

E:/Project-Pentagram  
/Project-Pentagram/Game  
/Spells/SpellEffectType.cpp

```
graph TD; A["E:/Project-Pentagram  
/Project-Pentagram/Game  
/Spells/SpellEffectType.cpp"] --> B["SpellEffectType.h"]; B --> C["string"];
```

A vertical flowchart with three rectangular boxes. The top box is shaded gray and contains the file path 'E:/Project-Pentagram /Project-Pentagram/Game /Spells/SpellEffectType.cpp'. A blue arrow points down from this box to a white box in the middle containing 'SpellEffectType.h'. Another blue arrow points down from the middle box to a white box at the bottom containing 'string'.

SpellEffectType.h

string