

数字图像处理及应用 第4次作业

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Part I Exercises

Ex.1 The image shown in FIGURE 1 consists of two infinitesimally thin white lines on a black background, intersecting at some point in the image. The image is input into a linear, position invariant system with the impulse response given as Eq.1.

$$h(x, y) = e^{-[(x-\alpha)^2 + (y-\beta)^2]} \quad (1)$$

Assuming continuous variables and negligible noise, find an expression for the output image $g(x, y)$.

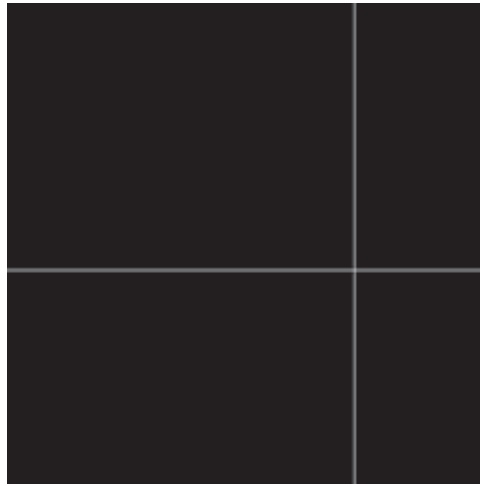


FIGURE 1

Answer:

we know that: this image can be modeled to:

$$f(x, y) = \delta(x - a) + \delta(y - b)$$

so, we can get that:

$$F(u, v) = 2\pi\delta(v)e^{-j2\pi ua} + 2\pi\delta(u)e^{-j2\pi vb}$$

since $h(x, y) = e^{-[(x-\alpha)^2 + (y-\beta)^2]}$:

$$H(u, v) = \sqrt{\pi}e^{-\pi^2 u^2} e^{-j2\pi u\alpha} \sqrt{\pi}e^{-\pi^2 v^2} e^{-j2\pi v\beta}$$

and:

$$\begin{aligned} G(u, v) &= F(u, v)H(u, v) \\ &= \sqrt{\pi}e^{-\pi^2 u^2} e^{-j2\pi u(\alpha+a)} \sqrt{\pi}e^{-\pi^2 v^2} e^{-j2\pi v\beta} 2\pi\delta(v) + \sqrt{\pi}e^{-\pi^2 v^2} e^{-j2\pi v(\beta+b)} \sqrt{\pi}e^{-\pi^2 u^2} e^{-j2\pi u\alpha} 2\pi\delta(u) \end{aligned}$$

for what we want $g(x, y) = \mathcal{F}^{-1}[G(u, v)]$:

$$\begin{aligned}
g(x, y) &= \int_{-\infty}^{+\infty} 2\pi\delta(v)\sqrt{\pi}e^{-\pi^2v^2}e^{-j2\pi v\beta}e^{j2\pi vy}dv \int_{-\infty}^{+\infty} \sqrt{\pi}e^{-\pi^2u^2}e^{-j2\pi u(\alpha+a)}e^{j2\pi ux}du \\
&+ \int_{-\infty}^{+\infty} 2\pi\delta(u)\sqrt{\pi}e^{-\pi^2u^2}e^{-j2\pi u\alpha}e^{j2\pi ux}du \int_{-\infty}^{+\infty} \sqrt{\pi}e^{-\pi^2v^2}e^{-j2\pi v(\beta+b)}e^{j2\pi vy}dv \\
&= \sqrt{\pi}e^{-[x-(\alpha+a)^2]} + \sqrt{\pi}e^{-[y-(\beta+b)^2]} \\
&= \sqrt{\pi}\{e^{-[x-(\alpha+a)^2]} + e^{-[y-(\beta+b)^2]}\}
\end{aligned}$$

