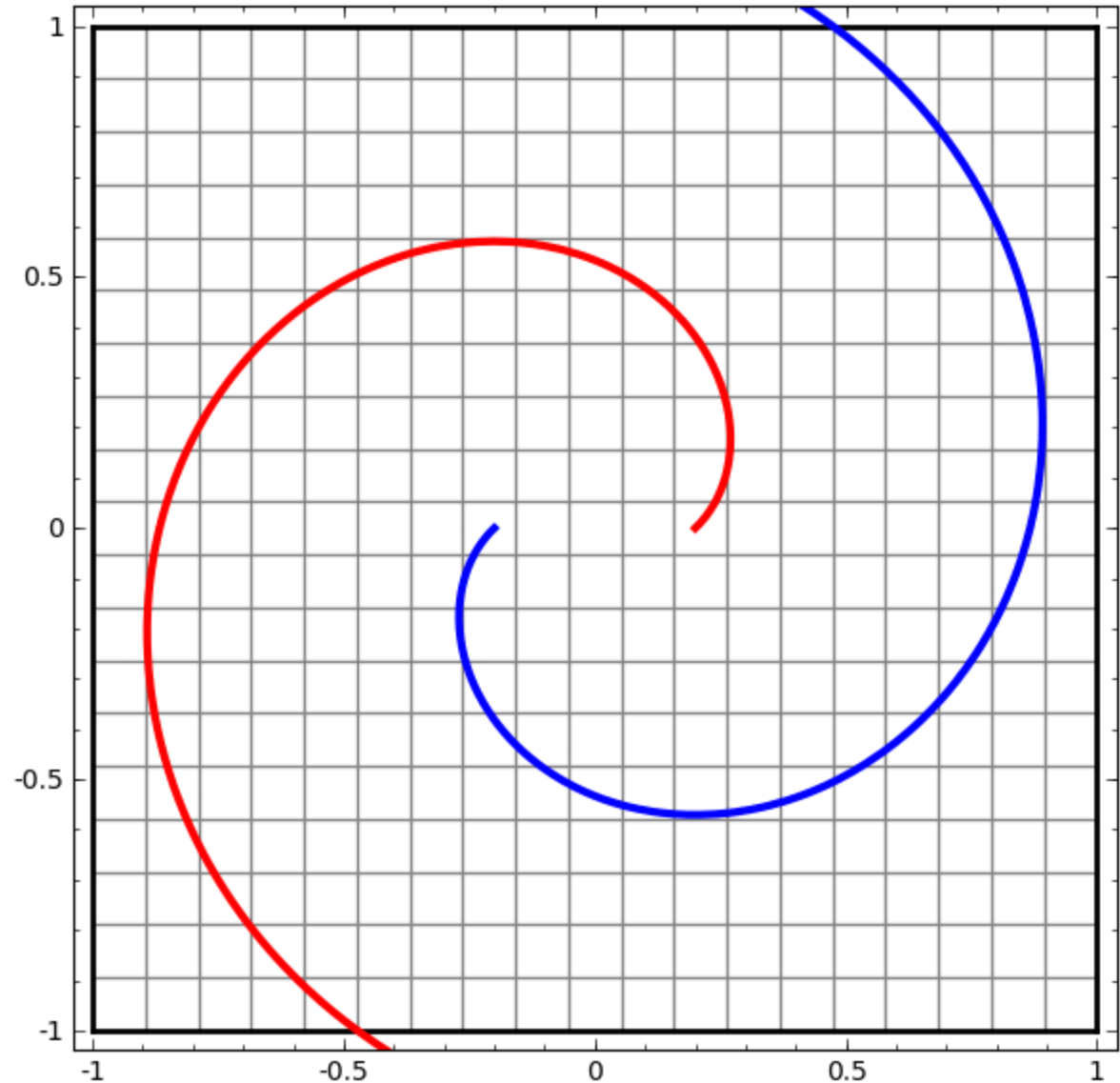
The maths
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Embeddings

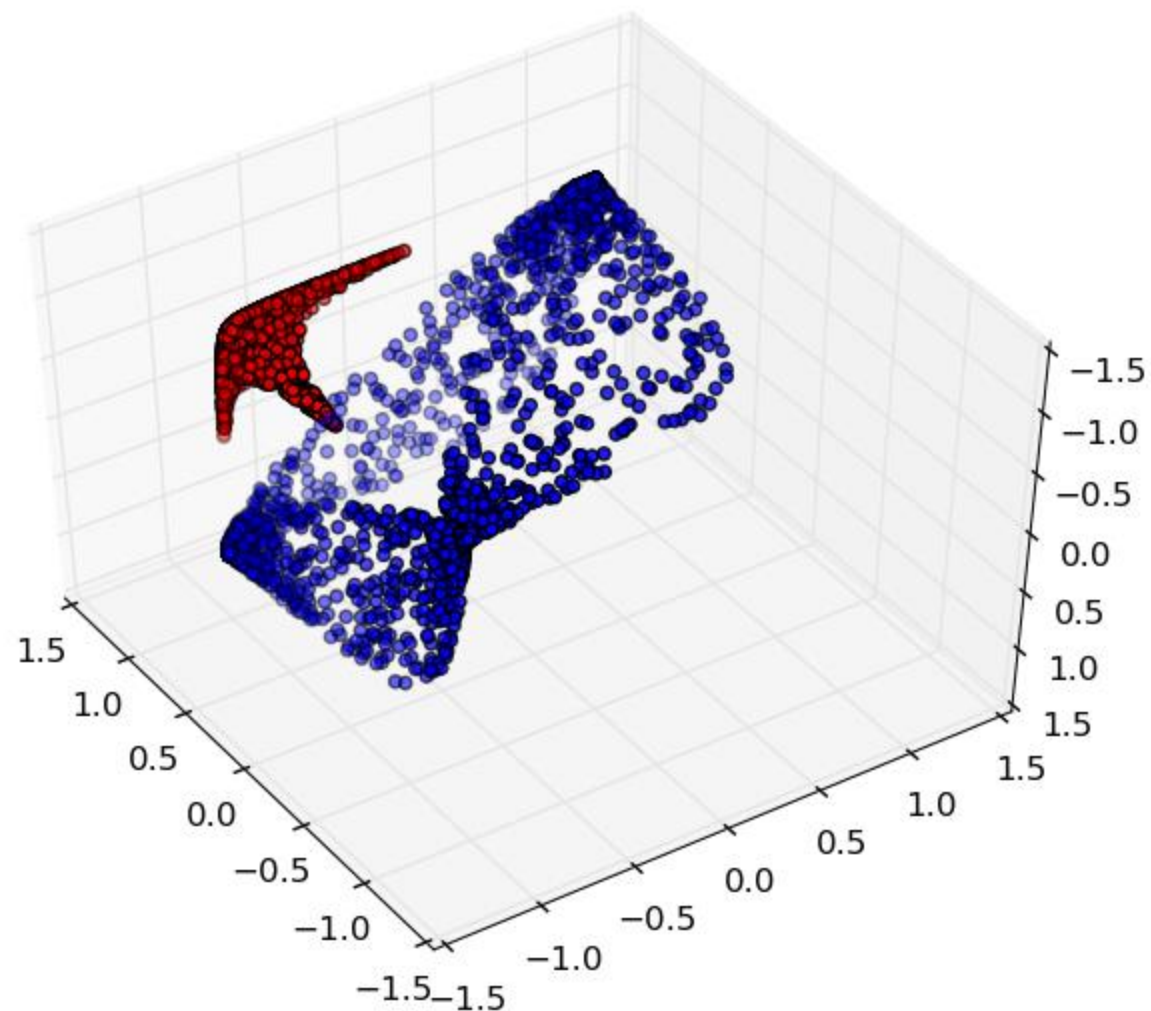
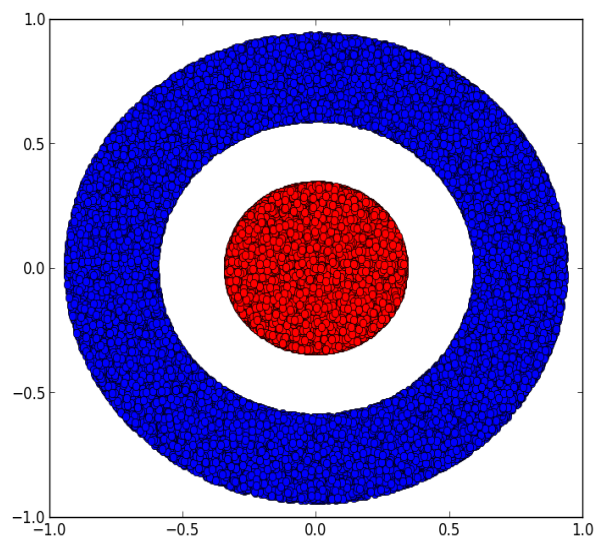
The maths
The neural networks

Classifying entangled spirals
using 4 hidden layers



Embeddings

The maths
The neural networks



Embeddings

The maths

- In general topology, an embedding is a homeomorphism onto its image.
- More explicitly, an injective continuous map $f: X \rightarrow Y$ between topological spaces X and Y is a **topological embedding** if f yields a **homeomorphism** between X and $f(X)$.

Embeddings

Some references

- Colah's blog about NN topology:

<http://colah.github.io/posts/2014-03-NN-Manifolds-Topology/>

- Andrej Karpathy tool to visualize NN embeddings:

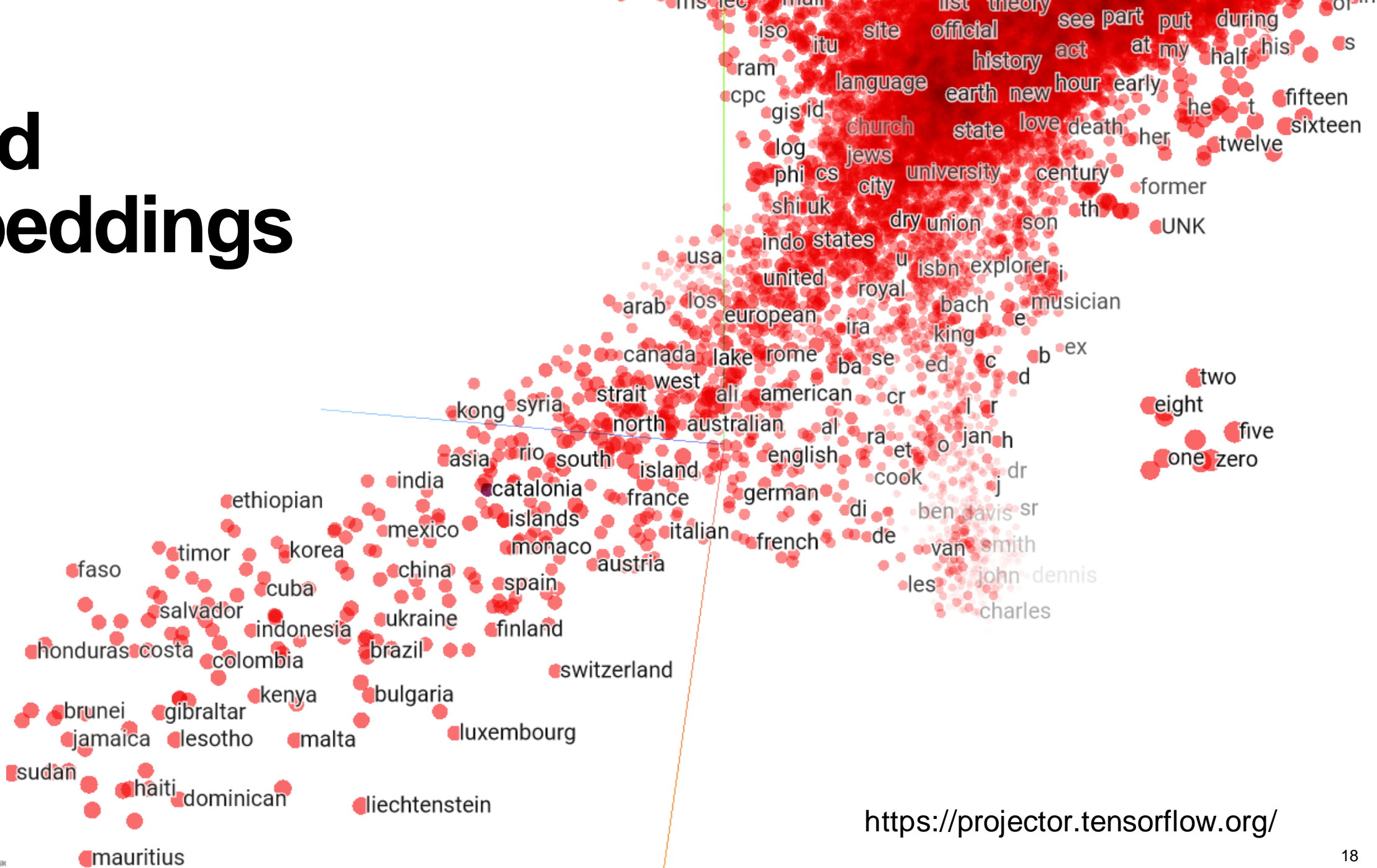
<https://cs.stanford.edu/people/karpathy/convnetjs/demo/classify2d.html>

- Mathematical articles on the manifold hypothesis:

http://www.mit.edu/~mitter/publications/121_Testing_Manifold.pdf

<http://www.ams.org/journals/bull/2009-46-02/S0273-0979-09-01249-X/S0273-0979-09-01249-X.pdf>

Word embeddings



Word embeddings

How can we represent words?

