### MODULE $Nv0000\,Classes$

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#### EXTENDS

Naturals,

Sequences,

Internal Modules.

RsAccess

#### CONSTANTS

 $Nv0000\,CtrlReserved$ ,

Nv0000 Ctrl System,Nv0000 Ctrl Gpu,

 $Nv0000\,CtrlGsync,$  $Nv0000\,CtrlDiag,$ 

 $Nv0000\,CtrlEvent,$ 

Nv0000 CtrlNvd, Nv0000 CtrlSwInstr,

 $Nv0000\,CtrlGsp\,C\,,$ 

Nv0000 CtrlProc, Nv0000 CtrlSyncGpuBoost,

 $Nv0000\,CtrlGpuAcct,$ 

 $Nv0000\,CtrlVgpu, Nv0000\,CtrlClient$ 

Reserved.

Command for system.

Command for GPU. Command for GSYNC.

Command for Diagnostics.

Command for Event interactions. Command for NVIDIA Debug Dumps.

Command for SW Instruction.

Unknown.

Command for /proc commands.

Command for *SLI GPU* Boosts. Command for *GPU* accounting.

Command for vGPUs. Command for Clients.

## CLIENTS

#### CONSTANTS

 $Nv0000\,CtrlCmdGetAddrSpaceType$ ,

Nv0000CtrlCmdGetHandleInfo, Nv0000CtrlCmdClientGetAccessRights, Query memory address space type associated with an object.

Query information on a handle.

Gets access rights for an object, the object does not need to be

owned by the client requesting

the access rights.

 $Nv0000\,CtrlCmdSetInheritedShare$ ,

Sets an inherited policy list.

## $Nv0000\,CtrlCmdShareObject$ Deprecating this command, but it is designed to share an object. Possible address space types. CONSTANTS AddrSpaceTypeInvalid, AddrSpaceTypeSysmem, AddrSpaceTypeVidmem, AddrSpaceTypeRegmem, AddrSpaceTypeFabric $AddrSpaceTypes \triangleq$ $\{AddrSpaceTypeInvalid\$ , AddrSpaceTypeSysmem, Addr Space Type Vidmem $, \, Addr Space \, Type Regmem$ $,\ Addr Space\ Type Fabric$ Object for getting the address space type. $NvGetAddrSpaceType \triangleq$ [object: Nat]Object handle we attempt to look up. [IN ] , mapFlags: NatFlags for mapping a space addr type. [IN ] , addrSpaceType: AddrSpaceTypesType of address space. [OUT] Possible handle info lookups. CONSTANTS GetHandleInfoInvalid,Invalid lookup. GetHandleInfoParent, Parent device handle. GetHandleInfoClassIdClass Id of the device. $HandleInfoLookup \triangleq$ $\{GetHandleInfoInvalid\}$ $,\ GetHandleInfoParent$ GetHandleInfoClassIdObject for getting the handle information. $NvGetHandleInfo \triangleq$ [object:Nat]Object to look up. [IN ] , index: HandleInfoLookupHandle info lookup type. [IN ]

Gets the child handle of a given

 $Nv0000\,CtrlCmdGetChildHandle,$ 

```
, result: Nat
                                                   Result. [OUT]
 Object to get the access rights for an object.
NvGetAccessRights \triangleq
    [object : Nat]
                                                    Object to look up. [IN ]
    , client: Nat
                                                    Client that owns the object. [IN ]
    , result : AccessMask
                                                    Result of the lookup. [OUT]
 Object to set inherited share policy.
NvSetInheritedSharePolicy \triangleq RsSharePolicy
 Object to get the child handle.
NvGetChildHandle \triangleq
    [parent: Nat]
                                                   Parent object handle. [IN ]
    , classid : Nat
                                                    Class id of the child. [IN ]
    , object: Nat
                                                    Object ID. [OUT]
 Object to share another object.
 NOTE: Avoid for releases after R450.
NvShareObject \triangleq
                                                    Object to share. [IN ]
    [object : Nat]
    , share: RsSharePolicy
                                                    Sharing policy. [IN ]
                                      DIAGNOSTICS
CONSTANTS
    Nv0000\,CtrlCmdGetLockMeter,
                                                   Returns the current lock meter.
    Nv0000\,CtrlCmdSetLockMeter,
                                                   Sets the current lock meter.
    Nv0000\,CtrlCmdGetLockMeterEntries,
                                                   Gets a list of lock meter
                                                   entries.
    Nv0000\,CtrlCmdProfileRpc,
                                                   Profiles an RPC in VGX mode.
    Nv0000\,CtrlCmdDumpRpc
                                                   Dumps RPC runtime information.
 Possible lock meter states.
CONSTANTS
    LockMeterDisabled,
                                                   Disables lock metering.
    LockMeterEnabled,
                                                   Enables lock metering.
    LockMeterReset
                                                   Clears the locks, but requires
                                                   it is disabled first.
LockMeterStates \triangleq
    \{LockMeterDisabled
    , LockMeterEnabled
```

```
,\ Lock Meter Reset
 Object for getting a meter lock state.
NvGetLockMeter \triangleq
   [state : \{LockMeterDisabled \}]
                                              Whether the lock meter is
             LockMeterEnabled
                                              enabled or disabled.
   , count: Nat
                                              Number of entries available.
   , missedCount: Nat
                                              Number of missed entries.
   , circular Buffer: BOOLEAN
                                              If the buffer is circular or
                                              sequential.
 Object for setting a meter lock state.
NvSetMeterLock \triangleq
   [state:LockMeterStates]
                                              Possible lock meter states.
   , circularBuffer: BOOLEAN
                                              If the buffer is circular or
                                              sequential.
 Possible metering tags.
CONSTANTS
   LockMeterTagAcquireSema,
   LockMeterTagAcquireSemaForced,
   LockMeterTagAcquireSemaCond,
   LockMeterTagReleaseSema,
   LockMeterTagAcquireApi,
   LockMeterTagReleaseApi,
   LockMeterTagAcquireGpus,
   LockMeterTagReleaseGpus,
   LockMeterTagData,
   LockMeterTagRmCtrl,
   LockMeterTagCfgGet,
   LockMeterTagCfgSet,
   LockMeterTagCfgGetEx,
   LockMeterTagCfgSetEx,
   LockMeterTagVidHeap,
   LockMeterTagMapMem,
   LockMeterTagUnMapMem,
   LockMeterTagMapMemDma,
   LockMeterTagUnMapMemDma,
   LockMeterTagAlloc,
   LockMeterTagAllocMem,
   LockMeterTagDupObject,
   LockMeterTagFreeClient,
```