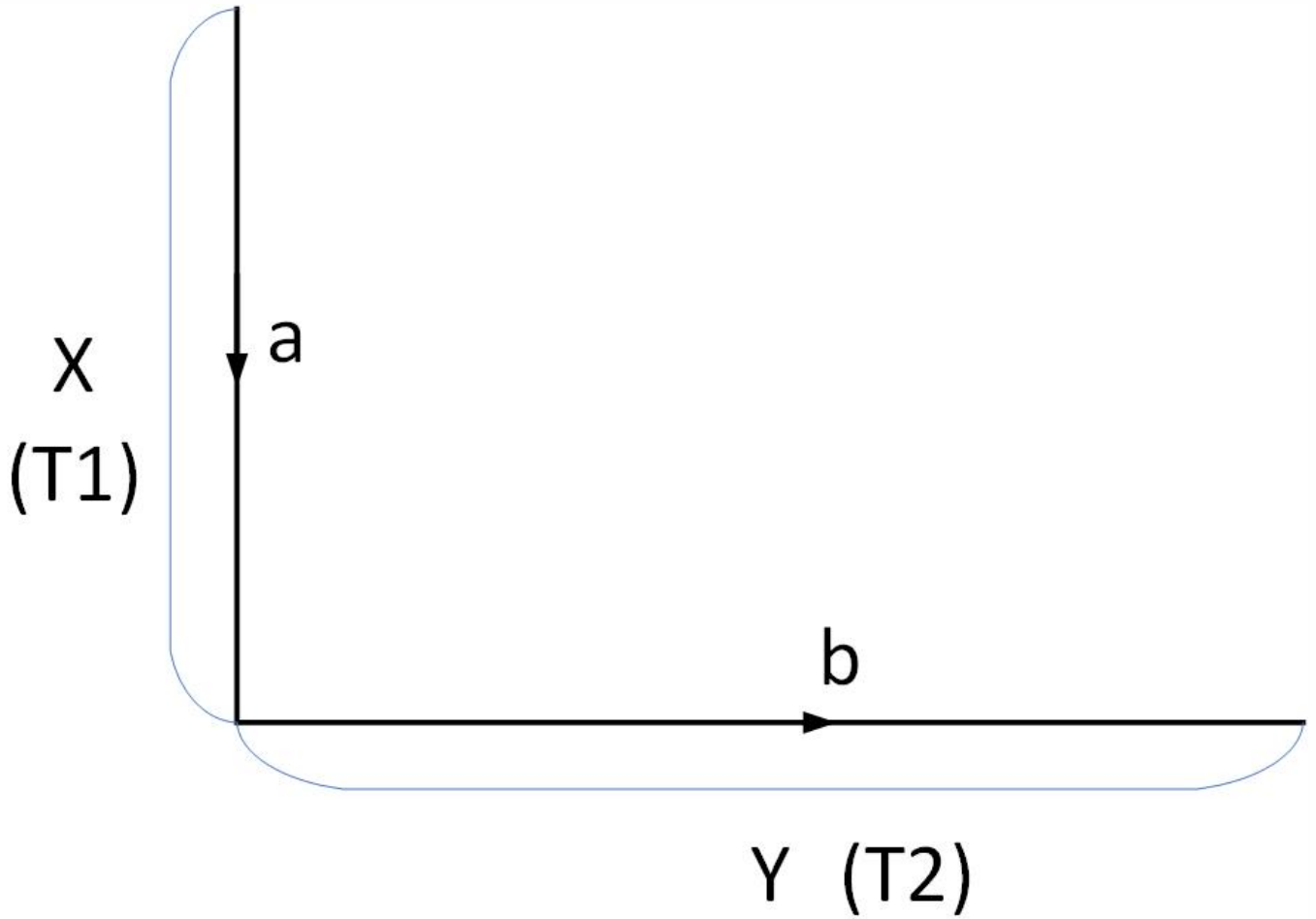
so we can know the finally answer is:

$$g(x, y) = \sqrt{\pi}\{e^{-[x-(\alpha+a)^2]} + e^{-[y-(\beta+b)^2]}\}$$

Ex.2 During acquisition, an image undergoes uniform linear motion in the vertical direction for a time T_1 . The direction of motion then switches to the horizontal direction for a time interval T_2 . Assuming that the time it takes the image to change directions is negligible, and that shutter opening and closing times are negligible also, give an expression for the blurring function, $H(u, v)$.

Answer:

First down, then to the right, and at constant velocity, you get



In vertical direction

$$X(t) = \begin{cases} a/T_1 \cdot t, & 0 \leq t \leq T_1 \\ a, & t > T_1 \end{cases}$$

In horizontal direction

$$Y(t) = \begin{cases} b/T_2 \cdot (t - T_1), & T_1 < t \leq T_2 \\ 0, & 0 \leq t \leq T_1 \end{cases}$$

With the formula

$$H(u, v) = \int_0^T e^{-j2\pi[ux_o(t)+vy_o(t)]} dt$$

we can get

$$\begin{aligned} H(u, v) &= \int_0^{T_1} e^{-j2\pi u \cdot at/T_1} dt + \int_{T_1}^{T_1+T_2} e^{-j2\pi[ua+v \cdot b(t-T_1)/T_2]} dt \\ &= \frac{1}{-j2\pi ua/T_1} \cdot [e^{-j2\pi uat/T_1}]_0^{T_1} + \frac{1}{-j2\pi bv/T_2} \cdot [e^{-j2\pi vbt/T_2}]_{T_1}^{T_1+T_2} \cdot e^{-j2\pi[ua-bT_1/T_2]} \\ &= \frac{e^{-j2\pi ua} - 1}{-j2\pi ua/T_1} + \frac{e^{-j2\pi(ua+vb)} - e^{-j2\pi ua}}{-j2\pi vb/T_2} \\ &= e^{-jua\pi} \sin(\pi ua) \frac{T_1}{\pi ua} + e^{-j2\pi ua} e^{-jvb\pi} \sin(\pi vb) \frac{T_2}{\pi vb} \end{aligned}$$

Ex.3

(a) The image in (b) and (c) were obtained by inverse and Wiener-filtering the image in (a), which is a motion blurred image that, in addition, is corrupted by additive Gaussian noise. The blurring itself is corrected in (b) and (c). However, the restored image (b) has a strong streak pattern that is not apparent in (a) [for example, compare the area of constant white in the top right of (b) with the corresponding area in (a).] On the other hand, the streak pattern does not appear in (c). Explain how this pattern originated and why Wiener filter can avoid it.

