Web Technologies

Project Guideline

Objectives:

- Apply a set of new web technologies to solve a real-world problem
- Present your product as a team

What do you need to do:

- Pick a small problem which can be solved by web technologies.
- Choose web technologies and libraries, for both the front-end and the back-end.
- Design a solution for the problem you picked based on your technology choices.
- Discuss with your lecturers to finalise it.
- Prepare a two-page proposal outlining your project, technologies and a high-level design.
- Implement your solution
- Host your website somewhere.
- Publish your codes in a Github repository.
- Present and demo your project.

Weight: 15%

Timeline:

- Topic Selection: 7 August 2023
- Proposal submission - 14 August 2023
- Final Demonstration and Presentation - 6 September 2023
- Each group is expected to update the progress every Monday.

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Group Information ►

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