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# **Linux Tools Documentation**

***Release 6.8.0***

**The kernel development community**

**Jan 16, 2026**



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This book covers user-space tools that are shipped with the kernel source; more additions are needed here:



## THE REALTIME LINUX ANALYSIS TOOL

RTLA provides a set of tools for the analysis of the kernel's realtime behavior on specific hardware.

### 1.1 rtla

#### 1.1.1 Real-time Linux Analysis tool

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#### SYNOPSIS

**rtla** *COMMAND* [*OPTIONS*]

#### DESCRIPTION

The **rtla** is a meta-tool that includes a set of commands that aims to analyze the real-time properties of Linux. But instead of testing Linux as a black box, **rtla** leverages kernel tracing capabilities to provide precise information about the properties and root causes of unexpected results.

#### COMMANDS

##### **osnoise**

Gives information about the operating system noise (osnoise).

##### **timerlat**

Measures the IRQ and thread timer latency.

## OPTIONS

### **-h, --help**

Display the help text.

For other options, see the man page for the corresponding command.

## SEE ALSO

**rtla-osnoise(1)**, **rtla-timerlat(1)**

## AUTHOR

Daniel Bristot de Oliveira <[bristot@kernel.org](mailto:bristot@kernel.org)>

## REPORTING BUGS

Report bugs to <[linux-kernel@vger.kernel.org](mailto:linux-kernel@vger.kernel.org)> and <[linux-trace-devel@vger.kernel.org](mailto:linux-trace-devel@vger.kernel.org)>

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## 1.2 rtla-osnoise

### 1.2.1 Measure the operating system noise

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## SYNOPSIS

**rtla osnoise** [*MODE*] ...



## DESCRIPTION

The **rtla osnoise** tool is an interface for the *osnoise* tracer. The *osnoise* tracer dispatches a kernel thread per-cpu. These threads read the time in a loop while with preemption, softirq and IRQs enabled, thus allowing all the sources of operating system noise during its execution. The *osnoise*'s tracer threads take note of the delta between each time read, along with an interference counter of all sources of interference. At the end of each period, the *osnoise* tracer displays a summary of the results.

The *osnoise* tracer outputs information in two ways. It periodically prints a summary of the noise of the operating system, including the counters of the occurrence of the source of interference. It also provides information for each noise via the **osnoise:** tracepoints. The **rtla osnoise top** mode displays information about the periodic summary from the *osnoise* tracer. The **rtla osnoise hist** mode displays information about the noise using the **osnoise:** tracepoints. For further details, please refer to the respective man page.

## MODES

### top

Prints the summary from osnoise tracer.

### hist

Prints a histogram of osnoise samples.

If no MODE is given, the top mode is called, passing the arguments.

## OPTIONS

### -h, --help

Display the help text.

For other options, see the man page for the corresponding mode.

## SEE ALSO

**rtla-osnoise-top(1)**, **rtla-osnoise-hist(1)**

Osnoise tracer documentation: <<https://www.kernel.org/doc/html/latest/trace/osnoise-tracer.html>>

## AUTHOR

Written by Daniel Bristot de Oliveira <[bristot@kernel.org](mailto:bristot@kernel.org)>

## REPORTING BUGS

Report bugs to <[linux-kernel@vger.kernel.org](mailto:linux-kernel@vger.kernel.org)> and <[linux-trace-devel@vger.kernel.org](mailto:linux-trace-devel@vger.kernel.org)>

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## 1.3 rtla-osnoise-hist

### 1.3.1 Display a histogram of the osnoise tracer samples

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## SYNOPSIS

**rtla osnoise hist** [*OPTIONS*]

## DESCRIPTION

The **rtla osnoise** tool is an interface for the *osnoise* tracer. The *osnoise* tracer dispatches a kernel thread per-cpu. These threads read the time in a loop while with preemption, softirq and IRQs enabled, thus allowing all the sources of operating system noise during its execution. The *osnoise*'s tracer threads take note of the delta between each time read, along with an interference counter of all sources of interference. At the end of each period, the *osnoise* tracer displays a summary of the results.

The **rtla osnoise hist** tool collects all **osnoise:sample\_threshold** occurrence in a histogram, displaying the results in a user-friendly way. The tool also allows many configurations of the *osnoise* tracer and the collection of the tracer output.

## OPTIONS

**-a, --auto** *us*

Set the automatic trace mode. This mode sets some commonly used options while debugging the system. It is equivalent to use **-s us -T 1 -t**.

**-p, --period** *us*

Set the *osnoise* tracer period in microseconds.

**-r, --runtime** *us*

Set the *osnoise* tracer runtime in microseconds.

**-s, --stop** *us*

Stop the trace if a single sample is higher than the argument in microseconds. If **-T** is set, it will also save the trace to the output.

**-S, --stop-total** *us*

Stop the trace if the total sample is higher than the argument in microseconds. If **-T** is set, it will also save the trace to the output.

**-T, --threshold** *us*

Specify the minimum delta between two time reads to be considered noise. The default threshold is 5 *us*.

**-b, --bucket-size** *N*

Set the histogram bucket size (default 1).

**-E, --entries** *N*

Set the number of entries of the histogram (default 256).

**--no-header**

Do not print header.

**--no-summary**

Do not print summary.

**--no-index**

Do not print index.

**--with-zeros**

Print zero only entries.

**-c, --cpus** *cpu-list*

Set the *osnoise* tracer to run the sample threads in the *cpu-list*.

**-H, --house-keeping** *cpu-list*

Run *rtla* control threads only on the given *cpu-list*.

**-d, --duration** *time[s|m|h|d]*

Set the duration of the session.

**-D, --debug**

Print debug info.

**-t, --trace**[=*file*]

Save the stopped trace to [*file*|*osnoise\_trace.txt*].

**-e, --event** *sys:event*

Enable an event in the trace (**-t**) session. The argument can be a specific event, e.g., **-e sched:sched\_switch**, or all events of a system group, e.g., **-e sched**. Multiple **-e** are allowed. It is only active when **-t** or **-a** are set.

**--filter** <filter>

Filter the previous **-e** *sys:event* event with <filter>. For further information about event filtering see <https://www.kernel.org/doc/html/latest/trace/events.html#event-filtering>.

