

# MiPhi Semiconductors Pvt Ltd GUI Instruction manual

#### MiPhi Semiconductors Pvt Ltd

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## 1. Environment Preparation

#### 1.1 Supported OS

• Ubuntu 22.04.4 LTS - using this version helps avoid unexpected compatibility issues.

#### 1.2 Install and start Docker

- Docker bundles your front end, back end, and database into one package.
- You start the entire setup with a single command i.e. **docker run**, so you don't need to install each part separately or worry about version mismatches.

#### 1.3 NVIDIA Container Toolkit

- NVIDIA Container Toolkit installed for GPU support inside Docker
- This makes heavy tasks run much faster than if they only used the regular processor.

### 2. Retrieve Docker .tar Files

Download the Docker image .tar files directly into the server's working directory via wget, ensuring they're ready for immediate loading

```
wget http://<server>/stream.tar
wget http://<server>/gpu.tar
```



## 3. Load Docker Images

#### 3.1 Prepare & Import Docker Image Archives

Make sure you're in the **same directory** where you ran your wget commands (where stream.tar and gpu.tar were downloaded).

- Import the GUI image:
  - The stream.tar file is a complete snapshot of your GUI application—including the web interface, backend services, and database schema—all pre-configured and packaged together.
  - Loading it into Docker unpacks that package, calls it integration-stream, and lets you start everything with a single command.

```
docker load -i stream.tar
```

- Import the GPU image:
  - The gpu.tar file provides the tools your container needs to read GPU metrics like DRAM and memory usage—so you can keep an eye on performance.
  - Loading it makes the **testing-gpu** image available in Docker, ready for use by your GPU utility container.

```
docker load -i gpu.tar
```

#### 3.2 Verify the Docker Images

- Run the following command to list Docker images:
  - Make sure both your GUI and GPU images are ready to use before starting any containers.

```
docker images
```

#### You should see:

• integration-stream (GUI image)

```
Last login: Mon May 12 14:35:32 2025 from 192.168.100.1

miphi@miphi:~$ docker images

REPOSITORY TAG IMAGE ID CREATED SIZE

nvme-inference latest 37e5e06a3060 4 days ago 28.9GB

gui-without-supervisor latest c2f89c4ca7a6 6 days ago 24GB

milestone-10-dev latest ea032e4f159f 9 days ago 23.9GB

integration-stream latest 32ce225f1750 9 days ago 24GB

milestone-9 latest a80b5ed15f17 9 days ago 23.9GB

nvme_docker latest 187c3d727248 11 days ago 28.7GB
```



• testing-gpu (GPU image)

REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
milestone_9	latest	15b2c97f6fb1	2 weeks ago	21.3GB
nvme/api	latest	1371a8c94b44	2 weeks ago	28.7GB
testing-gpu	latest	6f9e22cc624b	3 weeks ago	7.15GB
milestone-7	latest	fad40770b96f	4 weeks ago	21.4GB
milestone-7-dev	latest	46f435f2b12f	4 weeks ago	21.4GB

#### 3.3 Check Docker Network

- Containers need to share a common network to communicate (your GUI talks to the GPU helper over this network).
- We're using gui\_network as that shared channel.
   Ensure the gui\_network exists by running:

```
docker network ls
```

This lists all Docker networks so you can see if gui network is already there.

- If you don't see gui\_network in the list, create it using:
  - o You must create it so your containers can connect to each other.
  - Once it's created, any container you attach to gui\_network will automatically be able to talk to the others.

docker network create gui\_network

## 4. Run GUI Container

- It starts the full GUI application (front end, back end, database, and inference) all at once inside a single container.
- It gives the container access to your GPUs and fast NVMe storage so that heavy processing runs smoothly.
- It opens the right network ports so you can reach the interface in your browser—and if it ever crashes, Docker will restart it automatically.



