Date: 03-09-2021

Ex. No. 7

# Exercise 7 - BCD Addition and Subtraction 7A - BCD Addition

#### Aim:

To add two BCD numbers.

# Procedure for executing MASM:

- 1. Mount the local folder in the DOS-BOX using a temp disk name:
   `mount <disk-name> <folder-location>`
- 2. Change directory into the mounted disk: `<disk-name>: `
- 3. Assemble the instructions: `masm <file-name>.asm`
- 5. Debug the executable file to read the memory map and execute the program: `debug <file-name>.exe`. After entering debug mode,
  - a. `d <segment:offset> ` dump(read) memory map from the given location
  - b. `e <segment:offset> ` edit memory values from the given location. Use 'White space' to continue editing and 'new line' to exit editing.
  - c. `u ` unassemble code (with or without <segment:offset>)
  - d. `g ` execute the program
  - e.`?` display command list
  - f. `q` quit the debugger

# Algorithm:

- 1. Initialise data and extra segment using their respective registers.
- 2. Move the augend into AL.
- 3. Add the contents of AL with addend and store it in place.
- 4. On decimal adjust after addition (DAA), we get the BCD adjusted sum at AL and carry at CF.
- 5. Move the sum at AL to memory, sum.
- 6. If CF is set, move 01H to carry to indicate generation of carry.
- 7. Terminate the program.



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### Program:

```
Program
                                              Comment
                                              Comment after ';'
                                              Map CS to code segment, DS to data
assume cs: code, ds: data
                                              segment
data segment
                                              Initialise data segment and extra
    augend db 99H
                                              segment
                                              db = define a byte
    addend db 99H
                                              Initialise augend and addend
    carry db 00H
                                              Initialise carry and sum with 00H
    sum db 00H
data ends
code segment
                                              Initialise code segment
                                              Move the starting address of data
start: mov ax, data
                                              segment in ax, then move ax to ds.
        mov ds, ax
                                              Move augend to AL
        mov al, augend
                                              Add AL with addend (AL = AL + Addend)
        add al, addend
                                              Decimal Adjust after Addition
        daa
                                              Move AL to sum
        mov sum, al
        jnc term
                                              If CF not set, terminate, else,
        mov carry, 01H
                                              Move 01H to Carry
term:
        mov ah, 4cH
                                              Set ah = 4cH
                                              Call interrupt routine 21H for DOS,
        int 21H
                                              which terminates if ah = 4cH
code ends
end start
```

#### Unassembled code:

```
D:\>debug add.exe
-Ш
076B:0000 B86A07
                        MOV
                                 AX,076A
076B:0003 8ED8
                                 DS,AX
                        MOV
                        MOV
076B:0005 A00000
                                 AL,[0000]
076B:0008 02060100
                        ADD
                                 AL,[0001]
076B:000C 27
                        DAA
976B:000D A20300
                                 [0003],AL
                        MOV
076B:0010 7305
                        JNB
                                 0017
076B:0012 C606020001
                                 BYTE PTR [0002],01
                        MOV
076B:0017 B44C
                                 AH,4C
                        MOV
076B:0019 CD21
                                 21
                        INT
```



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# Snapshot of sample input and output:

Case i: No carry

Augend = 31 Addend = 68 Carry = 00 Sum = 99

```
-d 076a:0000
076a:0010  B8 6a 07 8E D8 a0 00 00-02 06 01 00 27 a2 03 00
                                                                  076A:0020 73 05 C6 06 02 00 01 B4-4C CD 21 F8 EB 1E 8A 5E 076A:0030 F9 B7 00 D1 E3 8B 87 AE-16 3B 46 FE 77 09 89 46 076A:0040 FE 8A 46 F9 88 46 F8 FE-46 F9 EB C9 8A 5E F8 B7
                                                                  s.....L.!....
                                                                 .....;F.ω..F
                                                                 076A:0050 00 8A 87 48 2F D0 D8 73-17 E8 B6 00 8A 5E F8 B7
                                                                 ...H⁄..s....
076A:0060 00 8A 87 48 2F D0 D8 73-07 53 B0 01 50 E8 73 01
                                                                  ...H/..s.S..P.s.
076A:0070 A0 B6 2C 3A 46 F8 74 7E-C7 46 FA 00 00 8A 46 F8
                                                                  \dots; F.t~.F....F.
-g
Program terminated normally
-d 076a:0000
976A:0000 31 68 00 99 00 00 00 00-00 00 00 00 00 00 00 00
                                                                  1h......
076A:0010 B8 6A 07 8E D8 A0 00 00-02 06 01 00 27 A2 03 00
                                                                  . j. . . . . . . . . . . . . .
076A:0020 73 05 C6 06 02 00 01 B4-4C CD 21 F8 EB 1E 8A 5E
                                                                  s.....L.!...
076A:0030 F9 B7 00 D1 E3 8B 87 AE-16 3B 46 FE 77 09 89 46
                                                                  .....;F.ω..F
076A:0040 FE 8A 46 F9 88 46 F8 FE-46 F9 EB C9 8A 5E F8 B7
                                                                  ..F..F..F...
          00 8A 87 48 2F D0 D8 73-17 E8 B6 00 8A 5E F8 B7 00 8A 87 48 2F D0 D8 73-07 53 B0 01 50 E8 73 01
976A:0050
                                                                 ...H/..s....
                                                                  ...H/..s.S..P
976A:0060
076A:0070 A0 B6 2C 3A 46 F8 74 7E-C7 46 FA 00 00 8A 46 F8
                                                                  ..,:F.t
```