**--trigger** <trigger>

Enable a trace event trigger to the previous **-e** *sys:event*. If the *hist:* trigger is activated, the output histogram will be automatically saved to a file named *system\_event\_hist.txt*. For example, the command:

```
rtla <command> <mode> -t -e osnoise:irq_noise --trigger="hist:key=desc,duration/1000:sort=d"
```

Will automatically save the content of the histogram associated to *osnoise:irq\_noise* event in *osnoise\_irq\_noise\_hist.txt*.

For further information about event trigger see <https://www.kernel.org/doc/html/latest/trace/events.html#event-triggers>.

**-P, --priority** *o:prio|r:prio|f:prio|d:runtime:period*

Set scheduling parameters to the *osnoise* tracer threads, the format to set the priority are:

- *o:prio* - use `SCHED_OTHER` with *prio*;
- *r:prio* - use `SCHED_RR` with *prio*;
- *f:prio* - use `SCHED_FIFO` with *prio*;
- *d:runtime[us|ms|s]:period[us|ms|s]* - use `SCHED_DEADLINE` with *runtime* and *period* in nanoseconds.

**-C, --cgroup**[=*cgroup*]

Set a *cgroup* to the tracer's threads. If the **-C** option is passed without arguments, the tracer's thread will inherit **rtla**'s *cgroup*. Otherwise, the threads will be placed on the *cgroup* passed to the option.

**-h, --help**

Print help menu.

**EXAMPLE**

In the example below, *osnoise* tracer threads are set to run with real-time priority *FIFO:1*, on CPUs *0-11*, for *900ms* at each period (*1s* by default). The reason for reducing the runtime is to avoid starving the **rtla** tool. The tool is also set to run for *one minute*. The output histogram is set to group outputs in buckets of *10us* and 25 entries:

```
[root@f34 ~/#]# rtla osnoise hist -P F:1 -c 0-11 -r 900000 -d 1M -b 10 -E 25
# RTLA osnoise histogram
# Time unit is microseconds (us)
# Duration: 0 00:01:00
Index  CPU-000  CPU-001  CPU-002  CPU-003  CPU-004  CPU-005  CPU-006  CPU-007  CPU-008  CPU-009  CPU-010  CPU-011
→ CPU-007  CPU-008  CPU-009  CPU-010  CPU-011
0      42982  46287   51779   53740   52024   44817   49898
→ 36500   50408   50128   49523   52377
```

10	12224	8356	2912	878	2667	10155	4573	↳
↳ 18894	4214	4836	5708	2413				
20	8	5	12	2	13	24	20	↳
↳ 41	29	53	39	39				
30	1	1	0	0	10	3	6	↳
↳ 19	15	31	30	38				
40	0	0	0	0	0	4	2	↳
↳ 7	2	3	8	11				
50	0	0	0	0	0	0	0	↳
↳ 0	0	1	1	2				
over:	0	0	0	0	0	0	0	↳
↳ 0	0	0	0	0				
count:	55215	54649	54703	54620	54714	55003	54499	↳
↳ 55461	54668	55052	55309	54880				
min:	0	0	0	0	0	0	0	↳
↳ 0	0	0	0	0				
avg:	0	0	0	0	0	0	0	↳
↳ 0	0	0	0	0				
max:	30	30	20	20	30	40	40	↳
↳ 40	40	50	50	50				

## SEE ALSO

**rtla-osnoise(1)**, **rtla-osnoise-top(1)**

*osnoise* tracer documentation: <<https://www.kernel.org/doc/html/latest/trace/osnoise-tracer.html>>

## AUTHOR

Written by Daniel Bristot de Oliveira <[bristot@kernel.org](mailto:bristot@kernel.org)>

## REPORTING BUGS

Report bugs to <[linux-kernel@vger.kernel.org](mailto:linux-kernel@vger.kernel.org)> and <[linux-trace-devel@vger.kernel.org](mailto:linux-trace-devel@vger.kernel.org)>

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## 1.4 rtla-osnoise-top

### 1.4.1 Display a summary of the operating system noise

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## SYNOPSIS

**rtla osnoise top** [*OPTIONS*]

## DESCRIPTION

The **rtla osnoise** tool is an interface for the *osnoise* tracer. The *osnoise* tracer dispatches a kernel thread per-cpu. These threads read the time in a loop while with preemption, softirq and IRQs enabled, thus allowing all the sources of operating system noise during its execution. The *osnoise*'s tracer threads take note of the delta between each time read, along with an interference counter of all sources of interference. At the end of each period, the *osnoise* tracer displays a summary of the results.

**rtla osnoise top** collects the periodic summary from the *osnoise* tracer, including the counters of the occurrence of the interference source, displaying the results in a user-friendly format.

The tool also allows many configurations of the *osnoise* tracer and the collection of the tracer output.

## OPTIONS

**-a, --auto** *us*

Set the automatic trace mode. This mode sets some commonly used options while debugging the system. It is equivalent to use **-s us -T 1 -t**.

**-p, --period** *us*

Set the *osnoise* tracer period in microseconds.

**-r, --runtime** *us*

Set the *osnoise* tracer runtime in microseconds.

**-s, --stop** *us*

Stop the trace if a single sample is higher than the argument in microseconds. If **-T** is set, it will also save the trace to the output.

**-S, --stop-total** *us*

Stop the trace if the total sample is higher than the argument in microseconds. If **-T** is set, it will also save the trace to the output.

**-T, --threshold** *us*

Specify the minimum delta between two time reads to be considered noise. The default threshold is *5 us*.

**-q, --quiet**

Print only a summary at the end of the session.

**-c, --cpus** *cpu-list*

Set the osnoise tracer to run the sample threads in the *cpu-list*.

**-H, --house-keeping** *cpu-list*

Run *rtla* control threads only on the given *cpu-list*.

**-d, --duration** *time[s|m|h|d]*

Set the duration of the session.

**-D, --debug**

Print debug info.

**-t, --trace**[=*file*]

Save the stopped trace to [*file*|*osnoise\_trace.txt*].

**-e, --event** *sys:event*

Enable an event in the trace (**-t**) session. The argument can be a specific event, e.g., **-e sched:sched\_switch**, or all events of a system group, e.g., **-e sched**. Multiple **-e** are allowed. It is only active when **-t** or **-a** are set.

**--filter** *<filter>*

Filter the previous **-e sys:event** event with *<filter>*. For further information about event filtering see <https://www.kernel.org/doc/html/latest/trace/events.html#event-filtering>.