Word embeddings

How can we represent words?

- **One-hot** vector embedding

	1	2	3	4	5	6	7	8
man	1	0	0	0	0	0	0	0
woman	0	1	0	0	0	0	0	0
boy	0	0	1	0	0	0	0	0
girl	0	0	0	1	0	0	0	0
prince	0	0	0	0	1	0	0	0
princess	0	0	0	0	0	1	0	0
queen	0	0	0	0	0	0	1	0
king	0	0	0	0	0	0	0	1

Word embeddings

How can we represent words?

- **One-hot** vector embedding

	1	2	3	4	5	6	7	8
man	1	0	0	0	0	0	0	0
woman	0	1	0	0	0	0	0	0
boy	0	0	1	0	0	0	0	0
girl	0	0	0	1	0	0	0	0
prince	0	0	0	0	1	0	0	0
princess	0	0	0	0	0	1	0	0
queen	0	0	0	0	0	0	1	0
king	0	0	0	0	0	0	0	1

Word embeddings

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	1	2	3	4	5	6	7	8
man	1	0	0	0	0	0	0	0
woman	0	1	0	0	0	0	0	0
boy	0	0	1	0	0	0	0	0
girl	0	0	0	1	0	0	0	0
prince	0	0	0	0	1	0	0	0
princess	0	0	0	0	0	1	0	0
queen	0	0	0	0	0	0	1	0
king	0	0	0	0	0	0	0	1

- Simple
- Each word is a new dimension
→ high dimensionality
- Semantics are uncorrelated / orthogonal

Word embeddings

How can we represent words?

- **One-hot** vector embedding
- **Dense** vector embedding.

Embedding matrix

One-hot
vector
embedding

0
0
0
0
1
0
0
0

Dense
vector
embedding

0.72183
0.97678
-0.85473
0.43123
-0.06505
0.11764

• =

Word embeddings

How can we represent words?

- **One-hot** vector embedding
- **Dense** vector embedding.

The diagram illustrates the equation: Dense vector embedding = Embedding matrix · One-hot vector embedding.

Dense vector embedding (purple box):

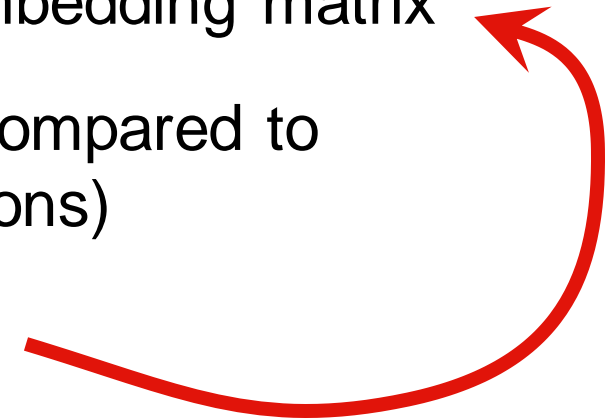
0.72183
0.97678
-0.85473
0.43123
-0.06505
0.11764

Embedding matrix (orange box):

One-hot vector embedding (purple box):

0
0
0
0
1
0
0
0

- Needs an **appropriate** embedding matrix
- Reduced dimensionality compared to vocabulary (~300 dimensions)
- Semantics are correlated!



Word embeddings

Learning the
embedding matrix

Semantics are correlated!

Word embeddings

Learning the
embedding matrix

Semantics are correlated!

- Needs an appropriate embedding matrix where **spatial relations** between embedded words mimic **semantic relations** between words.

Word embeddings

Learning the
embedding matrix

Semantics are correlated!

- Needs an appropriate embedding matrix where **spatial relations** between embedded words mimic **semantic relations** between words.
- Since this is deep learning course we would like to **learn this matrix** (also because defining it manually can be a humongous task).

Word embeddings

Learning the
embedding matrix

Semantics are correlated!

- Needs an appropriate embedding matrix where **spatial relations** between embedded words mimic **semantic relations** between words.
- Since this is deep learning course we would like to **learn this matrix** (also because defining it manually can be a humongous task).
- So, we need a **task** to solve that **requires** a **semantic** representation of the embedding.

Word embeddings

Learning the
embedding matrix

Semantics are correlated!

- Needs an appropriate embedding matrix where **spatial relations** between embedded words mimic **semantic relations** between words.
- Since this is deep learning course we would like to **learn this matrix** (also because defining it manually can be a humongous task).
- So, we need a **task** to solve that **requires** a **semantic** representation of the embedding.
- When we use the embedding in **another task** we are effectively doing **transfer learning**.

Word embeddings

Learning the
embedding matrix

So, which is the task?

Word embeddings

Learning the
embedding matrix

So, which is the task?

In general,
predict word sequences!

Word embeddings

Word2vec
Skip-gram model

Task: learn the probability of a context of words given a source word.

Word embeddings

Word2vec
Skip-gram model

Task: learn the probability of a context of words given a source word.

The **context of words** is defined using a **sliding window** of fixed length through a large **corpus** of text

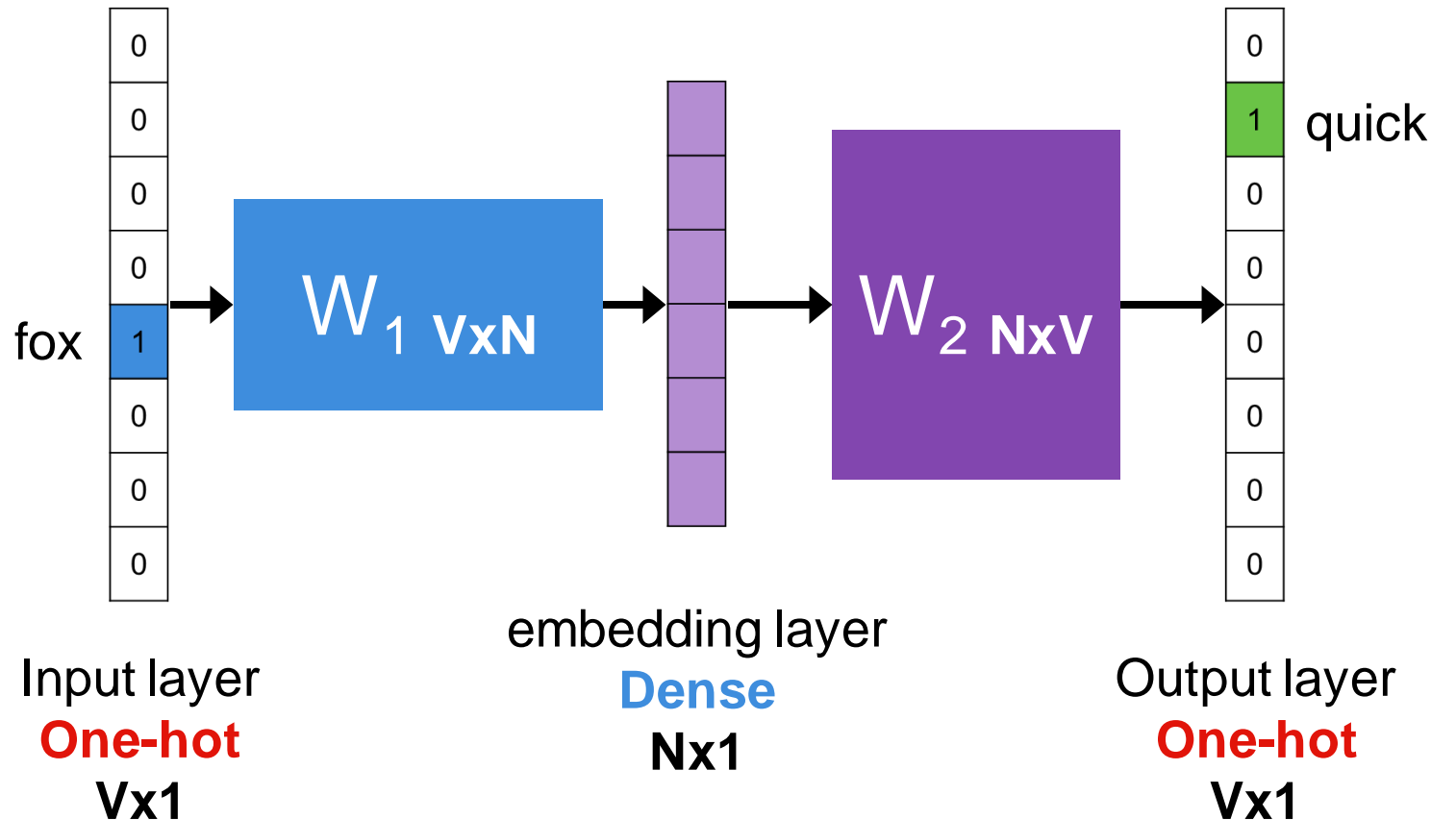
Source Text	Training Samples			
<table><tr><td>The</td><td>quick</td><td>brown</td></tr></table> fox jumps over the lazy dog. ➡	The	quick	brown	(the, quick) (the, brown)
The	quick	brown		
The <table><tr><td>quick</td><td>brown</td><td>fox</td></tr></table> jumps over the lazy dog. ➡	quick	brown	fox	(quick, the) (quick, brown) (quick, fox)
quick	brown	fox		
The quick <table><tr><td>brown</td><td>fox</td><td>jumps</td></tr></table> over the lazy dog. ➡	brown	fox	jumps	(brown, the) (brown, quick) (brown, fox) (brown, jumps)
brown	fox	jumps		
The quick brown <table><tr><td>fox</td><td>jumps</td><td>over</td></tr></table> the lazy dog. ➡	fox	jumps	over	(fox, quick) (fox, brown) (fox, jumps) (fox, over)
fox	jumps	over		

Word embeddings

Word2vec
Skip-gram model

Task: learn the probability of a context of words given a source word.