 $Lock Meter Tag Free Device, \\ Lock Meter Tag Free Sub Device, \\ Lock Meter Tag Free Sub Device Diag, \\ Lock Meter Tag Free Disp, \\ Lock Meter Tag Free Disp Cmn, \\ Lock Meter Tag Free Channel, \\ Lock Meter Tag Free Channel Mpeg, \\ Lock Meter Tag Free Channel Disp, \\ Lock Meter Tag Idle Channels, \\ Lock Meter Tag Bind Ctx Dma, \\ Lock Meter Tag Alloc Ctx Dma, \\ Lock Meter Tag Isr, \\ Lock Meter Tag Dpc$ 

# $LockMeterTags \triangleq$

 $\{LockMeterTagAcquireSema, LockMeterTagAcquireSemaForced, \}$ LockMeterTagAcquireSemaCond, LockMeterTagReleaseSema, LockMeterTagAcquireApi, LockMeterTagReleaseApi, LockMeterTagAcquireGpus, LockMeterTagReleaseGpus, LockMeterTagData, LockMeterTagRmCtrl, LockMeterTagCfgGet, LockMeterTagCfgSet, LockMeterTagCfgGetEx, LockMeterTagCfgSetEx, LockMeterTagVidHeap, LockMeterTagMapMem, LockMeterTagUnMapMem, LockMeterTagMapMemDma, LockMeterTagUnMapMemDma, LockMeterTagAlloc, LockMeterTagAllocMem, LockMeterTagDupObject, LockMeterTagFreeClient, LockMeterTagFreeDevice, LockMeterTagFreeSubDevice, LockMeterTagFreeSubDeviceDiag,LockMeterTagFreeDisp, LockMeterTagFreeDispCmn,LockMeterTagFreeChannel, LockMeterTagFreeChannelMpeg, LockMeterTagFreeChannelDisp, LockMeterTagIdleChannels,LockMeterTagBindCtxDma, LockMeterTagAllocCtxDma, LockMeterTagIsr, LockMeterTagDpc}

#### Lock metering entry.

NOTE: We are ignoring the following for this portion:

- freq
- line
- filename
- cpuNum
- irgl
- threadId

 $NvLockMeterEntry \triangleq$ 

 $[counter:Nat% ] % \label{fig:counter}%$ 

, tag: LockMeterTags

Nanoseconds since last boot.

Which kind of tag is this meter.

```
This is the NV0000 Allocation Object.
Nv0000AllocParams \triangleq [client : Nat]
                                                 This is the client id which
                                                 allows the process to interact
                                                 with the driver.
                           , processID : Nat
                                                 This is the processID to lock
                                                 the resources to.
                                                 There is also a name parameter
                                                 which we removed as it serves
                                                 no purpose in our specs.
Nv0000 Ctrls \triangleq
    [Nv0000CtrlReserved: \{\}] \cup
    [Nv0000\,CtrlClient: \{Nv0000\,CtrlCmdGetAddrSpaceType]]
                          , \, Nv 0000 \, Ctrl Cmd Get Handle Info
                          , \, Nv0000\,CtrlCmdClientGetAccessRights
                          , \, Nv0000\,CtrlCmdSetInheritedShare
                          , \, Nv 0000 \, Ctrl Cmd Get Child Handle
                          , Nv0000CtrlCmdShareObject
                          }]∪
   [Nv0000\,CtrlDiag: \{Nv0000\,CtrlCmdGetLockMeter]\}
                         , Nv0000\,CtrlCmdSetLockMeter
                         , \ Nv0000 \ Ctrl Cmd Get Lock Meter Entries
                         ,\ Nv0000\,CtrlCmdProfileRpc
                          , Nv0000CtrlCmdDumpRpc
   [Nv0000CtrlGspC: \{\}]
```

Tag specific information.

, data0: Nat

, data1 : Nat , data2 : Nat

**\\*** Modification History

\\* Last modified Mon Jun 20 17:03:41 EDT 2022 by mbuchel \\* Created Fri Jun 17 11:04:19 EDT 2022 by mbuchel