**--trigger** *<trigger>*

Enable a trace event trigger to the previous **-e sys:event**. If the *hist:* trigger is activated, the output histogram will be automatically saved to a file named *system\_event\_hist.txt*. For example, the command:

```
rtla <command> <mode> -t -e osnoise:irq_noise --trigger="hist:key=desc,duration/1000:sort=d"
```

Will automatically save the content of the histogram associated to *osnoise:irq\_noise* event in *osnoise\_irq\_noise\_hist.txt*.

For further information about event trigger see <https://www.kernel.org/doc/html/latest/trace/events.html#event-triggers>.

**-P, --priority** *o:prio|r:prio|f:prio|d:runtime:period*

Set scheduling parameters to the osnoise tracer threads, the format to set the priority are:

- *o:prio* - use SCHED\_OTHER with *prio*;

- *r:prio* - use SCHED\_RR with *prio*;
- *f:prio* - use SCHED\_FIFO with *prio*;
- *d:runtime[us|ms|s]:period[us|ms|s]* - use SCHED\_DEADLINE with *runtime* and *period* in nanoseconds.

**-C, --cgroup[=*cgroup*]**

Set a *cgroup* to the tracer's threads. If the **-C** option is passed without arguments, the tracer's thread will inherit **rtla**'s *cgroup*. Otherwise, the threads will be placed on the *cgroup* passed to the option.

**-h, --help**

Print help menu.

**EXAMPLE**

In the example below, the **rtla osnoise top** tool is set to run with a real-time priority *FIFO:1*, on CPUs 0-3, for *900ms* at each period (*1s* by default). The reason for reducing the runtime is to avoid starving the **rtla** tool. The tool is also set to run for *one minute* and to display a summary of the report at the end of the session:

```
[root@f34 ~]# rtla osnoise top -P F:1 -c 0-3 -r 900000 -d 1M -q
                                Operating System Noise
duration: 0 00:01:00 | time is in us
CPU Period      Runtime      Noise % CPU Aval  Max Noise  Max Single
→   HW          NMI         IRQ   Softirq   Thread
0 #59          53100000      304896 99.42580    6978      56
→   549          0         53111    1590      13
1 #59          53100000      338339 99.36282    8092      24
→   399          0         53130    1448      31
2 #59          53100000      290842 99.45227    6582      39
→   855          0         53110    1406      12
3 #59          53100000      204935 99.61405    6251      33
→   290          0         53156    1460      12
```

**SEE ALSO**

**rtla-osnoise(1)**, **rtla-osnoise-hist(1)**

Osnoise tracer documentation: <<https://www.kernel.org/doc/html/latest/trace/osnoise-tracer.html>>



## AUTHOR

Written by Daniel Bristot de Oliveira <[bristot@kernel.org](mailto:bristot@kernel.org)>

## REPORTING BUGS

Report bugs to <[linux-kernel@vger.kernel.org](mailto:linux-kernel@vger.kernel.org)> and <[linux-trace-devel@vger.kernel.org](mailto:linux-trace-devel@vger.kernel.org)>

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## 1.5 rtla-timerlat

### 1.5.1 Measures the operating system timer latency

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## SYNOPSIS

**rtla timerlat** [*MODE*] ...

## DESCRIPTION

The **rtla timerlat** tool is an interface for the *timerlat* tracer. The *timerlat* tracer dispatches a kernel thread per-cpu. These threads set a periodic timer to wake themselves up and go back to sleep. After the wakeup, they collect and generate useful information for the debugging of operating system timer latency.

The *timerlat* tracer outputs information in two ways. It periodically prints the timer latency at the timer *IRQ* handler and the *Thread* handler. It also enable the trace of the most relevant information via **osnoise:** tracepoints.

The *timerlat* tracer outputs information in two ways. It periodically prints the timer latency at the timer *IRQ* handler and the *Thread* handler. It also provides information for each noise via the **osnoise:** tracepoints. The **rtla timerlat top** mode displays a summary of the periodic output from the *timerlat* tracer. The **rtla hist hist** mode displays a histogram of each tracer event occurrence. For further details, please refer to the respective man page.

## MODES

### top

Prints the summary from *timerlat* tracer.

### hist

Prints a histogram of timerlat samples.

If no *MODE* is given, the top mode is called, passing the arguments.

## OPTIONS

### -h, --help

Display the help text.

For other options, see the man page for the corresponding mode.

## SEE ALSO

**rtla-timerlat-top(1)**, **rtla-timerlat-hist(1)**

*timerlat* tracer documentation: <<https://www.kernel.org/doc/html/latest/trace/timerlat-tracer.html>>

## AUTHOR

Written by Daniel Bristot de Oliveira <[bristot@kernel.org](mailto:bristot@kernel.org)>

## REPORTING BUGS

Report bugs to <[linux-kernel@vger.kernel.org](mailto:linux-kernel@vger.kernel.org)> and <[linux-trace-devel@vger.kernel.org](mailto:linux-trace-devel@vger.kernel.org)>

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## 1.6 rtla-timerlat-hist

### 1.6.1 Histograms of the operating system timer latency

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#### SYNOPSIS

**rtla timerlat hist** [*OPTIONS*] ...

#### DESCRIPTION

The **rtla timerlat** tool is an interface for the *timerlat* tracer. The *timerlat* tracer dispatches a kernel thread per-cpu. These threads set a periodic timer to wake themselves up and go back to sleep. After the wakeup, they collect and generate useful information for the debugging of operating system timer latency.

The *timerlat* tracer outputs information in two ways. It periodically prints the timer latency at the timer *IRQ* handler and the *Thread* handler. It also enable the trace of the most relevant information via **osnoise:** tracepoints.

The **rtla timerlat hist** displays a histogram of each tracer event occurrence. This tool uses the periodic information, and the **osnoise:** tracepoints are enabled when using the **-T** option.

#### OPTIONS

**-a, --auto** *us*

Set the automatic trace mode. This mode sets some commonly used options while debugging the system. It is equivalent to use **-T us -s us -t**. By default, *timerlat* tracer uses FIFO:95 for *timerlat* threads, thus equivalent to **-P f:95**.

**-p, --period** *us*

Set the *timerlat* tracer period in microseconds.

**-i, --irq** *us*

Stop trace if the *IRQ* latency is higher than the argument in us.