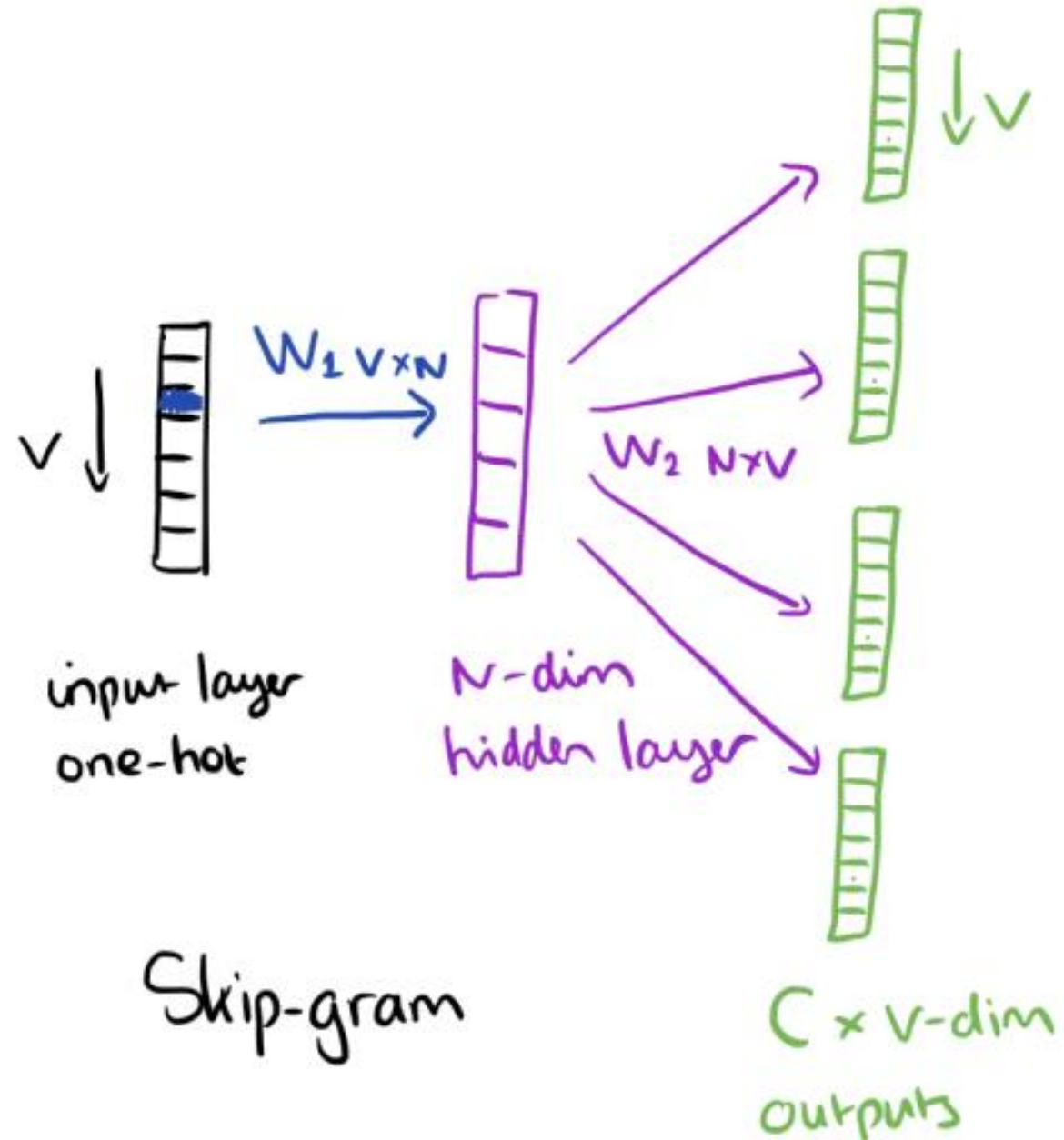
The quick brown fox jumps over the lazy dog. →
(fox, quick)
(fox, brown)
(fox, jumps)
(fox, over)



Word embeddings

Word2vec
Skip-gram model

Task: learn the probability of a context of words given a source word.



Word embeddings

Word2vec
CBOW model

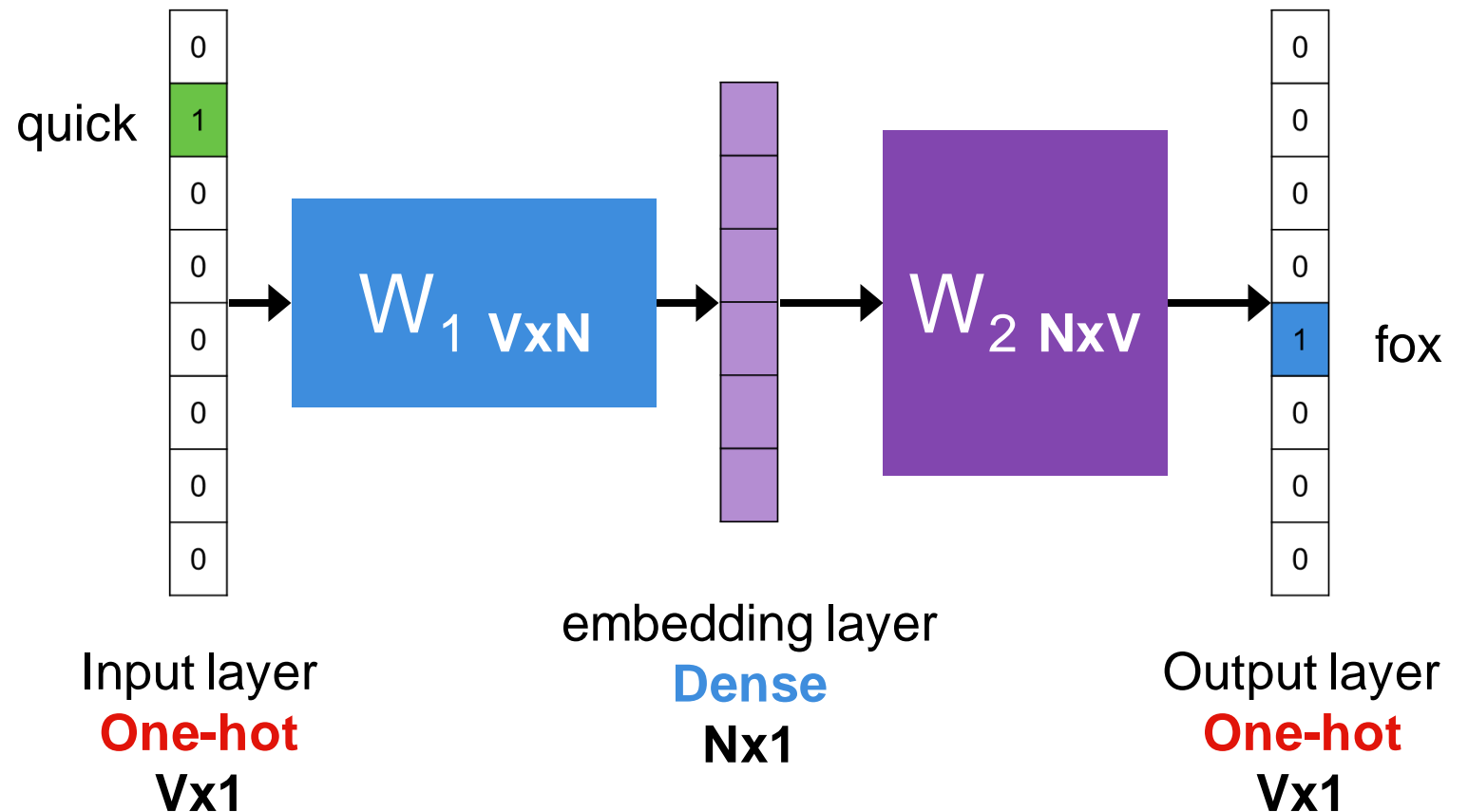
Task: learn the probability of a word given its context.

Word embeddings

Word2vec
CBOW model

Task: learn the probability of a word given its context.

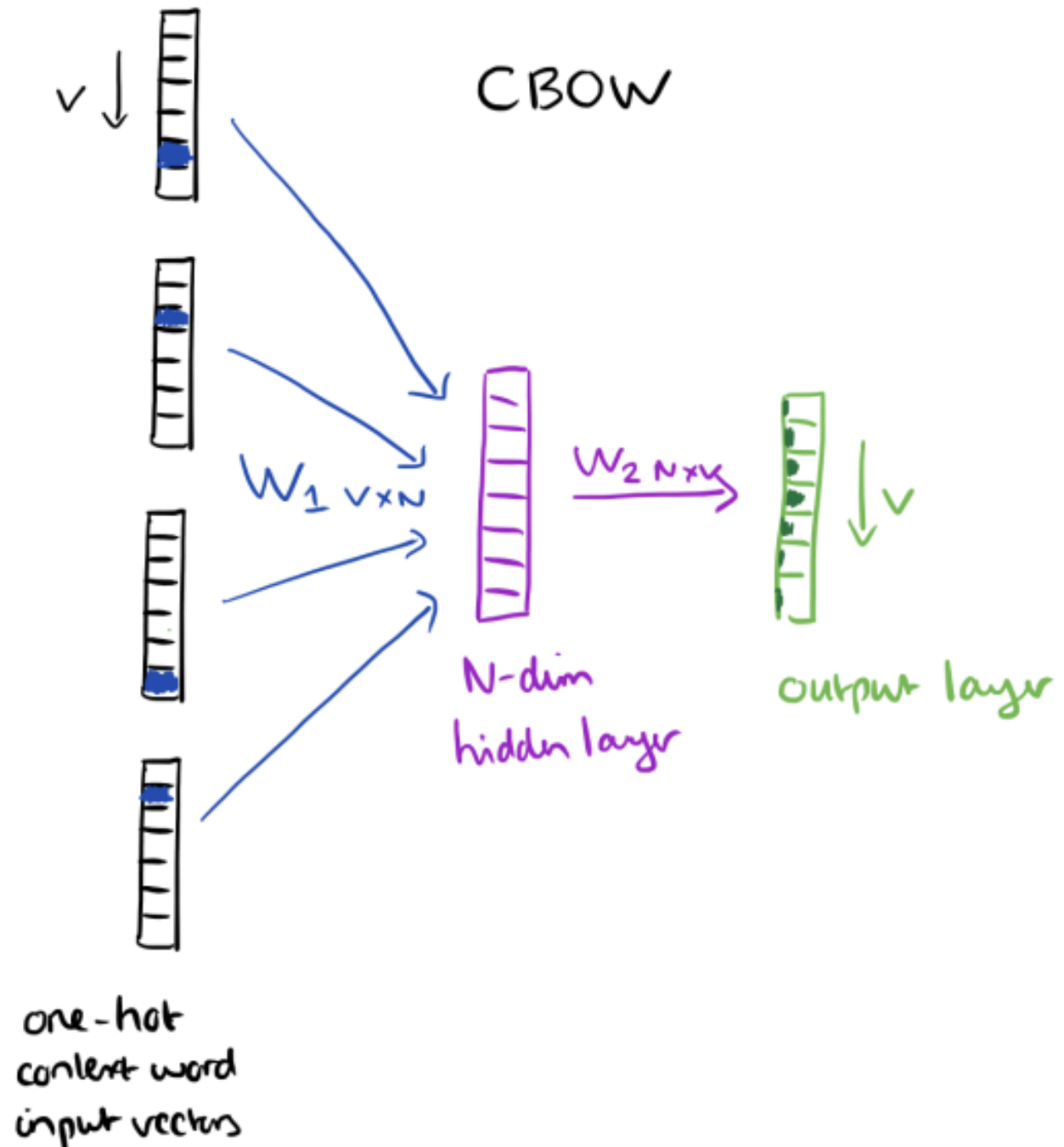
The quick brown fox jumps over the lazy dog. →
(fox, quick)
(fox, brown)
(fox, jumps)
(fox, over)



Word embeddings

Word2vec
CBOW model

Task: learn the probability of a word given its context.



