

Kubernetes

- We already know about the containers from docker, As we used run applications and services in containers
- Here as a real time example, our jio cinema streaming the IPL matches these are running on container, when users increased watching we need our containers also increased to handle the load, but as a person we don't know when the load will increases and decreases
- To Solve this problem google worked on this orchestration and developed Kubernetes
- Before docker Google and few companies used to run their ecosystems on containers, Google had their own orchestration softwares like Omega and Borg build by them.
- Google started writing an open source software which does this orchestration(automatically scaling containers,made container to run on production) using language called as GO. That is Kubernetes
- It is open source software
- There are some other softwares similar to k8's in market like AWS ECS, even though k8 got popular since google was made it and it is using for 15 years.
- The features which are there in k8's are eminent compared to others since it is leader
- K8s started with supporting Docker and it became an enhancement software Docker, when it got bigger they ignored Docker and made to support any kind of containerisation tools.
- Advantages:
 - In k8s whenever you create anything it has label
 - In the world of docker we create container similarly in the world of k8s we create Pods.
 - you can create clones using Replica sets
 - it as SERVICES to speak one part of application with another part of application
 - It has Persistent Volume
- What is Cluster:
 - There some server which runs containers so that our application runs these servers called as Nodes, this creates clusters
 - To run these clusters we have some servers called as Master Nodes.
 - Cluster is combination of two types of servers
 - Master Nodes (Servers which manages Nodes)
 - Nodes (Manages container servers)
- As a User we speak with Master Node, this will speak with nodes to make our job
- To interact with Master Node we have two ways

- through Kubectl
- programming libraries
- Kubectl(command line tool):
 - we will write these files using language called YAML
 - These are manifest files
- Programming languages:
 - JSON files

Archetecture :

- ON the Master NODE :
- when ever we are using kubectl we are speaking with kube api server this will speak with etcd(memory of k8s cluster[a key value store]) api server will store that information in etcd.
- to the k8s we always ask what we want, this information is stored in etcd memory, say like you have asked to run nop application on three pods, Scheduler will do this work for us.
- when ever you want to create anythig new scheduler is responsible for this.
- At first scheduler will check which node fits for you application to run efficiently among all the nodes it has and it creates a container inside and it starts running app inside.
- Controller Manager is responsible for maintaing the needs perfectly on what you have asked
- say like you have asked for run an application in three pods controller manager always cheks whether the application is running on three pods, for some reason one of the server is down at this time we have 2 pods runnig now controller manager speaks with the api server and stores the information that we have only two pods running not three then api server assigns a job to scheduler, scheduler will figure out and try to run one more pod, this property is called self healing.
- these all components are called as control plane components because these control k8s clusters
 - kube api server
 - etcd (memory of k8s)
 - controller manager
- ON THE NODE :
- on the nodes we have three componets
 - kubelet (it is an agent of k8s)
 - it won't take any decision on its own but it will executes whatever the command which comes from control plane
 - Docker run time (you can replace with any container technology)
 - kube proxy (handles networking)

Overview of k8s components

- Pods :
 - pod is a atomic unit of creation in k8s
 - Pod will have containers in it
 - All the containers in the pod share the same namespaces
 - Each pod gets a unique ip address in the container
 - pod specification will have details about running containers
 - if a container suddenly stops in a pod, k8s will start the container automatically this process is called self healing process
- Replica Set:
 - Replica sets are controller objects (they control certain things)
 - Replica sets create multiple replicas of pods
 - Desired state will be in about pods and number of replicas
- Deployment:
 - This controller helps in performing zero downtime deployments
 - deployment internally creates replicaset and replica sets create pods create container
 - Deployment enables rollouts and rollbacks
- Labels:
 - A label is a key value attached to any k8s object
 - labels are query mechanisms in k8s
- Service:
 - service is used to expose pods with matching labels to
 - other pods
 - externally to access outside world.

