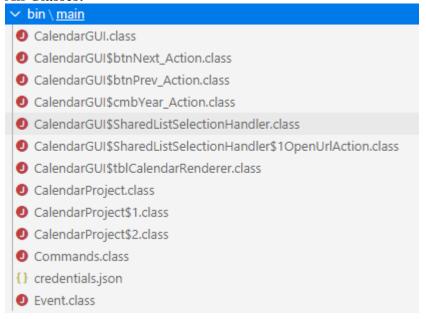
# **Criterion C: Development**

#### All Classes:

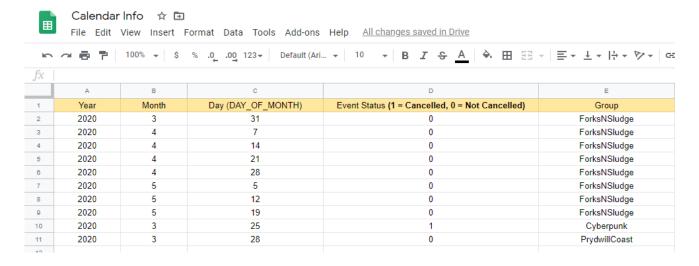


## **List of Techniques**

- A. Collections
- B. I/O and Exception Handling
- C. Inheritance
- D. Abstraction
- E. Overriding methods
- F. GUI
- G. For Loops
- H. Loading from external sources

# **Program Setup**

For the program to function properly, it needs to connect to both APIs, and set up the GUI components. The first thing the program needs to do is get the event information from the GoogleSheet.



The spreadsheet is set up so each row corresponds with one event. By getting each cell in the row the program instantiates an event object.



The event object conveniently stores the needed values and can easily be expanded to include more details such as an event description.

In order to connect to the spreadsheet, the program creates a NetHttpTransport object, using it to build a Sheets object so the application can read from the spreadsheet specified by spreadsheetId. It then gets the values from the desired range, and saves them to a list of lists named values. The outer list represents all of the data, and the inner lists each represent a row, and each item in the inner list represents one value. All these methods and classes come from the Sheets API library<sup>1</sup>.

```
// Build a new authorized API client service.

final NetHttpTransport HTTP_TRANSPORT = GoogleNetHttpTransport.newTrustedTransport();

final String spreadsheetId = "1PGZGN5IwYh2MNbfn3TwrPHXcbxTQ9U20r-eN8Qxz8no";

final String range = "A2:E";

Sheets service = new Sheets.Builder(HTTP_TRANSPORT, JSON_FACTORY, getCredentials(HTTP_TRANSPORT))

.setApplicationName(APPLICATION_NAME)

.build();

ValueRange response = service.spreadsheets().values().get(spreadsheetId, range).execute();

List<List<Object>> values = response.getValues();
```

Google Developers. 2020. Java Quickstart | Sheets API | Google Developers. [online] Available at: <a href="https://developers.google.com/sheets/api/quickstart/java">https://developers.google.com/sheets/api/quickstart/java</a> [Accessed 25 March 2020].

The app then checks to make sure that values is not empty, throwing a FileNotFoundException if it is. Then it iterates through values, assigning each row to an event object and adding it to an ArrayList of events.

```
98
              //Get values from spreadsheet and assign them to event objects
99
              if (values == null || values.isEmpty()) {
100
                  throw new FileNotFoundException("Unable to access spreadsheet/spreadsheet is empty");
101
              } else {
                  System.out.println("YYYY/MM/DD, Status, Group");
102
                  for (List<Object> row : values) {
103
                      System.out.printf("%s/%s/%s, %s, %s, n", row.get(0), row.get(1), row.get(2), row.get(3), row.get(4));
104
                      plannedEvents.add(new Event(Integer.parseInt((String)row.get(0)), Integer.parseInt((String)row.get(1)),
105
106
                      Integer.parseInt((String)row.get(2)), Integer.parseInt((String)row.get(3)) ,(String)row.get(4)));
107
108
```

This method ensures that each Event object is initialized correctly with a year, month, day, cancelled status, and group name.

