

# **A Novel Embedding Architecture and Score Level Fusion Scheme for Occluded Image Acquisition in Ear Biometrics System**

Presented by:

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Authors:

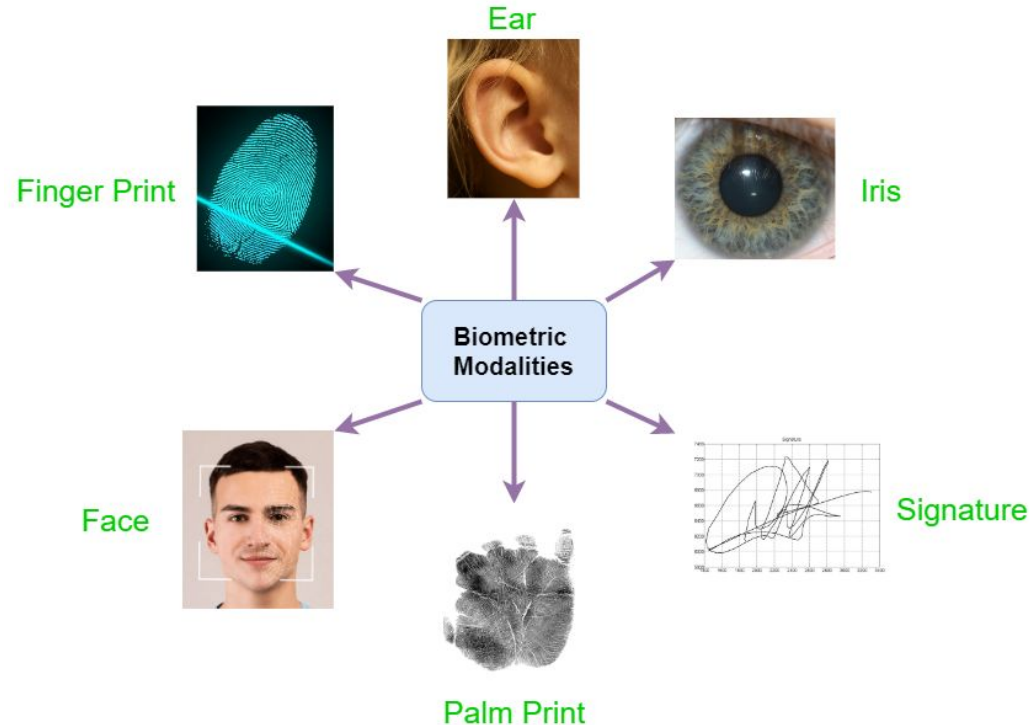
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Satish Mulleti and Vikram M. Gadre

# 1

# Introduction to Ear Biometrics

# Biometrics (Bio=life; Metrics=measurement)

- Biometric is the science of determining an individual's **unique identity** based on one or more **distinguishing physical or behavioural characteristics**.

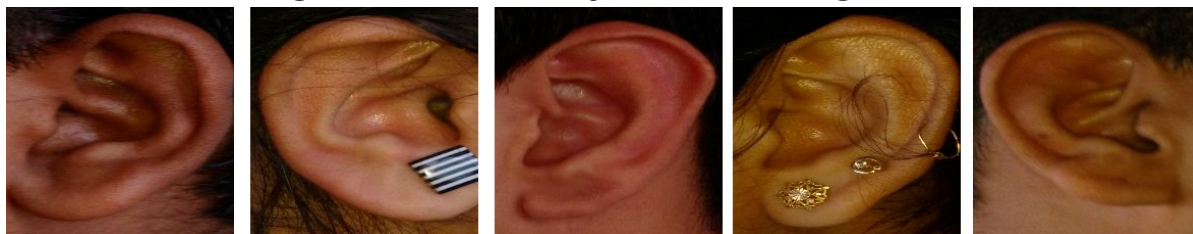


## Ear Biometrics

- ❑ Past studies have shown that ears are **unique** for each individual.
- ❑ Ear image acquisition process is **contactless** and **non-intrusive**.
- ❑ Ear is **consistent** and doesn't change with expressions.

### We use our own IITB-dataset for studying ear based biometrics

- ❑ 1000 ear images of 100 subjects, 5 images of each side ear, all of size (224,224,3)

