#### **General Note:**

- Read and understand the question carefully.
- For implementation, you are permitted to use the code that you have submitted as an assignment.
- You are not permitted to use global variables and/or static variables.
- Assume that all the inputs in the test cases are valid.
- 1. SBB bank is starting a new locker facility with n lockers, numbered from 1 to n, for its customers. You are asked to create a locker management system for the bank staff to store the details of the customers who use the locker facility. The system should allow the staff to
  - Assign a customer to a locker. Staff can also replace a customer already assigned to a locker with a new customer.
  - Free a locker by removing the customer from the locker.
  - If the staff makes a mistake while doing the above operations (assign/free), he/she should be able to undo that operation. At a time, an undo can revert only the last performed operation.

The locker management system uses an array A of size n to store the account number of customers who are provided with locker facility. A[i] stores the account number of the customer assigned the locker number i+1. Initially, all the lockers are empty and assigned with an account number -1. Use a stack, implemented using a **linked list**, to keep track of the assign and free operations performed.

Your program should implement the following functions as per the given function prototypes:

- main(): Repeatedly read a character 'i', 'd', 'p', or 'u' from the console and perform the corresponding operations given in the section Input/Output Format, using the following functions, until character 't' is encountered.
- assign\_locker(A, S): Read the account number c and locker number p of a customer, and insert c in the array A based on p. Also store the details of insert operation in the stack S.
   [1.5 marks]
- free\_locker(A, S): Read the locker number p to be freed. In array A, remove the customer from locker number p. Also store the details of delete operation in the stack S.
   [1.5 marks]
- undo(A, S): From the stack S, get the details of the last performed operation in the array A, and undo that specific operation. [2 marks]
- *print\_details*(*A*, *n*): Print the account number of all the customers assigned with a locker in the array *A* of size *n* in the increasing order of locker number, separated by a space. If there are no lockers assigned to any customers at present, print -1.

[1 Mark]

#### **Input/Output Format**

The input consists of multiple lines. First line of the input contains an integer  $n \in [1, 10^5]$  representing the total number of lockers.

Each subsequent line starts with a character from  $\{i, d, p, u, t\}$  followed by at most two integers.

- Character 'i': Character 'i' will be followed by two integers,  $c \in [1, 10^6]$  and  $p \in [1, n]$  representing the account number and locker number of a customer, respectively. Assign the customer to the locker number p using  $assign\_locker()$  function.
- Character 'd' : Character 'd' will be followed by an integer  $p \in [1, n]$  representing the locker number. Remove the customer assigned with the locker number p using  $free\_locker()$  function.
- Character 'p': Print the account number of all the customers using  $print\_details()$  function
- Character u': Undo the last performed operation using undo() function.
- Character 't': Terminate the program.

## Sample Input and Output

## Input 1

#### Output 1

```
-1
230412 210036 110110
210036 110110
455341 210036 177455
455341 210036
```

#### Input 2

```
10
i 333452 8
i 212213 6
i 676212 6
p
```

```
р
u
р
u
р
i 676161 1
i 899899 3
d 3
d 2
i 555666 10
р
i 123111 2
i 124212 5
i 125516 7
i 777126 7
u
р
t
```

# Output 2

```
676212 333452
212213 333452
333452
-1
676161 555666
676161 123111 124212 777126 555666
676161 123111 124212 125516 555666
```