CRI (Container Runtime Interface)

- CRI is an interface for k8s to communicate with container runtimes
- it is middle ware for k8s and container runtimes
- when you install k8s, along with k8s the CRI which supports docker is also gets installed, they felt k8s getting heavy because of it and they removed, k8s 1.23 version we will get docker cri included later it was removed
- Moby is a company which maintains k8s now, this company writes a CRI for docker
- OCI(open container initiative):
 - docker image which is built using docker technology can run in other container technologies because it is built with OCI
- after 1.24 version, you need to install docker cri to use docker in k8s

Finally : * For k8s to speak with any containerisation tool it needs a CRI * it is not that k8s stopped supporting docker, but earlier to speak with docker k8s developed CRI for docker , now it is removed. * later from 1.24 other opensource such as cri-dockerd and mirantis written this component

CNI (container Network Interface)

- This is used for networking implementation in the k8s cluster
- This can also be implemented by any one
- There are many CNI's available.
- it is similar to CRI but CNI is for Networking

CSI (Container storage Interface)

- CSI interface helps in creation, updation and management of volumes in various storage sources.
- When you are installing k8s you need to mention which CRI and CNI you need use, later if you are going to use storage you need mention CSI k8s doesn't have any default CRI or CNI or CSI.

K8s INstallation options

- Desktops:
 - minikube
 - kind
- On-prem servers
 - kubeadm
 - kubespray
- Cloud based(k8s as a service)
 - AKS (azure)
 - EKS (Aws)
 - GKE (google)

JUN 11

Kubernetes setup :

- Kubeadm setup:
 - This is a setup where need to have physical or virtual machines with connectivity between them ready i.e we can use this setup on-premises as well as virtual machines
- Managed K8's:
 - This is k8's as a service offered by cloud providers

Kubeadm

- we need to take two vms which are in same network , we name one of them as Master and other two by Node 1, Node 2.
- Allow all the ports on both vms
- Install the container runtime we, i am going to install docker for now [docker install link](#)
- add current user to docker group `sudo usermod -aG docker azureuser` in both machines

- logout and login again.
- Now install kubeadm, kubelet, kubectl








```
sudo apt-get update
sudo apt-get install -y apt-transport-https ca-certificates curl gpg



curl -fsSL https://pkgs.k8s.io/core:/stable:/v1.31/deb/Release.key | sudo gpg --
dearmor -o /etc/apt/keyrings/kubernetes-apt-keyring.gpg

echo 'deb [signed-by=/etc/apt/keyrings/kubernetes-apt-keyring.gpg]
https://pkgs.k8s.io/core:/stable:/v1.31/deb/ /' | sudo tee
/etc/apt/sources.list.d/kubernetes.list

sudo apt-get update
sudo apt-get install -y kubelet kubeadm kubectl
sudo apt-mark hold kubelet kubeadm kubectl
```

- now install docker cri [refere here for docker cri](#)

 cri-dockerd_0.3.11.3-0.debian-bookworm_amd64.deb	9.51 MB	Mar 8
 cri-dockerd_0.3.11.3-0.debian-bullseye_amd64.deb	9.51 MB	Mar 8
 cri-dockerd_0.3.11.3-0.ubuntu-bionic_amd64.deb	9.51 MB	Mar 8
 cri-dockerd_0.3.11.3-0.ubuntu-focal_amd64.deb	9.51 MB	Mar 8
 cri-dockerd_0.3.11.3-0.ubuntu-jammy_amd64.deb	10.6 MB	Mar 8
 Source code (zip)		Mar 8
 Source code (tar.gz)		Mar 8

 2  1 3 people reacted

- here we choose Jammy

```
wget https://github.com/Mirantis/cri-dockerd/releases/download/v0.3.11/cri-
dockerd_0.3.11.3-0.ubuntu-jammy_amd64.deb
```

- now do this

```
sudo dpkg -i cri-dockerd_0.3.11.3-0.ubuntu-jammy_amd64.deb
```

- now switch to root user

```
sudo -i
```

- now if you do `kubeadm init` it won't work because, we have two cri's installed, execute it and read the info. we need to say which one to use

```
in Root mode
kude
kubeadm init --cri-socket unix:///var/run/cri-dockerd.sock
```