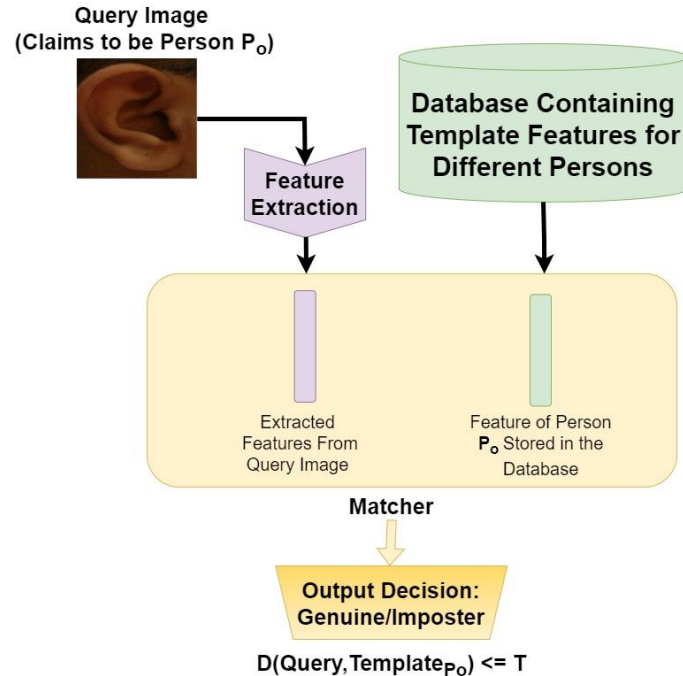


- ❑ We have also studied the effect of occlusions due to hair, for this, we have added artificial random occlusions (covering 35% of the image on average)

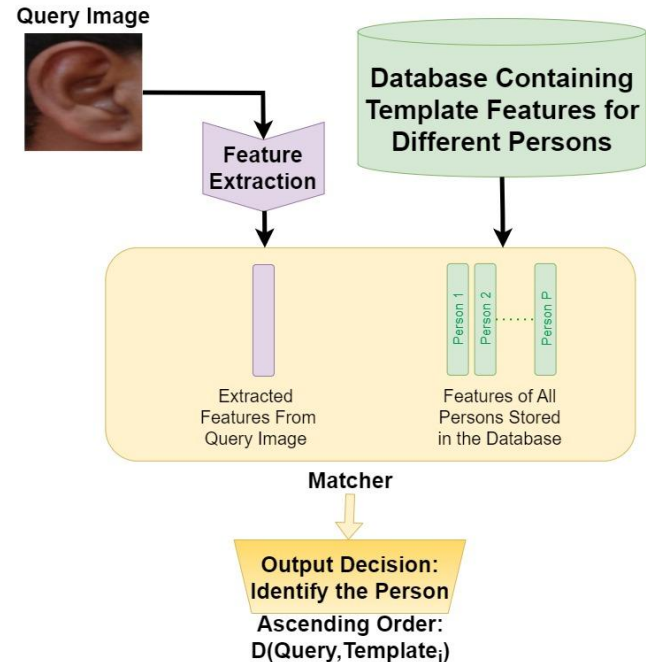


# Verification and Identification Problems in Biometrics

## Verification Problem



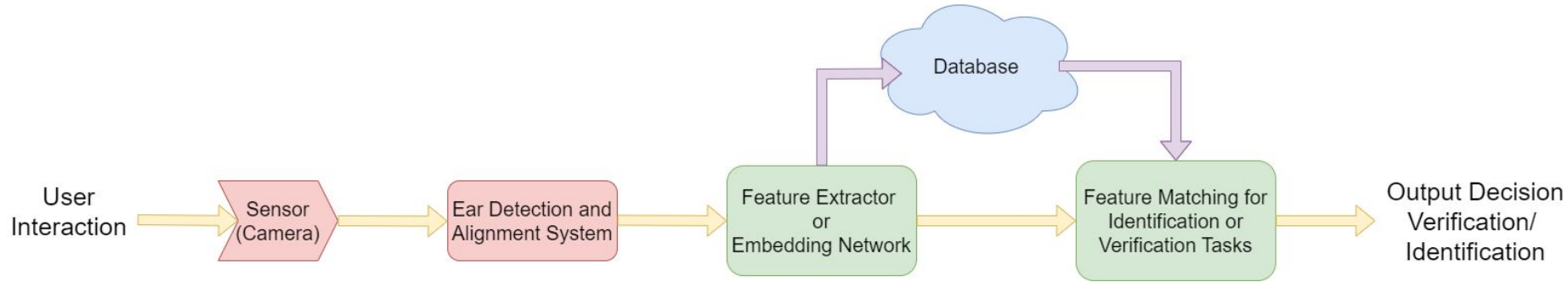
## Identification Problem



# 2

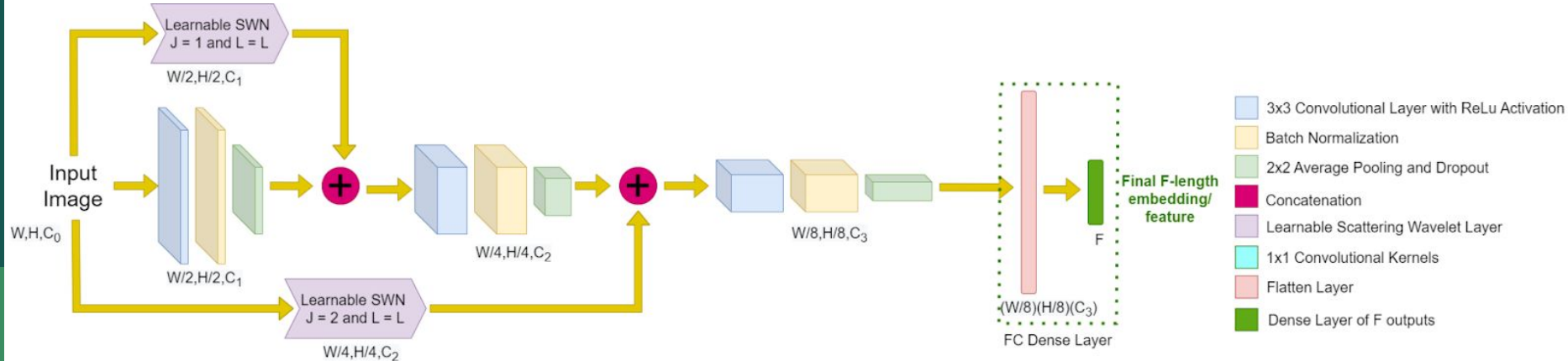
## **Embedding Network and Siamese Training**