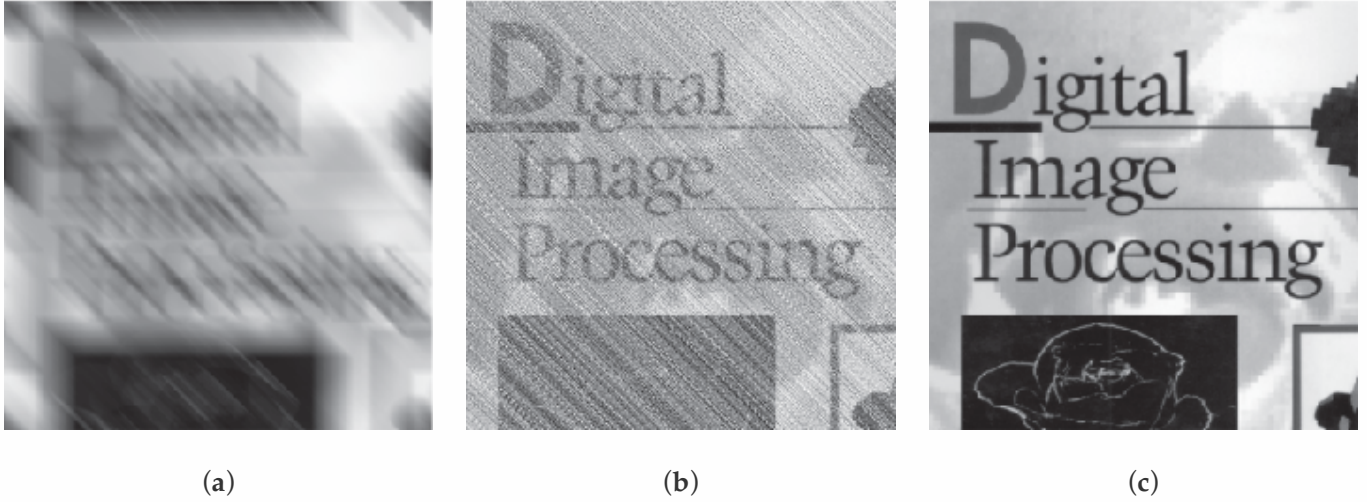


FIGURE 2 Inverse and Wiener filtering

Answer:

If you use inverse filtering, there will be:

$$\hat{F}(u, v) = \frac{G(u, v)}{H(u, v)} = F(u, v) + \frac{N(u, v)}{H(u, v)}$$

It is easy to see that when $H(u, v)$ is small, it amplifies the effect of noise, so it will have a different effect, if Wiener filter is used, it will have:

$$\begin{aligned} \hat{F}(u, v) &= \left[\frac{1}{H(u, v)} \cdot \frac{|H(u, v)|^2}{|H(u, v)|^2 + K} \right] \cdot G(u, v) \\ &= \frac{G(u, v)}{H(u, v)} \cdot \frac{|H(u, v)|^2}{|H(u, v)|^2 + K} \\ &= \left[F(u, v) + \frac{N(u, v)}{H(u, v)} \right] \cdot \frac{|H(u, v)|^2}{|H(u, v)|^2 + K} \end{aligned}$$

Therefore, when $H(u, v)$ is very small, the effect of noise amplified by $H(u, v)$ is attenuated, so as to avoid this phenomenon

Ex.4 A certain X-ray imaging geometry produces a blurring degradation that can be modeled as the convolution of the sensed image with the spatial, circularly symmetric function

$$h(x, y) = \frac{x^2 + y^2 - 2\sigma^2}{\sigma^4} e^{-\frac{x^2 + y^2}{2\sigma^2}} \quad (2)$$

Assuming continuous variables, show that the degradation in the frequency domain is given by the expression

$$H(u, v) = -8\pi^3\sigma^2(u^2 + v^2)e^{-2\pi^2\sigma^2(u^2+v^2)} \quad (3)$$

Answer:

We can see that from

$$h(x, y) = \frac{x^2 + y^2 - 2\sigma^2}{\sigma^4} \cdot e^{-\frac{(x^2+y^2)}{2\sigma^2}}$$

We can get:

$$\begin{aligned} h(x, y) &= \frac{\partial^2(e^{-\frac{(x^2+y^2)}{2\sigma^2}})}{\partial x^2} + \frac{\partial^2(e^{-\frac{(x^2+y^2)}{2\sigma^2}})}{\partial y^2} \\ &= \frac{x^2 - \sigma^2}{\sigma^4} + \frac{y^2 - \sigma^2}{\sigma^4} \\ &= \frac{x^2 + y^2 - 2\sigma^2}{\sigma^4} \end{aligned}$$

