Resultados Buffer Acotado

```
[INFO] TESTS
[INFO] ------
 [INFO] Running io.cucumber.skeleton.RunCucumberTest
Scenario Outline: Put
                                                                                                                          # io/cucumber/skeleton/Test.feature:10
    Given I have a string>buffer with a capacity of 5  # io.cucumber.skeleton.StepDefinitions.i_have_a_string_buffer_with_a_capacity_of(java.lang.Integer)
When I add a "element"  # io.cucumber.skeleton.StepDefinitions.i_add_an(java.lang.String)
     Then It is added to the buffer
                                                                                                                          # io.cucumber.skeleton.StepDefinitions.it_is_added_to_the_buffer()
Scenario Outline: Put
                                                                                                                         # io/cucumber/skeleton/Test.feature:11
Scenario Outline: Put # 10/cucumber/skeleton/lest.Teature:11
Given I have a <string>buffer with a capacity of 5 #
io.cucumber.skeleton.StepDefinitions.i_have_a_string_buffer_with_a_capacity_of(java.lang.Integer)
When I add a "element" # io.cucumber.skeleton.StepDefinitions.i_add_an(java.lang.String)
Then It is added to the buffer # io.cucumber.skeleton.StepDefinitions.it_is_added_to_the_buffer()
Scenario Outline: Put

Given I have a <string>buffer with a capacity of 5 #

io.cucumber.skeleton.StepDefinitions.i_have_a_string_buffer_with_a_capacity_of(java.lang.Integer)

When I add a "element" # io.cucumber.skeleton.StepDefinitions.i_add_an(java.lang.String)

Then It is added to the buffer # io.cucumber.skeleton.StepDefinitions.it_is_added_to_the_buffer()
                                                                                                                          # io/cucumber/skeleton/Test.feature:13
Scenario Outline: Put
Scenario Outline: Put # 10/cucumber/skeleton/lest.Teature:13
Given I have a <string>buffer with a capacity of 5 #
io.cucumber.skeleton.StepDefinitions.i_have_a_string_buffer_with_a_capacity_of(java.lang.Integer)
When I add a "element" # io.cucumber.skeleton.StepDefinitions.i_add_an(java.lang.String)
Then It is added to the buffer # io.cucumber.skeleton.StepDefinitions.it_is_added_to_the_buffer()
                                                                                                                          # io/cucumber/skeleton/Test.feature:15
Scenario: Size
    # io.cucumber.skeleton/rest.reature:io

Given I have a <string>buffer with a capacity of 3  # io.cucumber.skeleton.StepDefinitions.i_have_a.string_buffer_with_a.capacity_of(java.lang.String)

When I add a "first string"  # io.cucumber.skeleton.StepDefinitions.i_add_an(java.lang.String)

When I add a "third string"  # io.cucumber.skeleton.StepDefinitions.i_add_an(java.lang.String)

Then The size should be full  # io.cucumber.skeleton.StepDefinitions.i_add_an(java.lang.String)

# io.cucumber.skeleton.StepDefinitions.i_add_an(java.lang.String)

# io.cucumber.skeleton.StepDefinitions.the_size_should_be_full()
                                                                                                                          # io/cucumber/skeleton/Test.feature:22
Scenario: Get
    # io.cucumber.skeleton.stepbefinitions.i_add_an(java.lang.String)
When I add a "second string" # io.cucumber.skeleton.stepbefinitions.i_add_the_first_element(java.lang.String)
When I add a "second string" # io.cucumber.skeleton.Stepbefinitions.i_add_an(java.lang.String)
When I add a "third string" # io.cucumber.skeleton.Stepbefinitions.i_add_an(java.lang.String)
Then Get should be the first string # io.cucumber.skeleton.Stepbefinitions.i_add_an(java.lang.String)
# io.cucumber.skeleton.Stepbefinitions.i_add_an(java.lang.String)
# io.cucumber.skeleton.Stepbefinitions.get_should_be_the_first_string()
                                                                                                                             # io/cucumber/skeleton/Test.feature:29
Scenario: Emptiness
     Given I have a <string>buffer with a capacity of 88 # io.cucumber.skeleton.stepbefinitions.have_a.string_buffer_with_a.capacity.of(java.lang.integer)
Then The buffer should be empty # io.cucumber.skeleton.Stepbefinitions.the_buffer_should_be_empty()
Scenario: Fullness # io/cucumber/skeleton/Test.feature:33
Given I have a full buffer # io.cucumber.skeleton.StepDefinitions.i_have_a_full_buffer()
When I add a "element" # io.cucumber.skeleton.StepDefinitions.i_add_an(java.lang.String)
Then I can't add the element # io.cucumber.skeleton.StepDefinitions.i_can_t_add_the_element()
 [INFO] Tests run: 8, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 0.359 s - in io.cucumber.skeleton.RunCucumberTest
 [INFO] Results:
 [INFO] Tests run: 8, Failures: 0, Errors: 0, Skipped: 0
 TNFO
 [INFO]
 [INFO] BUILD SUCCESS
 [INFO] ------
[INFO] Total time: 4.860 s
  INFO] Finished at: 2022-03-20T13:07:18+01:00
INFO] ------
```