# Pipeline of Ear Biometrics System



- ❑ The initial **detection and alignment system** is an important preprocessing step that gets rid of many of the irrelevant background information
- ❑ Our proposed innovations are only in the **Embedding Network** and **Feature Matching** systems/blocks

# Embedding Network Used



- ❑ The architecture of the embedding network consists of conventional CNNs in the central path and **learnable Scattering Wavelet Network (SWN)** in the parallel paths
- ❑ The parallel learnable SWN paths pickup information directly from the input image and inserts them into further downstream parts of the embedding network

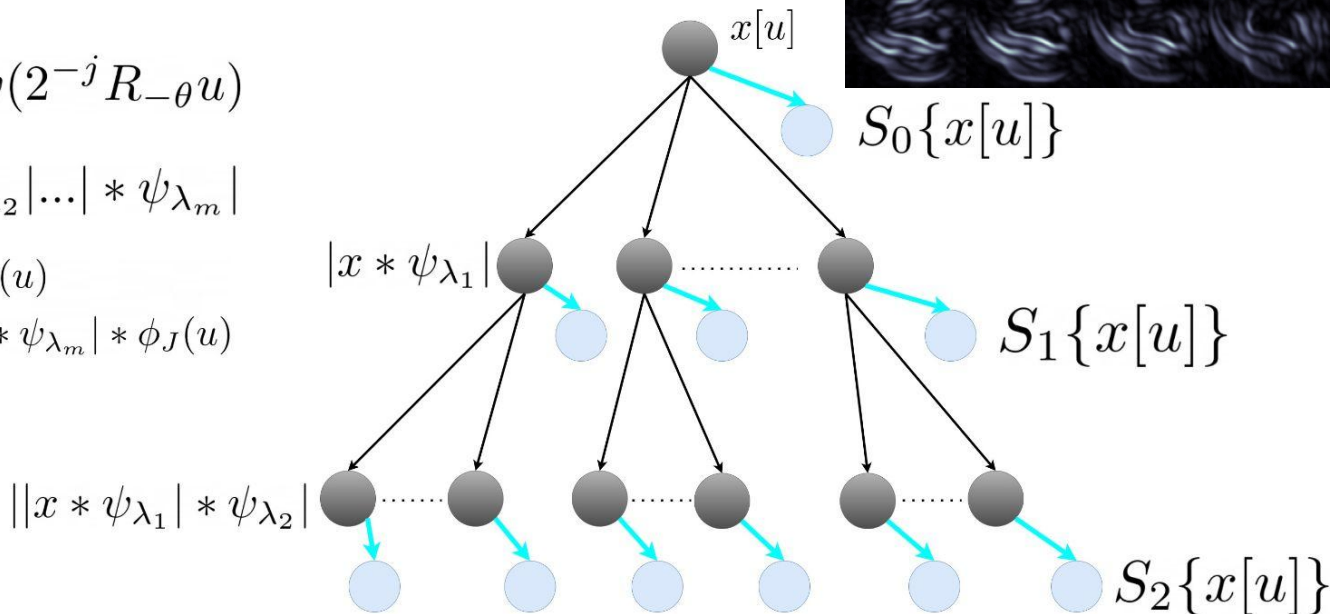


# Scattering Wavelet Network

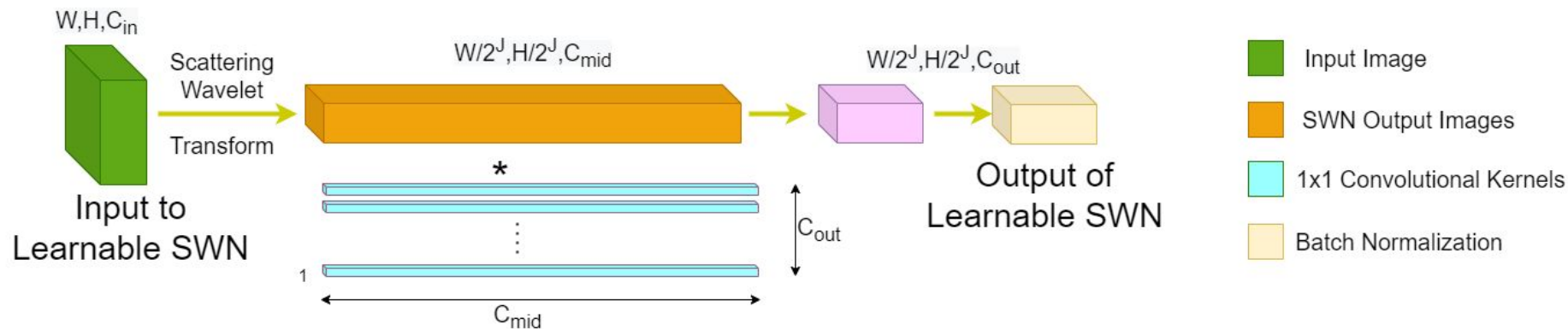
$$\psi_\lambda(u) \triangleq \psi_{j,\theta}(u) = 2^{-j} \psi(2^{-j} R_{-\theta} u)$$