Use the following command to start your GUI container:

```
sudo docker run -d \
 --name <container_name> \
                                     # Unique name for the container
 --restart=unless-stopped \
 --gpus "<specified_gpus>" \
                                     # GPUs to expose (e.g. "device=0,1")
 -it \
 --pid=host \
 --ipc=host \
 --privileged=true \
 --ulimit memlock=-1 \
 --ulimit stack=67108864 \
 --network gui_network \
 -p <port_1>:5432 \
                                       # database port
                                       # backend API port
 -p <port_2>:3005 \
 -p <port_3>:80 \
                                      # frontend port
 -p <port_4>:5004 \
                                       # inference port
 -p <port_5>:8000 \
                                        # VLLM host port
 -v /dev:/dev \
 -v /models:/models \
 -v <mount_point>:<mount_point> \  # NVMe mount path inside container
 -v /media:/media \
 -v /proc:/proc \
 -v /sys:/sys \
 -v /var/run/docker.sock:/var/run/docker.sock \
 -v /etc/os-release:/etc/os-release:ro \
 -v /usr/local/datasets:/usr/local/datasets \
 -v /usr/local/models:/usr/local/models \
 -v /dev/mapper:/dev/mapper \
 -e PORT=<port_2> \
 -e INFERENCE=<port_4> \
 -e VLLM_HOST=<port_5> \
 -e NVME_PATH=<mount_point> \
 -e SPECIFIED_GPUS="<specified_gpus>" \
 <image_name>
                                       # Docker image to launch
```



#### 4.1 Parameters to Update:

#### <container\_name>

A unique name for your GUI container (e.g. miphi-gui, demo-1).

#### • --gpus'"device=0,1"'

Which GPU devices on your host you want to expose to the container ("device=0", "device=1", or "device=0,1", etc.).

#### • -p <port 1>:5432

Database port – maps your host DB port (e.g. 5432) into the contain

#### • -p <port 2>:3005

Backend API port – maps your host backend port (e.g. 3005) into the container.

#### • -p <port 3>:80

Frontend port – maps your host HTTP port (e.g. 80) into the container.

#### • -p <port 4>:5004

Inference port – maps your host inference-service port (e.g. 5004) into the container.

#### • -p <port\_5>:8000

VLLM host port – maps your host VLLM service port (e.g. 8000) into the container.

#### • -v <mount\_point>:<mount\_point>

NVMe mount – e.g. if your ultra-fast storage is mounted at /mnt/nvme0 on the host, use -v /mnt/nvme0:/mnt/nvme0.

This gives your container direct access to that NVMe path.

#### • -e NVME PATH=<mount point>

Set this to your same NVMe path (e.g. NVME\_PATH=/mnt/nvme0) so your app knows where to find it inside the container.

#### <image name>

The Docker image you loaded (e.g. integration-stream, testing-gpu, or your custom).



#### 4.2 Example Parameter Values:

Replace the placeholders in your template with the values shown:

- <container name> → integration-stream
- <image name> → integration-stream
- "<specified gpus>"  $\rightarrow$  "device=0,1,2,3,4,5,6,7"
- $\langle port \ 1 \rangle \rightarrow 5794$
- $\langle port 2 \rangle \rightarrow 3341$
- $\langle port_3 \rangle \rightarrow 7068$
- $\langle port 4 \rangle \rightarrow 5341$
- <port  $5> \rightarrow 8089$
- <mount point> → /mnt/nvmelnlpl
- NVME\_PATH=<mount\_point> → NVME\_PATH=/mnt/nvme1n1p1

```
miphi@miphi:~$ sudo docker run -d \
--name integration-stream\
--restart=unless-stopped \
--gpus '"device=0,1,2,3,4,5,6,7"' \
-it \
--it \
--pid=host \
--pid=host \
--pivileged=true \
--ulimit memlock=-1 \
--ulimit stack=67108864 \
--network gui_network \
-p 5794:5432 \
-p 3341:3005 \
-p 768:80 \
-p 8089:8000 \
-p 5341:5004 \
-v /dev:/dev \
-v /mrt/nvmeinip1:/mnt/nvmeinip1 \
-v /media:/media \
-v /proc:/proc \
-v /sy:/sys \
-v /var/run/docker.sock:/var/run/docker.sock \
-v /vsy:/sys \
-v /vsy:/local/models:/usr/local/datasets \
-v /usr/local/datasets:/usr/local/models \
-v /usr/local/models:/usr/local/models \
-v /usr/local/models \
-v /usr/local/models:/usr/local/models \
-v /usr/loc
```