**-T, --thread** *us*

Stop trace if the *Thread* latency is higher than the argument in us.

**-s, --stack** *us*

Save the stack trace at the *IRQ* if a *Thread* latency is higher than the argument in us.

**--dma-latency** *us*

Set the `/dev/cpu_dma_latency` to *us*, aiming to bound exit from idle latencies. *cyclictst* sets this value to 0 by default, use **--dma-latency 0** to have similar results.

**-u, --user-threads**

Set timerlat to run without a workload, and then dispatches user-space workloads to wait on the timerlat\_fd. Once the workload is awakes, it goes to sleep again adding so the measurement for the kernel-to-user and user-to-kernel to the tracer output.

**-b, --bucket-size *N***

Set the histogram bucket size (default 1).

**-E, --entries *N***

Set the number of entries of the histogram (default 256).

**--no-header**

Do not print header.

**--no-summary**

Do not print summary.

**--no-index**

Do not print index.

**--with-zeros**

Print zero only entries.

**-c, --cpus *cpu-list***

Set the osnoise tracer to run the sample threads in the cpu-list.

**-H, --house-keeping *cpu-list***

Run rtda control threads only on the given cpu-list.

**-d, --duration *time[s|m|h|d]***

Set the duration of the session.

**-D, --debug**

Print debug info.

**-t, --trace[=*file*]**

Save the stopped trace to [*file*|osnoise\_trace.txt].

**-e, --event *sys:event***

Enable an event in the trace (-t) session. The argument can be a specific event, e.g., -e sched:sched\_switch, or all events of a system group, e.g., -e sched. Multiple -e are allowed. It is only active when -t or -a are set.

**--filter *<filter>***

Filter the previous -e sys:event event with *<filter>*. For further information about event filtering see <https://www.kernel.org/doc/html/latest/trace/events.html#event-filtering>.

**--trigger *<trigger>***

Enable a trace event trigger to the previous -e sys:event. If the hist: trigger is activated, the output histogram will be automatically saved to a file named system\_event\_hist.txt. For example, the command:

```
rtla <command> <mode> -t -e osnoise:irq_noise --trigger="hist:key=desc,duration/1000:sort=d"
```

Will automatically save the content of the histogram associated to *osnoise:irq\_noise* event in *osnoise\_irq\_noise\_hist.txt*.

For further information about event trigger see <https://www.kernel.org/doc/html/latest/trace/events.html#event-triggers>.

**-P, --priority** *o:prio|r:prio|f:prio|d:runtime:period*

Set scheduling parameters to the osnoise tracer threads, the format to set the priority are:

- *o:prio* - use SCHED\_OTHER with *prio*;
- *r:prio* - use SCHED\_RR with *prio*;
- *f:prio* - use SCHED\_FIFO with *prio*;
- *d:runtime[us|ms|s]:period[us|ms|s]* - use SCHED\_DEADLINE with *runtime* and *period* in nanoseconds.

**-C, --cgroup** [=cgroup]

Set a *cgroup* to the tracer's threads. If the **-C** option is passed without arguments, the tracer's thread will inherit **rtla**'s *cgroup*. Otherwise, the threads will be placed on the *cgroup* passed to the option.

**-h, --help**

Print help menu.

**--dump-tasks**

prints the task running on all CPUs if stop conditions are met (depends on **!--no-aa**)

**--no-aa**

disable auto-analysis, reducing rtla timerlat cpu usage

## EXAMPLE

In the example below, **rtla timerlat hist** is set to run for 10 minutes, in the cpus 0-4, skipping zero only lines. Moreover, **rtla timerlat hist** will change the priority of the *timerlat* threads to run under *SCHED\_DEADLINE* priority, with a 100us runtime every 1ms period. The 1ms period is also passed to the *timerlat* tracer. Auto-analysis is disabled to reduce overhead

```
[root@alien ~]# timerlat hist -d 10m -c 0-4 -P d:100us:1ms -p 1000 --no-aa
# RTLA timerlat histogram
# Time unit is microseconds (us)
# Duration: 0 00:10:00
Index  IRQ-000  Thr-000  IRQ-001  Thr-001  IRQ-002  Thr-002  IRQ-003  ↵
↪Thr-003  IRQ-004  Thr-004
0      276489      0  206089      0  466018      0  481102  ↵
↪      0  205546      0
1      318327  35487  388149  30024  94531  48382  83082  ↵
↪ 71078  388026  55730
2      3282  122584  4019  126527  28231  109012  23311  ↵
↪ 89309  4568  98739
```

3	940	11815	837	9863	6209	16227	6895	↩
↩ 17196	910	9780						
4	444	17287	424	11574	2097	38443	2169	↩
↩ 36736	462	13476						
5	206	43291	255	25581	1223	101908	1304	↩
↩ 101137	236	28913						
6	132	101501	96	64584	635	213774	757	↩
↩ 215471	99	73453						
7	74	169347	65	124758	350	57466	441	↩
↩ 53639	69	148573						
8	53	85183	31	156751	229	9052	306	↩
↩ 9026	39	139907						
9	22	10387	12	42762	161	2554	225	↩
↩ 2689	19	26192						
10	13	1898	8	5770	114	1247	128	↩
↩ 1405	13	3772						
11	9	560	9	924	71	686	76	↩
↩ 765	8	713						
12	4	256	2	360	50	411	64	↩
↩ 474	3	278						
13	2	167	2	172	43	256	53	↩
↩ 350	4	180						
14	1	88	1	116	15	198	42	↩
↩ 223	0	115						
15	2	63	3	94	11	139	20	↩
↩ 150	0	58						
16	2	37	0	56	5	78	10	↩
↩ 102	0	39						
17	0	18	0	28	4	57	8	↩
↩ 80	0	15						
18	0	8	0	17	2	50	6	↩
↩ 56	0	12						
19	0	9	0	5	0	19	0	↩
↩ 48	0	18						
20	0	4	0	8	0	11	2	↩
↩ 27	0	4						
21	0	2	0	3	1	9	1	↩
↩ 18	0	6						
22	0	1	0	3	1	7	0	↩
↩ 3	0	5						
23	0	2	0	4	0	2	0	↩
↩ 7	0	2						
24	0	2	0	2	1	3	0	↩
↩ 3	0	5						
25	0	0	0	1	0	1	0	↩
↩ 1	0	3						
26	0	1	0	0	0	2	0	↩
↩ 2	0	0						
27	0	0	0	3	0	1	0	↩
↩ 0	0	1						