After connecting to the Google API and getting the needed data, the program must then connect to the Discord API so it send notifications. It does this by using the JDABuilder class to log into a bot account using a token provided by Discord.

```
110
              //Discord
111
              //Set up new JDA instance and connect to server
              JDABuilder builder = new JDABuilder(AccountType.BOT);
112
              String token = "Njg4OTQ2Njg3NzA3ODQwNjk3.XngjTA.wUXUCJFHVIhxVPrjHaYUZ_4SJ00";
113
              builder.setToken(token);
114
115
              builder.setStatus(OnlineStatus.ONLINE);
              builder.setGame(Game.playing("scheduling | ?info"));
116
              builder.addEventListener(new Commands());
117
              JDA jda = builder.buildBlocking();
118
              Guild guild = jda.getGuildById("492090103016062987");
119
              TextChannel announcements = guild.getTextChannelById("584270461421092904");
120
```

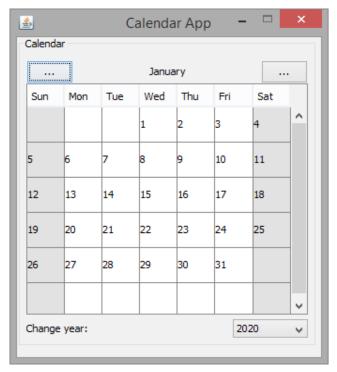
Once this is done, the application is connected to Discord and the bot account appears online.



After this the application then creates a CalenderGUI object<sup>2</sup>, and uses it to instantiate all the Java Swing components that are needed.

```
//Creates calendar GUI
123
124
               CalendarGUI calendar = new CalendarGUI(plannedEvents);
               try {UIManager.setLookAndFeel(UIManager.getSystemLookAndFeelClassName());}
125
              catch (ClassNotFoundException e) {
126
                  throw new ClassNotFoundException();
127
128
              }
              catch (InstantiationException e) {
129
                  throw new InstantiationException();
130
131
132
              catch (IllegalAccessException e) {
                  throw new IllegalAccessException();
133
134
135
              catch (UnsupportedLookAndFeelException e) {
                  throw new UnsupportedLookAndFeelException("");
136
137
138
               //Prepare frame
               calendar.frmMain = new JFrame ("Calendar App"); //Create frame
139
140
               calendar.frmMain.setSize(330, 375); //Set size to 400x400 pixels
               calendar.pane = calendar.frmMain.getContentPane(); //Get content pane
141
               calendar.pane.setLayout(null); //Apply null layout
142
```

After adding all the buttons, getting the current date from the GregorianCalendar class, and populating the table, the frame is made visible.



Javahungry.blogspot.com. 2020. Calendar Implementation: Swing GUI Based Java Program | Java Hungry. [online] Available at: <a href="https://javahungry.blogspot.com/2013/06/calendar-implementation-gui-based.html">https://javahungry.blogspot.com/2013/06/calendar-implementation-gui-based.html</a> [Accessed 25 March 2020].

To display which days have sessions planned on them, I used the tblCalendarRenderer class which extends the DefaultTableCellRenderer class to check all the dates being displayed and compare them to every element in plannedEvents.

```
101
          static class tblCalendarRenderer extends DefaultTableCellRenderer {
102
              public Component getTableCellRendererComponent(JTable table, Object value, boolean selected, boolean focused,
103
                      int row, int column) {
104
                  super.getTableCellRendererComponent(table, value, selected, focused, row, column);
                  if (column == 0 || column == 6) { // Week-end
105
                      setBackground(new Color(255, 220, 220));
106
                      setBackground(new Color(224, 224, 224));
108
                  } else { // Week
                      setBackground(new Color(255, 255, 255));
109
110
111
                  if (value != null) {
112
                      if (Integer.parseInt(value.toString()) == realDay && currentMonth == realMonth
                              && currentYear == realYear) { // Today
113
114
                          setBackground(new Color(220, 220, 255));
115
116
                      for (Event event : plannedEvents) {
117
118
                          if (Integer.parseInt(value.toString()) == event.getDay() && currentMonth == event.getMonth() - 1
119
                                  && currentYear == event.getYear()) { //Day of session
120
                               if (event.getCancelled()) {
121
                                  setBackground(new Color(255, 220, 220));
122
                              } else {
123
                                  setBackground(new Color(220, 255, 220));
124
125
126
127
128
                  setBorder(null);
                  setForeground(Color.black);
129
130
                  return this;
131
132
```

If the program finds a match, it sets the color of that date to green if getCancelled() returns false, and red if it returns true. Otherwise it sets it to blue to indicate the current date.

