

CHARACTER NAME _____

DESCRIPTION

CLASS/LEVEL _____

RACE _____

THEME _____

SIZE _____

SPEED _____

GENDER HOME WORLD _____

ALIGNMENT _____

DEITY _____

PLAYER _____

ABILITY SCORES

	SCORE	MODIFIER	UPGRADED SCORE	UPGRADED MODIFIER
STR STRENGTH	_____	_____	_____	_____
DEX DEXTERITY	_____	_____	_____	_____
CON CONSTITUTION	_____	_____	_____	_____
INT INTELLIGENCE	_____	_____	_____	_____
WIS WISDOM	_____	_____	_____	_____
CHA CHARISMA	_____	_____	_____	_____

SKILLS

SKILL RANKS
PER LEVEL _____ ACROBATICS* (DEX)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 ATHLETICS* (STR)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 BLUFF (CHA)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 COMPUTERS (INT)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 CULTURE (INT)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 DIPLOMACY (CHA)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 DISGUISE (CHA)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 ENGINEERING (INT)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 INTIMIDATE (CHA)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 LIFE SCIENCE (INT)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 MEDICINE (INT)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 MYSTICISM (WIS)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 PERCEPTION (WIS)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 PHYSICAL SCIENCE (INT)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 PILOTING (DEX)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 PROFESSION (CHA, INT, OR WIS)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 PROFESSION (CHA, INT, OR WIS)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 SENSE MOTIVE (WIS)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 SLEIGHT OF HAND* (DEX)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 STEALTH* (DEX)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

 SURVIVAL (WIS)

TOTAL	RANKS	CLASS BONUS	ABILITY MOD	MISC MOD
_____	= _____ + _____ + _____ + _____	_____	_____	_____
_____	= _____ + _____ + _____ + _____	_____	_____	_____

†Trained Only Class Skill *Armor check penalty applies

SKILL NOTES _____

CHARACTER SHEET

STARFINDER

DESCRIPTION

INITIATIVE

TOTAL _____ = _____ + _____ + _____

HEALTH AND RESOLVE

STAMINA POINTS	HIT POINTS	RESOLVE POINTS
TOTAL _____	_____	_____
CURRENT _____	_____	_____

ARMOR CLASS

EAC	ENERGY ARMOR CLASS	TOTAL	ARMOR BONUS	DEX MOD	MISC MOD
_____	_____	_____	= 10 + _____ + _____ + _____	_____	_____

KAC	KINETIC ARMOR CLASS	TOTAL	ARMOR BONUS	DEX MOD	MISC MOD
_____	_____	_____	= 10 + _____ + _____ + _____	_____	_____

AC VS. COMBAT MANEUVERS _____ = 8 + KAC

DR _____ RESISTANCES _____

SAVING THROWS

FORTITUDE	(CONSTITUTION)	TOTAL	BASE SAVE	ABILITY MOD	MISC MOD
_____	_____	_____	= _____ + _____ + _____	_____	_____
_____	_____	_____	= _____ + _____ + _____	_____	_____

REFLEX	(DEXTERITY)	TOTAL	BASE SAVE	ABILITY MOD	MISC MOD
_____	_____	_____	= _____ + _____ + _____	_____	_____
_____	_____	_____	= _____ + _____ + _____	_____	_____

WILL	(WISDOM)	TOTAL	BASE SAVE	ABILITY MOD	MISC MOD
_____	_____	_____	= _____ + _____ + _____	_____	_____
_____	_____	_____	= _____ + _____ + _____	_____	_____

WEAPON	TOTAL	LEVEL	ATTACK BONUS	DAMAGE
CRITICAL	RANGE	TYPE	AMMO/USAGE	SPECIAL
_____	_____	_____	_____	_____

WEAPON	TOTAL	LEVEL	ATTACK BONUS	DAMAGE

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