Word embeddings

Word2vec

CBOW model

Skip-gram model

Skip-gram works well with little training data and represents well rare words

CBOW is faster to train and has slightly better accuracies for frequent words

Word embeddings

GloVe

Word-word
co-occurrence
probabilities can
encode meaning

Word embeddings

GloVe

Word-word
co-occurrence
probabilities can
encode meaning

Probability and Ratio	$k = \text{solid}$	$k = \text{gas}$	$k = \text{water}$	$k = \text{fashion}$
$P(k \text{ice})$	1.9×10^{-4}	6.6×10^{-5}	3.0×10^{-3}	1.7×10^{-5}
$P(k \text{steam})$	2.2×10^{-5}	7.8×10^{-4}	2.2×10^{-3}	1.8×10^{-5}
$P(k \text{ice})/P(k \text{steam})$	8.9	8.5×10^{-2}	1.36	0.96

Word embeddings

GloVe

Word-word
co-occurrence
probabilities can
encode meaning

Sum over all pairs of words

$$J = \sum_{i,j=1}^V f(X_{ij}) \left(\overbrace{w_i^T \tilde{w}_j + b_i + \tilde{b}_j}^{\text{Vectors embeddings} = W + \tilde{W}} - \underbrace{\log X_{ij}}_{\text{Log of co-occurrence}} \right)^2$$

Cost to minimize (AdaGrad)

Weighting function

Log of co-occurrence

Word embeddings

GloVe

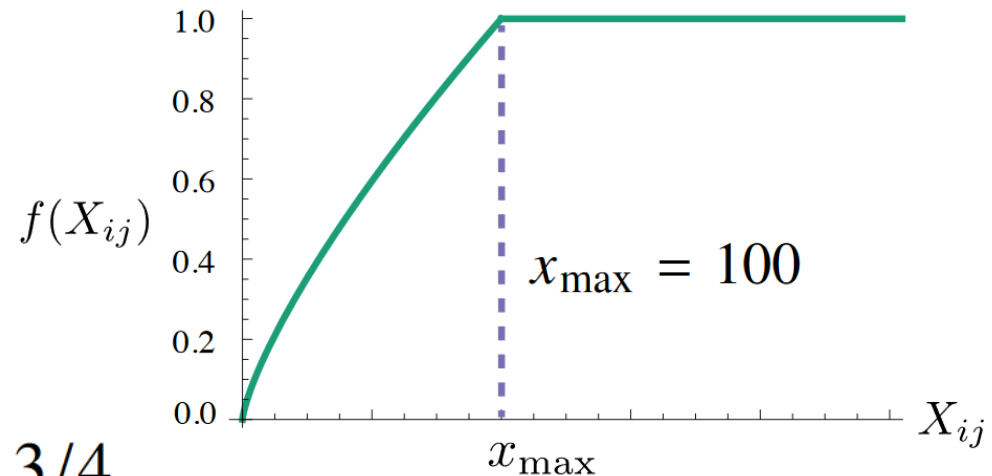
Word-word
co-occurrence
probabilities can
encode meaning

$$J = \sum_{i,j=1}^V f(X_{ij}) (w_i^T \tilde{w}_j + b_i + \tilde{b}_j - \log X_{ij})^2$$

Weighting
function

$$f(x) = \begin{cases} (x/x_{\max})^\alpha & \text{if } x < x_{\max} \\ 1 & \text{otherwise} \end{cases}$$

$$\alpha = 3/4$$



Word embeddings

Linguistic regularities

- **Linguistic or semantic similarity:**

Nearest neighbours using Euclidean (cosine) distance

frog

1. frogs

2. toad

3. litoria

4. leptodactylidae

5. rana

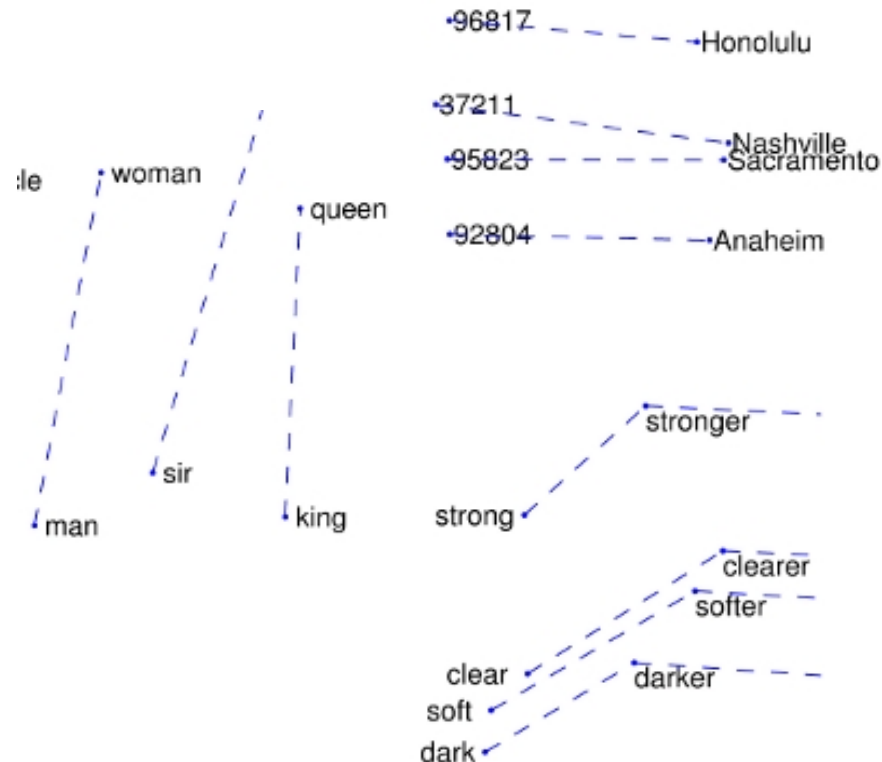
6. lizard

7. eleutherodactylus



Word embeddings

Linguistic regularities



- Linguistic or semantic similarity:**

Nearest neighbours using Euclidean (cosine) distance

- Linear substructures:**

Semantic / syntactic relations

Relationship	Example 1	Example 2	Example 3
France - Paris	Italy: Rome	Japan: Tokyo	Florida: Tallahassee
big - bigger	small: larger	cold: colder	quick: quicker
Miami - Florida	Baltimore: Maryland	Dallas: Texas	Kona: Hawaii
Einstein - scientist	Messi: midfielder	Mozart: violinist	Picasso: painter
Sarkozy - France	Berlusconi: Italy	Merkel: Germany	Koizumi: Japan
copper - Cu	zinc: Zn	gold: Au	uranium: plutonium
Berlusconi - Silvio	Sarkozy: Nicolas	Putin: Medvedev	Obama: Barack
Microsoft - Windows	Google: Android	IBM: Linux	Apple: iPhone
Microsoft - Ballmer	Google: Yahoo	IBM: McNealy	Apple: Jobs
Japan - sushi	Germany: bratwurst	France: tapas	USA: pizza

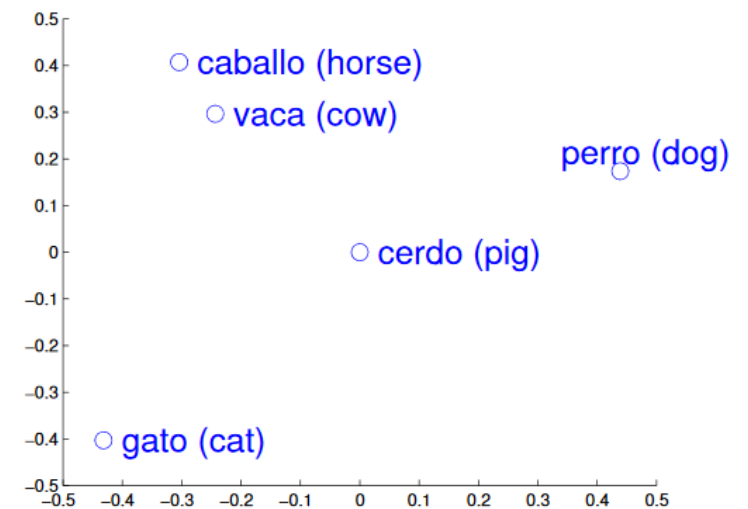
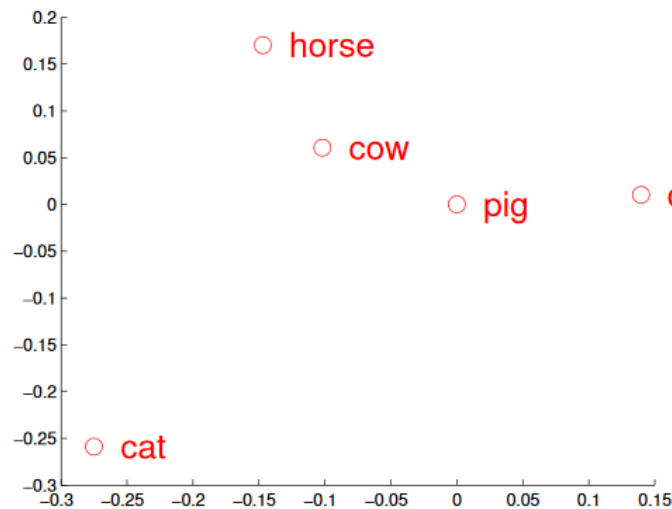
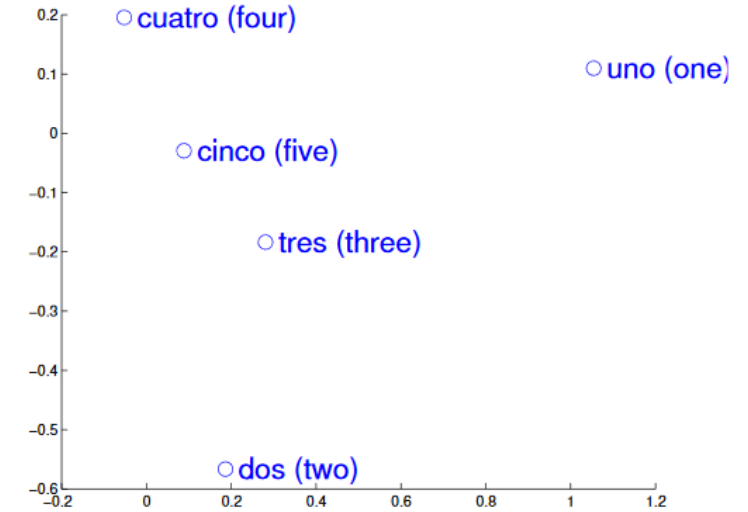
Word embeddings

Linguistic regularities

- **Linguistic or semantic similarity:**
Nearest neighbours using Euclidean (cosine) distance
- **Linear substructures:**
Semantic / syntactic relations
- **Multilingual embeddings:**
Word translation

Word embeddings

Linguistic regularities



Word embeddings

Linguistic regularities

- **Linguistic or semantic similarity:**
Nearest neighbours using Euclidean (cosine) distance
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Semantic / syntactic relations
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Word translation

Word embeddings

- **Linguistic or semantic similarity:**
Nearest neighbours using Euclidean (cosine) distance
- **Linear substructures:**
Semantic / syntactic relations
- **Multilingual embeddings:**
Word translation

Word embeddings

Practical aspects

- Corpus:
 - General language
 - Specific / technical language
- Pre-trained models
 - do not train the wheel again
- Method performance depends on the problem.
 - try different models
- Language bias
 - IA inherits our biases

Word embeddings

Some references

- Mikolov, Tomas, et al. Distributed Representations of Words and Phrases and their Compositionality.

<http://papers.nips.cc/paper/5021-distributed-representations-of-words-andphrases>

- Jeffrey Pennington, Richard Socher, and Christopher D. Manning. 2014. GloVe: Global Vectors for Word Representation.

<https://nlp.stanford.edu/projects/glove/>

- word embedding visualization

<https://ronxin.github.io/wevi/>

<https://projector.tensorflow.org/>

[illegible]

Sentence embeddings

How can we represent sentences, paragraphs or documents?

Sentence embeddings

How can we represent sentences, paragraphs or documents?

Sentences have a different lengths!

Sentence embeddings

How can we represent sentences?