Calendar		March							
Sun	Mon	Tue	Wed	Thu	Fri	Sat			
1	2	3	4	5	6	7	^		
8	9	10	11	12	13	14			
15	16	17	18	19	20	21			
22	23	24	25	26	27	28			
29	30	31							
							V		
Change	Change year: 2020 ✓								

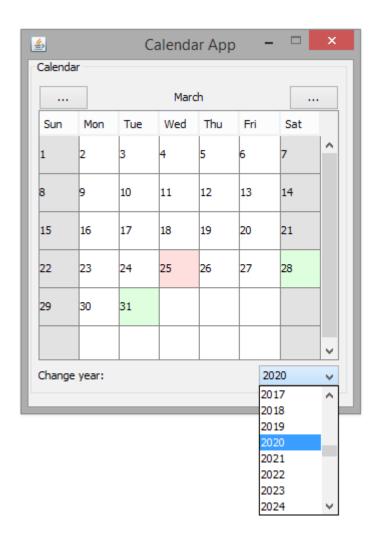
#### The Running Program

Once everything has been initialized, it is ready to recieve user input. On the calendar, there are two buttons on either side of the month label. Both implement the ActionListener class, and when clicked, either add one to currentMonth or subract one from currentMonth. The method is also able to handle changing the year as needed. It then calls the refreshCalendar method with the updated date information.

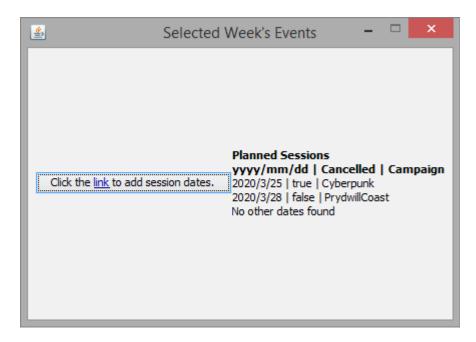
```
134
           * Moves the month back one month when the "previous" button is clicked
135
           */
136
          static class btnPrev Action implements ActionListener {
137
138
              public void actionPerformed(ActionEvent e) {
                  if (currentMonth == 0) { // Back one year
139
                      currentMonth = 11;
140
                      currentYear -= 1;
141
                  } else { // Back one month
142
                      currentMonth -= 1;
143
144
145
                  refreshCalendar(currentMonth, currentYear);
146
147
148
149
           * Moves the month forward one month when the "next" button is clicked
150
151
152
          static class btnNext Action implements ActionListener {
              public void actionPerformed(ActionEvent e) {
153
                  if (currentMonth == 11) { // Foward one year
154
                      currentMonth = 0;
155
                      currentYear += 1;
156
                  } else { // Foward one month
157
                      currentMonth += 1;
158
159
160
                  refreshCalendar(currentMonth, currentYear);
161
162
```

If the user ever wants to view a specific year, they can use the JComboBox object which has an ActionListener added to it so that when it is clicked, a drop down menu appears.

```
164
165
           * Changes the year to be displayed to the one selected by the user
166
          static class cmbYear Action implements ActionListener {
167
              public void actionPerformed(ActionEvent e) {
168
                  if (cmbYear.getSelectedItem() != null) {
169
                      String b = cmbYear.getSelectedItem().toString();
170
171
                      currentYear = Integer.parseInt(b);
                      refreshCalendar(currentMonth, currentYear);
172
173
174
175
```



In order to see specific details about which the sessions, the user is able to click on a row in the calendar and see the specific details of events that are planned for that week.



