

Lecture 2

Insertion Sort

Chapter 6 (pp 253—300)

Overview

- Sorting Background
- Insertion Sort
- Shell Sort

Reference pages 253—300

Sorting background

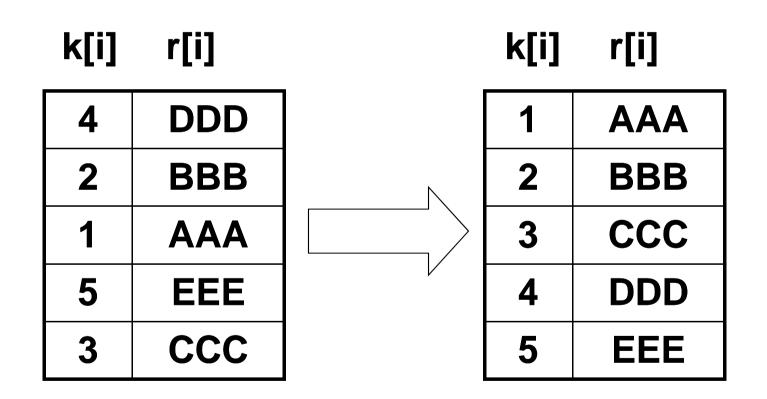
Why sorting at all?

- Necessary if need to process items in sorted order (e.g., priority queue)
- If set of items is sorted, one can
 - Find items faster
 - Find particular items in constant time (e.g., min, max, median)
 - Find identical items faster

• Trade off:

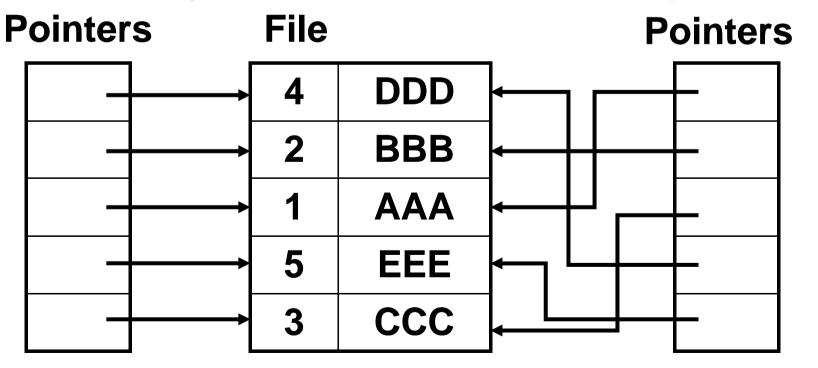
- Faster searching after slow sorting
- Slow searching without sorting

Sorting records



Sorting pointers

- Instead of records, pointers (or indices) to them are sorted (sorted by address)
 - More efficient than copying records, but at higher memory requirement
 Sorted



Simple insertion sort

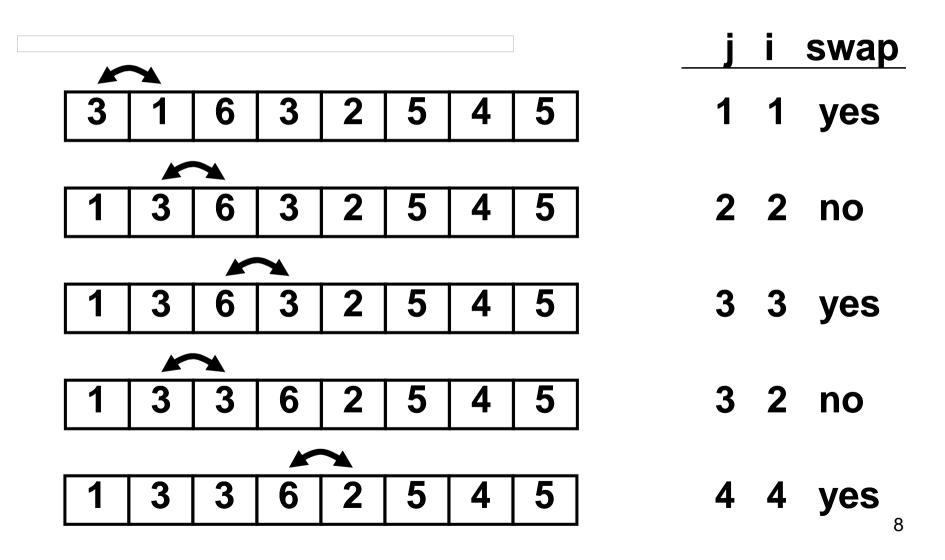
- Insert an item into an already sorted array
- Compare item with items in the sorted array from largest to smallest
 - If reverse order, swap items
- Continue until all items are sorted