$$U[p]x = || \dots |x * \psi_{\lambda_1}| * \psi_{\lambda_2} | \dots | * \psi_{\lambda_m} |$$

$$\begin{aligned} S[p]x &= U[p]x * \phi_J(u) \\ &= || \dots |x * \psi_{\lambda_1}| * \psi_{\lambda_2} | \dots | * \psi_{\lambda_m} | * \phi_J(u) \end{aligned}$$



# Learnable Scattering Wavelet Network

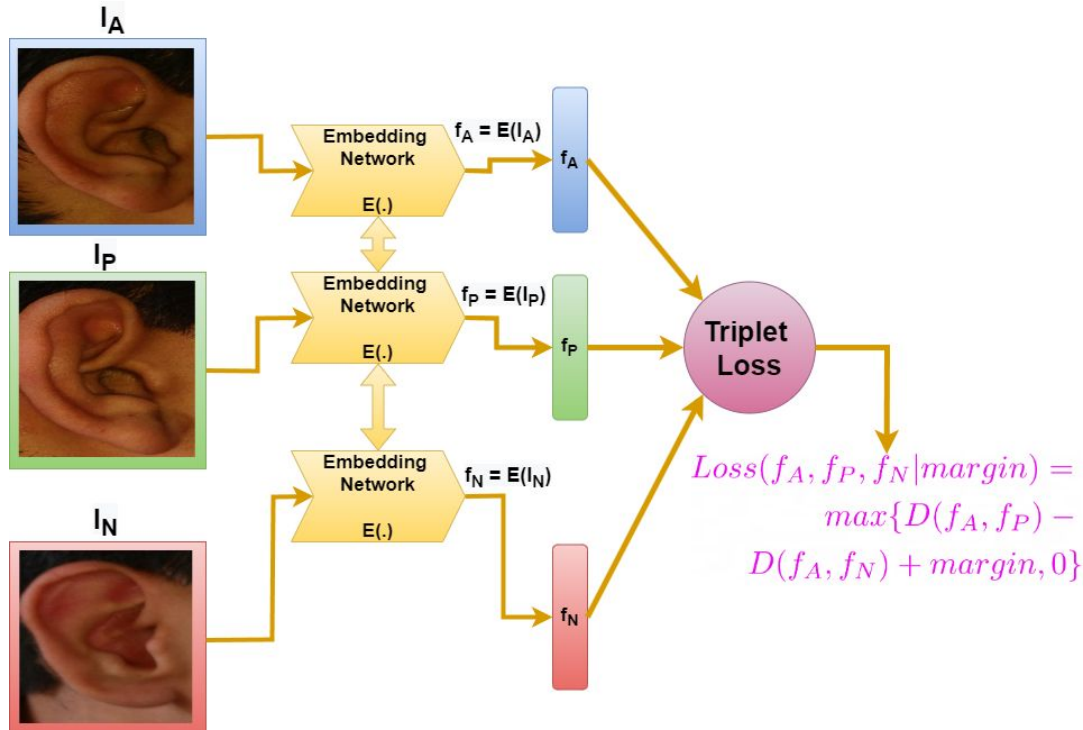


❑ Number of output channels (denoted by  $C_{mid}$ ) of SWN is given by:

$$C_{mid} = C_{in} \times \left( JL + \frac{J(J-1)}{2} L^2 + \dots + \binom{J}{m} L^m \right) \{0^{th} \text{ layer (low-pass) is omitted}\}$$

❑ Then, convolution with 1x1 kernel is carried out to learn the linear combination across the  $C_{mid}$  channels and finally get  $C_{out}$  channels.

