# **Logical Foundations**

#### CS3100 Fall 2019

#### **Review**

#### **Previously**

· Prolog basics

#### This lecture

- · Logical foundations of prolog
  - First-order logic
    - Syntax, Semantics and properties
  - Definite Clause programs
    - Syntax, connection to prolog, SLD resolution

## First-order logic

Terms and functions:

```
term := constant | variable | functions

functions := f(t1, t2, ..., tn) | g(t1, t2, ..., tn)

where f and g are function symbols.

where t1,t2... are terms.
```

## **Natural numbers**

Consider the terms for encoding natural numbers  $\mathbb{N}$ .

- Constant: Let z be 0.
- **Functions**: Given the natural numbers x and y, let the function
  - s(x) represent the successor of x
  - mul(x, y) represent the product of x and y.

• square(x) represent the square of x.

### First-order logic

```
f, g \in \text{formulas} := p(t_1, ..., t_n) where p is the predicate symbol | \neg f | f \land g | f \lor g | f \rightarrow g | f \leftrightarrow g | \forall X. f | \exists X. f where X is a variable
```

 $t \in \text{term}$  := constant | variable | functions

#### **Predicates on natural numbers**

- even(x) the natural number x is even.
- odd(x) the natural number x is odd.
- prime(x) the natural number x is prime.
- $\operatorname{divides}(x, y)$  the natural number x divides y.
- le(x, y) the natural number x is less than or equal to y
- gt(x, y) the natural number x is greater than y.

#### **Precedence**

From strongest to weakest

- 1. ¬
- 2. V
- 3. ∧
- $4. \rightarrow, \leftrightarrow$
- 5. ∀,∃

#### **Precedence**

Hence,

$$((\neg b) \land c) \rightarrow a)$$

can be simplified to

$$\neg b \land c \rightarrow a$$

#### Some statements on natural numbers

- Every natural number is even or odd, but not both.
- A natural number is even if and only if it is divisible by two.
- If some natural number, x, is even, then so is  $x^2$ .
- A natural number x is even if and only if x + 1 is odd.
- Any prime number that is greater than 2 is odd.
- For any three natural numbers x, y, and z, if x divides y and y divides z, then x divides z.
- There exists an odd composite number (recall, composite number is greater than 1 and not prime).
- Every natural number greater than one has a prime divisor.

#### Some statements on natural numbers

- Every natural number is even or odd, but not both.
  - $\forall x. ((\text{even}(x) \lor \text{odd}(x)) \land \neg(\text{even}(x) \land \text{odd}(x)))$
- A natural number is even if and only if it is divisible by two.
  - $\forall x$ . even(x)  $\leftrightarrow$  divides(2, x)
- If some natural number, x, is even, then so is  $x^2$ .
  - $\forall x. \operatorname{even}(x) \rightarrow \operatorname{even}(\operatorname{square}(x))$

#### Some statements on natural numbers

- A natural number x is even if and only if x + 1 is odd.
  - $\forall x. \operatorname{even}(x) \leftrightarrow \operatorname{odd}(\operatorname{s}(x))$
- Any prime number that is greater than 2 is odd.
  - $\forall x. \text{ prime}(x) \land \text{gt}(x, \text{s}(\text{s}(z))) \rightarrow \text{odd}(x)$
- For any three natural numbers x, y, and z, if x divides y and y divides z, then x divides z.
  - $\forall x, y, z$ . divides $(x, y) \land \text{divides}(y, z) \rightarrow \text{divides}(x, z)$

### Some statements on natural numbers.

- There exists an odd composite number.
  - $\exists x. \operatorname{odd}(x) \land \operatorname{composite}(x)$
- Every natural number greater than one has a prime divisor.
  - $\forall x. \operatorname{gt}(x, \operatorname{s}(z)) \to (\exists p. \operatorname{prime}(p) \land \operatorname{divides}(p, x))$