Let's say

$$f(x, y) = e^{-\frac{x^2+y^2}{2\sigma^2}}$$

From the knowledge of the previous chapter:

$$\frac{\partial^2 f(x, y)}{\partial x^2} + \frac{\partial^2 f(x, y)}{\partial y^2} \iff -4\pi^2(u^2 + v^2)F(u, v)$$

And then

$$F(u, v) = 2\pi\sigma^2 e^{-2\pi^2\sigma^2(u^2+v^2)}$$

Therefore

$$\begin{aligned} h(x, y) \iff H(u, v) &= -4\pi^2(u^2 + v^2) \cdot 2\pi\sigma^2 e^{-2\pi^2\sigma^2(u^2+v^2)} \\ &= -8\pi^3\sigma^2(u^2 + v^2)e^{-2\pi^2\sigma^2(u^2+v^2)} \end{aligned}$$

$H(u, v)$ as shown in the figure

Ex.5 The image shown is a blurred, 2-D projection of a volumetric rendition of a heart. It is known that each of the cross hairs on the right bottom part of the image was 4 pixels wide, 20 pixels long, and had an intensity value of 255 before blurring. Provide a step-by-step procedure indicating how you would use the information just given to obtain the blurring function $H(u, v)$.

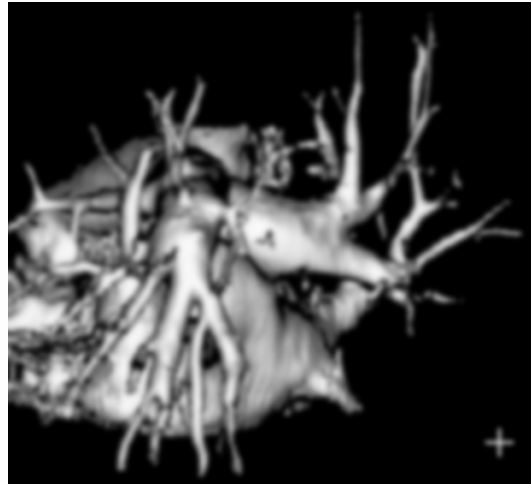


FIGURE 3 Volumetric rendition of a heart

Answer:

Firstly, according to the linear space invariant system is completely represented by its impulse response, we only need to observe a transformation of the whole image, then we can estimate the fuzzy image $H(u, v)$ of the whole image through the fuzzy function $H'(u, v)$. Since the subject has accurate image information before the crosshair blur, set $g(x, y)$, and set $g'(x, y)$ after the blur. The Fourier transform corresponding to the frequency domain gives you $G(u, v)$ and $G'(u, v)$. Then the approximate fuzzy function can be estimated in terms of

$$H(u, v) = \frac{G'(u, v)}{G(u, v)}$$

Ex.6 Explain the reason for the formation of image (d) in FIGURE 4 (refer to Example 4.6 in page 252), which is acquired by an imaging system with maximum sampling rate of 96×96 . The original image of (d) is a checkerboard like image, which each of its square is of 0.4798×0.4798 pixels.

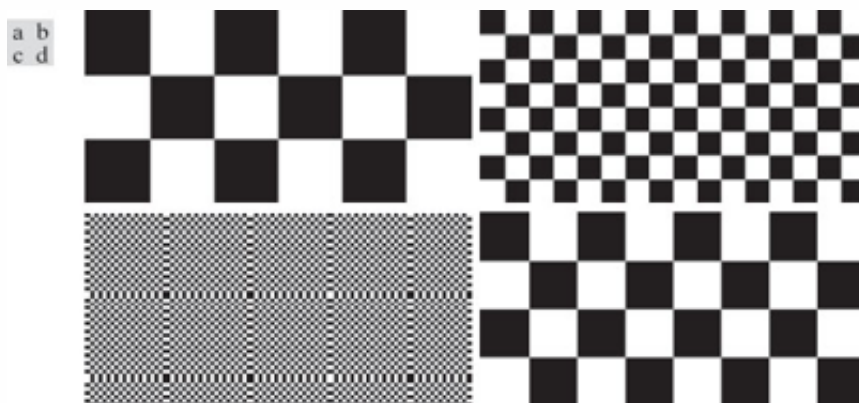


FIGURE 4 Aliasing in image

Answer:

For image of d, we need at least more than 200 sampling points, so aliasing will occur theoretically. In this case, the aliased result looks like a normal checkerboard pattern. In fact, this image would result from sampling a checker-board image whose squares were 12 pixels on the side. Thus, the situation shown in Figure d occurs

Part II Programming

1. The arithmetic mean filter is defined as

$$\hat{f}(x, y) = \frac{1}{mn} \sum_{(s, t) \in S_{xy}} g(s, t).$$

The white bars in the test pattern shown are 7 pixels wide and 210 pixels high. The separation between bars is 17 pixels. What would this image look like after application of

- (a) A 3×3 arithmetic mean filter?
- (b) A 7×7 arithmetic mean filter?
- (c) A 9×9 arithmetic mean filter?