- After this you will get successfull message

```
[addons] Applied essential addon: kube-proxy

Your Kubernetes control-plane has initialized successfully!

To start using your cluster, you need to run the following as a regular user
:

mkdir -p $HOME/.kube
sudo cp -i /etc/kubernetes/admin.conf $HOME/.kube/config
sudo chown $(id -u):$(id -g) $HOME/.kube/config

Alternatively, if you are the root user, you can run:

export KUBECONFIG=/etc/kubernetes/admin.conf

You should now deploy a pod network to the cluster.
Run "kubectl apply -f [podnetwork].yaml" with one of the options listed at:
https://kubernetes.io/docs/concepts/cluster-administration/addons/

Then you can join any number of worker nodes by running the following on each
as root:

kubeadm join 10.0.0.5:6443 --token mi35xm.7wwwvh78wae248luy \
--discovery-token-ca-cert-hash sha256:6bc922059897732541a4c9484b7a2d
5098ce97223baeb48741e155b39ee32ce0
root@vm-1:~# exit
logout
azureuser@vm-1:~$ mkdir -p $HOME/.kube
sudo cp -i /etc/kubernetes/admin.conf $HOME/.kube/config
sudo chown $(id -u):$(id -g) $HOME/.kube/config
azureuser@vm-1:~$ kubectl get nodes
NAME          STATUS    ROLES    AGE   VERSION
root@vm-1:~$
```

Till now for both servers above is common, from now things will change

For Node servers:

- here in this message we see `kubeadm join ...` script we need to execute this script in the servers which we need to join with our master node.

```
kubeadm join 10.0.0.5:6443 --token mi35xm.7wwvh78wae248luy \
--discovery-token-ca-cert-hash
sha256:6bc922059897732541a4c9484b7a2d5098ce97223baeb48741e155b39ee32ce0
```

here we need to define `which` cri to be used and execute it because `for` above script there is nothing mentioned

THIS SHOULD BE EXECUTED IN ROOT MODE

```
kubeadm join 10.0.0.5:6443 --token mi35xm.7wwvh78wae248luy \
--discovery-token-ca-cert-hash
sha256:6bc922059897732541a4c9484b7a2d5098ce97223baeb48741e155b39ee32ce0 --cri-
socket "unix:///var/run/cri-dockerd.sock"
```

- that's it for Node server, now we should initialize the kubeadm in master server and check nodes.

For Master Node :

- now come back to normal user `exit`
- take the piece of code given and execute it

```
mkdir -p $HOME/.kube
sudo cp -i /etc/kubernetes/admin.conf $HOME/.kube/config
sudo chown $(id -u):$(id -g) $HOME/.kube/config
```

- now check the nodes using `kubectl get nodes`
- this shows nodes are not ready
- to start them we need CNI to be there. we know two things are necessary in k8's, 1.CNI and 2. CNI
- again here there are many CNI available, we are going with Weave
- go to this link [refer link](#)

```
kubectl apply -f https://reweave.azurewebsites.net/k8s/v1.29/net.yaml
```

- To run the nodes

```
kubectl get nodes -w
```

- check again `kubectl get nodes` it should be running now

How Kubectl works

- kubectl is the tool which interacts with API server for the inputs which we give
- kubectl will have communication with API server over https.
- kubectl will use a configuration file, this file having the information of certificates that belongs to API servers.

Script:

```
apiVersion: v1
kind : Pod
metadata:
  name: hello-pod
spec:
  containers:
    - name: hello-container
      image: nginx:latest
      ports:
        - containerPort: 80
```

```
apiVersion: v1
kind: Pod
metadata:
  name: activity-1
  labels:
    app: nop
    env: dev
    purpose:
spec:
```

Kubernetes Pods

- Pod have three types of containers
 - init containers
 - containers
 - ephemeral containers
- init container:
 - these are executed sequentially(series one up on other)
 - one must be completed to execute next
- containers:
 - here we run the application or application component
 - the created containers will all starts parallelly
 - first container in a spec is referred as car rest are referred as side cars

- all containers in a Pod share same network namespace i.e localhost. they can communicate each other through local host
- it is good practice that defining max cpu utilization in manifest file, this makes scheduler to find effective node to run application.

