Q.I briven an array, find the max sum subarray of length K.

A= 3 9 4 -2 5 13 -7 8 K=4
0 1 2 3 4 5 6 7

- 5 e ans
 0 3 14
 1 4 16
 2 5 20
 3 6 9
 4 7 19
- i) go to each subarray of length 15, find its sum and the overall best is the ans.

```
K = 3
int solve (int () A, int k) }
                                      A = \begin{bmatrix} 2 & 4 & -\frac{1}{2} & 9 & 5 & 8 \end{bmatrix}
    int s=0, e= K-1;
    int n=A-length;
    int ans = Intiger MIN_UALUE;
                                                         Sum
                                                        0 to 2
    while (e < n) ?
        ij (sum > ans) {
               ans = sum;
                                            7 (: 0(n2)
                                             Sc: 0(1)
      3
      refugn ans;
```

k No. of subarrays

1 8
$$n$$

2 n

3 n

$$n - (|c-1|) = n - |c+1|$$

$$(n-k+1) * k$$

$$k=1 \qquad k=0$$

$$n \qquad (n-\frac{1}{2}+1) \frac{1}{2} \approx n^{2}$$

```
ii) pretix sum
```

```
solve (int () A, int k) }
int
    int s=0, e= K-1;
    int n=A-length;
     int ans : Integer . MIN . VALUE;
     int [] ps = predix sum (A);
     while (e < n) {
         int sum = 0;

ij (s==0) {

sum = ps[e];
            else 3
                 sum= PS[e] - PS[s-1]
                                                 TC: 0(n)
            5
                                                  Sc: 0(n)
            if (sum > ans) 3
                 ans = sum;
       refurn ans;
3
```

carry jorward + fixed length subarray => Shiding window

sum - A[s-1] + A[e]

```
K=3
int solve (intrap int K)?
  int n= A-length;
   int sum = 0;
   Il travel the first window
                                                 ans= 1/48
   dor (int i=0; i < K; i++) {
                                                   Sun
                                       5
                                            و
          sum + = Arij;
                                                     1
                                       1
   int ans = sum;
    int s = 1 , e = K;
    while (e<n) {
           Sum = sum - A (s-1) + Ale )
           ij (sum > ans) {
               ans = sum;
           544, 644;
     return ans;
```

Tc: 0(n)

3

sc: 0(1)

Q.2 Univer a row and rod wise sorted matrix, find if K is present in it or not.

		٥	١	2	3	4
A =	0	10	20	30	40	50
	ī	12	2 2	3 <i>5</i>	45	28
	2	18	25	44	<i>5</i> 4	68
	3	38	48	55	59	72

k=49

i) brute force: travelling entire matrix TC: 0 (nºm)

$$A = 0 \quad 10 \quad 20 \quad 30 \quad 40 \quad 50$$

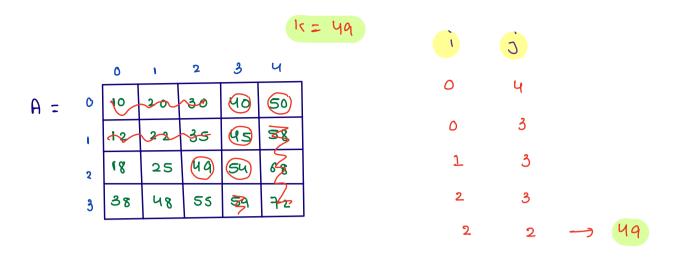
$$1 \quad 12 \quad 22 \quad 35 \quad 45 \quad 20$$

$$1 \quad 18 \quad 25 \quad 40 \quad 60 \quad 68$$

$$3 \quad 38 \quad 48 \quad 55 \quad 30 \quad 21$$

k- 49

t = 38



```
boolean search (int [][]A, int K) ?
   int n- A.length;
   int m= A [0]. length;
   int i= 0, j= m-1;
   while ( i=1 & j>=0 ) {
        ij (Asi)[j] == K) {
               refurn true;
                                         TC: 0(1)
         3
         else ij (ATI) [j] > K) }
                 5--;
          3
          else ij (Alijij) < K) }
                  i++;
           3
    return dalse;
```

```
Juy oun
```

```
A = \begin{bmatrix} 0 & 10 & 20 & 30 & 40 \\ 1 & 22 & 35 & 45 \\ 1 & 25 & 46 & 54 \\ 1 & 25 & 46 & 54 \\ 1 & 25 & 46 & 54 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68 & 68 \\ 1 & 68
```

55

38

```
while ( i < n & 3 j > = 0 ) }

if (Asi)[j] = = K) $

return true;

s

else if (Asi)[j] > K) $

j--;

s

else if (Asi)[j] < K) $

i++;

s
```

return dalse;

return dalse;

while (120 & 3) >=0) {

if (ATIDID == K) {

beturn true;

3

else if (ATIDID > K) {

interpretation of the serious of the se

k = 21

K=49

Q.3 Liven a 20 matrix of NXN, Print its outermost boundary in clockwise direction.

