# Quick Guide to ArcNLET-Py Postprocessing in the Transport Module



Wei Mao

Michael Core

Ming Ye

wm23a@fsu.edu

mcore@fsu.edu

mye@fsu.edu

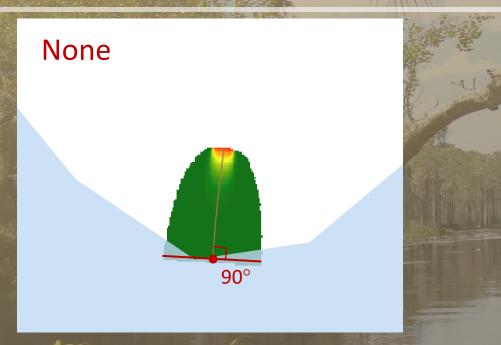
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• This option sets whether to apply a None, Medium or Full processing to accurately calculate the boundaries of plumes entering a water body.



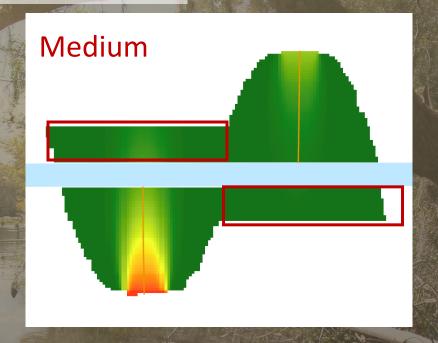
Geoprocessing	^ 1 X
← 4-Transport	$\oplus$
Parameters Environments	?
Types of contaminants	
Nitrogen	~
☐ Consideration of NH₄-N	
* Input Source locations (point)	
* Input Water bodies (polygon)	
La la partira la Datha (na halina)	
* Input Particle Paths (polyline)	~ <u>~</u>
Output Plumes of NO <sub>2</sub> -N (raster)	
	<u></u>
✓ Solution Options	
Solution type	
DomenicoRobbinsSSDecay2D	~
Plume warping control point spacing [Cells]	48
Plume warping method	
Spline	~
Threshold Concentration [mg/l]	0.000001
Postprocessing	
Medium	~
None	
Medium	
Full	
continuous calculation for	400





- At the intersection of the particle path and the surface water body, the plume is truncated along a line perpendicular to the particle path.
- With the "full" option, the results are highly precise, as the plume is strictly truncated based on its exact position relative to the water body.
   However, this approach is more time consuming.

Medium



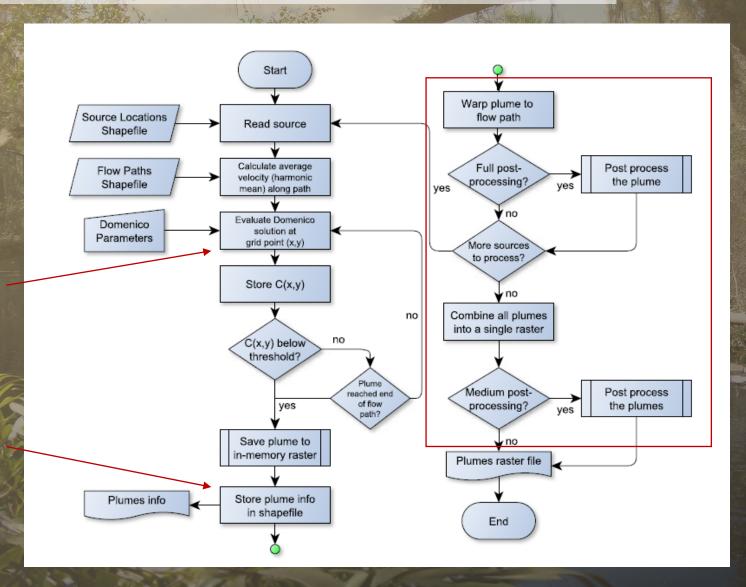
• The "medium" option first calculates all plumes completely, merges them, and then removes the portion that falls within the water body. For simple cases, the option produces results as good as the "full" option.

• But, when the spatial relationship between plumes and the water body becomes complex, the "medium" option may fail to provide accurate results.

	None	Medium	Full
Effect of this option	Direct truncation, not good.	When the situation is simple, it works well. Otherwise, it does not.	Always perfect.
Computation time	Low	Medium	High
Does it affect load results calculated by Load Estimation Module?	No	No	No

Standard plume

Mass balance calculation about the plume



Warp and postprocessing