Insertion sort: algorithm

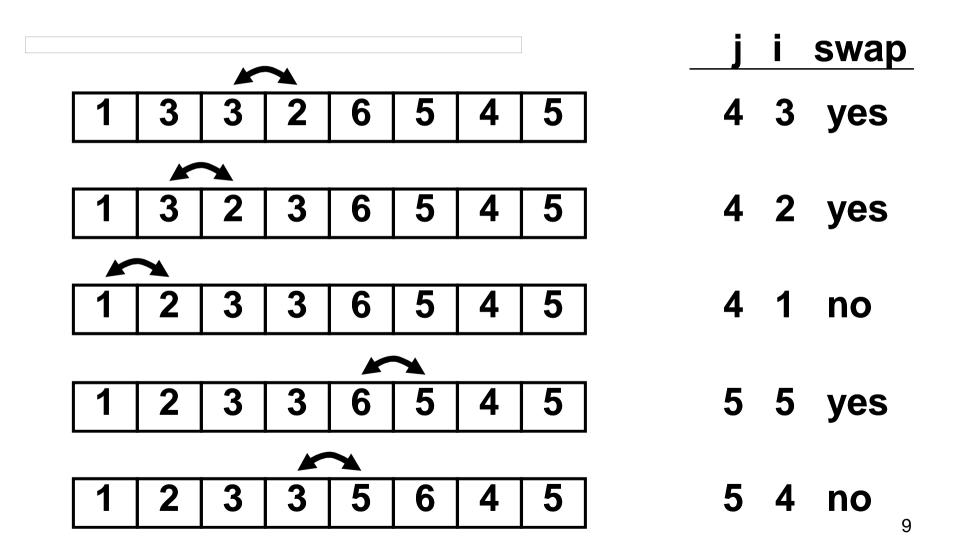
Sort *n* integers r[0] to r[*n*-1] in ascending order

```
for j ← 1 to n-1
  for i ← j downto 1
  if r[i-1] > r[i]
    r[i-1] ↔ r[i]
  else
    break
```

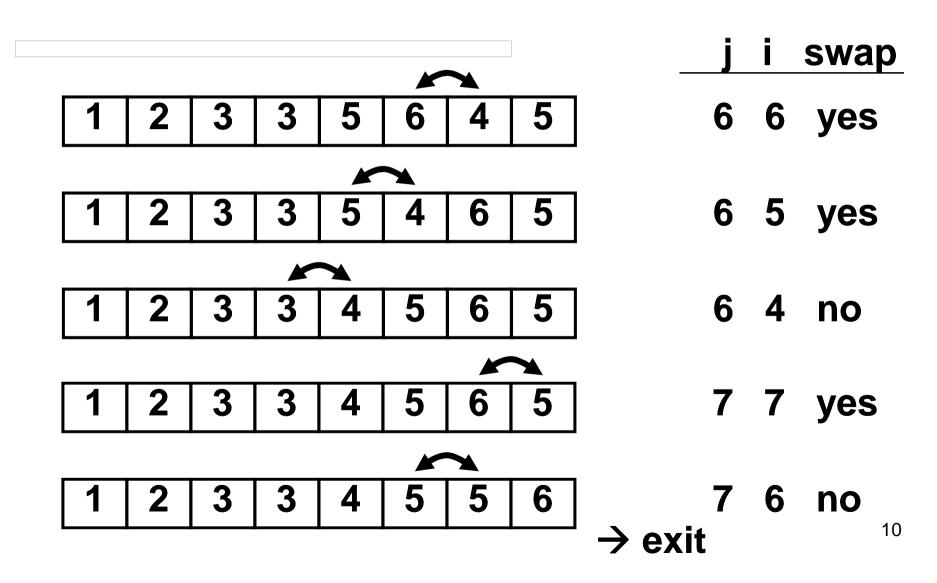
Insertion sort: example



Insertion sort: example



Insertion sort: example



Insertion sort comments

- Only neighbors are swapped and identical items are never exchanged
 - -Thus, insertion sort is stable
- The algorithm builds up a sorted subarray at the start and successively inserts items into it
- Move up array to find proper position to insert