- **Bag of words – one-hot vector**

In this paper, we study the task of learning universal representations of sentences, i.e., a sentence encoder model that is trained on a large corpus and subsequently transferred to other tasks. Two questions need to be solved in order to build such an encoder, namely: what is the preferable neural network architecture; and how and on what task should such a network be trained. Following existing work on learning word embeddings, most current approaches consider learning sentence encoders in an unsupervised manner like SkipThought (Kiros et al., 2015) or FastSent (Hill et al., 2016). Here, we investigate whether supervised learning can be leveraged instead, taking inspiration from previous results in computer vision, where many models are pretrained on the ImageNet (Dong et al., 2009) before being transferred. We compare sentence embeddings trained on various supervised tasks, and show that sentence embeddings generated from models trained on a natural language inference (NLI) task reach the best results in terms of transfer accuracy. We hypothesize that the suitability of NLI as a training task is caused by the fact that it is a high-level understanding task that involves reasoning about the semantic relationships within sentences. Unlike in computer vision, where convolutional neural networks are predominant, there are multiple ways to encode a sentence using neural networks. Hence, we investigate the impact of the sentence encoding architecture on representational transferability, and compare convolutional, recurrent and even simpler word composition schemes. Our experiments show that an encoder based on a bi-directional LSTM architecture with max pooling, trained on the Stanford Natural Language Inference (SNLI) dataset (Bowman et al., 2015).

corpus

Vocabulary:
in
this
paper
we
...

Filtered Vocabulary:
paper
task
embedding
...

In this paper, we study the task of learning universal representations of sentences, i.e., a sentence encoder model that is trained on a large corpus and subsequently transferred to other tasks. Two questions need to be solved in order to build

Text sample

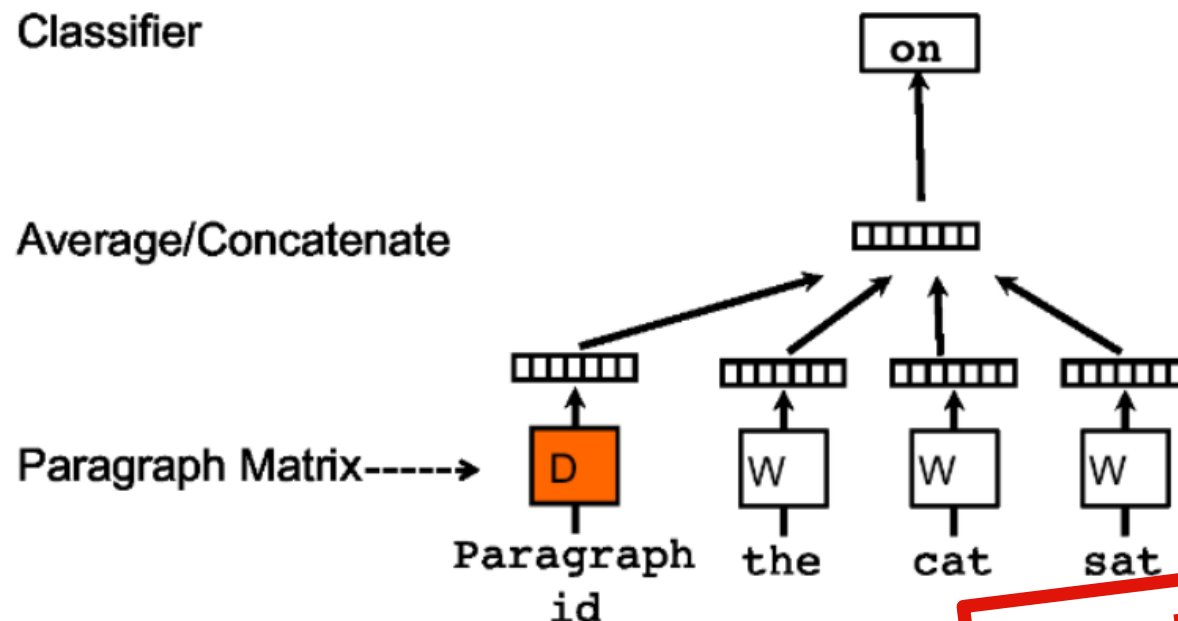
Bag of words	Vector
paper	1
task	1
embedding	0
learning	1
...	...

Un-ordered

Sentence embeddings

How can we represent sentences?

- **Bag of words – one-hot vector**
- **Paragraph vector PV-DM (distributed memory)**



Ordered

Task: From a paragraph embedding and words in the sentence predict next word.

→ we learn the paragraph and word embeddings and softmax weights in the corpus.

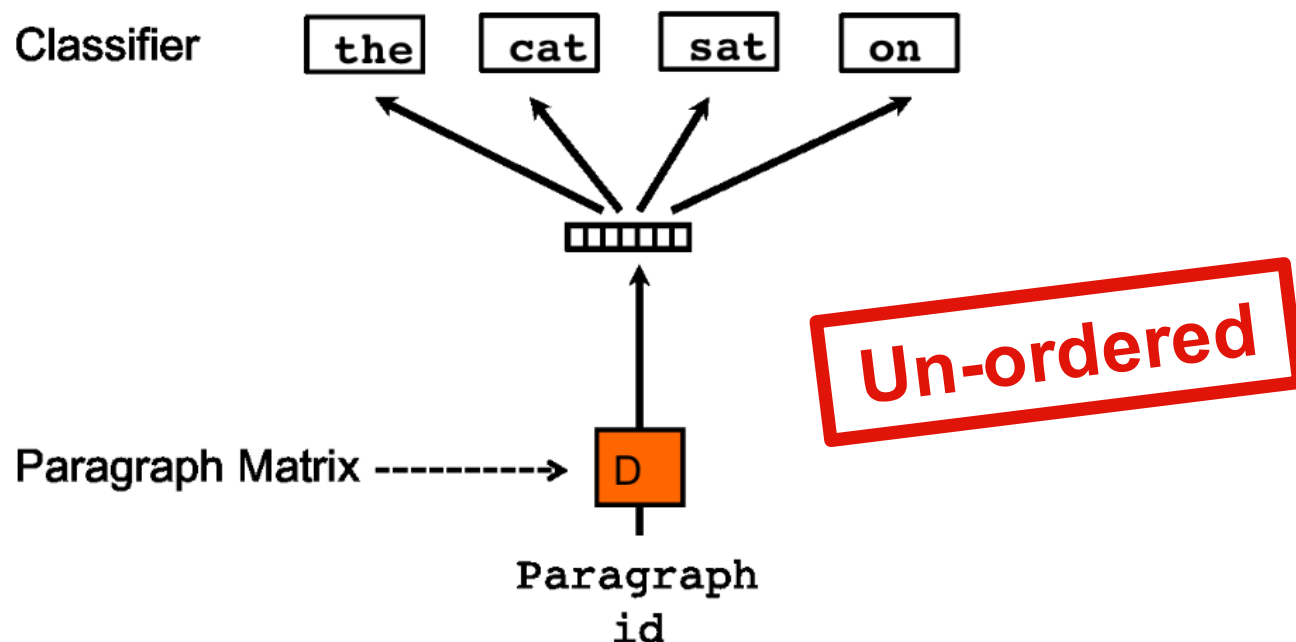
For inference we fix all parameters but D and learn D by gradient descent.

Sentence embeddings

How can we represent sentences?

- **Bag of words – one-hot vector**
- **Paragraph vector PV-DBOW (distributed BOW)**

Combine
PV-DBOW
and PV-DM



Task: From a paragraph embedding predict random words from the paragraph.

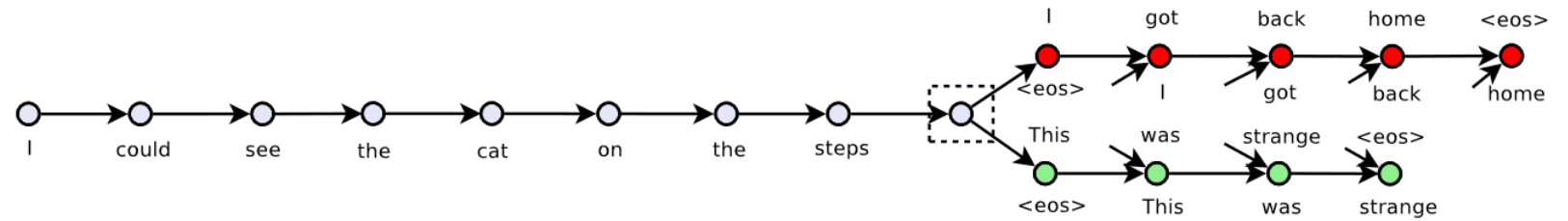
→ we learn the paragraph embeddings and softmax weights in the corpus.

For inference we fix all parameters but D and learn D by gradient descent.

Sentence embeddings

How can we represent sentences?

- **Bag of words – one-hot vector**
- **Paragraph vector**
- **Skip-thoughts**



Task: From a sentence predict next and previous sentences.

Encoder-decoder method:

ConvNet - RNN, RNN - RNN, LSTM – LSTM, **GRU - condGRU**

Unidirectional / bidirectional encoder or both

Objective: the sum of the log-probabilities for the forward and backward sentences conditioned on the encoder representation

$$\sum_t \log P(w_{i+1}^t | w_{i+1}^{<t}, \mathbf{h}_i) + \sum_t \log P(w_{i-1}^t | w_{i-1}^{<t}, \mathbf{h}_i)$$

Sentence embeddings

How can we represent sentences?

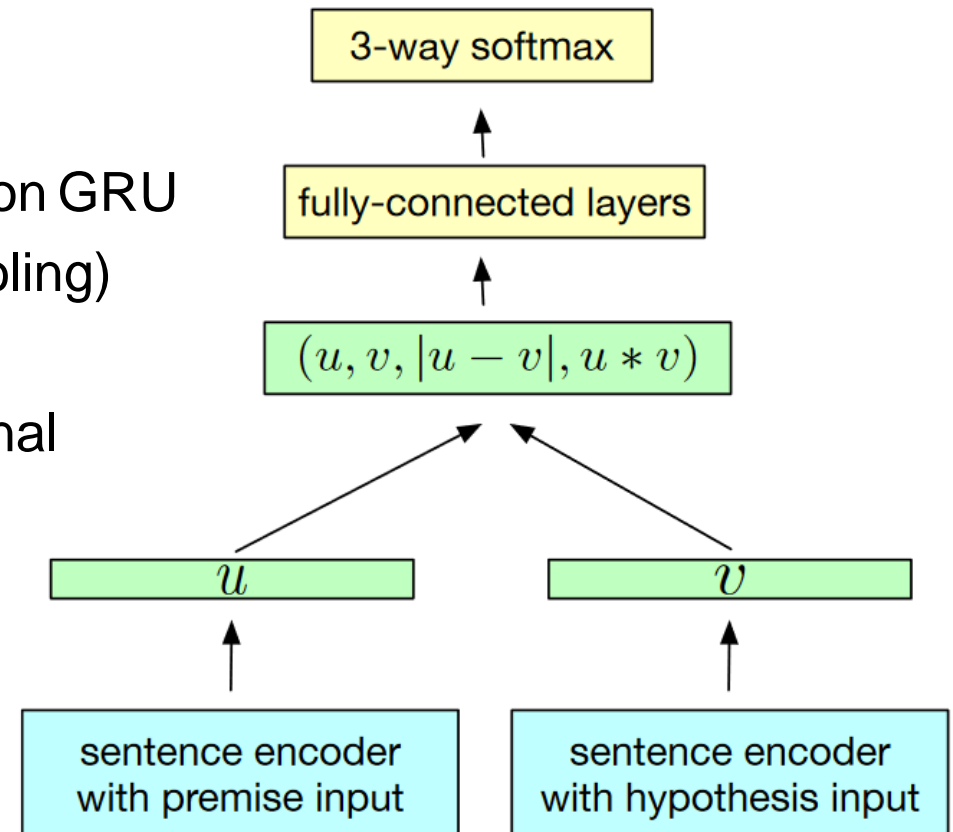
- **Bag of words – one-hot vector**
- **Paragraph vector**
- **Skip-thoughts**
- **SNLI - BiLSTM**

Task: SNLI: Stanford Natural Language Inference.
570K English sentences pairs labeled {entailment, contradiction, neutral}

Supervised

Sentence encoder architectures:

- LSTM
- GRU
- Concatenation 2-direction GRU
- **BiLSTM** (max - avg pooling)
- Self-attentive
- Hierarchical Convolutional

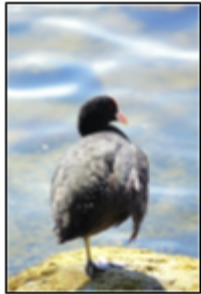


Multimodal embeddings



Problem: Caption / Image retrieval

- A.K.A. Image Annotation
- For a given image, find the caption that best describes the image, from a set of defined captions.



