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E - Forbidden Prefix

(/contests/abc403/tasks/abc403_e) Editorial by en_translator (/users/en_translator)

Prerequisite: Trie

This problem is an exercise of **trie**, which is a data structure that represents a list of strings as a rooted tree. Information stored on each vertex allows us efficient manipulations regarding prefixes.

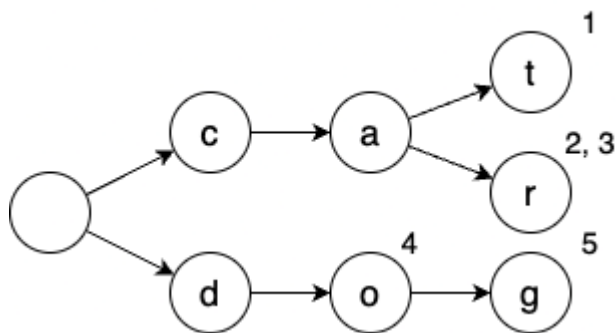
A trie is constructed so that each vertex represents a character, and a path from the root to another vertex corresponds to a string. Strings with common prefixes share a path from the root to some of their ancestor.

Each vertex of the trie maintain the following information:

- The character represented by the vertex
- The list of children of the vertex
- The list of strings that is **accepted** at the vertex; i.e. the list of indices of the original list, that coincides with the string represented by the path from the root to the vertex

For example, a list of strings $(S_1, S_2, S_3, S_4, S_5) = (\text{cat}, \text{car}, \text{car}, \text{do}, \text{dog})$ is represented by the following trie. The numbers on the top left of each vertex represent the indices of the string that is accepted by the vertex.

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Solution of the problem

We describe how to solve the problem using a trie. We maintain all the given strings S_i in a single trie T , regardless of which of X and Y it will belong to. Also, maintain a set Z , which stores “the strings S_i contained in Y that has an element S_j in X as a prefix.” The sought answer is $|Y| - |Z|$. If we can update Z fast enough every time S_i is given, then the problem can be solved.

There are two possible situations where an element is added to Z :

1. Query 1 asks to add S_i to X , causing $S_j \in Y$ ($j < i$) to have S_i as a prefix, resulting in S_j being added to Z .
2. Query 2 asks to add S_i to Y , causing S_i to have $S_j \in X$ ($j < i$) as a prefix, resulting in S_i being added to Z .

We explain how to handle each type of query.

Processing query 1

If the subtree rooted at the vertex accepting $S_i \in X$ contains a vertex that accepts $S_j \in Y$, then we add S_j to Z .

If we inspect all the vertices in the subtree, we cannot make it within the execution time limit. Instead, we will keep for each vertex v in T , the set of the elements $S_j \in Y$ to be added to Z when an $S_i \in X$ accepted by v is added for the next time. This can be updated by, every time adding $S_j \in Y$ to T , for all vertex v that accepts a prefix of S_j , adding S_j to Z_v . When adding $S_i \in X$, add all $j \in Z_v$ to Z and empty Z_v , where v is the vertex accepting S_i . Since Z_v can have up to Q elements, so it seems inefficient at a glance, but the total number of times that an S_j is taken out of any Z_v is at most S_j times. Therefore, the overall time complexity is $O(\sum_{i=1}^Q |S_i| \log Q)$.

Processing query 2

It is sufficient to check if there is a vertex v that accepts a prefix of $S_i \in X$ and also accepts an $S_j \in X$. To this end, we maintain a flag f_v for each vertex v in T signifying whether X contains a string that is accepted by that vertex. When adding a string of X to T , we set $f_v = \text{true}$ for the vertex v accepting that string; when adding a string of Y , we check if there exists an ancestor v of the vertex that accepts its prefix such that $f_v = \text{true}$.

Summary

To wrap up, each type of query can be processed as follows:

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- When adding S_i to X :
 - Add S_i to T .
 - For the vertex v accepting S_i , perform the following:
 - Add each $S_j \in Z_v$ to Z , and empty Z_v .
 - Let $f_v = \text{true}$.
- When adding S_i to Y :
 - Add S_i to T .
 - For each vertex v accepting a prefix of S_i , perform the following:
 - Add i to Z_v .
 - If $f_v = \text{true}$, add i to Z .

The overall time complexity is $O(\sum_{i=1}^Q |S_i| \log Q)$.

Sample code (Python) (<https://atcoder.jp/contests/abc403/submissions/65219576>)

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last update: about 3 hours ago

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