28		0	0	0	3	0	0	0	↳
↳	1	0	0	0					
29		0	0	0	2	0	2	0	↳
↳	1	0	3						
30		0	1	0	0	0	0	0	↳
↳	0	0	0	0					
31		0	1	0	0	0	0	0	↳
↳	2	0	2						
32		0	0	0	1	0	2	0	↳
↳	0	0	0	0					
33		0	0	0	2	0	0	0	↳
↳	0	0	1						
34		0	0	0	0	0	0	0	↳
↳	0	0	2						
35		0	1	0	1	0	0	0	↳
↳	0	0	1						
36		0	1	0	0	0	1	0	↳
↳	1	0	0						
37		0	0	0	1	0	0	0	↳
↳	0	0	0	0					
40		0	0	0	0	0	1	0	↳
↳	1	0	0						
41		0	0	0	0	0	0	0	↳
↳	0	0	1						
42		0	0	0	0	0	0	0	↳
↳	0	0	1						
44		0	0	0	0	0	1	0	↳
↳	0	0	0	0					
46		0	0	0	0	0	0	0	↳
↳	1	0	0						
47		0	0	0	0	0	0	0	↳
↳	0	0	1						
50		0	0	0	0	0	0	0	↳
↳	0	0	1						
54		0	0	0	1	0	0	0	↳
↳	0	0	0	0					
58		0	0	0	1	0	0	0	↳
↳	0	0	0						
over:		0	0	0	0	0	0	0	↳
↳	0	0	0						
count:	600002	600002	600002	600002	600002	600002	600002	600002	↳
↳	600002	600002	600002						
min:	0	1	0	1	0	1	0	0	↳
↳	1	0	1						
avg:	0	5	0	5	5	0	4	0	↳
↳	4	0	5						
max:	16	36	15	58	24	44	21	↳	
↳	46	13	50						

## SEE ALSO

**rtla-timerlat(1)**, **rtla-timerlat-top(1)**

*timerlat* tracer documentation: <<https://www.kernel.org/doc/html/latest/trace/timerlat-tracer.html>>

## AUTHOR

Written by Daniel Bristot de Oliveira <[bristot@kernel.org](mailto:bristot@kernel.org)>

## 1.7 rtla-timerlat-top

### 1.7.1 Measures the operating system timer latency

Manual section

1

## SYNOPSIS

**rtla timerlat top** [*OPTIONS*] ...

## DESCRIPTION

The **rtla timerlat** tool is an interface for the *timerlat* tracer. The *timerlat* tracer dispatches a kernel thread per-cpu. These threads set a periodic timer to wake themselves up and go back to sleep. After the wakeup, they collect and generate useful information for the debugging of operating system timer latency.

The *timerlat* tracer outputs information in two ways. It periodically prints the timer latency at the timer *IRQ* handler and the *Thread* handler. It also enable the trace of the most relevant information via **osnoise:** tracepoints.

The **rtla timerlat top** displays a summary of the periodic output from the *timerlat* tracer. It also provides information for each operating system noise via the **osnoise:** tracepoints that can be seen with the option **-T**.

## OPTIONS

**-a, --auto** *us*

Set the automatic trace mode. This mode sets some commonly used options while debugging the system. It is equivalent to use **-T us -s us -t**. By default, *timerlat* tracer uses FIFO:95 for *timerlat* threads, thus equivalent to **-P f:95**.

**-p, --period** *us*

Set the *timerlat* tracer period in microseconds.

**-i, --irq** *us*



Stop trace if the *IRQ* latency is higher than the argument in *us*.

**-T, --thread *us***

Stop trace if the *Thread* latency is higher than the argument in *us*.

**-s, --stack *us***

Save the stack trace at the *IRQ* if a *Thread* latency is higher than the argument in *us*.

**--dma-latency *us***

Set the `/dev/cpu_dma_latency` to *us*, aiming to bound exit from idle latencies. *cyclictst* sets this value to 0 by default, use **--dma-latency 0** to have similar results.

**-u, --user-threads**

Set `timerlat` to run without a workload, and then dispatches user-space workloads to wait on the `timerlat_fd`. Once the workload is awakes, it goes to sleep again adding so the measurement for the kernel-to-user and user-to-kernel to the tracer output.

**-q, --quiet**

Print only a summary at the end of the session.

**-c, --cpus *cpu-list***

Set the `osnoise` tracer to run the sample threads in the *cpu-list*.

**-H, --house-keeping *cpu-list***

Run `rtla` control threads only on the given *cpu-list*.

**-d, --duration *time[s|m|h|d]***

Set the duration of the session.

**-D, --debug**

Print debug info.

**-t, --trace[=*file*]**

Save the stopped trace to [*file*|`osnoise_trace.txt`].

**-e, --event *sys:event***

Enable an event in the trace (**-t**) session. The argument can be a specific event, e.g., **-e sched:sched\_switch**, or all events of a system group, e.g., **-e sched**. Multiple **-e** are allowed. It is only active when **-t** or **-a** are set.

**--filter <*filter*>**

Filter the previous **-e sys:event** event with *<filter>*. For further information about event filtering see <https://www.kernel.org/doc/html/latest/trace/events.html#event-filtering>.

**--trigger <*trigger*>**

Enable a trace event trigger to the previous **-e sys:event**. If the *hist:* trigger is activated, the output histogram will be automatically saved to a file named `system_event_hist.txt`. For example, the command:

```
rtla <command> <mode> -t -e osnoise:irq_noise --trigger="hist:key=desc,duration/1000:sort=desc"
```

Will automatically save the content of the histogram associated to *osnoise:irq\_noise* event in *osnoise\_irq\_noise\_hist.txt*.

For further information about event trigger see <https://www.kernel.org/doc/html/latest/trace/events.html#event-triggers>.

### **-P, --priority** *o:prio|r:prio|f:prio|d:runtime:period*

Set scheduling parameters to the osnoise tracer threads, the format to set the priority are:

- *o:prio* - use SCHED\_OTHER with *prio*;
- *r:prio* - use SCHED\_RR with *prio*;
- *f:prio* - use SCHED\_FIFO with *prio*;
- *d:runtime[us|ms|s]:period[us|ms|s]* - use SCHED\_DEADLINE with *runtime* and *period* in nanoseconds.