#### 4.3 Verify Container Status

• Open your terminal and run

```
docker ps
```

- This command will display a table of all currently running containers, showing their names, IDs, and status.
- In the output, find the row with integration-stream under the NAMES column and check that its STATUS is "Up." That confirms your GUI container is running correctly.

```
22 additional security updates can be applied with ESM Apps.
Learn more about enabling ESM Apps service at <a href="https://ubuntu.com/esm">https://ubuntu.com/esm</a>

Last login: Mon May 12 11:50:00 2025 from 192.168.100.73

miphi@miphi:~$ docker ps
CONTAINER ID IMAGE COMMAND CREATED STATUS PORTS

81e6155f8b0f integration-stream "/docker-entrypoint..." 58 minutes ago Up 58 minutes 0.0.0.0:7068->80/tcp, [::]:7068->80/tcp, [::]:5794->5432/tcp, 0.0.0.0:3341->3005/tcp, [::]:3341->3005/tcp, 0.0.0.0:5341->5004/tcp, [::]:5341->5004/tcp, 0.0.0.0:5794->54
32/tcp, [::]:5794->5432/tcp, 0.0.0.0:8089->8000/tcp, [::]:8089->8000/tcp integration-stream 4e6a406a1edb ubuntu:22.04 "/bin/bash" 29 hours ago Up 19 hours

e3f92a808e5c nvme_docker "/docker-entrypoint..." 2 days ago
[::]:7034->80/tcp, 0.0.0:3204->3005/tcp, [::]:3204->3005/tcp, 0.0.0.0:5504->5009/tcp, [::]:5304->5009/tcp, 0.0.0.0:5602->54
32/tcp, [::]:5602->5432/tcp
```

## 5. Run GPU Utility Container

- It launches a small helper container that has direct access to **all** your GPUs for easy monitoring and testing.
- It opens a host port (e.g. 9999) so you can connect to the GPU utility service from your machine or other tools.

```
sudo docker run -d \
    --gpus all \
    -network gui_network \
    -p <port_no>:9999 \  # host port for GPU utility service
    -name testing-gpu-container \ # container name for easy reference
    <image_gpu_name>
```



#### 5.1 Parameters to Update:

• -p<port no>:9999

Host port for the GPU utility service (e.g. 9999).

<image\_gpu\_name>

The name of your GPU utility image (e.g. testing-gpu).

#### 5.2 Example Parameter Values:

- $\langle port no \rangle \rightarrow 9999$
- <image\_gpu\_name> → testing-gpu

```
miphi@miphi:~$ sudo docker run -d \
    --gpus all \
    --network gui_network \
    -p 9999:9999 \
    --name testing-gpu-container \
testing-gpu
[sudo] password for miphi:
adbc1cd1d5baaa240764deccd8df088fdea681f58cd593a0bedd6adb0135caff
miphi@miphi:~$
```

#### 5.3 Verify GPU Container:

- Run docker ps and look for testing-gpu-container in the list.
- Check that its STATUS is "Up" to confirm the GPU helper is running.

```
Run 'do-release-upgrade' to upgrade to it.

Last login: Mon May 12 16:48:23 2025 from 192.168.100.75

antpc@antpc:~$ docker ps

CONTAINER ID IMAGE COMMAND CREATED STATUS PORTS

NAMES
bd08ddd4bf54 testing-gpu "/start.sh" 3 weeks ago Up 4 days 0.0.0.0:9999->3000/tcp, [::]:9999->3000/tcp testing-gpu
-container
```