Labels:

- whenever you create a k8's object you need try to create labels
- labels have two things to define name:value
- you can define multiple labels
- these labels are used to querying the k8's objects through selectors
- Selectors:
 - equality based:
 - we have two options `equals` and `not equals`.
 - set based:
 - this gives more comprehensive way to select, we have multiple operators such as
 - in
 - not in
 - exists

Resources and Limits

- Using this we can specify the k8's resources limits
- Requests: refer to lower boundary
- limits: refer to upper boundary
- these values will be defined based on the performance test conducted on the app like load testing.
- you should give max cpu value necessarily else you should get this values from architect this effects on billing.
- kubernetes billing is mainly depend on this cpu values.

```
---
apiVersion: v1
kind: Pod
metadata:
  name: activity-1
  labels:
    app: nop
    env: dev
    purpose: practice
spec:
  containers:
    - name: nop
      image: aravindh146/nopcommerece:v1.0
      ports:
        - containerPort: 5000
```

```
    protocol: TCP
  resources:
    limits:
      cpu: "500m"
      memory: "256Mi"
    requests:
      cpu: "250m"
      memory: "64Mi"
```

- Use killer coda website to practice k8's
- create a folder and create a file inside it with name activity1.yaml paste above code
- go to shell cd to the folder
- run command `kubectl apply -f activity1.yaml`
- run command `kubectl get pods -o wide` . this will shows the creating pods
- run command `kubectl get po` to get pods
- run command `kubectl describe pod activity-1`
- Rcmd `kubectl get pods -o wide` this shows ip address of pods. where each pods get an ip address
- `kubectl get pods --show-labels` this displays labels for pods

** Note: we can create k8's pods with imperative commands.**

- `kubectl run --image nginx app1` create a pod through commands
- select pods by labels:
 - `kubectl get pods -l "env=dev"`
 - `kubectl get pods -l "run"`
- Delete Pods:
 - `kubectl delete -f activity1.yaml`
 - `kubectl delete pod activity-1`

init Containers

- Order of creation is
 - init containers one by one
 - containers all at one shot

Activity

```
apiVersion: v1
kind: Pod
metadata:
  name: activity-2
  labels:
    env: dev
```

```

    purpose: testing
spec:
  initContainers:
    - name: initmaincar
      image: alpine
      args:
        - sleep
        - 10s
    - name: initsidecar
      image: alpine
      args:
        - sleep
        - 11s
  containers:
    - name: maincar
      image: nginx
      ports:
        - containerPort: 80
    - name: sidecar
      image: alpine
      args:
        - sleep
        - 1d

```

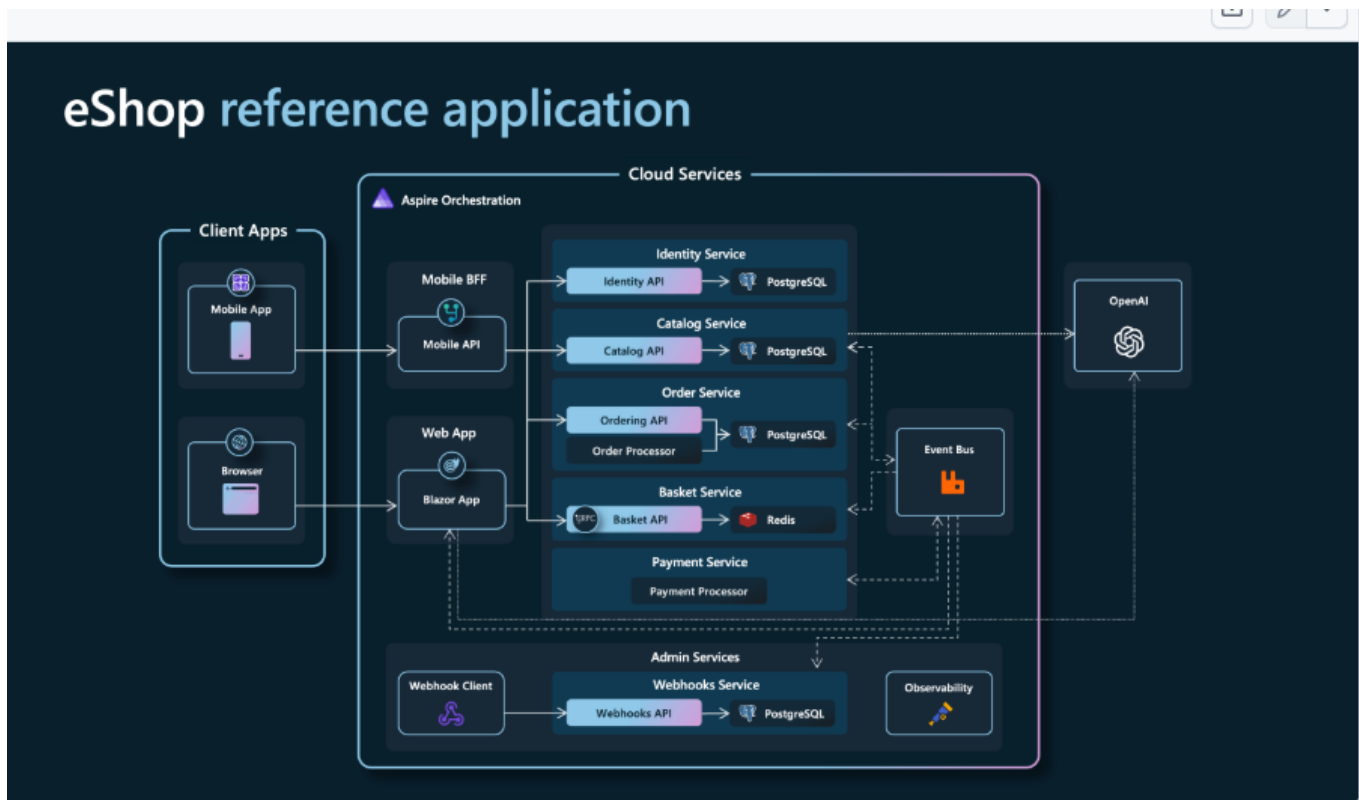
- using above code we are going to create 4 containers in pod.
- 2 init containers and 2 containers
- first init containers will get executed and next containers will start executed
- take the script and apply it for creation pod.
- execute this after pod is running `kubectl exec activity1 -- pwd`
- `kubectl exec activity1 -c sidecar -- uname` will speak about distribution.
- `kubectl exec activity1 -c sidecar -it -- /bin/sh ->` for alpine
- `kubectl exec activity1 -c maincar -- /bin/sh ->` for bash