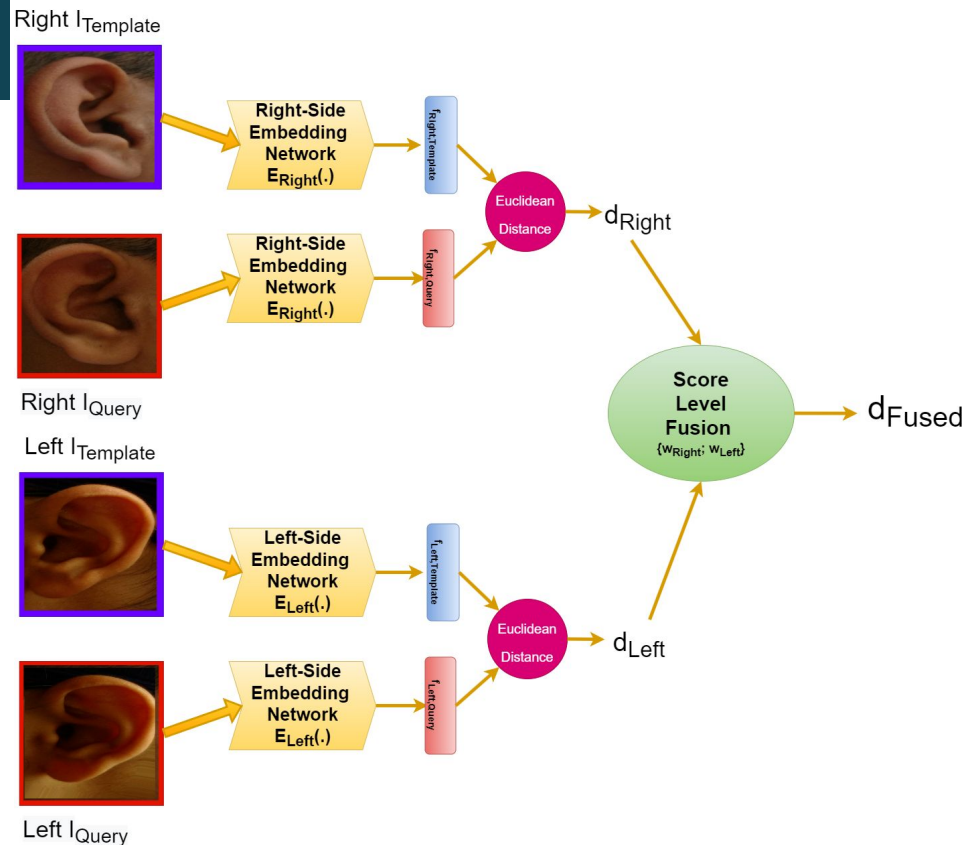
# Siamese Training Framework



- ❑ The siamese training of the network is carried out by providing three images: Anchor(A), Positive(P), and Negative(N) together
- ❑ The distance  $D(.,.)$  here is taken as the Euclidean distance

## Score Level Fusion: $E_{\text{Right}}$ and $E_{\text{Left}}$

- For fusing information from both the right side and left side of the image, we use a score level fusion scheme
- Hence, we only need a trained left embedding network and a trained right embedding network, no separate training for the fused decision is required



# 3

## **Evaluation Metrics for Biometrics System**

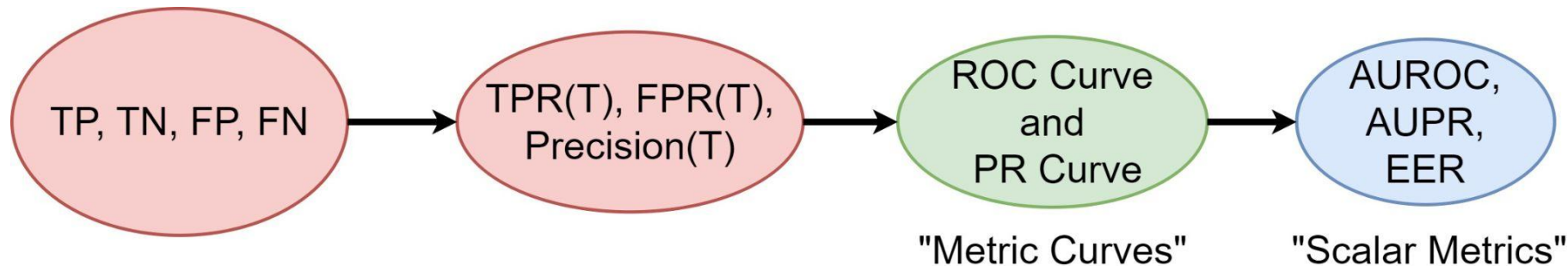
## For Verification Problem

True Positive :  $I_{query}$  actually belonged to person  $P_n : D(f_{template}, f_{query}) \leq T$

True Negative :  $I_{query}$  actually didn't belonged to person  $P_n : D(f_{template}, f_{query}) > T$

False Positive :  $I_{query}$  actually didn't belonged to person  $P_n : D(f_{template}, f_{query}) \leq T$

Flase Negative :  $I_{query}$  actually belonged to person  $P_n : D(f_{template}, f_{query}) > T$



## For Identification Problem

- ❑ In identification mode the system returns ranking for the query image,  $I_{Query}$  of a person  $P_i$ . The system is working correctly in Rank-R sense if:

**$r_i \leq R$ , for query image of  $i^{th}$  person.**

$$\text{Rank-R Accuracy} = \frac{\text{Number of test cases declared correct in Rank-R sense}}{\text{Total number of query images}}$$

- ❑ Using above results the plot of Rank-R Accuracy versus Rank-R called Cumulative Match Curve (**CMC**).