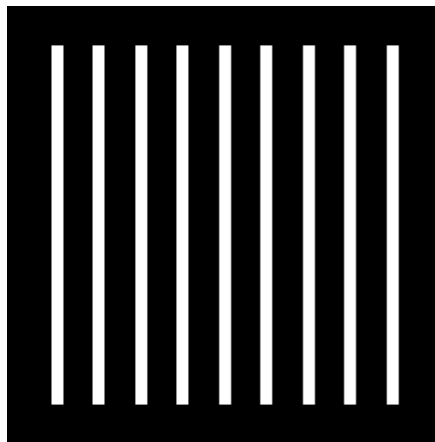


FIGURE 5 Test pattern

(followed by *Matlab live Scripts* or *Jupyter Scripts* and running results)

```
1  import cv2
2  import matplotlib.pyplot as plt
3
4  # open
5  original_image = cv2.imread("../images/FigP0501.png", flags=0)
6  size1 = (3, 3)
7  size2 = (7, 7)
8  size3 = (9, 9)
9  size = [3, 7, 9]
10
11 target_image = []
12 target_image.append(cv2.blur(original_image, size1))
13 target_image.append(cv2.blur(original_image, size2))
14 target_image.append(cv2.blur(original_image, size3))
15
16 # show
17 fig, axs = plt.subplots(nrows=1, ncols=4, figsize=(10, 4))
18
19 ax = axs[0]
20 ax.imshow(original_image, cmap='gray')
21 ax.set_title(f"original image")
```

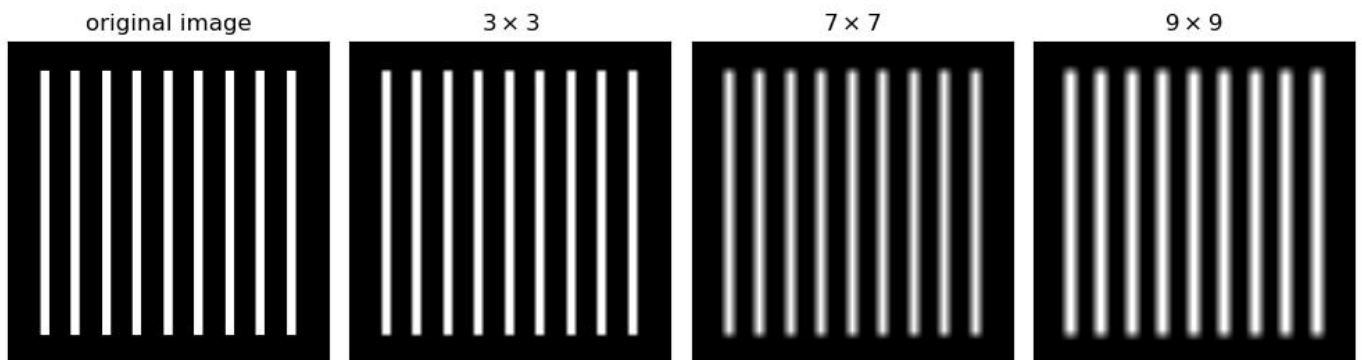


```

22 ax.set_xticks([])
23 ax.set_yticks([])
24
25 for i in range(3):
26     ax = axs[i + 1]
27     ax.imshow(target_image[i], cmap='gray')
28     ax.set_title(fr"${size[i]}\times${size[i]}")
29     ax.set_xticks([])
30     ax.set_yticks([])
31
32 plt.suptitle("Running Results of Arithmetic Mean Filtering")
33
34 plt.tight_layout()
35
36 # output = f'../images/Arithmetic Mean Filtering.jpg'
37 # plt.savefig(output)
38
39 plt.show()
40

```

Running Results of Arithmetic Mean Filtering



2. Repeat 1 using a geometric mean filter which is defined as

$$\hat{f}(x, y) = \left[\prod_{(s, t) \in S_{xy}} g(s, t) \right]^{\frac{1}{mn}}.$$