Microservices & Its Architechtures

we have two models

- Monolith
- Microservices
- Monolith :
 - Monolith means All of the code is running one server like nop commerce as it has only two components one is nop commerce and Database

- Microservices:
 - Application will be divided into different services and run them in different infrastructures.
 - Each service will be independent and will be able to communicate with each other using API.



Use:

- when ever there is a high traffic for application in case of monolith we need to scale hole server which is more cost incase of Microservices we can scale the component which is using more by users component wise

Say like we have Ecommerce Application which is divided into different service componets like 1.Identity Service 2. Order Service 3. Bucket Service 4. Payment Service

any one of the service is in high traffice, we can scale that componet without scaling hole application.

There are two types of scaling

- Manual
- automatic
- whenever we get a new release it is not necessarily all microservices,irrespective of feautres or services impacted, we should perform zero downtime deployment
- Generally scaling the pods indirectly demanads more infra

Whats Kubernetes can do ?

- Replicasets can scale pods

- Automatic scaling of
 - pods can be done using horizontal pod autoscaler
 - nodes in managed kubernetes(aks,eks,gke) is possible via node auto scalers.

which save bills more ? autoscaling or manual replications

- if the company tried adding resources for limiting the cpu and memory this will be save bill on autoscaling
- Managed Kubernetes or K8s as Services

As part of on-prem:

- There will be a master nodes(linux) and Nodes cluster(win/linux), if they have one master node and we know all the data is stored in etcd if the master node is down entire cluster of nodes will be down. since organisations try to maintain one or more master nodes which is called High Available setup.

As part of Cloud :

- There is no need of managing Master node by us, Azure will manage it and give 99.9% availability.
- Kubernetes master nodes that is control plane charged per hour and nodes will be charged same as Azure Vms cost no extra charges.
- They will give you networks,load balencing , storage, volume.
- network addons provided:
 - load balancers
 - firewalls
 - dns
 - various cni plugins
- storage
 - volumes on cloud
 - secrets in vaults
- some cloud providers have a new model of pricing. Price per pod not nodes(you won't be charged for creating clusters until you run a pod in it) as of now this is supported in aws and google clouds.

Controllers

- Controllers control pods
- we have following controllers:
 - Replicaset
 - Deployment
 - Job
 - CronJob
 - Stateful set
- Generally when we deal with controllers we will also need to understand
 - Service

Replicaset:

- this controller is responsible for replicas od pods
- desired state

- which pod
- how many
- Replicaset will find the number of pods by matching labels
- Generally in all controller objects of k8s we have a field called as template
- In Replicaset we create pods, so the template will have pod specification.