## **Logical Equivalences**

$$\neg \neg f \equiv f$$

$$f \to g \equiv \neg f \lor g$$

$$f \leftrightarrow g \equiv (f \to g) \land (g \to f)$$

$$\neg (f \lor g) \equiv \neg f \land \neg g$$

$$\neg (f \land g) \equiv \neg f \lor \neg g$$

$$\neg \forall x. f(x) \equiv \exists x. \neg f(x)$$

$$\neg \exists x. f(x) \equiv \forall x. \neg f(x)$$

## **Logical Equivalences**

$$\forall x. (f(x) \land g(x)) \equiv (\forall x. f(x)) \land (\forall x. g(x))$$

$$\forall x. (f(x) \lor g(x)) \not\equiv (\forall x. f(x)) \lor (\forall x. g(x))$$

Pick f as even and g as odd.

$$\exists x. (f(x) \lor g(x)) \equiv (\exists x. f(x)) \lor (\exists x. g(x))$$
  
$$\exists x. (f(x) \land g(x)) \not\equiv (\exists x. f(x)) \land (\exists x. g(x))$$

Pick f as even and g as odd.

### Inference rules

$$\frac{f \quad f \to g}{g} \quad (\to E) \qquad \frac{\forall x. f(x)}{f(t)} \quad (\forall E)$$

$$\frac{f(t)}{\exists x. f(x)} \qquad (\exists I) \qquad \qquad \frac{f \quad g}{f \land g} \qquad (\land I)$$

## Interpretation

- What we have seen so far is a syntactic study of first-order logic.
  - Semantics = meaning of first-order logic formulas.
- Given an alphabet A from which terms are drawn from and a domain  $\mathcal{D}$ , an **interpretation** maps:
  - each constant  $c \in A$  to an element in  $\mathcal{D}$
  - each *n*-ary function  $f \in A$  to a function  $\mathcal{D}^n \to \mathcal{D}$
  - each *n*-ary preducate  $p \in A$  to a relation  $D_1 \times ... \times D_n$

### Interpretation

For our running example, choose the domain of natural numbers  $\mathbb N$  with

- The constant z maps to 0.
- The function s(x) maps to the function s(x) = x + 1
- The predicate le maps to the relation ≤

#### **Models**

- A **model** for a set of first-order logic formulas is equivalent to the assignment to truth variables in predicate logic.
- A interpretation M for a set of first-order logic formulas P is a model for P iff every formula of P is true in M.
- If M is a model for f, we write  $M \models f$ , which is read as "models" or "satisfies".

#### **Models**

Take  $f = \forall y$ . le(z, y). The following are models for f

- Domain  $\mathbb{N}$ , z maps to 0, s(x) maps to s(x) = x + 1 and le maps to  $\leq$ .
- Domain  $\mathbb{N}$ , z maps to 0, s(x) maps to s(x) = x + 2 and le maps to  $\leq$ .
- Domain  $\mathbb{N}$ , z maps to 0, s(x) maps to s(x) = x and le maps to  $\leq$ .

whereas the following aren't:

- The integer domain  $\mathbb{Z}, \ldots$
- Domain  $\mathbb{N}$ , z maps to 0, s(x) maps to s(x) = x + 1 and le maps to  $\geq$

#### Quiz

Which of these interpretations are models of  $f = \forall y. le(z, y)$ ?

- 1. Domain  $\mathbb{N}$ , z maps to 1, s(x) maps to s(x) = x + 1 and le maps to  $\leq$ .
- 2. Domain  $\mathbb{N}$ , z maps to 1, s(x) maps to s(x) = x \* 2 and le maps to  $\leq$ .
- 3. Domain  $\mathbb{N}$ , z maps to 0, s(x) maps to s(x) = x + 1 and le maps to <.
- 4. Domain is the domain of sets, z maps to  $\emptyset$ , s(x) maps to  $s(x) = \{x\}$  and  $le(x, y) = x \subseteq y \lor \exists e \in y. le(x, e).$

#### Quiz

Which of these interpretations are models of  $f = \forall y. le(z, y)$ ?