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## Experimental Results



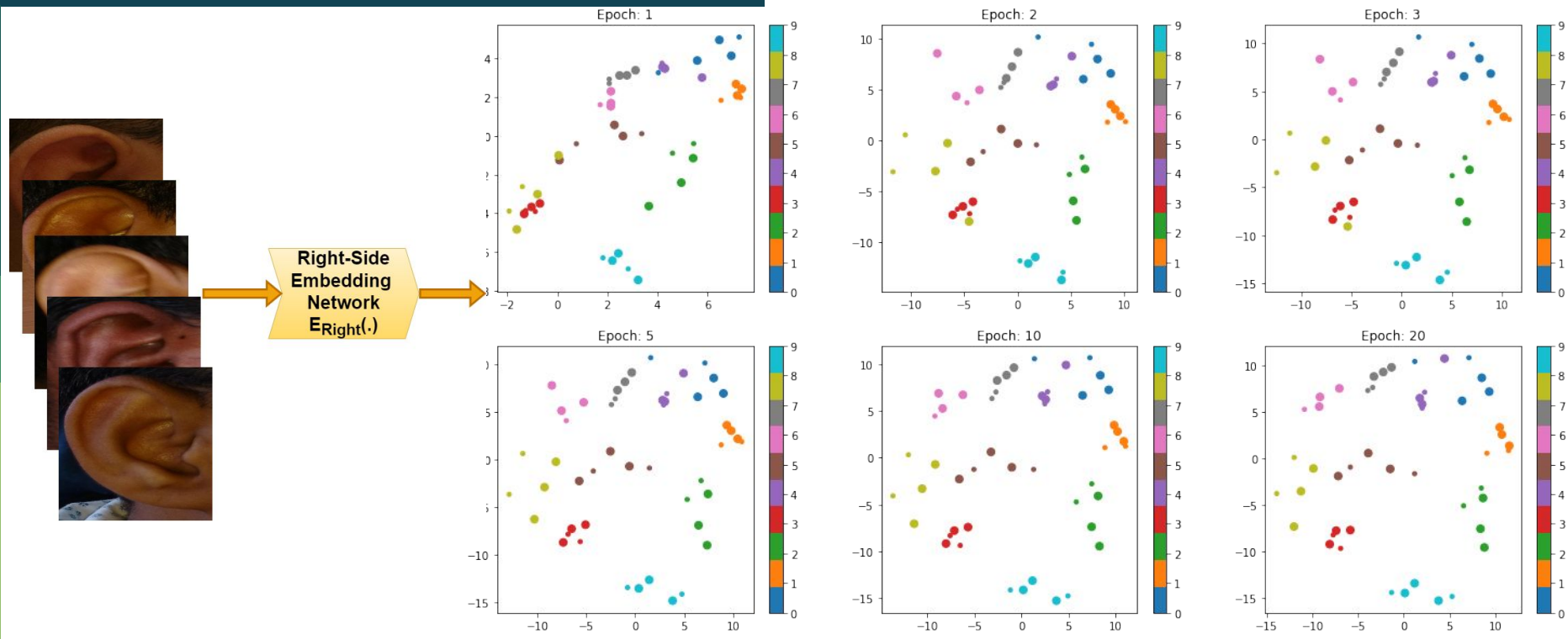
## Set Hyperparameters and Type of Experimental Settings

- ❑ Train the embedding network with margin = 1 using Adam optimizer in Keras library with learning rate of  $1e-4$  and  $\beta$  parameters set to default.
- ❑ Run the training for 20 epochs with a batch size of 100. Embedding network for each of the ear side is trained for 5 independent trials.
- ❑ The AUPR, EER and Rank-1 metrics are reported with mean and SD across the 5 trials in the paper for different experimental settings
- ❑ Experimental settings: “Closed” and “Open” sets; “Clean” and “Occluded” image acquisition; “Clean” and “Augmented” training of model; 3 different embedding network: no parallel paths,  $L = 4$ ,  $L = 8$

