| Criteria | Level 4 | Criterion Score |
|---|---|---|
| Timing | **20 points**<br><br>Effectively use between 30 and 35 minutes. This will be more interactive because I will ask questions during the presentation instead of waiting until things are completed. If your team has one PM and/or one SM, the time range is reduced to between 18 and 26 minutes. | / 20 |
| Project Manager(s) | **25 points**<br><br>• Introduce the overall purpose of the system, and targeted audience (user population(s))<br>• Explain clearly and fully the goal of your project as a solution your system solves for a problem<br>• Deliver a live demonstration of your completed system. | / 25 |
| Scrum Master(s) | **25 points**<br><br>• Describe the system technology platforms, libraries, emulators as a solution your system solves for a problem<br>• Discuss the final burn-down and velocity.<br>• Discuss any issues not completed in an epic.<br>• Describe technology roadblocks, development setbacks, team collaboration problems, etc.<br>• Explain a diagram your system as a design pattern. Most will be Observer like in Chapter 7, sec 7.2 | / 25 |
| Quality (applies to both SM and PM) | **30 points**<br><br>• Proper introduction of your Sprint3 work.<br>• Clear, concise, slides with an appropriate amount of text and an appropriate, readable font.<br>• Ease of answering my questions.<br>• Honesty of answering my questions or saying you don't know the answer.<br>• You do not read the slide points, you talk and give information. (Does not apply to text in a drawing or graph.)<br>• Minimum amount of animation.<br>• No blue, red, green text.<br>• Readable photo / screen shots. (clear and dark enough when hand drawn)<br>• Proper summary of your Sprint3 work. | / 30 |