



# SAMUEL WEISSE

## WEB DEVELOPER

E-mail: [samuel.weisse@gmail.com](mailto:samuel.weisse@gmail.com)

Website: [samuelweisse.com](http://samuelweisse.com)

GitHub: <https://github.com/Arcdea>  
[monofire/wdi-remote](https://github.com/Arcdea/monofire/wdi-remote)

## BRAND

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I am an addicted problem solver, enthusiastic about the creative process and the actualization of client dreams. I seek out each challenge with relish and thrive on the development process to bring a project from idea to completion. I take a holistic approach to my work by understanding the harmony of multi-application integration and by being a strong link in the team dynamic.

## TECHNICAL SKILLS

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Languages: HTML5/CSS, Javascript/JQuery, Node.js, MongoDB(mongooseJS), Ruby, mySQL, PostgreSQL, PHP (Wordpress)

Frameworks: Angular.js, Ruby on Rails, Bootstrap, Skeleton

Experience with single page application design and API utilization.

## EXPERIENCE

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### WEB DEVELOPMENT IMMERSIVE

#### General Assembly (May 2016 - August 2016)

Fullstack web development program focused on common best practices in object-oriented programming, MVC frameworks, data modeling, and test-driven development. Developed a portfolio of individually focused and collaboratively focused projects.

### DRUM DATA ENTRY TEMP

#### Jews For Jesus (2014 - 2016)

- My duties consisted of inputting mail correspondence (donations and event participation into the database. I worked as within a team to keep the companies database up to date and clean.

## EDUCATION

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### WEB DEVELOPMENT IMMERSIVE: REMOTE

#### General Assembly (May 2016 - August 2016)

- 8 hr class days + homework (2-6 hrs a day)
- 4 major projects
- Favorite project: Magic the Gathering Deck Builder  
<https://magicdeckbuilder.herokuapp.com/>

### BA IN LIBERAL ARTS

#### Gutenberg College (2009 - 2013)