## Visualizing the Extracted Features (Right Embeddings)

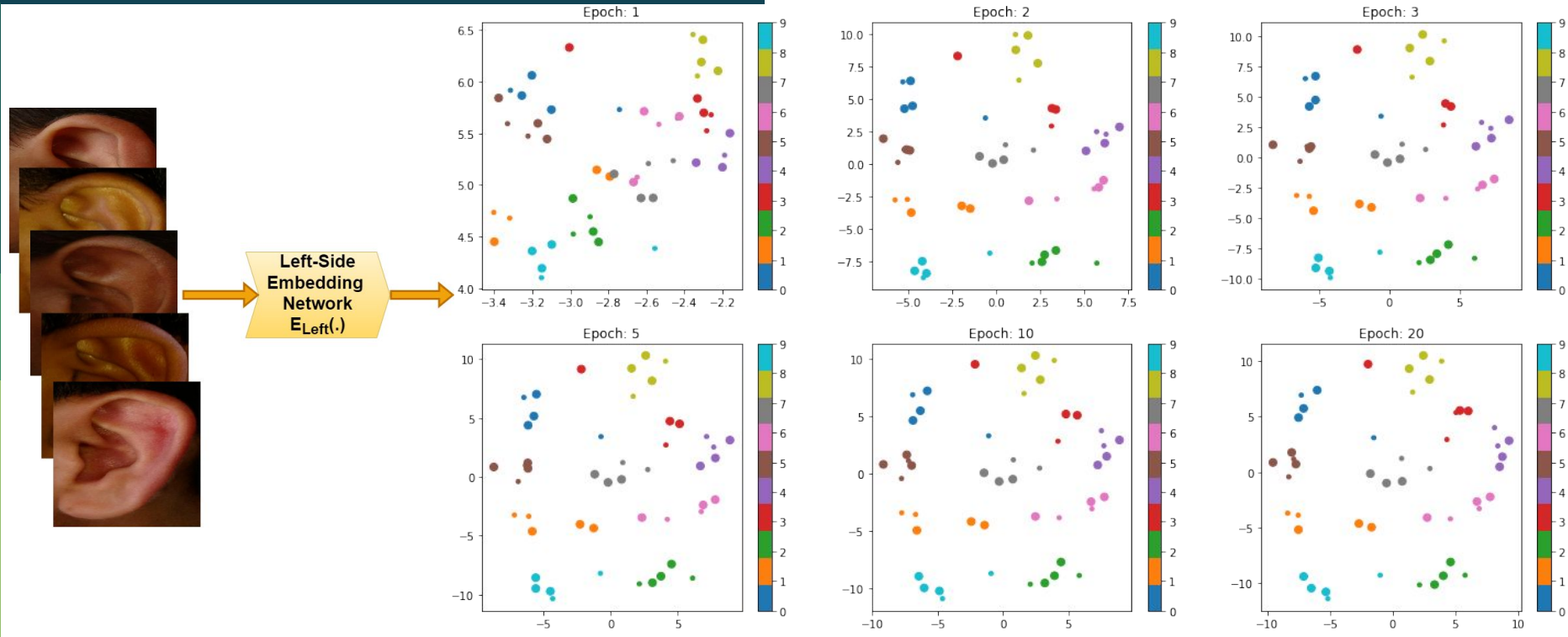


The figure shows the extracted features (2D projection of 128D vector) from **10 person's right ear images**. Train: Larger dots, Test: Smaller dots.



## Visualizing the Extracted Features (Left Embeddings)

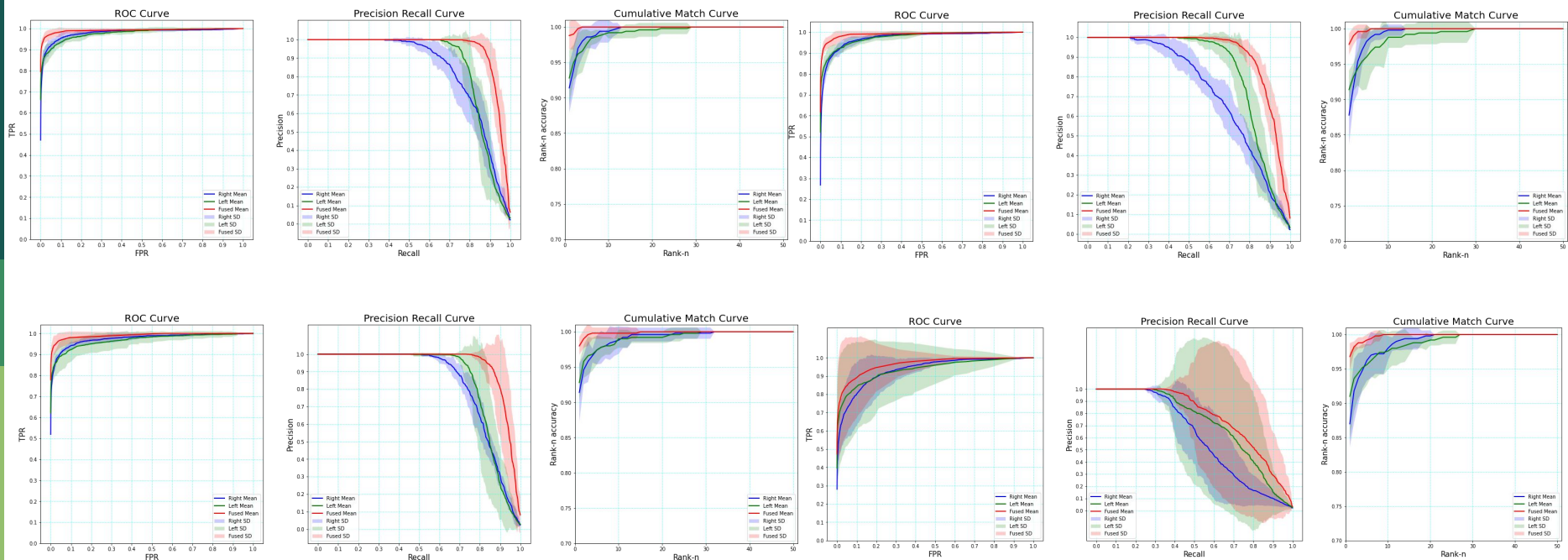
❏ The figure shows the extracted features (2D projection of 128D vector) from **10 person's left ear images**. Train: Larger dots, Test: Smaller dots.