The calendar renders dates by using a DefaultTableModel object, meaning rows can be accessed extremely easily. A ListSelectionListener then triggers when the mouse clicks on a row of the table. The valueChanged method can then find which indexes are selected, and compare the date information in each index to the date information stored in plannedEvents. It then prints out all the matches to a new JFrame window.

```
JFrame weekEvents = new JFrame("Selected Week's Events");
Container container = weekEvents.getContentPane();
container.setLayout(new GridBagLayout());
container.add(button):
weekEvents.setSize(430, 300);
weekEvents.setDefaultCloseOperation(JFrame.DISPOSE_ON_CLOSE);
weekEvents.setResizable(false);
weekEvents.setVisible(true);
JLabel dates = new JLabel("<html><b>Planned Sessions<br/>yyyy/mm/dd | Cancelled | Campaign</b>");
// Find out which indexes are selected.
int minIndex = lsm.getMinSelectionIndex();
int maxIndex = lsm.getMaxSelectionIndex();
for (int i = minIndex; i <= maxIndex; i++) {
    if (lsm.isSelectedIndex(i)) {
        for(int k = 0; k < 7; k++)
             for(Event event : plannedEvents)
                 if(mtblCalendar.getValueAt(i, k) != null)
                     if((Integer)mtblCalendar.getValueAt(i, k) == event.getDay() && currentMonth == event.getMonth() -1 && currentYear == event.getYear())
                         dates.setText(dates.getText() + "<br/>" + String.valueOf(event.getYear()) + "/" + String.valueOf(event.getMonth()) + "/" + String.valueOf(event.getDay()) +
                         " | " + String.valueOf(event.getCancelled()) + " | " + String.valueOf(event.getGroup()) );
                         System.out.println(String.valueOf(event.getYear()) + "/" + String.valueOf(event.getMonth()) + "/" + String.valueOf(event.getDay()) + " | " + String.valueOf(event.getGroup()));
```

The window for week events also has a button that allows users to add new events to the calendar. It does this by opening a window in the user's browser and sending them to the spread sheet which they can then edit directly by using a URI object.

```
URI uri;
try {
   uri = new URI(
            "https://docs.google.com/spreadsheets/d/1PGZGN5IwYh2MNbfn3TwrPHXcbxTQ9U20r-eN8Qxz8no/edit#gid=0");
            class OpenUrlAction implements ActionListener
                @Override public void actionPerformed(ActionEvent e)
                   open(uri);
            JButton button = new JButton();
            button.setText("<HTML>Click the <FONT color=\"#000099\"><U>link</U></FONT>"
               + " to add session dates.</HTML>");
               button.setHorizontalAlignment(SwingConstants.LEFT);
               button.setVerticalAlignment(SwingConstants.TOP);
            button.setBorderPainted(false);
            button.setOpaque(false);
            button.setBackground(Color.WHITE);
            button.setToolTipText(uri.toString());
            button.addActionListener(new OpenUrlAction());
```

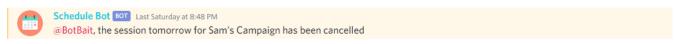
Lastly, the application can detect when the window is closed using the WindowAdapter object and overriding the windowClosing method. It asks the user for confirmation when closing the application.



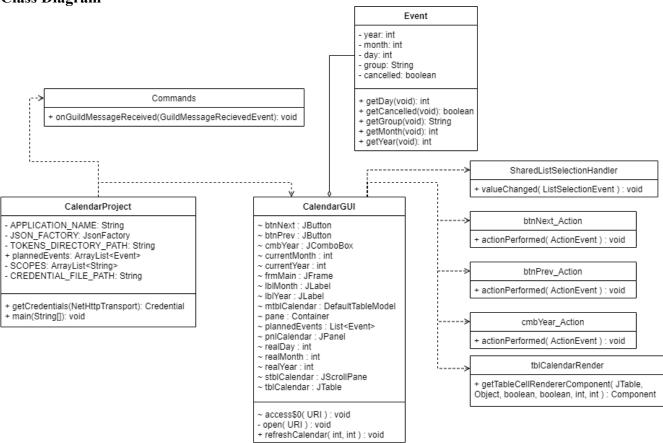
If the user clicks no, the application resumes. If they click yes, the application sends out notifications, and then closes. This is because the user will have made all the changes they wanted and so notifications can be sent. The application checks all the events in plannedEvents and for each one scheduled on the next day, it sends a notification to Discord using the JDA instance. It uses a specific ID provided by Discord to notify the correct members of the group, and it sends a different message depending on if the event has been cancelled or not.

```
case "SamCampaign":
    announcements.sendMessage("<@&627462212490887178>, the session tomorrow for Sam's Campaign has been cancelled").complete();
    break;
```

The message then appears in Discord.



## **Class Diagram**



**Word Count: 866**