Impact of labels on pods

```

No resources found in default namespace.
controlplane $ kubectl run --image nginx -l "app=httpd" nginx1
pod/nginx1 created
controlplane $ kubectl apply -f replica.yaml
replicaset.apps/httpd-rs created
controlplane $ kubectl get po
NAME          READY   STATUS    RESTARTS   AGE
httpd-rs-hbc56 1/1     Running   0           2s
httpd-rs-krj9j 1/1     Running   0           2s
nginx1         1/1     Running   0          23s
controlplane $ kubectl get po --show-labels
NAME          READY   STATUS    RESTARTS   AGE   LABELS
httpd-rs-hbc56 1/1     Running   0          15s   app=httpd,env=dev,topic=pod
httpd-rs-krj9j 1/1     Running   0          15s   app=httpd,env=dev,topic=pod
nginx1         1/1     Running   0          36s   app=httpd
controlplane $ kubectl delete rs httpd-rs
replicaset.apps "httpd-rs" deleted
controlplane $ kubectl apply -f replica.yaml
replicaset.apps/httpd-rs created
controlplane $ kubectl get po --show-labels
NAME          READY   STATUS    RESTARTS   AGE   LABELS
httpd-rs-gd4m4 1/1     Running   0           4s   app=httpd,env=dev,topic=pod
nginx1         1/1     Running   0         2m58s   app=httpd
controlplane $ kubectl delete rs httpd-rs
replicaset.apps "httpd-rs" deleted
controlplane $ kubectl get po
No resources found in default namespace.
controlplane $

```

- if you want to scale pods there are two ways
 1. change replicas in .yaml file
 2. any admin can execute this command so that replicas will change[kubectl scale --replicas 4 rs/httpd-rs] you increase and decrease number.

- when you follow first approach the changes are reflected in git hub so that if you want to old version you can switch easily and you will know changes
- when you follow second approach we won't be able to know who made changes, it is not recommended approach.
- We also have Replication controller which does the same thing as replicaset, but there is one major reason and two differences
 - Major reason for replicaset was created is to support deployments
 - two differences
 - replication controller uses only equality based selection of pods
 - replicaset internally supports persistence

Exposing Application in kubernetes

- Assume that we have created two replica sets one for identity service and another for Cart Service each replica set are designed to create two pods.
- here when a pod is created it gets ip address. and now we have two pods for identity service and two for cart service
- Say like when anyone/by something happening a pod gets deleted then Replicaset will create new, whenever a pod gets recreated the ip address of pod will change

now, cart service pods needs to speak to identity service which ip it should use ? A. To solve above problem we create a service on matching labels with pods ex: the pods which have label "app=spc" belong to one service. for two identity pods we create one service similarly for cart service pods.

- Services will have a fixed ip address until unless you delete it won't change.
- in kubernetes whenever any application wants to speak with any other application they won't speak directly, they will speak through Services.
- There will be a Service in front of any pod or replicaset creation.
- Service can be exposed with in kubernetes cluster only , you can do external via
 1. port forwarding
 2. in a cloud based environments you can link the Service with load balancers
 3. you can link to dns server

Service

- Each service will gets a name and ip address(virtual ip address)
- k8s service gets an ip which is collection of endpoints
- Internal ip address of the service is called **cluster ip** and generally external ips or names can also be given in the case of managed k8s cluster(cloud).

```
controlplane $ kubectl apply -f Manifest/
service/be-svc created
replicaset.apps/be-rs created
service/fe-svc created
replicaset.apps/fe-rs created
controlplane $ kubectl get all
```

NAME	READY	STATUS	RESTARTS	AGE
pod/be-rs-fpmsg	1/1	Running	0	9s
pod/be-rs-z9cwm	1/1	Running	0	9s
pod/fe-rs-mbm5d	1/1	Running	0	9s
pod/fe-rs-vj7mx	1/1	Running	0	9s
pod/test	1/1	Running	0	20m