# Comparing Results for L = 4 and No Parallel Paths (No Data Augmentation)

□ Top Row: For no parallel Paths

□ Bottom Row: With L = 4

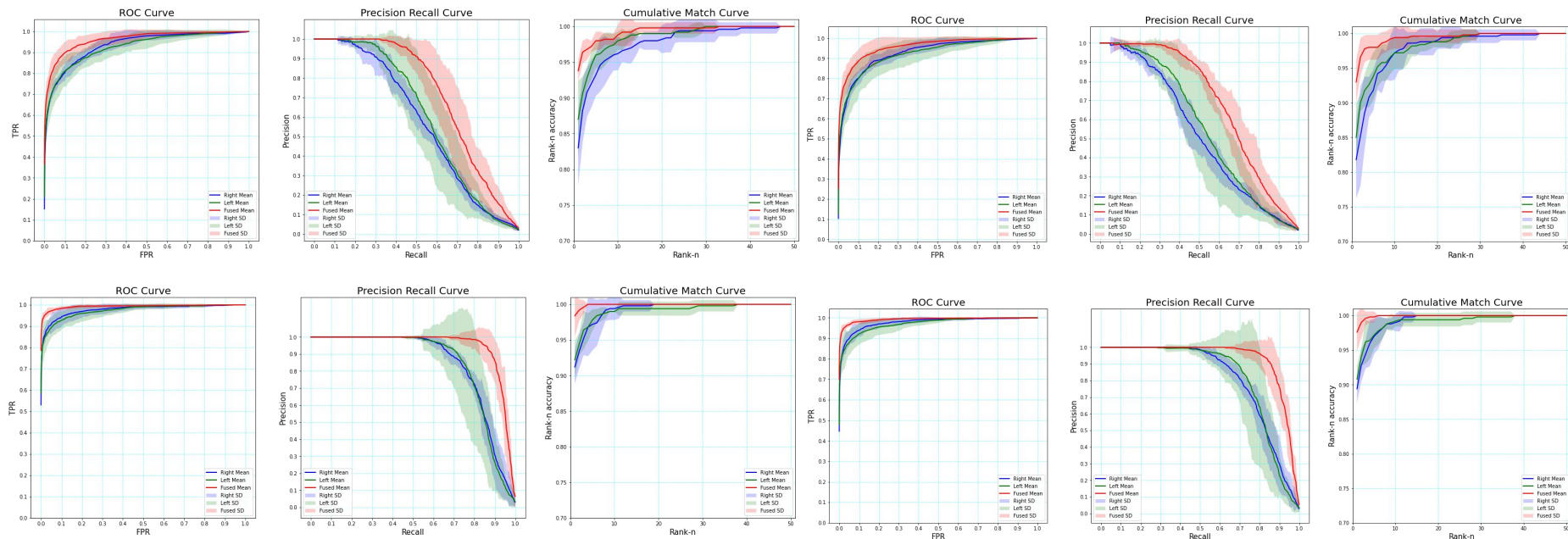


Test Data is Clean

Test Data is Occluded

# Comparing Results for L = 4 and No Parallel Paths (With Data Augmentation)

- Top Row: For no parallel Paths
- Bottom Row: With L = 4



Test Data is Clean

Test Data is Occluded

## Numerical Results

Test set with no occlusions

	Clean Training			Augmented Training		
	AUPR	EER	Rank-1 Acc.	AUPR	EER	Rank-1 Acc.
No Parallel	94.23, 0.69	3.53, 0.34	98.8, 0.40	76.88, 3.19	8.64, 1.17	97.20, 1.16
Parallel L = 4	93.94, 1.35	3.47, 0.65	98.20, 1.16	93.58, 1.28	3.62, 0.63	99.40, 0.49
Parallel L = 8	93.50, 1.34	3.70, 0.51	97.60, 1.02	95.05, 0.82	3.08, 0.76	98.60, 0.80

## Numerical Results

Test set with occlusions

	Clean Training			Augmented Training		
	AUPR	EER	Rank-1 Acc.	AUPR	EER	Rank-1 Acc.
No Parallel	89.73, 1.24	5.09, 0.37	98.80, 0.40	72.67, 2.42	9.56, 1.11	95.40, 1.50
Parallel L = 4	69.34, 14.33	13.59, 8.35	96.4, 1.35	92.38, 1.54	4.24, 0.76	99.00, 0.63
Parallel L = 8	84.79, 3.94	5.85, 1.42	97.20, 1.17	94.01, 0.89	3.54, 0.74	98.00, 0.89

Size of embedding networks used and the corresponding average training time required per step for a batch-size of 100

Embedding Architecture	# trainable params	training time per step
CNN + Parallel SWN with $L = 8$	562343	374.5 ms/step
CNN + Parallel SWN with $L = 4$	560603	287.5 ms/step
Baseline with only CNN	560858	80.3 ms/step

- ❑ There is very low increment in the number of trainable parameters as the learnable SWN blocks adds very little amount to the number of parameters.
- ❑ The training time increases for parallel paths as backpropagation has to pass through multiple paths.



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# Future Scope

## Conclusion and Future Scope

- ❑ The results show an **agility of a system to recognize occluded and non-occluded images using a common framework**. We believe that it will perform equally with other biometric modalities.
- ❑ The score-level fusion technique used in the research can also be used for **multimodal biometric recognition systems**.
- ❑ As a part of future work, we will explore the **utility of other types of wavelets** and **advanced information fusion** methods.

# References

## References

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# Thank You

# Questions?