		0	1	2	3	4
A =	O	10	20	25	15	12
	1	19	18	13	28	101
	2	15	5	6	7	34
	3	9	94	38	10	28
	ч	6	7	8	12	55

10 20 25 15 12 101 34 28 55 12 8 7 6 9 15 19

9-5

print n-1 ele LtoR

print n-1 ele T to B

print n-1 ele R to L

print n-1 ele B to T

```
void boundary (int ()[) A) }
     int n= A-length;
     int i=0, j=0;
      11 print n-1 values deft to right
      for (int k=1', k <= N=1', k++1) }
               50P (A [i][j]+"");
                ; ++C
       3
       11 point n-1 values top to bottom
         Jor (int K=1', K <= N=1', K++1) }
                  50P (A [i] [j] + " ") ;
                  144;
          3
        II point no values right to left
         Jor (int k=1', K <= N-1', K++1) }
                  50P (A sinsin + ");
                   j--;
          3
         11 point n-1 values bottom to top
          Jor (int k=1', k <= N=1', k++) }
                   50P (A [i] [j] + " ");
                   i -- ;
           3
   3
```

Q.y hiven a 20 matrix of NXN, point it in spiral manner.

Ì		n	
0	0	6	
1	1	4	
2	2	2	
3	3	0	

	0	1 2		3	Ч	
٥	10	20	25	1	12	
1	19	18	13	28	101	
2	15	5	6	7	34	
3	9	94	38	10	28	
ч	6	7	8	12	55	

ì	Ċ	٨
O	0	5
1	1	3
2	2	1

```
spiral (int [] [] A) ?
void
       int n= A-length;
       int i=0, j=0;
        while (n>1) {
             11 point n-1 values deft to right
             for (int k=1, k <= N-1, k+4) }
                    50P (A (1) (3) + "");
             11 point no values top to bottom
              for (int k=1', k <= N=1', k++) }
                       50P (A sijsjo + " ");
               II point no values right to left
                for (int k=1', k <= N=1', k++1) }
                       50P (A [i] [j] + ");
                11 point n-1 values bottom to top
                for (int k=1', k <= N=1', k++) }
                        sop (A sij sjo + " "),
           i) (n==1) {
                 sop (Aliglia) + "");
            3
```

Objects

$$A = \begin{bmatrix} 1 & 2 & 1 & 1 \\ 2 & 2 & 1 & 1 \\ 0 & 1 & 2 & 3 \end{bmatrix}$$

(I bound)

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \end{bmatrix}$$

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$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 1 & 1 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 1 & 1 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 1 & 1 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 1 & 1 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 1 & 1 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 1 & 1 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 1 & 1 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 1 & 1 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 1 & 1 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 1 & 1 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 1 & 1 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 3 \\ 0 & 1 & 2 & 1 & 1 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \end{bmatrix}$$

$$A_{XY} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1 & 1 \\ 0 & 1 & 2 & 1$$

q

Revise

Assign | HW

do similar que en other platform

Leetcode

hri

D 0 0

0,3 ¬ 3 2,4 ¬ 5 3 3 7 7 7 0 0

2,4 -> 2

2,4	→ 2
0,3	73
2, 4	→ 5 ^l
2 -)	10
3 →	1 1
5 -3	101

	0	1	2	3	Ч	ی	5
0	1	1	1	2	1	0	0
1	1	1	2	2	1	٥.	٥
2	0	O	1	1	1	ο,	0
3							
4							
5							
6							
•							
:							
32							
	3	3	7	7	7	٥	0

TC: Q+N

Jor (@) ?

3, e, ral

Jor (32) -> bits of val

3

Jor (\$2) ?

Jor (\$52) ?

Jor (\$50 -> 0 to N)