

Approach	R1	R2	R3	R4	R5
Strategy-driven	(1)+Addressed, (2)+Addressed	(1)-Not addressed, (2)-Not addressed	(1)-Not addressed, (2)-Not addressed	(1)+Addressed, (2)+Addressed	(1)+Addressed, (2)-Not addressed
Activity-oriented	(1)-Not addressed, (2)-Not addressed	(1)+Addressed, (2)- Not addressed	(1)-Not addressed, (2)-Not addressed	(1)-Not addressed, (2)-Not addressed	(1)-Not addressed, (2)-Not addressed
Activity-centric	(1)-Not addressed, (2)-Not addressed	(1)-Not addressed, (2)-Not addressed	(1)-Not addressed, (2)-Not addressed	(1)-Not addressed, (2)-Not addressed	(1)-Not addressed, (2)-Not addressed
Artifact-centric	(1)-Not addressed, (2)-Not addressed	(1)-Not addressed, (2)-Not addressed	(1)-Not addressed, (2)-Not addressed	(1)-Not addressed, (2)-Not addressed	(1)-Not addressed, (2)-Not addressed
Capability-driven	(1)+Addressed, (2)+Addressed	(1)-Not addressed, (2)-Not addressed	(1)+Addressed, (2)-Not addressed	(1)+Addressed, (2)+Addressed	(1)+Addressed, (2)-Not addressed
ArchiMate	(1)+Addressed, (2)+Addressed	(1)+Addressed, (2)-Not addressed	(1)+Addressed, (2)+Addressed	(1)+Addressed, (2)+Addressed	(1)+Addressed, (2)+Addressed