- 1. Domain  $\mathbb{N}$ , z maps to 1, s(x) maps to s(x) = x + 1 and le maps to  $\leq$ . yes
- 2. Domain  $\mathbb{N}$ , z maps to 1, s(x) maps to s(x) = x \* 2 and le maps to s(x) = x \* 2.
- 3. Domain  $\mathbb{N}$ , z maps to 0, s(x) maps to s(x) = x + 1 and le maps to <. **no**
- 4. Domain is the domain of sets, z maps to  $\emptyset$ , s(x) maps to  $s(x) = \{x\}$  and  $le(x, y) = x \subseteq y \lor \exists e \in y. le(x, e).$  **yes**

#### **Models**

- A set of forumulas *P* is said to be **satisfiable** if there is a model *M* for *P*.
- Some formulas do not have models. Easiest one is  $f \land \neg f$ 
  - Such (set of) formulas are said to be **unsatisfiable**.

### Logical consequence & validity

Given a set of formulas P, a formula f is said to be a logical consequence of P iff for every model M of P,  $M \models f$ .

How can you prove this?

- Show that  $\neg f$  is false in every model M of P.
  - Equivalent to,  $P \cup \neg f$  is **unsatisfiable**.

A formula f is said to be **valid**, if it is true in every model (written as  $\models f$ ).

**Theorem:** It is undecidable whether a given first-order logic formula f is **valid**.

### **Restricting the language**

- Clearly, the full first-order logic is not a practical model for computation as it is undecidable.
  - How can we do better?
- Restrict the language such that the language is **semi-decidable**.
- ullet A language L is said to be **decidable** if there exists a turing machine that
  - accepts every string in L and
  - rejects every string not in L
- A language L is said to be semi-decidable if there exists a turing machine that

- accepts every string in L and
- for every string not in L, rejects it or loops forever.

### **Definite logic programs**

- Definite clauses are such a restriction on first-order logic that is semi-decidable.
- · Prolog is basically programming with definite clauses.
- In order to define definite clauses formally, we need some auxiliary definitions.

#### **Definite clauses**

- An atomic forumla is a formula without connectives.
  - even(x) and prime(x)
  - but not  $\neg even(x)$ ,  $even(x) \lor prime(y)$
- A **clause** is a first-order logic formula of the form  $\forall (L_1 \lor ... \lor L_n)$ , where every  $L_i$  is an atomic formula (a postive literal) or the negation of an atomic formula (a negative literal).
- A definite clause is a clause with exactly one positive literal.
  - $\forall (A_0 \vee \neg A_1 \ldots \vee \neg A_n)$
  - Usually written down as,  $A_0 \leftarrow A_1 \wedge ... \wedge A_n$ , for  $n \geq 0$ .
  - or more simply,  $A_0 \leftarrow A_1, \dots, A_n$ , for  $n \ge 0$ .
- · A definite program is a finite set of definite clauses.

## **Definite Clauses and Prolog**

- Prolog facts are definite clauses with no negative literals.
  - The prolog fact even(z) is equivalent to
  - the definite clause  $\forall z$ . even $(z) \leftarrow T$ , where T stands for true.
- · Prolog rules are definite clauses.
  - The prolog rule ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y) is equivalent to
  - the definite clause  $\forall x, y, z$ . ancestor $(x, y) \leftarrow \operatorname{parent}(x, z) \land \operatorname{ancestor}(z, y)$
  - equivalent to,  $\forall x, y$ . ancestor $(x, y) \leftarrow \exists z$ . parent $(x, z) \land$  ancestor(z, y)

## **Consistency of Definite Clause Programs**

- Every definite clause program has a model!
- Proof
  - there is no way to encode negative information in definite clause programs.

- Hence, there is no way to construct an inconsistent system (such as  $f \land \neg f$ ).
- Therefore, every definite clause program has a model.

### **Prolog Queries**

- Let us assume that the prolog program *P* is family tree of House Stark encoded in the previous lecture.
- We would like to answer "is Rickard the ancestor of Robb?"
  - q = ancestor(rickard, robb)
- · We construct a logical statement
  - ¬ancestor(rickard, robb)
  - which is the **negation** of the original question.

### **Prolog Queries**

- The system attempts to show that  $\neg ancestor(rickard, robb)$  is false in every model of P.
  - equivalent to showing  $P \cup \{\neg ancestor(rickard, robb)\}$  is unsatisfiable.
- Then, we can conclude that for every model M of P,  $M \vDash q$ .
  - that is, "Rickard is the ancestor of Robb".

