

# cgull

cgull is a multithreaded sever that has a subset of features from http 1.x.

## Features

- Containerisation using Docker
- Custom request routing inspired by node (found in `server_main.c`) e.g.

```
serve("./content");  
route(GET, "/hello", text("Hello World!"));  
route(GET, "/world", text("World!"));
```
- Custom logger with varying levels `debug`, `error`, `info` found in `server_logger.c`
- Multithreaded using `pthread`
- Dynamically add web pages without reloading
- Supports GET and HEAD requests

## Run

The Makefile in `src/Makefile` has several main commands

```
# Get in the right directory  
cd src/  
  
# Compile the server into a binary in src  
make  
  
# Delete any previously generated binaries, required for regenerating new binary  
make clean  
  
# Create the docker image, this compiles the C internally  
make docker  
  
# Run the docker container in the background  
make docker-run-background  
  
# Run the docker container with a shell  
make docker-run  
  
# Kill all running docker containers (useful if running in background)  
make docker-kill
```

The C binary accepts one argument – A port specified as the first command line argument

```
# Defaults to port 9001 (this is used by docker also)  
./server
```

```
# Set the port manually  
./server 8080
```

```
# Use a port that requires higher priveledges  
sudo ./server 80
```