### **-C, --cgroup** [=cgroup]

Set a *cgroup* to the tracer's threads. If the **-C** option is passed without arguments, the tracer's thread will inherit **rtla**'s *cgroup*. Otherwise, the threads will be placed on the *cgroup* passed to the option.

### **-h, --help**

Print help menu.

### **--dump-tasks**

prints the task running on all CPUs if stop conditions are met (depends on **!-no-aa**)

### **--no-aa**

disable auto-analysis, reducing rtla timerlat cpu usage

### **--aa-only** *us*

Set stop tracing conditions and run without collecting and displaying statistics. Print the auto-analysis if the system hits the stop tracing condition. This option is useful to reduce rtla timerlat CPU, enabling the debug without the overhead of collecting the statistics.

## **EXAMPLE**

In the example below, the timerlat tracer is dispatched in cpus 1-23 in the automatic trace mode, instructing the tracer to stop if a 40 us latency or higher is found:

# timerlat -a 40 -c 1-23 -q									
		Timer Latency							
0 00:00:12		IRQ Timer Latency (us)				Thread Timer			
→ Latency (us)									
CPU	COUNT	cur	min	avg	max	cur	min		
→ avg	max								
1	#12322	0	0	1	15	10	3		
→ 9	31								
2	#12322	3	0	1	12	10	3		
→ 9	23								

3 #12322		1	0	1	21		8	2	▬
↪ 8		34							
4 #12322		1	0	1	17		10	2	▬
↪ 11		33							
5 #12322		0	0	1	12		8	3	▬
↪ 8		25							
6 #12322		1	0	1	14		16	3	▬
↪ 11		35							
7 #12322		0	0	1	14		9	2	▬
↪ 8		29							
8 #12322		1	0	1	22		9	3	▬
↪ 9		34							
9 #12322		0	0	1	14		8	2	▬
↪ 8		24							
10 #12322		1	0	0	12		9	3	▬
↪ 8		24							
11 #12322		0	0	0	15		6	2	▬
↪ 7		29							
12 #12321		1	0	0	13		5	3	▬
↪ 8		23							
13 #12319		0	0	1	14		9	3	▬
↪ 9		26							
14 #12321		1	0	0	13		6	2	▬
↪ 8		24							
15 #12321		1	0	1	15		12	3	▬
↪ 11		27							
16 #12318		0	0	1	13		7	3	▬
↪ 10		24							
17 #12319		0	0	1	13		11	3	▬
↪ 9		25							
18 #12318		0	0	0	12		8	2	▬
↪ 8		20							
19 #12319		0	0	1	18		10	2	▬
↪ 9		28							
20 #12317		0	0	0	20		9	3	▬
↪ 8		34							
21 #12318		0	0	0	13		8	3	▬
↪ 8		28							
22 #12319		0	0	1	11		8	3	▬
↪ 10		22							
23 #12320		28	0	1	28		41	3	▬
↪ 11		41							

rtla timerlat hit stop tracing

## CPU 23 hit stop tracing, analyzing it ##

IRQ handler delay:

27.49 us (65.52 %)

IRQ latency:

28.13 us

Timerlat IRQ duration:

9.59 us (22.85 %)

Blocking thread:

3.79 us (9.03 %)

objtool:49256

3.79 us

Blocking thread stacktrace

```
-> timerlat_irq
-> __hrtimer_run_queues
-> hrtimer_interrupt
-> __sysvec_apic_timer_interrupt
-> sysvec_apic_timer_interrupt
-> asm_sysvec_apic_timer_interrupt
-> _raw_spin_unlock_irqrestore
-> cgroup_rstat_flush_locked
-> cgroup_rstat_flush_irqsafe
-> mem_cgroup_flush_stats
-> mem_cgroup_wb_stats
-> balance_dirty_pages
-> balance_dirty_pages_ratelimited_flags
-> btrfs_buffered_write
-> btrfs_do_write_iter
-> vfs_write
-> __x64_sys_pwrite64
-> do_syscall_64
-> entry_SYSCALL_64_after_hwframe
```

---

Thread latency: 41.96 us (100%)

The system has exit from idle latency!

Max timerlat IRQ latency from idle: 17.48 us in cpu 4

Saving trace to timerlat\_trace.txt

In this case, the major factor was the delay suffered by the *IRQ handler* that handles **timerlat** wakeup: 65.52%. This can be caused by the current thread masking interrupts, which can be seen in the blocking thread stacktrace: the current thread (*objtool:49256*) disabled interrupts via *raw spin lock* operations inside mem cgroup, while doing write syscall in a btrfs file system.

The raw trace is saved in the **timerlat\_trace.txt** file for further analysis.

Note that **rtla timerlat** was dispatched without changing *timerlat* tracer threads' priority. That is generally not needed because these threads have priority *FIFO:95* by default, which is a common priority used by real-time kernel developers to analyze scheduling delays.

## SEE ALSO

**rtla-timerlat(1)**, **rtla-timerlat-hist(1)**

*timerlat* tracer documentation: <<https://www.kernel.org/doc/html/latest/trace/timerlat-tracer.html>>

## AUTHOR

Written by Daniel Bristot de Oliveira <[bristot@kernel.org](mailto:bristot@kernel.org)>

## REPORTING BUGS

Report bugs to <[linux-kernel@vger.kernel.org](mailto:linux-kernel@vger.kernel.org)> and <[linux-trace-devel@vger.kernel.org](mailto:linux-trace-devel@vger.kernel.org)>

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## 1.8 rtla-hwnoise

### 1.8.1 Detect and quantify hardware-related noise

#### Manual section

1

## SYNOPSIS

**rtla hwnoise** [*OPTIONS*]

## DESCRIPTION

**rtla hwnoise** collects the periodic summary from the *osnoise* tracer running with *interrupts disabled*. By disabling interrupts, and the scheduling of threads as a consequence, only non-maskable interrupts and hardware-related noise is allowed.

The tool also allows the configurations of the *osnoise* tracer and the collection of the tracer output.

## OPTIONS

### **-a, --auto** *us*

Set the automatic trace mode. This mode sets some commonly used options while debugging the system. It is equivalent to use **-s us -T 1 -t**.

### **-p, --period** *us*

Set the *osnoise* tracer period in microseconds.

### **-r, --runtime** *us*

Set the *osnoise* tracer runtime in microseconds.

