Erchi Zhang

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SKILLS

Programming Languages: Python, Java, SQL, HTML, CSS, JavaScript, TypeScript, Shell, R, Elixir

Expertise: Data Structures, Algorithms, Web Application, Linux, Databases, Distributed Systems, Test Automation, Unit Testing, Data Pipelines, Version Control, Data Visualization, Machine Learning, Git, Generative AI, Docker, Agile, LLMs

EDUCATION

New York University, New York, NY

Expected May. 2025

Master of Science in Data Science

GPA: 3.762/4.0

Coursework: Programming for Data Science | Optimization and Computational Linear Algebra | Big Data | Machine Learning Brandeis University, Waltham, MA Aug. 2019 – May. 2023

Bachelor of Science in Computer Science, Bachelor of Arts in Economics, Minor in Mathematics

GPA: 3.749/4.0

Coursework: Advanced Java | Data Structure | Operating Systems | Algorithms | Deep Learning | Natural Language Processing

PROFESSIONAL EXPERIENCE

Kineviz Inc.

San Francisco, CA (remote)

Data Analytics Intern

Jun. 2024 – Present Incorporated LLMs (Large Language Models) into a chat GUI via Python and JavaScript

- Developed a Cypher query parser with ANTLR in Python, incorporating Named Entity Recognition (NER) and vector search to validate and enhance Cypher queries, enabling advanced search capabilities in Neo4j graph databases
- Debugged and improved Kineviz's graph visualization tool (GraphXR) using Azure virtual machines
- Built a website leveraging FastAPI that employs LLMs to translate plain texts into user-defined JSON schemas

YUSUR Technology Co., Ltd

Beijing, China

Software Development Engineer Intern

May. 2021 – Aug. 2021

- Utilized Apache Spark and implemented Shell and Python scripts to process the Iris dataset on distributed and parallel systems, benchmarking the performance of our self-developed Kernel Processing Unit (KPU)
- Automated data pipelines in Python to preprocess and clean data using Prefect and Mage
- Visualized our findings with D3.js, Matplotlib, and Seaborn, and made presentations using these data visualizations

State Key Laboratory of Software Development Environment, Beihang University

Beijing, China

Software Development Engineer Intern

Dec. 2020 - Feb. 2021

- Oueried datasets from SOL databases via MvSOL
- Designed HTML, CSS, and JavaScript scripts to improve the functionality of webpages, developing test cases to ensure all corner cases have been covered

ACADEMIC PROJECTS

Fixplainer: Failure Explainer for Multiple Object Tracking (MOT)

Spring 2024

- Created a GUI tool that can extract features and then generate various SHAP explanation plots for the objects in a multiple object tracking (MOT) task video frame, elucidating why the objects are successfully or unsuccessfully tracked
- Applied YOLOv8 and BoT-SORT as object detection and object tracking tools on video datasets to create training sets GraphBERT: Bridging Graph and Text for Malicious Behavior Detection on Social Media Nov.2021 – Jun. 2022
- Participated in designing a model that focuses on detecting malicious tweets and users using both semantic information encoded by transformers (i.e., BERT) and relational information encoded by graph neural networks (GNNs)
- Preprocessed datasets obtained from the Internet, including dealing with wrong and incomplete data rows, labeling the data, and performing exploratory data analysis to ensure fair representation of an entire population

PUBLICATION

GraphBERT: Bridging Graph and Text for Malicious Behavior Detection on Social Media. Accepted by ICDM-2022. https://github.com/Archertakesitez/papers/blob/main/GraphBERT-%20Bridging%20Graph%20and%20Text%20for%20 Malicious%20Behavior%20Detection%20on%20Social%20Media-ICDM22.pdf

Fair Graph Representation Learning via Diverse Mixture-of-Experts. Accepted by The ACM Web Conference 2023. https://github.com/Archertakesitez/papers/blob/main/WWW23 GFAME cameraready.pdf