(followed by *Matlab live Scripts* or *Jupyter Scripts* and running results)

```

1 import cv2
2 import numpy as np
3 import matplotlib.pyplot as plt
4
5
6 def geometric_mean_filter(img, ksize):
7     h, w = img.shape[:2]
8     expo = 1 / (ksize * ksize)

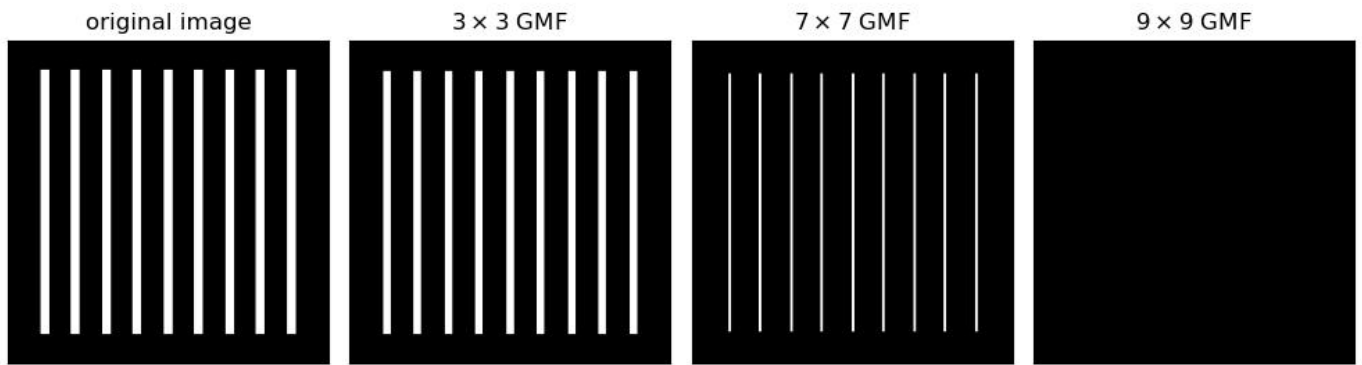
```

```

9     pad = int((ksize - 1) / 2)
10    # pad the image using `cv2.copyMakeBorder()` whose effect can also be
    produced by `np.pad()`
11    padded = cv2.copyMakeBorder(img, pad, pad, pad, pad,
borderType=cv2.BORDER_REFLECT_101)
12    filtered = np.zeros(img.shape)
13    for i in range(pad, pad + h):
14        for j in range(pad, pad + w):
15            prod = np.prod(padded[i - pad:i + pad, j - pad:j + pad])
16            filtered[i - pad][j - pad] = np.power(prod, expo)
17    return filtered
18
19
20 def GMF(img, ksize):
21     return geometric_mean_filter(img, ksize)
22
23
24 kernel_size = [3, 7, 9]
25
26 # read the original image
27 original_image = cv2.imread("../images/FigP0501.png", flags=0)
28
29 filtered_img = []
30
31 # apply filters with different kernel sizes respectively
32 for ksize in kernel_size:
33     filtered_img.append(GMF(original_image, ksize))
34
35 # display the results
36 fig, axs = plt.subplots(nrows=1, ncols=4, figsize=(10, 4))
37 ax = axs[0]
38 ax.imshow(original_image, cmap='gray'), ax.set_title(f"original image"),
ax.set_xticks([]), ax.set_yticks([])
39 for i in range(3):
40     ax = axs[i + 1]
41     ax.imshow(filtered_img[i], 'gray')
42     ax.set_title(fr"${kernel_size[i]}\times${kernel_size[i]} GMF")
43     ax.set_xticks([]), ax.set_yticks([])
44
45 plt.suptitle("Running Results of Geometric Mean Filtering")
46
47 plt.tight_layout()
48
49 # output = f'../images/Geometric Mean Filtering.jpg'
50 # plt.savefig(output)
51
52 plt.show()
53