### **-s, --stop** *us*

Stop the trace if a single sample is higher than the argument in microseconds. If **-T** is set, it will also save the trace to the output.

### **-S, --stop-total** *us*

Stop the trace if the total sample is higher than the argument in microseconds. If **-T** is set, it will also save the trace to the output.

### **-T, --threshold** *us*

Specify the minimum delta between two time reads to be considered noise. The default threshold is *5 us*.

### **-q, --quiet**

Print only a summary at the end of the session.

### **-c, --cpus** *cpu-list*

Set the *osnoise* tracer to run the sample threads in the *cpu-list*.

### **-H, --house-keeping** *cpu-list*

Run *rtla* control threads only on the given *cpu-list*.

### **-d, --duration** *time[s|m|h|d]*

Set the duration of the session.

### **-D, --debug**

Print debug info.

### **-t, --trace**[=*file*]

Save the stopped trace to [*file*|*osnoise\_trace.txt*].

### **-e, --event** *sys:event*

Enable an event in the trace (**-t**) session. The argument can be a specific event, e.g., **-e sched:sched\_switch**, or all events of a system group, e.g., **-e sched**. Multiple **-e** are allowed. It is only active when **-t** or **-a** are set.

### **--filter** *<filter>*

Filter the previous **-e sys:event** event with *<filter>*. For further information about event filtering see <https://www.kernel.org/doc/html/latest/trace/events.html#event-filtering>.

**--trigger <trigger>**

Enable a trace event trigger to the previous **-e sys:event**. If the *hist:* trigger is activated, the output histogram will be automatically saved to a file named *system\_event\_hist.txt*. For example, the command:

```
rtla <command> <mode> -t -e osnoise:irq_noise --trigger="hist:key=desc,duration/1000:sort=d"
```

Will automatically save the content of the histogram associated to *osnoise:irq\_noise* event in *osnoise\_irq\_noise\_hist.txt*.

For further information about event trigger see <https://www.kernel.org/doc/html/latest/trace/events.html#event-triggers>.

**-P, --priority o:prio|r:prio|f:prio|d:runtime:period**

Set scheduling parameters to the osnoise tracer threads, the format to set the priority are:

- *o:prio* - use SCHED\_OTHER with *prio*;
- *r:prio* - use SCHED\_RR with *prio*;
- *f:prio* - use SCHED\_FIFO with *prio*;
- *d:runtime[us|ms|s]:period[us|ms|s]* - use SCHED\_DEADLINE with *runtime* and *period* in nanoseconds.

**-C, --cgroup[=cgroup]**

Set a *cgroup* to the tracer's threads. If the **-C** option is passed without arguments, the tracer's thread will inherit **rtla**'s *cgroup*. Otherwise, the threads will be placed on the *cgroup* passed to the option.

**-h, --help**

Print help menu.

**EXAMPLE**

In the example below, the **rtla hwnoise** tool is set to run on CPUs 1-7 on a system with 8 cores/16 threads with hyper-threading enabled.

The tool is set to detect any noise higher than *one microsecond*, to run for *ten minutes*, displaying a summary of the report at the end of the session:

# rtla hwnoise -c 1-7 -T 1 -d 10m -q						
Hardware-related Noise						
duration:	0 00:10:00	time is in us				
CPU Period	Runtime	Noise	% CPU Aval	Max Noise	Max Single	
→ HW	NMI					
1 #599	599000000	138	99.99997	3	3	▮
→ 4	74					
2 #599	599000000	85	99.99998	3	3	▮
→ 4	75					
3 #599	599000000	86	99.99998	4	3	▮
→ 6	75					
4 #599	599000000	81	99.99998	4	4	▮
→ 2	75					

5	#599	599000000	85	99.99998	2	2	↳
↳	2	75					
6	#599	599000000	76	99.99998	2	2	↳
↳	0	75					
7	#599	599000000	77	99.99998	3	3	↳
↳	0	75					

The first column shows the *CPU*, and the second column shows how many *Periods* the tool ran during the session. The *Runtime* is the time the tool effectively runs on the CPU. The *Noise* column is the sum of all noise that the tool observed, and the *% CPU Aval* is the relation between the *Runtime* and *Noise*.

The *Max Noise* column is the maximum hardware noise the tool detected in a single period, and the *Max Single* is the maximum single noise seen.

The *HW* and *NMI* columns show the total number of *hardware* and *NMI* noise occurrence observed by the tool.

For example, *CPU 3* ran 599 periods of 1 second *Runtime*. The CPU received 86 us of noise during the entire execution, leaving 99.99997 % of CPU time for the application. In the worst single period, the CPU caused 4 us of noise to the application, but it was certainly caused by more than one single noise, as the *Max Single* noise was of 3 us. The CPU has *HW noise*, at a rate of six occurrences/ten minutes. The CPU also has *NMIs*, at a higher frequency: around seven per second.

The tool should report 0 hardware-related noise in the ideal situation. For example, by disabling hyper-threading to remove the hardware noise, and disabling the TSC watchdog to remove the NMI (it is possible to identify this using tracing options of **rtla hwnoise**), it was possible to reach the ideal situation in the same hardware:

# rtla hwnoise -c 1-7 -T 1 -d 10m -q							
duration: 0 00:10:00   time is in us				Hardware-related Noise			
CPU	Period	Runtime	Noise	% CPU Aval	Max Noise	Max Single	
↳	HW	NMI					
1	#599	599000000	0	100.00000	0	0	↳
↳	0	0					
2	#599	599000000	0	100.00000	0	0	↳
↳	0	0					
3	#599	599000000	0	100.00000	0	0	↳
↳	0	0					
4	#599	599000000	0	100.00000	0	0	↳
↳	0	0					
5	#599	599000000	0	100.00000	0	0	↳
↳	0	0					
6	#599	599000000	0	100.00000	0	0	↳
↳	0	0					
7	#599	599000000	0	100.00000	0	0	↳
↳	0	0					



## SEE ALSO

### **rtla-osnoise(1)**

Osnoise tracer documentation: <<https://www.kernel.org/doc/html/latest/trace/osnoise-tracer.html>>

## AUTHOR

Written by Daniel Bristot de Oliveira <[bristot@kernel.org](mailto:bristot@kernel.org)>

## REPORTING BUGS

Report bugs to <[linux-kernel@vger.kernel.org](mailto:linux-kernel@vger.kernel.org)> and <[linux-trace-devel@vger.kernel.org](mailto:linux-trace-devel@vger.kernel.org)>

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## **RUNTIME VERIFICATION (RV) TOOL**

**rv** tool provides the interface for a collection of runtime verification (rv) monitors.

### **2.1 rv**

#### **2.1.1 Runtime Verification**

**Manual section**

1

#### **SYNOPSIS**

**rv** *COMMAND* [*OPTIONS*]

#### **DESCRIPTION**

Runtime Verification (**RV**) is a lightweight (yet rigorous) method for formal verification with a practical approach for complex systems. Instead of relying on a fine-grained model of a system (e.g., a re-implementation at instruction level), RV works by analyzing the trace of the system's actual execution, comparing it against a formal specification of the system behavior.