Input

"A dirty old jeep is driving out of the water."



"a bird is standing on one leg next to the water."



Output

- A.K.A. Image Search
- For a given caption, find the image that is best described by the caption, from a set of given images.

"a bird is standing on one leg next to the water."

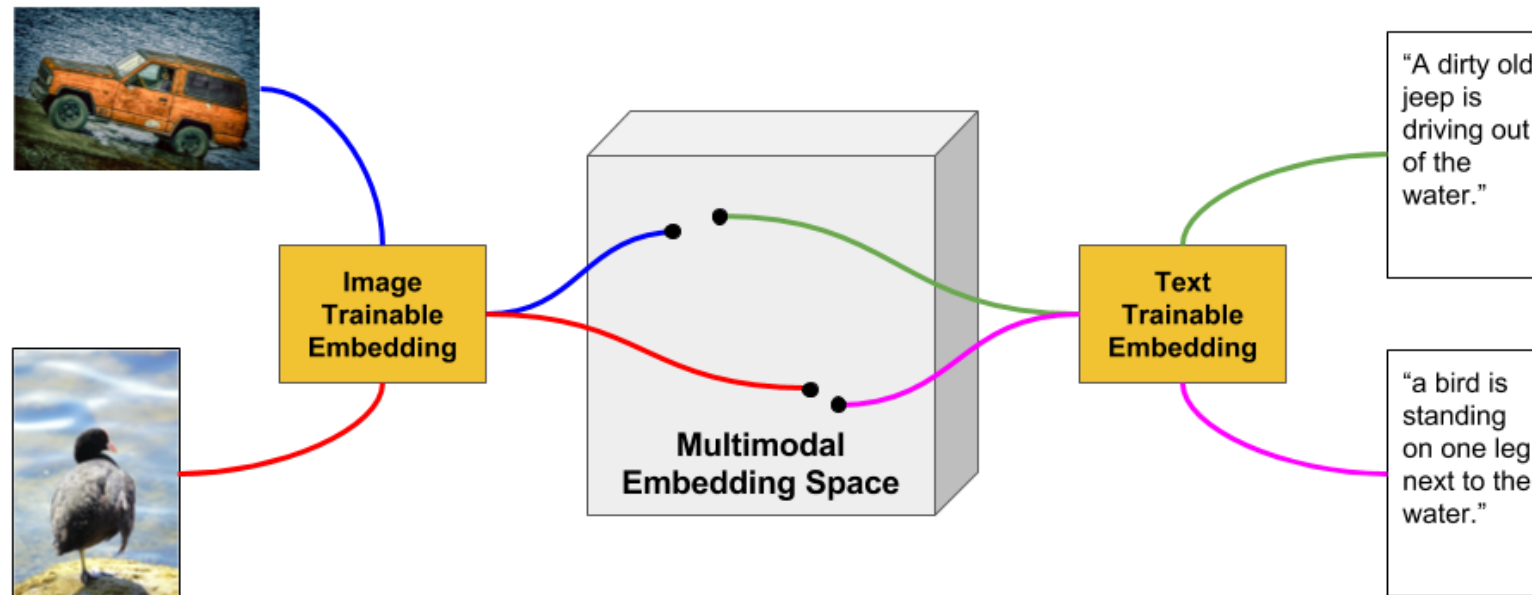
Input



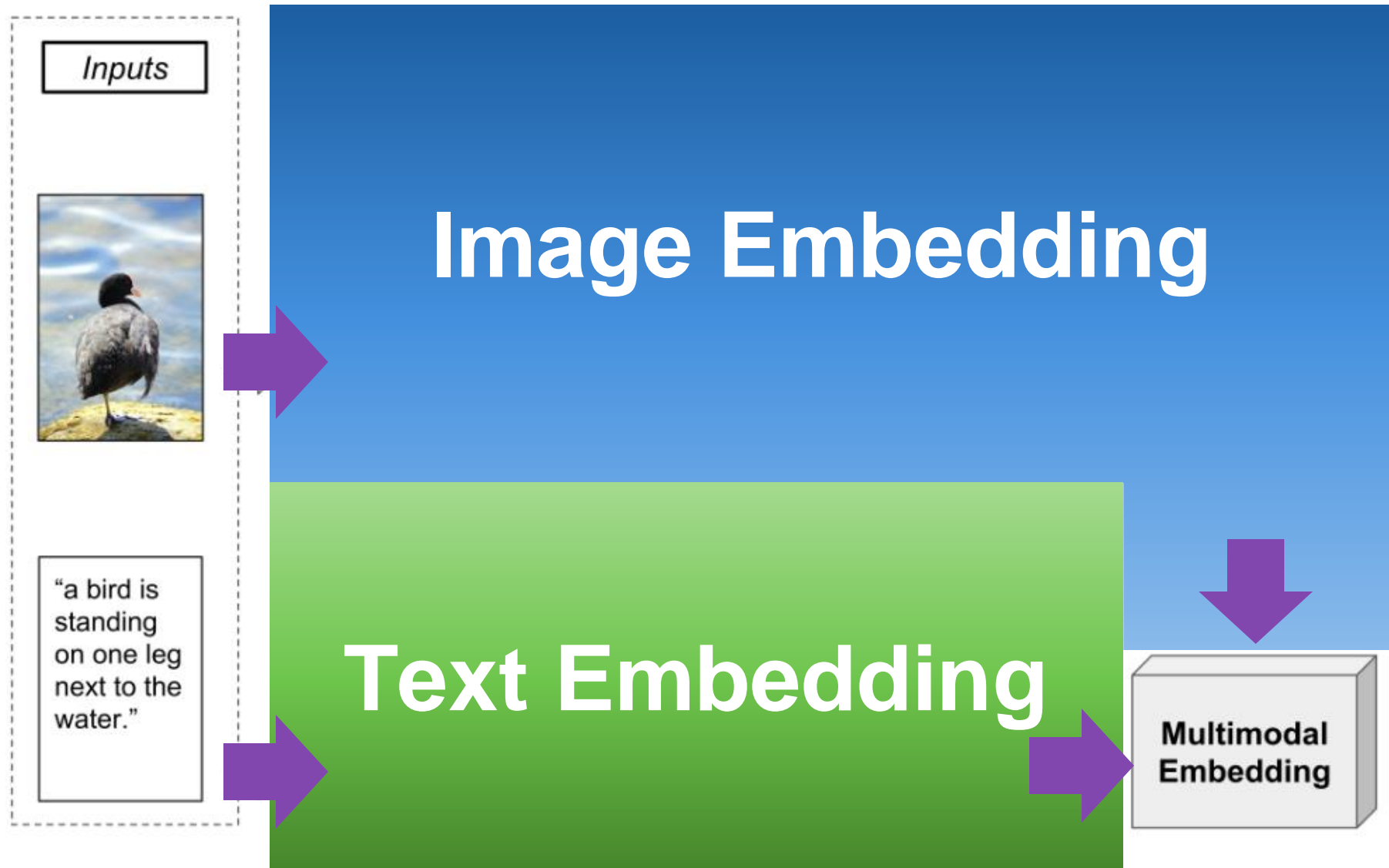
Output

Multimodal Embedding Space

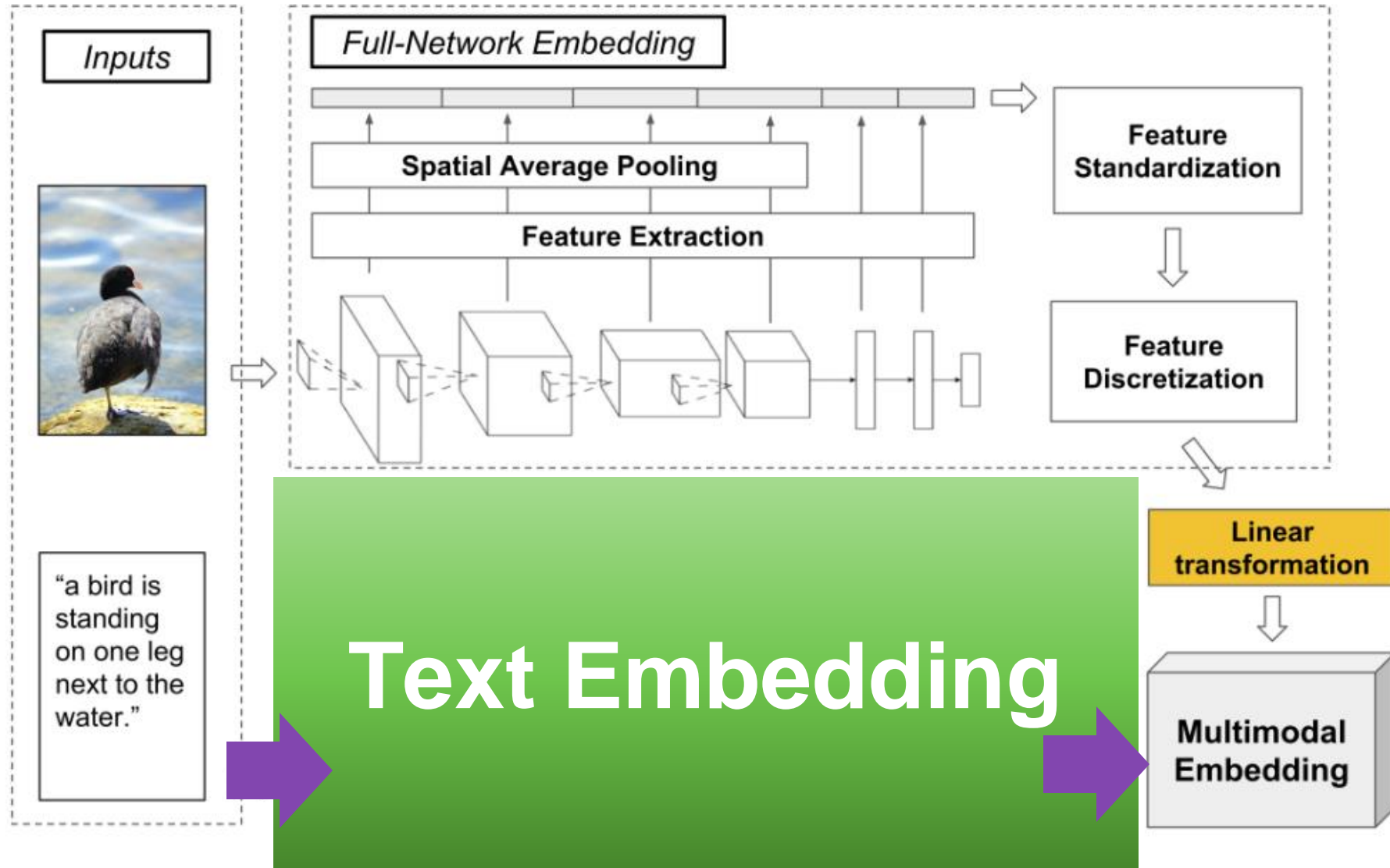
- A common vector space.
- Learned on pairs of examples.
- The space is tuned to put similar items closer than different ones.
- Search is straight forward. Find nearest neighbours.