Insertion sort: move vs. swap

Move larger items down the array to make room, insert new record into correct position

```
for j \leftarrow 1 to n-1
        temp_r \leftarrow r[j]
        for i \leftarrow j downto 1
                 \begin{array}{c} \texttt{if } \texttt{r[i-1]} > \texttt{temp\_r} \\ \texttt{r[i]} \leftarrow \texttt{r[i-1]} \end{array} \right\} \begin{array}{c} \texttt{Making room} \\ \end{array} 
                else
                        break
        r[i] \leftarrow temp_r
```

Insertion sort: while-loop vs. for-loop

Use while instead of for in inner loop

```
\begin{array}{c} \text{i} > 0 \text{ often} \\ \text{tested but} \\ \text{seldom false} \\ \text{temp\_r} \leftarrow \texttt{r[j]} \\ \text{i} \leftarrow \texttt{j} \\ \text{while i} > 0 \text{ and r[i-1]} > \text{temp\_r} \\ \text{r[i]} \leftarrow \texttt{r[i-1]} \\ \text{i} \leftarrow \texttt{i-1} \\ \text{r[i]} \leftarrow \text{temp\_r} \end{array}
```

Insertion sort: using sentinel

```
for j \leftarrow n-1 downto 1
     if r[j] < r[j-1] Find min item
          r[j] \leftrightarrow r[j-1]
for j \leftarrow 2 to n-1
     \texttt{temp}\_\texttt{r} \leftarrow \texttt{r[j]}
     i \leftarrow j
    while r[i-1] > temp_r
r[i] \leftarrow r[i-1]
          i \leftarrow i-1
     r[i] \leftarrow temp_r
```

Insertion sort: efficiency

- Memory:
 - In-place sort, O(1)
- Time: examine critical operations
 - Swaps or moves
 - Comparisons
 - O(n) for finding the sentinel

Insertion sort: time – best case

Best case: array already sorted

- For the items 1 to n-1
 - O(1) copy operation or assignment operation
 - O(1) comparison
- Result: O(n) (both copy and compare)

Insertion sort: time – worst case

Worst case: array sorted descendingly

- For the *i*-th item (*i* from 1 to *n*-1)
 - Dominated by *i* comparisons and *i* moves or copy operations

$$(n-1) + (n-2) + ... + 1 = (n-1)*((n-1) + 1) / 2$$

= $n^2/2$ - $n/2$ comparisons or copy operations

• Result: $O(n^2)$ (both copy and compare)

Insertion sort: time – average case

Average case: array in random order

- For the i-th record (i from 1 to n-1)
 - On average i / 2 positions from the correct one
 - On average (1+i)/2 comparisons and copy operations

$$((n) + (n-1) + ... + 3 + 2) / 2 = (n+1)*(n)/4 - 1/2$$

= $n^2/4$ - $n/4$ -1/2 comparisons/copies

• Result: $O(n^2)$ (both copy and compare)

Insertion sort: other improvements?

- Use memmove() to move all items (to make room for insertion) "at the same time"
- Use binary search to find correct position
- Swap the minimum item with the first item

Insertion sort: summary

- Memory complexity: optimal, O(1)
- Time complexity:
 - Perfectly sorted: O(n)
 - Average input: very poor $O(n^2)$
 - On average n²/4 comparisons and moves
- Advantages:
 - Easy to implement
 - One of the best sorts for sorted input and/or small input sizes

Shortcomings of insertion sort

- Perform comparisons between adjacent neighbors
 - O(n²) comparisons (worst-case and average-case)
- Perform swaps/moves between adjacent items
 - Take several swaps/moves to correct one inversion (pair of integers out of order)
 - O(n²) swaps/moves

Shell sort: improving insertion sorts

- Allow comparisons and swaps between nonadjacent neighbors
- Perform insertion sort on k subarrays of original array

```
r[0], r[k], r[2k], r[3k], ...r[1], r[1+k], r[1+2k], r[1+3k], ...
```