```

Running Results of Geometric Mean Filtering



3. Repeat 1 using a harmonic mean filter which is defined as

$$\hat{f}(x, y) = \frac{mn}{\sum_{(s,t) \in S_{xy}} \frac{1}{g(s,t)}}$$

(followed by *Matlab live Scripts* or *Jupyter Scripts* and running results)

```

1  import cv2
2  import matplotlib.pyplot as plt
3  import numpy as np
4
5
6  def harmonic_mean_filter(img, ksize):
7      h, w = img.shape[:2]
8      order = ksize * ksize
9      pad = int((ksize - 1) / 2)
10     # pad the image using `np.pad()` whose effect can also be produced
    by `cv2.copyMakeBorder()`
11     padded = np.pad(img, pad, 'symmetric')
12     filtered = np.zeros(img.shape)
13     for i in range(pad, pad + h):
14         for j in range(pad, pad + w):
15             s = np.sum(1 / (1e10 + padded[i - pad:i + pad, j - pad:j + pad]))
16             filtered[i - pad][j - pad] = order / s
17     return filtered
18
19
20 # read the original image
21 original_image = cv2.imread("../images/FigP0501.png", flags=0)
22 ksize = [3, 7, 9]
23
24 filtered_image = []
25 for size in ksize:
26     filtered_image.append(harmonic_mean_filter(original_image, size))
27
28 # display the results

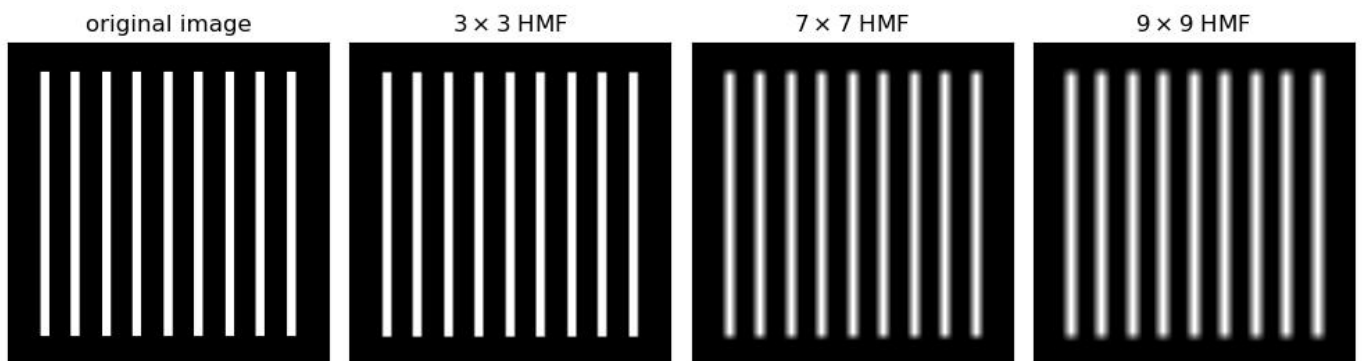
```

```

29 fig, axs = plt.subplots(nrows=1, ncols=4, figsize=(10, 4))
30
31 ax = axs[0]
32 ax.imshow(original_image, cmap='gray')
33 ax.set_title(f"original image")
34 ax.set_xticks([])
35 ax.set_yticks([])
36
37 for i in range(3):
38     ax = axs[i + 1]
39     ax.imshow(filtered_image[i], cmap='gray')
40     ax.set_title(fr"${ksize[i]}\times${ksize[i]} HMF")
41     ax.set_xticks([])
42     ax.set_yticks([])
43
44 plt.suptitle("Running Results of Harmonic Mean Filtering")
45
46 plt.tight_layout()
47
48 # output = f'../images/Harmonic Mean Filtering.jpg'
49 # plt.savefig(output)
50
51 plt.show()
52

```

Running Results of Harmonic Mean Filtering



4. Sketch what the image in FIGURE 6 would look like if it were blurred using the transfer function

$$H(u, v) = \frac{T}{\pi(ua + vb)} \sin[\pi(ua + vb)] e^{-j\pi(ua + vb)}$$

(a) With $a = b = 0.1$, and $T = 1$.

(b) In addition, add Gaussian noise into the resulting image of (a), with zero mean and variance of 650.

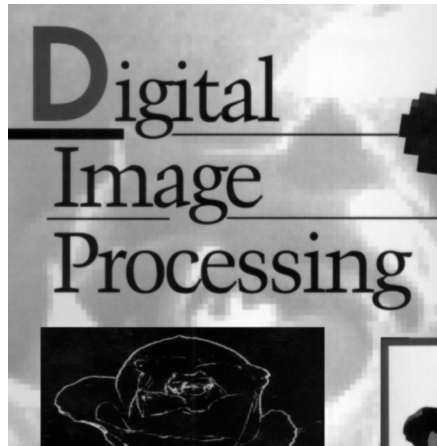


FIGURE 6

Try to restore the degraded image after procedure (b) using inverse filter, Wiener filter, and constrained least squares filter.

(followed by *Matlab live Scripts* or *Jupyter Scripts* and running results)

(a)

```

1  import cv2
2  import numpy as np
3  import matplotlib.pyplot as plt
4
5
6  def motion_blur(img, a=0.1, b=0.1, T=1):
7      M, N = img.shape[:2]
8      H = np.empty(img.shape, dtype=complex)
9      # calculate the transfer function of motion blur
10     for u in range(M):
11         for v in range(N):
12             s = u * a + v * b
13             H[u, v] = (T / (np.pi * s + np.finfo(float).eps)) * np.sin(np.pi * s)
14             * np.exp(-1j * np.pi * s)
15
16     # apply the transfer function of motion blur
17     f = img
18     F = np.fft.fft2(f)
19     G = H * F
20     g = np.fft.ifft2(G)
21     g = np.real(g)
22     return g
23
24 original_img = cv2.imread("../images/Fig0526(a).png", 0)
25
26 blurred_img = motion_blur(original_img)
27
28 plt.figure(figsize=(6, 4))
29 plt.subplot(121), plt.imshow(original_img, 'gray'), plt.title("original image"),
    plt.axis('off')

```

```

30 plt.subplot(122), plt.imshow(blurred_img, 'gray'), plt.title("blurred image"),
    plt.axis('off')
31 plt.suptitle("Image Blurring due to Motion")
32 plt.tight_layout()
33
34 # output = f'../images/Image Blurring due to Motion.jpg'
35 # plt.savefig(output)
36
37 plt.show()
38

```

Image Blurring due to Motion



(b)

```

1  import cv2
2  import numpy as np
3  import matplotlib.pyplot as plt
4
5
6  def motion_degrade_function(img, a=0.1, b=0.1, T=1):
7      M, N = img.shape[:2]
8      H = np.empty(img.shape, dtype=complex)
9      # calculate the transfer function of motion blur
10     for u in range(M):
11         for v in range(N):
12             s = u * a + v * b
13             H[u, v] = (T / (np.pi * s + np.finfo(complex).eps)) * np.sin(np.pi *
s) * np.exp(-1j * np.pi * s)
14     return H