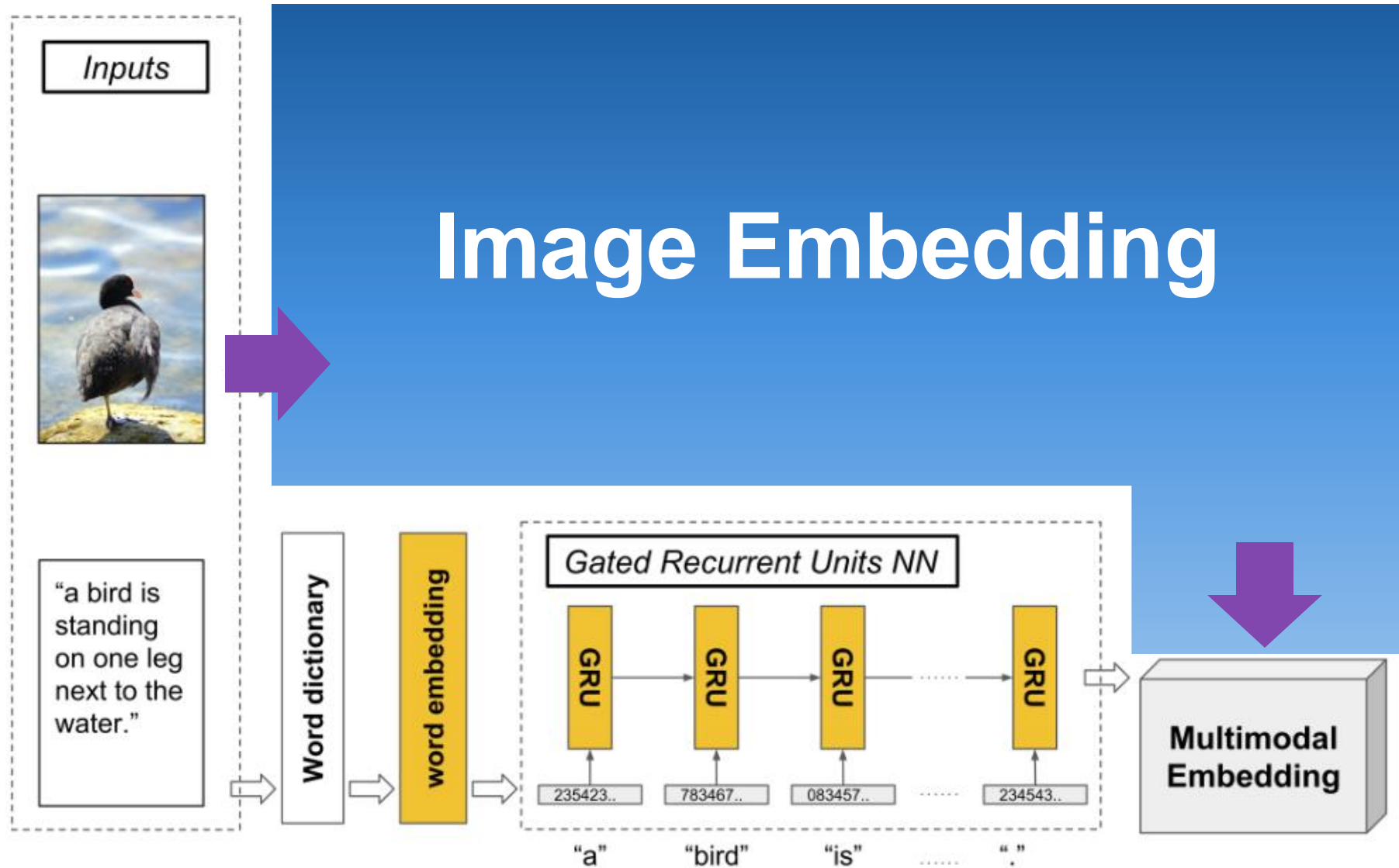
The whole pipeline



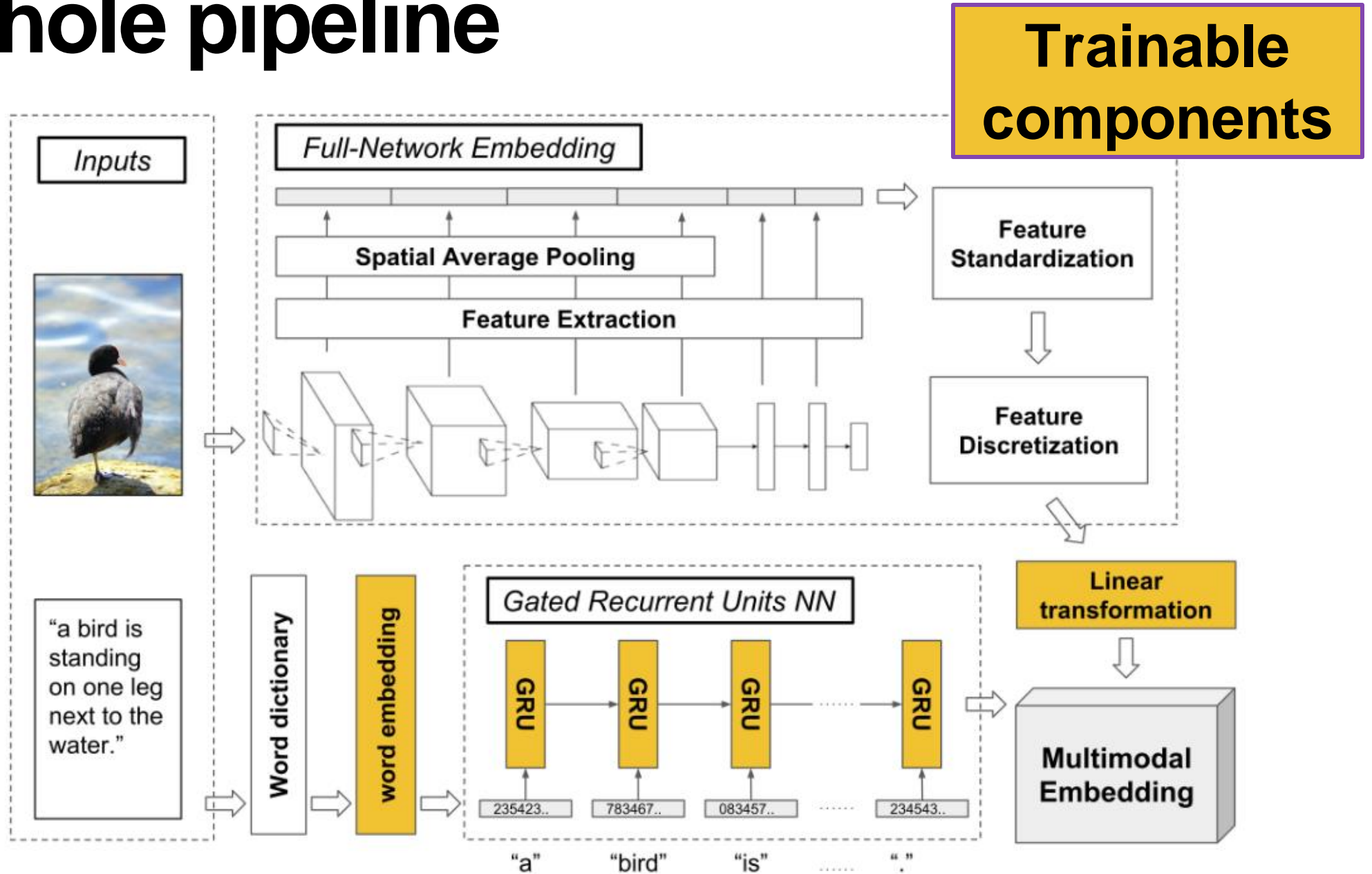
The whole pipeline



The whole pipeline



The whole pipeline

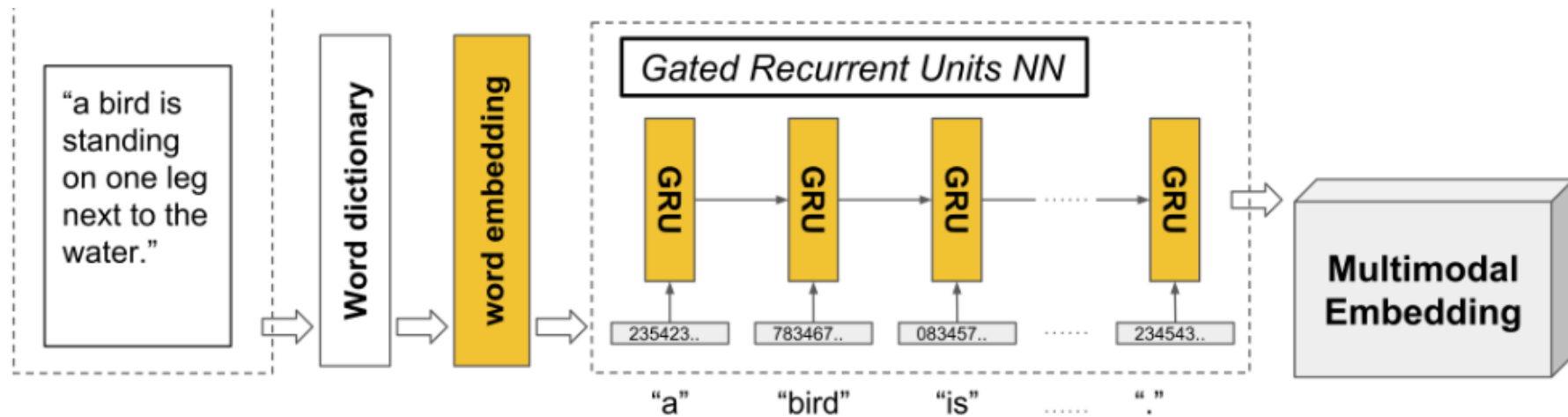


Text embedding

Following the approach described in:

Ryan Kiros, Ruslan Salakhutdinov, and Richard S Zemel.

Unifying visual-semantic embeddings with multimodal neural language models.



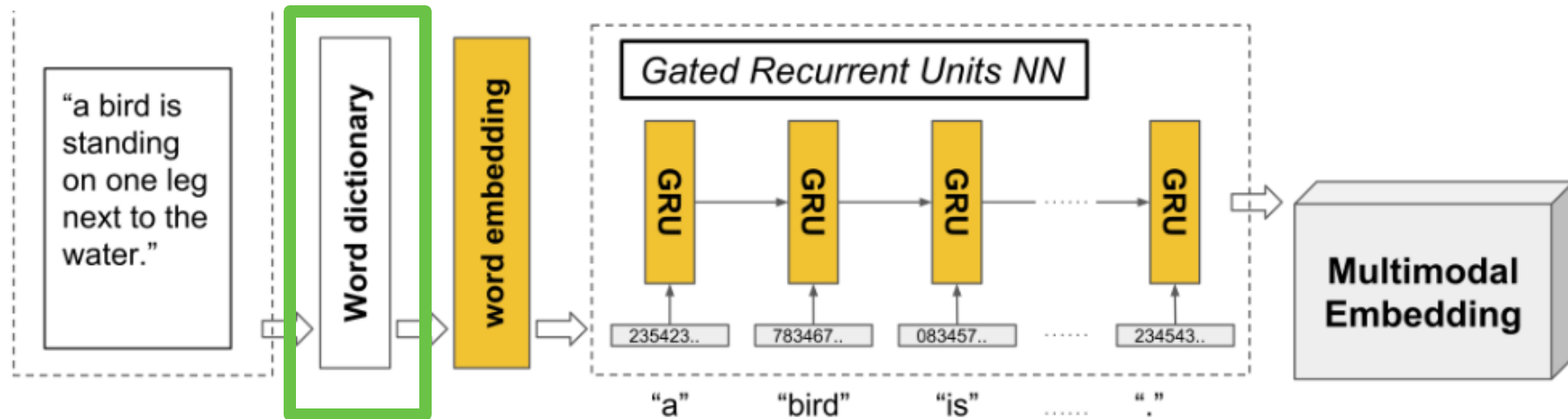
Text embedding

Following the approach described in:

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Unifying visual-semantic embeddings with multimodal neural language models.