NAME	TYPE	CLUSTER-IP	EXTERNAL-IP	PORT(S)	AGE
service/be-svc	ClusterIP	10.101.43.191	<none>	80/TCP	10s
service/fe-svc	NodePort	10.101.6.211	<none>	80:30314/TCP	9s
service/kubernetes	ClusterIP	10.96.0.1	<none>	443/TCP	6d17h

NAME	DESIRED	CURRENT	READY	AGE
replicaset.apps/be-rs	2	2	2	9s
replicaset.apps/fe-rs	2	2	2	9s

```
controlplane $
```

- when you observe the image, you can see cluster IPs
- service/fe-svc [front-end service] got port number
- service/be-svc [back-end service] doesn't got any port number
- we have mentioned in our fe-svc.yaml file that `type: NodePort` since it got assigned with a port number. for backend service we have mentioned `ClusterIP` since there is no port assigned.

Testing by deleting Pod

```
controlplane $ kubectl delete po fe-rs-mbm5d
pod "fe-rs-mbm5d" deleted
controlplane $ kubectl get all
```

NAME	READY	STATUS	RESTARTS	AGE
pod/be-rs-fpmsg	1/1	Running	0	14m
pod/be-rs-z9cwm	1/1	Running	0	14m
pod/fe-rs-6cnbf	1/1	Running	0	6s
pod/fe-rs-vj7mx	1/1	Running	0	14m
pod/test	1/1	Running	0	35m

NAME	TYPE	CLUSTER-IP	EXTERNAL-IP	PORT(S)	AGE
service/be-svc	ClusterIP	10.101.43.191	<none>	80/TCP	14m
service/fe-svc	NodePort	10.101.6.211	<none>	80:30314/TCP	14m
service/kubernetes	ClusterIP	10.96.0.1	<none>	443/TCP	6d17h

NAME	DESIRED	CURRENT	READY	AGE
replicaset.apps/be-rs	2	2	2	14m
replicaset.apps/fe-rs	2	2	2	14m

```
controlplane $
```

- here when we delete fe pod and tried showing all the pods again there is no change in ip addresss of services


```
controlplane $ kubectl get po -o wide
NAME          READY   STATUS    RESTARTS   AGE   IP            NODE          NOMINATED NODE   READINESS GATES
be-rs-fpmsg   1/1     Running   0           19m   192.168.1.8   node01        <none>           <none>
be-rs-z9cwm   1/1     Running   0           19m   192.168.0.7   controlplane  <none>           <none>
fe-rs-6cnbf   1/1     Running   0           4m18s 192.168.1.10  node01        <none>           <none>
fe-rs-vj7mx   1/1     Running   0           19m   192.168.0.6   controlplane  <none>           <none>
test          1/1     Running   0           39m   192.168.1.7   node01        <none>           <none>
```

- from above image we can see the individual ips of Pods.

```
controlplane $ kubectl exec -it test -- /bin/bash
root@test:/# curl http://be-svc
<!DOCTYPE html>
<html>
<head>
<title>Welcome to nginx!</title>
<style>
html { color-scheme: light dark; }
body { width: 35em; margin: 0 auto;
font-family: Tahoma, Verdana, Arial, sans-serif; }
</style>
</head>
<body>
<h1>Welcome to nginx!</h1>
<p>If you see this page, the nginx web server is successfully installed and
working. Further configuration is required.</p>

<p>For online documentation and support please refer to
<a href="http://nginx.org/">nginx.org</a>.<br/>
Commercial support is available at
<a href="http://nginx.com/">nginx.com</a>.</p>

<p><em>Thank you for using nginx.</em></p>
</body>
</html>
root@test:/# curl http://10.101.25.55
<!DOCTYPE html>
<html>
<head>
<title>Welcome to nginx!</title>
<style>
html { color-scheme: light dark; }
body { width: 35em; margin: 0 auto;
font-family: Tahoma, Verdana, Arial, sans-serif; }
</style>
</head>
<body>
<h1>Welcome to nginx!</h1>
<p>If you see this page, the nginx web server is successfully installed and
working. Further configuration is required.</p>

<p>For online documentation and support please refer to
<a href="http://nginx.org/">nginx.org</a>.<br/>
Commercial support is available at
<a href="http://nginx.com/">nginx.com</a>.</p>

<p><em>Thank you for using nginx.</em></p>
</body>
</html>
root@test:/#
```