```

```

15
16
17 def motion_blur(img, a=0.1, b=0.1, T=1):
18     H = motion_degrade_function(img, a, b, T)
19     # apply the transfer function of motion blur
20     f = img.copy()
21     F = np.fft.fft2(f)
22     G = H * F
23     g = np.fft.ifft2(G)
24     g = np.real(g)
25     return g
26
27
28 def inverse_motion_blur(img, a=0.1, b=0.1, T=1):
29     H = motion_degrade_function(img, a, b, T)
30     # apply the transfer function of motion blur
31     g = img.copy()
32     G = np.fft.fft2(g)
33     F = G / (H + np.finfo(complex).eps)
34     f = np.fft.ifft2(F)
35     f = np.real(f)
36     return f
37
38
39 def gauss_blur(img, mean, stand_deviation):
40     n = np.random.normal(mean, stand_deviation, img.shape)
41     f = img.copy()
42     g = f + n
43     return g
44
45
46 def wiener_filter(img, H, K):
47     G = np.fft.fft2(img)
48     H_square = np.power(H, 2)
49     H_abs = np.abs(H)
50     F = ((1 / (H_abs + np.finfo(complex).eps)) * (H_square / (H_square + K))) * G
51     f = np.real(np.fft.ifft2(F))
52     return f
53
54
55 original_img = cv2.imread("../images/Fig0526(a).png", 0)
56 trans_func = motion_degrade_function(original_img)
57 motion_blurred_img = motion_blur(original_img)
58
59 gauss_blurred_img = gauss_blur(motion_blurred_img, 0, np.sqrt(650))
60
61 inverse_filtered_img = inverse_motion_blur(gauss_blurred_img)
62 wiener_filtered_img = wiener_filter(gauss_blurred_img, trans_func, K=0.1)
63 CLS_filtered_img = 0
64
65 # display the results

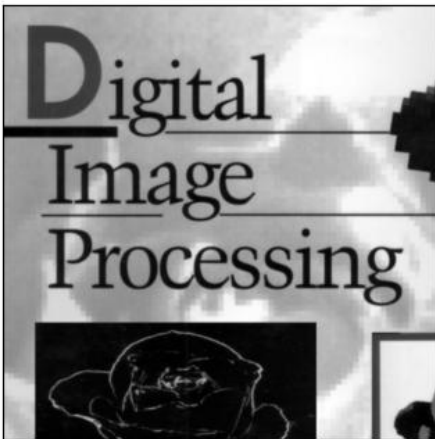
```

```

66 img_ls = [original_img, motion_blurred_img, gauss_blurred_img,
67           inverse_filtered_img, wiener_filtered_img,
68           CLS_filtered_img]
69 title_ls = ['original image', 'motion blurred', 'motion blurred with Gaussian
70             noise', 'inverse filtered',
71             'wiener filtered', 'constrained least squares filtered']
72 fig, axs = plt.subplots(2, 3, figsize=(10, 8))
73 for i in range(5):
74     ax = axs.flat[i]
75     ax.imshow(img_ls[i], cmap='gray')
76     ax.set_title(title_ls[i])
77     ax.set_xticks([])
78     ax.set_yticks([])
79     axs[1, 2].set_visible(False)
80 plt.tight_layout()
81 # output = f'../images/blur&noise.jpg'
82 # plt.savefig(output)
83 plt.show()
84

```

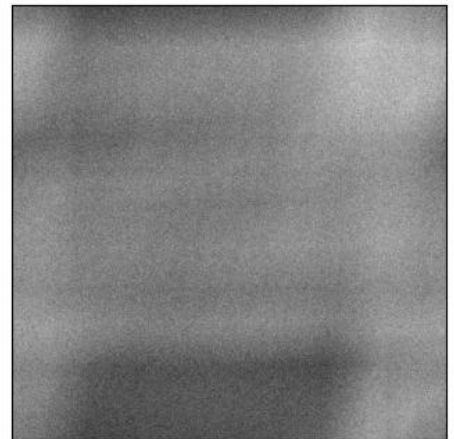
original image



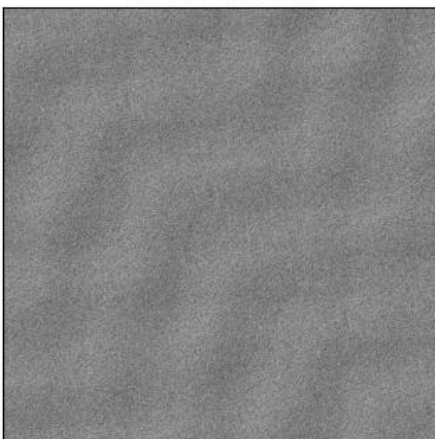
motion blurred



motion blurred with Gaussian noise



inverse filtered



wiener filtered