The **rv** tool provides the interface for a collection of runtime verification (rv) monitors.

#### **COMMANDS**

##### **list**

List all available monitors.

##### **mon**

Run monitor.

## OPTIONS

### **-h, --help**

Display the help text.

For other options, see the man page for the corresponding command.

## SEE ALSO

**rv-list(1)**, **rv-mon(1)**

Linux kernel RV documentation: <<https://www.kernel.org/doc/html/latest/trace/rv/index.html>>

## AUTHOR

Daniel Bristot de Oliveira <[bristot@kernel.org](mailto:bristot@kernel.org)>

## REPORTING BUGS

Report bugs to <[linux-kernel@vger.kernel.org](mailto:linux-kernel@vger.kernel.org)> and <[linux-trace-devel@vger.kernel.org](mailto:linux-trace-devel@vger.kernel.org)>

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## 2.2 rv-list

### 2.2.1 List available monitors

**Manual section**

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## SYNOPSIS

**rv list** [*OPTIONS*]

## DESCRIPTION

The **rv list** command prints all available monitors. These monitors can be enabled using the **rv mon** command.

## OPTIONS

**-h, --help**

Print help menu.

## SEE ALSO

**rv(1)**, **rv-mon(1)**

Linux kernel RV documentation: <<https://www.kernel.org/doc/html/latest/trace/rv/index.html>>

## AUTHOR

Written by Daniel Bristot de Oliveira <[bristot@kernel.org](mailto:bristot@kernel.org)>

## REPORTING BUGS

Report bugs to <[linux-kernel@vger.kernel.org](mailto:linux-kernel@vger.kernel.org)> and <[linux-trace-devel@vger.kernel.org](mailto:linux-trace-devel@vger.kernel.org)>

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## 2.3 rv-list

### 2.3.1 List available monitors

#### Manual section

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#### SYNOPSIS

**rv mon** [-h] **monitor\_name** [-h] [*MONITOR OPTIONS*]

#### DESCRIPTION

The **rv mon** command runs the monitor named *monitor\_name*. Each monitor has its own set of options. The **rv list** command shows all available monitors.

#### OPTIONS

##### **-h, --help**

Print help menu.

#### AVAILABLE MONITORS

The **rv** tool provides the interface for a set of monitors. Use the **rv list** command to list all available monitors.

Each monitor has its own set of options. See man **rv-mon-monitor\_name** for details about each specific monitor. Also, running **rv mon monitor\_name -h** display the help menu with the available options.

#### SEE ALSO

**rv(1)**, **rv-mon(1)**

Linux kernel RV documentation: <<https://www.kernel.org/doc/html/latest/trace/rv/index.html>>

#### AUTHOR

Written by Daniel Bristot de Oliveira <[bristot@kernel.org](mailto:bristot@kernel.org)>

## REPORTING BUGS

Report bugs to <[linux-kernel@vger.kernel.org](mailto:linux-kernel@vger.kernel.org)> and <[linux-trace-devel@vger.kernel.org](mailto:linux-trace-devel@vger.kernel.org)>

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## 2.4 rv-mon-wip

### 2.4.1 Wakeup In Preemptive monitor

#### Manual section

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## SYNOPSIS

**rv mon wip** [*OPTIONS*]

## DESCRIPTION

The wakeup in preemptive (**wip**) monitor is a sample per-cpu monitor that checks if the wakeup events always take place with preemption disabled.

See kernel documentation for further information about this monitor: <[https://docs.kernel.org/trace/rv/monitor\\_wip.html](https://docs.kernel.org/trace/rv/monitor_wip.html)>

## OPTIONS

### **-h, --help**

Print the monitor's options and the available reactors list.

### **-r, --reactor** *reactor*

Enables the *reactor*. See **-h** for a list of available reactors.

### **-s, --self**

When tracing (**-t**), also print the events that happened during the **rv** command itself. If the **rv** command itself generates too many events, the tool might get busy processing its own events only.

### **-t, --trace**

Trace monitor's events and error.

**-v, --verbose**

Print debug messages.

### SEE ALSO

**rv(1)**, **rv-mon(1)**

Linux kernel RV documentation: <<https://www.kernel.org/doc/html/latest/trace/rv/index.html>>

### AUTHOR

Written by Daniel Bristot de Oliveira <[bristot@kernel.org](mailto:bristot@kernel.org)>

### REPORTING BUGS

Report bugs to <[linux-kernel@vger.kernel.org](mailto:linux-kernel@vger.kernel.org)> and <[linux-trace-devel@vger.kernel.org](mailto:linux-trace-devel@vger.kernel.org)>

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## 2.5 rv-mon-wwnr

### 2.5.1 Wakeup While Not Running monitor

**Manual section**

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### SYNOPSIS

**rv mon wip** [*OPTIONS*]



## DESCRIPTION

The wakeup while not running (**wwnr**) is a per-task sample monitor.

See kernel documentation for further information about this monitor: <[https://docs.kernel.org/trace/rv/monitor\\_wwnr.html](https://docs.kernel.org/trace/rv/monitor_wwnr.html)>

## OPTIONS

### **-h, --help**

Print the monitor's options and the available reactors list.

### **-r, --reactor** *reactor*

Enables the *reactor*. See **-h** for a list of available reactors.

### **-s, --self**

When tracing (**-t**), also print the events that happened during the **rv** command itself. If the **rv** command itself generates too many events, the tool might get busy processing its own events only.

### **-t, --trace**

Trace monitor's events and error.

### **-v, --verbose**

Print debug messages.

## SEE ALSO

**rv(1)**, **rv-mon(1)**

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