Case ii: Carry generated Augend = 99 Addend = 99 Carry = 01 Sum = 98

```
-d 076a:0000
076A:0000 99 99 00 00 00 00 00 00-00 00 00 00 00 00 00
076A:0010 B8 6A 07 8E D8 A0 00 00-02 06 01 00 27 A2 03 00
                                                                   076A:0020 73 05 C6 06 02 00 01 B4-4C CD 21 F8 EB 1E 8A 5E
                                                                   s.....L.!....
076A:0030 F9 B7 00 D1 E3 8B 87 AE-16 3B 46 FE 77 09 89 46
                                                                   .....F.w..F
076A:0040 FE 8A 46 F9 88 46 F8 FE-46 F9 EB C9 8A 5E F8 B7
                                                                   ..F..F..F...
076A:0050 00 8A 87 48 2F D0 D8 73-17 E8 B6 00 8A 5E F8 B7
                                                                   ...H∕..s....
                                                                   ...H/..s.S..P.s.
..,:F.t~.F....F.
076A:0060 00 8A 87 48 2F D0 D8 73-07 53 B0 01 50 E8 73 01
076A:0070 A0 B6 2C 3A 46 F8 74 7E-C7 46 FA 00 00 8A 46 F8
Program terminated normally
-d 076a:0000
076A:0000   99 99 01 98 00 00 00 00-00 00 00 00 00 00 00 00
076A:0010 B8 6A 07 8E D8 A0 00 00-02 06 01 00 27 A2 03 00
                                                                   . j. . . . . . . . . .
076A:0020 73 05 C6 06 02 00 01 B4-4C CD 21 F8 EB 1E 8A 5E
                                                                   s.....t..t...
                                                                   .....F.w..F
076A:0030 F9 B7 00 D1 E3 8B 87 AE-16 3B 46 FE 77 09 89 46
076a:0040   FE 8a 46 F9 88 46 F8 FE-46 F9 EB C9 8a 5E F8 B7
                                                                   ..F..F..F..
           00 8A 87 48 2F D0 D8 73-17 E8 B6 00 8A 5E F8 B7 00 8A 87 48 2F D0 D8 73-07 53 B0 01 50 E8 73 01
                                                                   ...H∕..s....
076A:0050
076A:0060
                                                                   ...H∕.
076A:0070 A0 B6 2C 3A 46 F8 74 7E-C7 46 FA 00 00 8A 46 F8
```

#### Result:

Program to add 2 BCD numbers is assembled, executed and verified.



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## **7B - BCD Subtraction**

#### Aim:

To subtract two BCD numbers.

# Algorithm:

- 1. Initialise data and extra segment using their respective registers.
- 2. Move the minuend into AL.
- 3. Subtract the contents of AL with subtrahend and store it in place.
- 4. On decimal adjust after addition (DAA), we get the BCD adjusted difference at AL and carry at CF.
- 5. Move the sum at AL to memory, diff.
- 6. If CF is not set, jump to term (Step 8).
- 7. If CF is set,
  - a. Move 01H to sign to indicate that minuend was smaller than subtrahend.
  - b. Take the 10's complement of the result: move 99H to BL, and subtract AL from BL and increment BL.
  - c. Move BL back to AL.
- 8. Move AL to memory, diff.
- 9. Terminate the program.



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### Program:

```
Comment
Program
                                              Comment after ';'
                                              Map CS to code segment, DS to data
assume cs: code, ds: data
                                              segment
data segment
                                              Initialise data segment and extra
    minuend db 38H
                                              segment
                                              db = define a byte
    subtrahend db 61H
                                              Initialise minuend and subtrahend
    sign db 00H
                                              Initialise sign and diff with 00H
    diff db 00H
data ends
code segment
                                              Initialise code segment
start: mov ax, data
                                              Move the starting address of data
                                              segment in ax, then move ax to ds.
        mov ds, ax
                                              Move minuend to AL
        mov al, minuend
                                              Add AL with subtrahend (AL = AL -
        sub al, subtrahend
                                              Subtrahend)
        das
                                              Decimal Adjust after Subtraction
                                              If CF not set, jump to term, else,
        inc term
                                              Move 01H to Sign
        mov sign, 01H
        mov bl, 99H
                                              Move 99H to BL
                                              Subtract AL from BL (BL = BL - AL)
        sub bl, al
                                              Increment BL
        inc bl
                                              Move BL back to AL
        mov al, bl
                                              Move AL to memory, diff
term:
        mov diff, al
                                              Set ah = 4cH
        mov ah, 4cH
                                              Call interrupt routine 21H for DOS,
        int 21H
                                              which terminates if ah = 4cH
code ends
end start
```



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#### Unassembled code:

D:\>debug	sub.exe		
-u 076B:0000	B86A07	MOV	AX,076A
076B:0003	8ED8	MOV	DS,AX
076B:0005	A00000	MOV	AL,[0000]
076B:0008	2A060100	SUB	AL,[0001]
076B:000C	2F	DAS	
076B:000D	730D	JNB	001C
076B:000F	C606020001	MOV	BYTE PTR [0002],01
076B:0014	B399	MOV	BL,99
076B:0016	2AD8	SUB	BL,AL
076B:0018	FEC3	INC	BL
076B:001A	8AC3	MOV	AL,BL
076B:001C	A20300	MOV	[0003],AL
076B:001F	B44C	MOV	AH,4C
076B:0021	CD21	INT	21

# Snapshot of sample input and output:

Case i: Minuend > Subtrahend Minuend = 00H Subtrahend = 00H Sign = 00H Difference = 00H

```
-d 076a:0000
B8 6A 07 8E D8 A0 00 00-2A 06 01 00 2F 73 0D C6
976A:0010
976A:0020
        06 02 00 01 B3 99 2A D8-FE C3 8A C3 A2 03 00 B4
976A:0030
        4C CD 21 D1 E3 8B 87 AE-16 3B 46 FE 77 09 89 46
                                                    L. ! . . . . . ; F . w . . F
                                                    ..F..F..F...^..
976A:0040
        FE 8A 46 F9 88 46 F8 FE-46 F9
                                  EB C9 8A 5E F8 B7
        00 8A 87 48 ZF
                     DO D8 73-17 E8 B6 OO 8A 5E F8 B7
976A:0050
                                                    ...H∕..s....
976A:0060
        00 8A 87 48 2F
                     DO D8 73-07 53 BO 01 50 E8 73 01
                                                    ...H/..s.S..P.s.
976A:0070 A0 B6 2C 3A 46 F8 74 7E-C7 46 FA 00 00 8A 46 F8
                                                    ..,:F.t~.F....F.
rogram terminated normally
d 076a:0000
976A:0000 61 38 00 23 00 00 00 00-00 00 00 00 00 00 00 00
976A:0010  B8 6A 07 8E D8 A0 00 00-2A 06 01 00 2F 73 0D C6
                                                    .j....*.../s..
976A:0030 4C CD 21 D1 E3 8B 87 AE-16 3B 46 FE 77 09 89 46
                                                    L.!....;F.w..F
..F..F..F...
976a:0050   00 8a 87 48 2F D0 D8 73-17 E8 B6 00 8a 5E F8 B7
                                                    ...H∕..s....
        00 8A 87 48 2F DO D8 73-07 53 BO 01 50 E8 73 01
0060 : 076A
                                                    ...H/..s.S..P.s.
076A:0070
        AO B6 2C 3A 46 F8 74 7E-C7 46 FA 00 00 8A 46
```



#### UCS1512-Microprocessor Lab

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```
Case ii: Minuend < Subtrahend
Minuend = 00H Subtrahend = 00H
Sign = 00H Difference = 00H
```

```
-d 076a:0000
976A:0000
        8a.....
         B8 6A 07 8E D8 A0 00 00-2A 06 01 00 2F 73 0D C6
976A:0010
                                                    .j....*../s..
976a:0020   06 02 00 01 B3 99 2a D8-FE C3 8a C3 a2 03 00 B4
                                                     . . . . . . * . . . . . . . . .
976A:0030 4C CD 21 D1 E3 8B 87 AE-16 3B 46 FE 77 09 89 46
                                                    L. ! . . . . . ; F . w . . F
                                                    ..F..F..F...^
976A:0040 FE 8A 46 F9 88 46 F8 FE-46 F9 EB C9 8A 5E F8 B7
976A:0050 00 8A 87 48 2F DO D8 73-17 E8 B6 00 8A 5E F8 B7
                                                    ...H/..s....
976A:0060 00 8A 87 48 2F DO D8 73-07 53 BO 01 50 E8 73 01
                                                    ...H/..s.S..P.s.
976A:0070 A0 B6 2C 3A 46 F8 74 7E-C7 46 FA 00 00 8A 46 F8
                                                    \dots; F.t~.F....F.
Program terminated normally
-d 076a:0000
976A:0000 38 61 01 23 00 00 00 00-00 00 00 00 00 00 00 00
                                                    8a.#.......
.j.....*.../s..
. . . . . . * . . . . . . . . .
976A:0030   4C CD 21 D1 E3 8B 87 AE-16 3B 46 FE 77 09 89 46
                                                    L. ! . . . . . ; F . w . . F
..F..F..F...
976a:0050   00 8a 87 48 2f do d8 73-17 E8 B6 00 8a 5E f8 B7
                                                    ...H/..s....
976A:0060 00 8A 87 48 2F DO D8 73-07 53 BO 01 50 E8 73 01
                                                    ...H/..s.S..P.s.
976A:0070 A0 B6 2C 3A 46 F8 74 7E-C7 46 FA 00 00 8A 46 F8
```

#### Result:

Program to subtract 2 BCD numbers is assembled, executed and verified.