- ...
- r[k-1], r[2k-1], r[3k-1], r[4k-1], ...
- Iterate the process, use a smaller k in each pass
- In the last pass, use k = 1

Example

- Given array
 - -37905168420615734982
- Arrange into a 2-D array with k = 7 columns

```
-3790516 3320515
```

$$-8420615 \rightarrow 7440616$$

Example

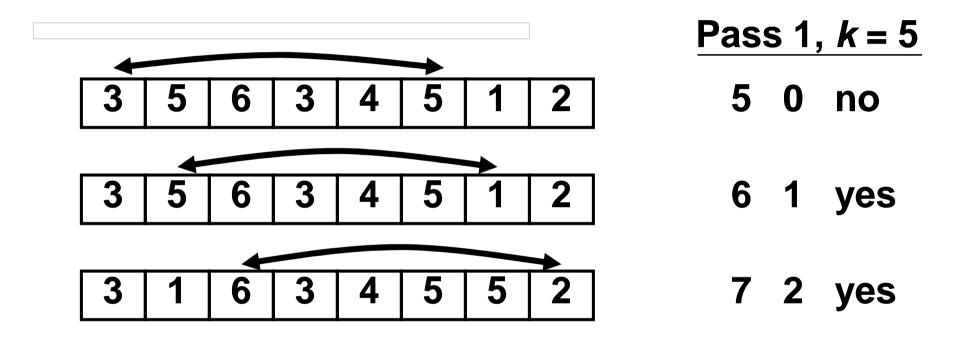
Arrange into a 2-D array with k = 3 columns

 Arrange into a single column (k = 1) in the last step

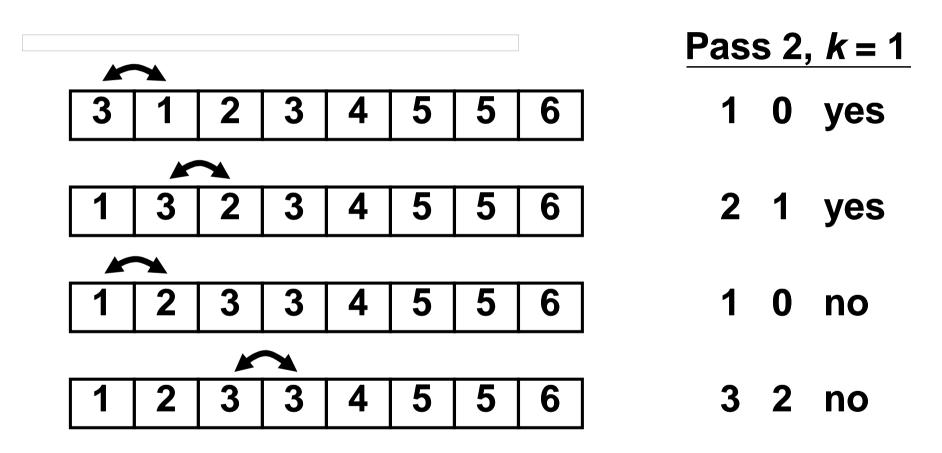
Shell sort: algorithm

```
for each k (in descending order)
  for j ← k to n-1
    temp_r ← r[j]
    i ← j
    while i ≥ k and r[i-k] > temp_r
       r[i] ← r[i-k]
    i ← i-k
    r[i] ← temp_r
```

Shell sort: example



Shell sort: example



No more swaps in the remainder of insertion sort

Shell sort: choosing *k*

- Define recursively
 - -h(1)=1
 - -h(i+1) = 3 * h(i) + 1
- Let x be the smallest integer such that $h(x) \ge n$
- Set the number of passes to be x-1
- For pass j, use k = h(x j)

Shell sort: complexity

- Analysis is quite sophisticated, will skip that for this course
- Sequence of integers of the form 2^p3^q (< n):

- $O(n(\log n)^2)$
- Sequence $\{1, 3, 7, 15, ..., 2^k 1, ...\}$: $O(n^{1.5})$
- Sequence $\{1, 4, 13, ..., 3h(k-1) + 1, ...\}$: $O(n^{1.5})$