## 6. Post-Deployment Checklist

### 6.1 Verify running containers

 Run docker ps and ensure both your GUI and GPU containers are listed and in the "Up" state.

```
22 additional security updates can be applied with ESM Apps.
Learn more about enabling ESM Apps service at <a href="https://ubuntu.com/esm">https://ubuntu.com/esm</a>

Last login: Mon May 12 11:50:00 2025 from 192.168.100.73
miphi@miphi:~$ docker ps
CONTAINER ID IMAGE COMMAND CREATED STATUS PORTS

NAMES

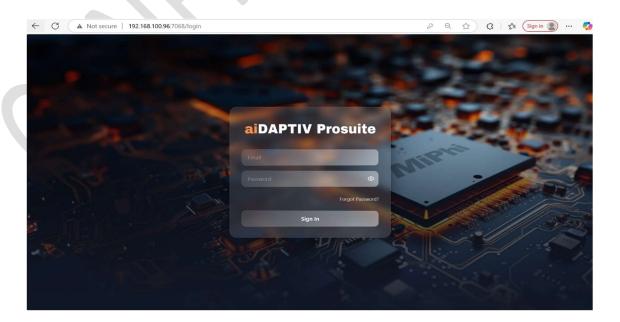
8 minutes ago Up 58 minutes 0.0.0.0:7068->80/tcp, [::]:3341->3005/tcp, 0.0.0.0:5341->5004/tcp, [::]:5341->5004/tcp, 0.0.0.0:5794->54
32/tcp, [::]:5794->5432/tcp, 0.0.0.0:8089->8000/tcp, [::]:8089->8000/tcp integration-stream
4e6a406a1edb ubuntu:22.04 "/bin/bash" 29 hours ago Up 19 hours

EndicF5Test
1 dicF5Test
2 days ago Up 2 days 0.0.0:7034->80/tcp, [::]:7034->80/tcp, [::]:5304->5009/tcp, 0.0:0:5304->5009/tcp, [::]:5304->5009/tcp, 0.0.0.0:5602->54
32/tcp, [::]:5602->5432/tcp
```

#### 6.2 Access the GUI

• In your docker ps output's PORTS column, find the entry that maps to 80/tcp (e.g. 0.0.0.0:7068->80/tcp); the number before :80 (here, 7068) is your front-end port

```
http://<server-ip>:<gui_port>
(e.g. <a href="http://192.168.100.96:7068">http://192.168.100.96:7068</a>)
```





## 6.3 Confirm GPU access

• Execute inside your GUI container:

docker exec -it <container\_name> nvidia-smi

• You should see your GPU(s) listed with their status and memory usage.

IVID:	IA-SMI !	550.1	L20 			Driver +	Version:	550.1 	.20	CUDA Versio	on: 12.4 
GPU Fan	Name Temp	Per	F	Persis Pwr:Us			Bus-Id	Men	Disp.A nory-Usage		Uncorr. ECC Compute M. MIG M.
0 30%	NVIDIA 38C	RTX P8	A6000	20W	/	Off   300W			:00.0 Off 49140MiB	   0% 	Off Default N/A
1 31%	NVIDIA 41C	RTX P8	A6000	19W	/	Off 300W			:00.0 Off 49140MiB	     0%	Off Default N/A
2 31%	NVIDIA 58C	RTX P2	A6000	134W	/	Off   300W			:00.0 Off 49140MiB	   45% 	Off Default N/A
3 31%	NVIDIA 44C	RTX P8	A6000	23W	/	Off 300W			:00.0 Off 49140MiB	   0% 	Off Default N/A
4 30%	NVIDIA 43C	RTX P8	A6000	21W	/	Off 300W			:00.0 Off 49140MiB	0%	Off Default N/A
5 31%	NVIDIA 43C	RTX P8	A6000	22W	/	Off 300W			:00.0 Off 49140MiB	   0% 	Off Default N/A
6 30%	NVIDIA 43C	RTX P8	A6000	19W	/	Off 300W			:00.0 Off 49140MiB	   0% 	Off Default N/A
7 30%	NVIDIA 39C	RTX P8	A6000	23W	/	Off 300W			:00.0 Off 49140MiB	   0% 	Off Default N/A
GPU	esses: GI ID	CI ID	PI	D Туре	:	Proces	s name				GPU Memory Usage
==== 0 1 2 7	N/A N/A N/A N/A	N/A N/A N/A N/A	242063 131370 249706 350229	9 (		pythor pythor /opt/v	3 env/bin/p	ython	13		4102MiB 1632MiB 9772MiB 10766MiB