



# SAMUEL WEISSE

## WEB DEVELOPER

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GitHub: <https://github.com/Arcdea-monofire/wdi-remote>

## BRAND

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I am an addicted problem solver, enthusiastic about the creative process and the actualization of client dreams. I seek out each challenge with relish and thrive on the development process to bring a project from idea to completion. I take a holistic approach to my work by understanding the harmony of multi-application integration and by being a strong link in the team dynamic.

## TECHNICAL SKILLS

Languages: HTML5/CSS, Javascript/JQuery, Node.js, MongoDB (mongooseJS), Ruby, MySQL, PostgreSQL, PHP (Wordpress)

Frameworks: Angular.js, Ruby on Rails, Bootstrap, Skeleton

Experience with single page application design and API utilization.

## TECH EXPERIENCE WEB DEVELOPMENT IMMERSIVE

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### General Assembly (May 2016 - August 2016)

Fullstack web development program focused on common best practices in object-oriented programming, MVC frameworks, data modeling, and test-driven development. Developed a portfolio of individually focused and collaboratively focused projects.

- Magic: The Gathering Deck Builder
- Hearthstone Codex and Deck Builder
- Daily Planner
- Forum

## DRUM DATA ENTRY TEMP

### Jews For Jesus (2014 - 2016)

Taking raw data from mail correspondence and input it into the database. I worked as within a team to keep the companies database up to date and clean.

## EDUCATION

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## WEB DEVELOPMENT IMMERSIVE: REMOTE

### General Assembly (May 2016 - August 2016)

## BA IN LIBERAL ARTS

Gutenberg College (2009 - 2013)