Criteria	Level 4	Level 3	Level 2	Level 1	Criterion Score
Timing	**15 points** Used more than 19 minutes, but less than or equal to 24 minutes equally between 2 PM and 2 SM.	**10 points** Used more than 14 minutes and less than or equal to 19 minutes equally between 2 PM and 2 SM	**5 points** Used more than 8 minutes and less than 13 minutes equally between 2 PM and 2 SM	**1 point** Less than 8 minutes.	/ 15
Content	**25 points** SM Discuss these: 1. Burn down chart 2. Velocity chart 3. Completed epics (min 3) 4. You demonstrate a minimal working prototype of UX/UI.	**16 points** SM Discuss these: 1. Burn down chart 2. Velocity chart 3. Completed epics (min 3)	**11 points** SM Discuss these: 1. Burn down chart 2. Velocity chart 3. Completed epics (min 2)	**5 points** SM Discuss these: 1. Burn down chart 2. Completed epics (min 1)	/ 25
UML Sequence Diagrams - PM	**30 points** Two hand-drawn, UML sequence diagrams, each a distinct and different process in the application. (PM) Each should have a minimum of three interacting objects (life lines) alternate sequences are encouraged.	**22 points** Two hand-drawn, UML sequence diagrams, each a distinct and different process in the application. (PM) Each should have a minimum of two interacting objects (life lines) alternate sequences are encouraged.	**17 points** Two hand-drawn, UML sequence diagrams, each a distinct and different process in the application. (PM) Each should have a minimum of one interacting objects (life lines) alternate sequences are encouraged.	**9 points** One hand-drawn, UML sequence diagram of a distinct process in the application. (PM) It should have a minimum of one interacting objects (life lines) alternate sequences are encouraged	/ 30
UML Use Case Diagrams - SM	**20 points** Two hand-drawn, UML use case diagrams that are distinctly different . (SM) Each has at a minimum of two actors and three inner objects/systems	**15 points** Two hand-drawn, UML use case diagrams that are distinctly different . (SM) Each has at a minimum of one actor and three inner objects/systems	**10 points** Two hand-drawn, UML use case diagrams that are distinctly different . (SM) Each has at a minimum of one actor and two inner objects/systems	**5 points** one hand-drawn, UML use case diagrams that are distinctly different . (SM) Each has at a minimum of one actor and two inner objects/systems	/ 20
Skill of Presentation	**10 points** 1. Clear, concise, slides with an appropriate amount of text. 2. Ease of answering questions. 3. Honesty of answering questions or saying you don't know the answer. 4. Don't read the slide points, talk and give information. (Does not apply to text in a drawing or graph.) 5. Minimum amount of animation. 6. No blue, red, green text. 7. Readable photo / screen shots. (clear and dark enough when hand drawn)	**7 points** 1. Clear, concise, slides with an appropriate amount of text. 2. Ease of answering questions. 3. Honesty of answering questions or saying you don't know the answer. 4. You read the slide points. 5. Large use of animation. 6. Unreadable photo / screen shots. (too small and or too dim/faded)	**5 points** 1. Too much text on slides. 2. Difficulty in answering questions. 3. You read the slide points. 4. Large use of animation. 5. Unreadable photo / screen shots. (too small and or too dim/faded)	**1 point** 1. Too much text on slides. 2. Cannot answer / respond to questions. 3. You read text on the slides. 4. Use of animation. 5. Unreadable photo / screen shots. (too small and or too dim/faded)	/ 10

Total	/ 100

Overall Score

Close