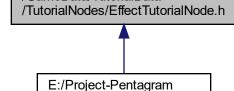
E:/Project-Pentagram
/Project-Pentagram/Game
/GameData/TutorialData
/TutorialNodes/EffectTutorialNode.h



/Project-Pentagram/Game /GameData/TutorialData /TutorialData.cpp