Project methodology

* The timescale for this project is very short. 5 days from project start until we must present our idea.
* Our understanding of the technology involved is not complete, we are not experts in live-streaming, web development, or communication services.
* The project brief was not specific, we are generating our own solution to a loosely defined problem. It is very likely that as we progress through the project, we will need to change our specification.

For these reasons we have chosen an iterative development model.

Given the extremely short deadline, our increments are going to be very short (daily). The most suitable methodology for us is something based on Extreme Programming.