- Define a one-hot vector encoding of words via word dictionary.



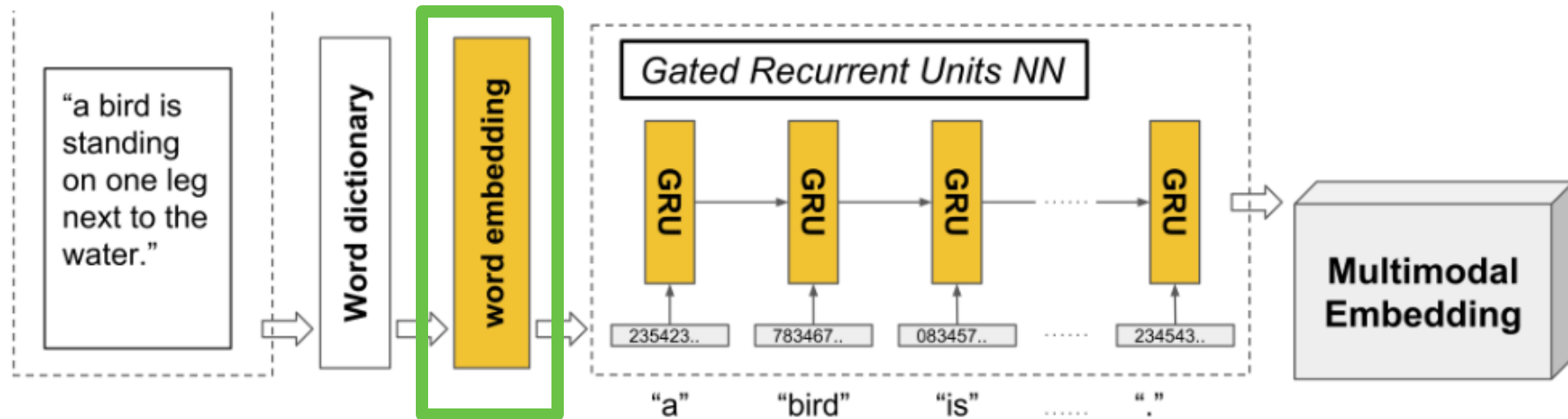
Text embedding

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- Define a one-hot vector encoding of words via word dictionary.
- Obtain a dense representation using a trainable linear embedding.



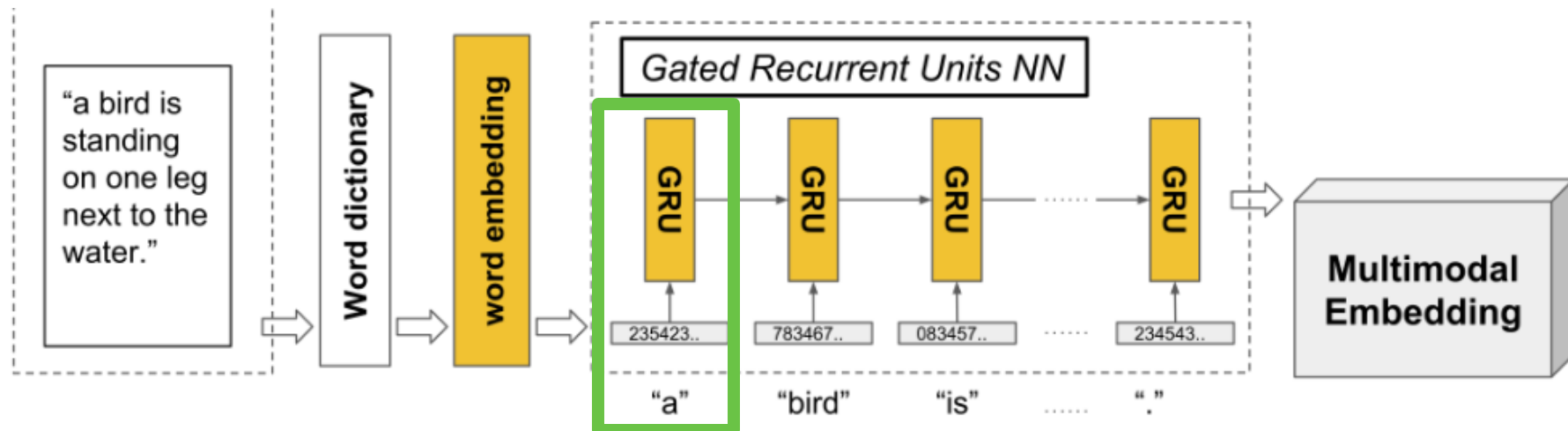
Text embedding

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- Define a one-hot vector encoding of words via word dictionary.
- Obtain a dense representation using a trainable linear embedding.
- Feed the caption, word per word, to a Gated Recurrent Units (GRUs) Neural Network.



Text embedding

Following the approach described in:

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Unifying visual-semantic embeddings with multimodal neural language models.

- Define a one-hot vector encoding of words via word dictionary.
- Obtain a dense representation using a trainable linear embedding.
- Feed the caption, word per word, to a Gated Recurrent Units (GRUs) Neural Network.
- Use the final hidden state of the network as text embedding.

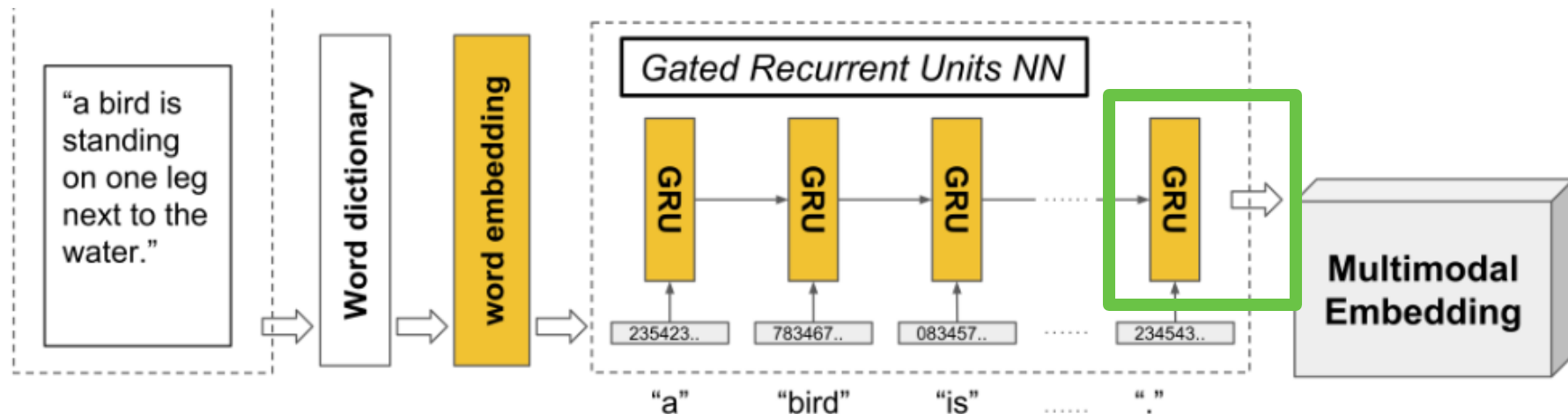


Image embedding

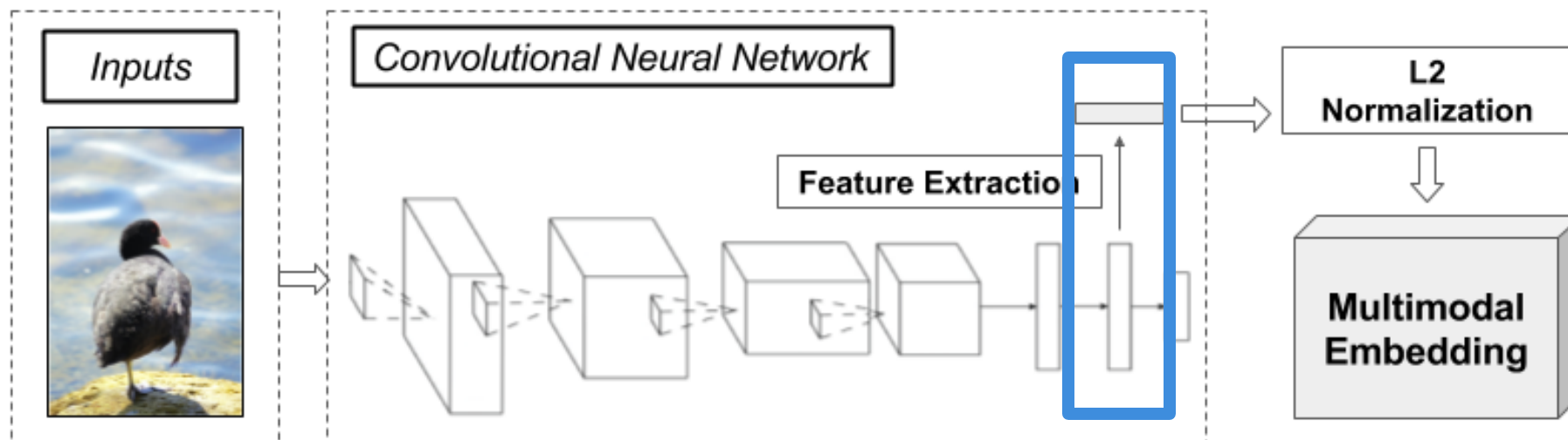
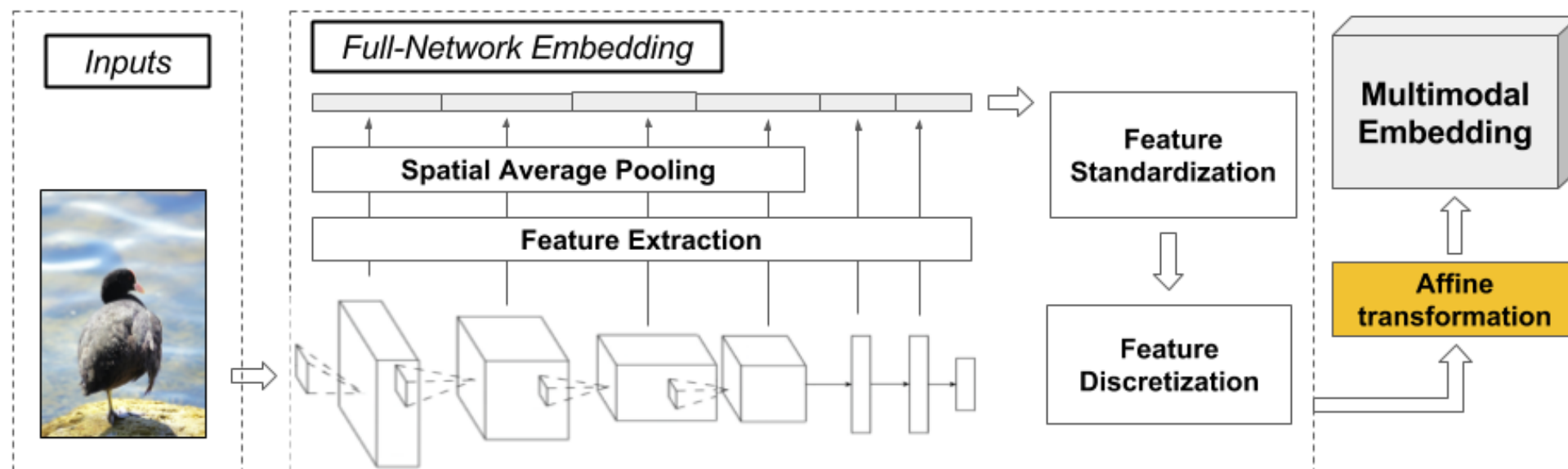


Image embedding





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thanks.

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