#### **SLD Resolution**

- The whole point of restricting the first-order logic language to definite clauses is to have a better decision procedue.
- There is a semi-decidable decision procedure for definite clauses called SLD resolution.
  - SLD = Selective Linear Resolution with Definite Clauses.
  - given an unsatisfiable set of formulae it is guaranteed to derive false
  - however given a satisfiable set, it may never terminate.

## **SLD Resolution example**

```
father(rickard,ned).
father(rickard,brandon).
father(rickard,lyanna).
father(ned,robb).
father(ned,sansa).
father(ned,arya).
parent(X,Y) :- father(X,Y).
ancestor(X,Y) :- parent(X,Y).
ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y).
?- ancestor(rickard, robb).
```

### **SLD Resolution example**

- The logical version goal is ¬ancestor(rickard,robb).
- The system attemps to disprove this by finding a counter-example.
  - How can I derive ancestor(rickard, robb) ?
- I can see a rule ancestor(X,Y) :- parent(X,Y) which allows me to derive ancestor(X,Y).
  - the logical equivalent is,  $\forall x, y. (ancestor(x, y) \leftarrow parent(x, y)).$
- Deduce:
  - Apply  $(\forall E)$  rule for x and y and pick x = rickard and y = robb.
  - Apply  $(\rightarrow E)$  rule on the result to get a new goal parent(rickard, robb).
- The original goal to derive ancestor(rickard,robb) has been replaced by the goal to derive parent(rickard,robb).

## **SLD Resolution example**

- How can you derive parent(rickard,robb)?
- Observe the rule parent(X,Y) :- father(X,Y)
  - logical equivalent is  $\forall x, y. \ parent(x, y) \leftarrow father(x, y)$ .
- **Deduce**: Apply rules  $(\forall E)$  and  $(\rightarrow E)$ .
- New goal: father(rickard, robb).
- · No fact matches this goal!
  - Backtrack!

## **SLD Resolution example**

- How can I derive ancestor(rickard, robb)?
- Observe the rule ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y)

- logical equivalent is  $\forall x, y. \ ancestor(x, y) \leftarrow \exists z. \ parent(x, z) \land ancestor(z, y)$
- **Deduce**: Apply rules  $(\forall E), (\rightarrow E), (\exists I), (\land I)$  in that order.
- We get two new goals, parent(rickard, Z) and ancestor(Z, robb) where Z is the same variable introduced by  $(\exists I)$ .

## **SLD Resolution example**

- The goal parent(rickard, Z) in turn leads to the goal father(rickard, Z).
  - The first rule father(rickard, ned) unifies with this goal with Z = ned.
  - Hence, the first goal is proved.
- The other goal is now specialised to ancestor (ned, robb) .
- The second goal can now be proved as ancestor(ned,robb) ←
  parent(ned,robb) ← father(ned,robb).
  - We have a fact father (ned, robb) . Hence, proved.

### **SLD Resolution example**

- By deriving q = ancestor(rickard, robb) from the given program P, we have shown that  $P \cup \{\neg q\}$  is unsatisfiable.
- Hence, ancestor(rickard, robb) is a logical consequence of the given program P.

### **Computation is deduction**

- When a prolog program computes the result of the query, it is performing logical deduction through SLD resolution.
- In our example,
  - We picked the clauses in the order they appear in the program
  - Did a depth-first search for proof
  - Given the conjunction of goals  $g1 \wedge g2$ , chose to prove g1 first.
- SWI-Prolog implementation has the same behaviour
  - Other prolog implementation may choose different strategies BFS instead of DFS, pick last conjunct in a conjunction of goals, etc.

## **Tracing in SWI-Prolog**

```
father(rickard,ned).
father(rickard,brandon).
father(rickard,lyanna).
father(ned,robb).
father(ned,sansa).
father(ned,arya).
parent(X,Y) :- father(X,Y).
ancestor(X,Y) :- parent(X,Y).
ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y).
?- ancestor(rickard, robb).
```

# Fin.