









UnviewGontroner

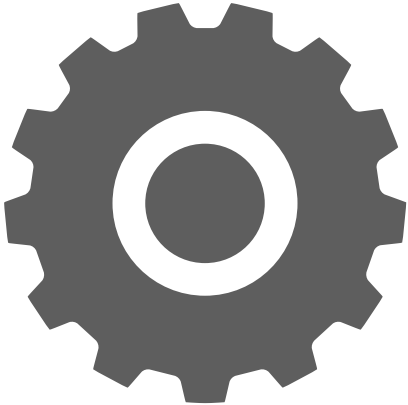






**Stores**





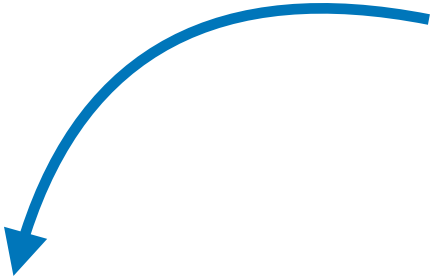
```
@IBOutlet func tap(_ sender: UIButton) {  
    store.dispatch(SomeEvent.didTapButton)  
}
```



**Event**

```
override func viewDidLoad() {  
    store.subscribe(onNext: { [weak self] state in  
        self?.label.text = state.name  
    })  
}
```





**State**



# UIViewController

# Store

UIButton



```
@IBOutlet func tap(_ sender: UIButton) {  
    store.dispatch(SomeEvent.didTapButton)  
}
```



```
override func viewDidLoad() {  
    store.subscribe(onNext: { [weak self] state in  
        self?.label.text = state.name  
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```



UILabel

