Meeting minutes: Tuesday

# Input from Dave:

Don’t need to implement the 360-degree view. Treat it as solved. Use a placeholder instead.

Focus on the communication between users.

How will we direct multiple viewers around the 360 space?

* Clickable icons on compass.
* Show markers on compass to indicate director perspective.

How do we draw attention to the things that are important?

* Currently active markers are listed at top of chat.

How do we map a 2-dimensional input to a 3-dimensional space?

# To do:

Wants to see working code tomorrow (Wednesday).

We need:

* Webpage
* Embedded video
* Chat system?

Overnight: Research ways to implement a chat system