

cgull

cgull is a multithreaded sever that has a subset of features from http 1.x.

Features

- Containerisation using Docker
- Custom request routing inspired by node (found in `server_main.c`) e.g.

```
serve("./content");
route(GET, "/hello", text("Hello World!"));
route(GET, "/world", text("World!"));
```
- Custom logger with varying levels `debug`, `error`, `info` found in `server_logger.c`
- Multithreaded using `pthread`
- Dynamically add web pages without reloading
- Supports GET and HEAD requests

Run

The Makefile in `src/Makefile` has several main commands

```
# Compile the server into a binary in src/build
make
```

```
# Delete any previously generated binaries, required for regenerating new binary
make clean
```

```
# Create the docker image, this compiles the C internally
make docker
```

```
# Run the docker container in the background
make docker-run-background
```

```
# Run the docker container with a shell
make docker-run
```

```
# Kill all running docker containers (useful if running in background)
make docker-kill
```

The C binary accepts one argument – A port specified as the first command line argument

```
# Defaults to port 9001 (this is used by docker also)  
./server  
  
# Set the port manually  
./server 8080  
  
# Use a port that requires higher priveledges  
sudo ./server 80
```