

Gokul Global University, Siddhpur



FACULTY OF COMPUTER SCIENCE AND APPLICATIONS

| Program: | BCA Subject / Branch: | | NA | | |
|---------------------|--|-----------------|------------|--|--|
| Year : | 2022/23 | Semester: | I | | |
| Course title: | Fundamentals of Programming | Course code : | FCAB111101 | | |
| | Language 'C' | | | | |
| Course type: Theory | | Course credit : | 04 | | |
| Pre-requisite: | Basic Knowledge of Computer | | | | |
| Rationale : | To introduce students the essentials of computer Programming and | | | | |
| | programming methodology using C language | | | | |

Teaching Examination Scheme:

| Teaching (Hours/week) | | | Examination Scheme | | | |
|-----------------------|----------|-----------|---------------------------|----|----------|-------|
| Lecture | Tutorial | Practical | Internal | | Enternal | |
| 4 | 0 | 0 | Mid | CE | External | Total |
| 4 | | | 15 | 15 | 70 | 100 |

Course Objective:

- 1. Students will understand to formulate a computing problem to executable computer program using C language.
- 2. Students will understand about compiler based programming languages
- 3. Students will learn concepts of variables, literals, data types, conversions of data types, input and output data and processing of data, inbuilt functions, arrays, header files, conditional and iterative statements.

Course Outcome:

- 1. Read, understand and trace the execution of programs written in C language
- 2. Understand the fundamentals of programming language for problem solving
- 3. Understand basic concepts of File Management in C language

Content

| Unit | Description in detail | Credit | Weightage |
|------|--|--------|-----------|
| I | Introduction to Programming | | |
| | Concepts of Algorithm and Flowcharts, problem solving examples | | |
| | using algorithm and flowchart, Types of Programming languages, | 1 | 25 % |
| | Characteristics of higher level language, Compiler and Interpreter | 1 | 23 % |
| | Overview of C Introduction | | |
| | Importance of C, Sample C programs, Basic structure of C | | |

| | I | | |
|-----|--|---|-------|
| | programs, Programming style, executing of C program | | |
| | Constants, Variables and data Types | | |
| | Introduction, Character Set, C tokens, Keywords and Identifiers, | | |
| | Constants, Variables, Data types, Declaration of Variables, | | |
| | Defining symbolic constants | | |
| II | Operators and Expression Introduction, Arithmetic of Operators, | | |
| | Relational Operators, Logical Operators, Assignment Operators, | | |
| | Increment and Decrement Operators, Conditional Operators, Bit- | | |
| | wise Operators, Special Operators, Arithmetic Expressions, | | |
| | Evaluation of expressions, Precedence of arithmetic operators, | 1 | 25 % |
| | Type conversions in expressions, Operator precedence and | 1 | 25 70 |
| | associativity, Mathematical functions. | | |
| | Input & Output Operators | | |
| | Introduction, reading a character, writing a character, formatted | | |
| | input, formatted output. | | |
| III | Branching and Looping | | |
| | Introduction Decision making with Simple IF statement, IF ELSE | | |
| | statement, Nesting of IF ELSE statements, The ELSE IF ladder, | | |
| | The switch statement, the turnery (?:) Operator, the GOTO | 1 | 25 % |
| | statement. Iterative Statement | | |
| | Introduction WHILE statement, the DO statement, The FOR | | |
| | statement, Jumps in loops Break and continue | | |
| IV | Array & String | | |
| | Introduction, One-dimensional, arrays, Two-dimensional arrays, | | |
| | Initialization of two- dimensional arrays, Concept of | | |
| | Multidimensional arrays | | |
| | Handling of Character strings | 1 | 25 % |
| | Introduction, Declaring and initializing string variables, Reading | | |
| | strings from terminal, Writing strings to screen, Arithmetic | | |
| | operations on characters, Putting string together, String | | |
| | Operations: String Copy, String Compare, String Concatenation | | |
| | And String Length, String Handling functions, Table of strings | | |

Reference Books:

- 1. Programming in C, Balaguruswami TMH
- 2. C: How to Program, Deitel & Deitel PHI
- 3. C Programming Language, Kernigham & Ritchie TMH

Suggested Readings:

- 1. Mastering Turbo C, Kelly & Bootle BPB
- **2.** C Language Programming Byron Gottfried TMH
- 3. Let us C, Yashwant Kanetkar BPB Publication

Online Resources:

- 1. https://www.w3schools.com/
- 2. https://www.tutorialspoint.com/
- 3. https://www.programiz.com/
- 4. https://www.cprogramming.com/



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| Program: | BCA | Subject / Branch: | | | |
|------------------------|--|-------------------|------------|--|--|
| Year : | 2022/23 | Semester: | I | | |
| Course title: | Practical-Fundamentals of | Course code : | FCAB111105 | | |
| | Programming Language 'C' | | | | |
| Course type: Practical | | Course credit : | 04 | | |
| Pre-requisite: | Basic Knowledge of Computer | | | | |
| Rationale : | To introduce students the essentials of computer Programming and | | | | |
| | programming methodology using C language | | | | |

Teaching Examination Scheme:

| Teaching (Hours/week) | | | Examination Scheme | | | |
|-----------------------|----------|-----------|---------------------------|----|----------|-------|
| Lecture | Tutorial | Practical | Internal External | | Total | |
| 4 | 0 | 0 | Mid | CE | External | Total |
| | | | 15 | 15 | 70 | 100 |

Course Objective:

- 4. Students will understand to formulate a computing problem to executable computer program using C language.
- 5. Students will understand about compiler based programming languages
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Course Outcome:

- 4. Read, understand and trace the execution of programs written in C language
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Content

Practical:

- 1. Write a C program to display "Gokul University" on the screen.
- 2. Write a C program to find the area of circle using the formula Area=PI * r * r.
- 3. Write a C program to find the area of rectangle, cube and triangle.(Formula are: Rectangle=|*b*h|, triangle = |(I*b)*0.5|, cube = |L*L*L|

- 4. Write a C program to evaluate simple interest I = P*R*N / 100.
- 5. Write a C program to enter a distance into K.M and convert it in to meter, feet, inches and Centimeter
- 6. Write a C program to interchange two numbers.
- 7. Write a C program to convert Fahrenheit into centigrade
- 8. Write a C program for summation, subtraction, multiplication, division of two number using Arithmetic operator
- 9. Write a C program to find out the largest value from given three numbers using conditional Operator
- 10. Write a C program to find the maximum number from given three numbers.
- 11. Write a C program to find that the enter number is Negative, or Positive or Zero.
- 12. Write a C program to Checked whether entered char is capital, small, digit or any special Character
- 13. Write a C program to find out the max. and min. number from given 10 numbers.
- 14. Write a C program to find the sum of digit of accepted number.
- 15. Write a C program to find the sum of first 100 odd numbers. And even numbers.
- 16. Write a C program to display first 25 Fibonacci nos.
- 17. Write a C program to check the accepted number is prime number or not.
- 18. Write a C program to display first 100 prime numbers.
- 19. Write a C program to find factorial of accepted numbers.
- 20. Write a C program to print accepted no and its reverse number.
- 21. Write a C program to convert decimal numbers into equivalent hexadecimal number.
- 22. Write a C program to display first 5 Armstrong number.
- 23. Write a C program to arrange the accepted numbers in ascending order and descending order.
- 24. Write a C program to find whether the accepted string is palindrome or not.
- 25. Write a C program to convert given line into upper case or lower case.
- 26. Write a C program to count no of word, character, line and space from given text.
- 27. Write a C program to display following output on the screen.

```
1
12
123
1234
```

28. Write a C program to display following output on the screen.

```
0
11
101
0101
10101
```

29. Write a C program to display following output on the screen.

```
1
22
3 3 3
4 4 4 4
```

30. Write a C program to find maximum & minimum value from the given array

Reference Books:

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