1.

var new\_string = “”;  
  
for (var i = 11; i > 0; i — ) {  
new\_string += numsArr[i] + “ “   
}  
console.log(new\_string);

2.

var numsArr = [ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11];for (var i = 0; i <=10; i++) {  
 if(numsArr[i] %2 == 0 )  
 {  
 numsArr[i] = even  
 }  
}  
console.log(numsArr);

3.

var numsArr = [ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11];for (var i = 0; i <=10; i++) {  
 if(numsArr[i] %2 == 1 )  
 {  
 numsArr[i] = even  
 }  
}  
console.log(numsArr);

4.

var numsArr = [ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11];for (var i = 0; i <=10; i++) {  
 var sum;  
 sum += numsArr[i]  
}  
console.log(sum);

5.

var numsArr = [ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11];  
var sum=0;for (var i = 0; i <10; i++) {  
 if(numsArr[i]%2==0);  
 sum += numsArr[i]  
}  
console.log(sum);

6.

var numsArr = [ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11];  
var sum=100;for (var i = 0; i <=10; i++) {  
 if(numsArr[i]%2!=0);  
 {  
 sum += numsArr[i]  
 }  
 else  
 {  
 sum -= numsArr[i]  
 }  
}  
console.log(sum);

7.

var numsArr = [[1, 2, 3, 4, 5][ 6, 7, 8, 9, 10, 11]];  
for (var i = 0; i < numsArr.length; i++); {  
console.log( numsArr[i])  
}

8.

var numsArr = [[1, 2, 3, 4, 5],[ 6, 7, 8, 9, 10, 11]];  
var str\_all=0;for (var i = 0; i < numsArr.length; i++) {  
 var inner\_array = numsArr[i];  
 for(var j = 0 ; j < inner\_array.length;i++ )  
 str\_all +=inner\_array[j]  
}  
console.log(str\_all);

9.

var numsArr = [[1, 2, 3, 4, 5],[ 6, 7, 8, 9, 10, 11]];  
var str\_all=0;for (var i = 0; i < numsArr.length; i++) {  
 var inner\_array = numsArr[i];  
 for(var j = 0 ; j < inner\_array.length;i++ )  
 if(numsArr[i] %2 == 0 )  
 {  
 numsArr[i] = even  
 }  
}  
console.log(numsArr);

10.

var numsArr = [[1, 2, 3, 4, 5],[ 6, 7, 8, 9, 10, 11]];  
var str\_all=0;for (var i = 0; i < numsArr.length; i++) {  
 var inner\_array = numsArr[i];  
 for(var j = inner\_array.length; j < 0 ;j-- )  
 str\_all +=inner\_array[j]  
}  
console.log(str\_all);

11.

var numsArr = [[1, 2, 3, 4, 5],[ 6, 7, 8, 9, 10, 11]];  
var sum\_odd=0;  
var sum\_even=0;for (var i = 0; i < numsArr.length; i++) {  
 var inner\_array = numsArr[i];  
 for(var j = 0 ; j < inner\_array.length;j++ ){  
 if(numsArr[i]%2!=0)  
 {  
 sum\_odd += numsArr[i]  
 }  
 else  
 {  
 sum\_even += numsArr[i]  
 }  
}  
}  
console.log(sum\_odd);  
console.log(sum\_even);

12.